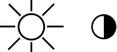


Controls on the TNC 407, TNC 415B and TNC 425

Controls on the visual display unit

-  Toggle display between machining and programming modes
-  **GRAPHICS TEXT SPLIT SCREEN** Switch-over key for displaying graphics only, program blocks only, or both program blocks and graphics
-  Soft keys for selecting function in screen
-  Shift keys for soft keys
-  Brightness, Contrast

Typewriter keyboard for entering letters and symbols

- Q W E R T Y** File names/ comments
- G F S T M** ISO programs

Machine operating modes

-  MANUAL OPERATION
-  EL. HANDWHEEL
-  POSITIONING WITH MDI
-  PROGRAM RUN/SINGLE BLOCK
-  PROGRAM RUN/FULL SEQUENCE

Programming modes

-  PROGRAMMING AND EDITING
-  TEST RUN

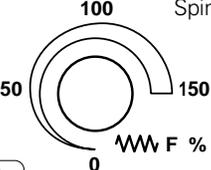
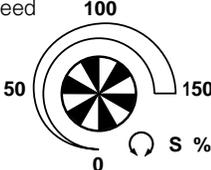
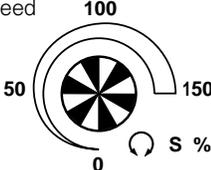
Program/file management

-  **PGM NAME** Select programs and files
-  **CL PGM** Delete programs and files
-  **PGM CALL** Enter program call in a program
-  **Ext** Activate external data transfer
-  **MOD** Select miscellaneous functions

Moving the cursor and for going directly to blocks, cycles and parameter functions

-  Move cursor (highlight)
-  **GOTO** Go directly to blocks, cycles and parameter functions

Override control knobs

- Feed rate**  100 Spindle speed 100
-  50 150 0 **W F %**
-  50 150 0 **S %**

Programming path movements

-  **APPR DEF** Approach/depart contour
-  Straight line
-  **CC** Circle center/pole for polar coordinates
-  Circle with center point
-  Circle with radius
-  **CT** Tangential circle
-  **CHF** Chamfer
-  **RND** Corner rounding

Tool functions

-  **TOOL DEF** Enter or call tool length and radius
-  **TOOL CALL**
-  **R+** Activate tool radius compensation
-  **R-**

Cycles, subprograms and program section repeats

-  **CYCL DEF** Define and call cycles
-  **CYCL CALL**
-  **LBL SET** Enter and call labels for subprogramming and program section repeats
-  **LBL CALL**
-  **STOP** Enter program stop in a program
-  **TOUCH PROBE** Enter touch probe functions in a program

Coordinate axes and numbers, editing

-  **X ... V** Select coordinate axes or enter them into program
-  **0 ... 9** Numbers
-  **.** Decimal point
-  **-/+** Arithmetic sign
-  **P** Polar coordinates
-  **I** Incremental dimensions
-  **Q** Q parameters for part families or in mathematical functions
-  **+** Capture actual position
-  **NO ENT** Skip dialog questions, delete words
-  **ENT** Confirm entry and resume dialog
-  **END** End block
-  **CE** Clear numerical entry or TNC message
-  **DEL** Abort dialog; delete program sections



TNC Guideline:

From workpiece drawing to program-controlled machining

Step	Task	TNC operating mode	Section in manual
Preparation			
1	Select tools	—	—
2	Set workpiece datum for coordinate system	—	—
3	Determine spindle speeds and feed rates	—	12.4
4	Switch on machine	—	1.3
5	Cross over reference marks	 or 	1.3, 2.1
6	Clamp workpiece	—	—
7	Set datum / Reset position display...		
7a	... with 3D Touch Probe	 or 	9.2
7b	... without 3D Touch Probe	 or 	2.3
Entering and testing part programs			
8	Enter part program or download over external data interface	 or 	5 to 8 or 10
9	Test part program for errors		3.1
10	Test run: Run program block by block without tool		3.2
11	If necessary: Optimize part program		5 to 8
Machining the workpiece			
12	Insert tool and run part program		3.2

1.1 The TNC 425, TNC 415 B and TNC 407

The TNCs are shop-floor programmable contouring controls for boring machines, milling machines and machining centers with up to 5 axes. It also features oriented spindle stop.

In the TNC, one operating mode for machine movement (machining modes) and one for programming or program testing (programming modes) are always simultaneously active.

The TNC 425

This control features digital control of machine axis speed. The TNC 425 provides high geometrical accuracy, even with complex workpiece surfaces and at high speeds.

The TNC 415 B

The TNC 415 B uses an analog method of speed control in the drive amplifier. All the programming and machining functions of the TNC 425 are also available on the TNC 415 B.

The TNC 407

The TNC 407 uses an analog method of speed control in the drive amplifier. Most programming and machining functions of the TNC 425 are also available on the TNC 407, with the following exceptions:

- Graphics during program run
- Tilting the machining plane
- Three-dimensional radius compensation
- Linear movement in more than three axes

Technical differences between TNCs

	TNC 425	TNC 415 B	TNC 407
Speed control	Digital	Analog	Analog
Block processing time	4 ms	4 ms	24 ms
Control loop cycle time: Position controller	3 ms	2 ms	6 ms
Control loop cycle time: Speed controller	0,6 ms	0.6 ms	—
Program memory	256 K byte	256 K byte	128 K byte
Input resolution	0.1 μm	0.1 μm	1 μm

Visual display unit and keyboard

The 14-inch color screen displays all the information necessary for effective use of the TNCs' capabilities. Immediately below the screen are soft keys (keys whose functions are identified on screen) to simplify and improve flexibility of programming.

The keys are arranged on the keyboard in groups according to function: This makes it easier to create programs and to use the TNC's functions.

Programming

The TNCs are programmed right at the machine with interactive, conversational guidance. If a production drawing is not specially dimensioned for NC, the HEIDENHAIN FK free contour programming makes the necessary calculations automatically. The TNCs can also be programmed in ISO format or in DNC mode.

The TNC function for sectioning programs provides a clearer view of long programs. You can use this function to subdivide a specific program into structural points. The individual structural points are then displayed in the right window of the screen and enable you to recognize the structure of the program at a glance.

Graphics

Interactive graphics show you the contour that you are programming. Workpiece machining can be graphically simulated both during (only TNC 415 B and TNC 425) or before actual machining. Various display modes are available.

Compatibility

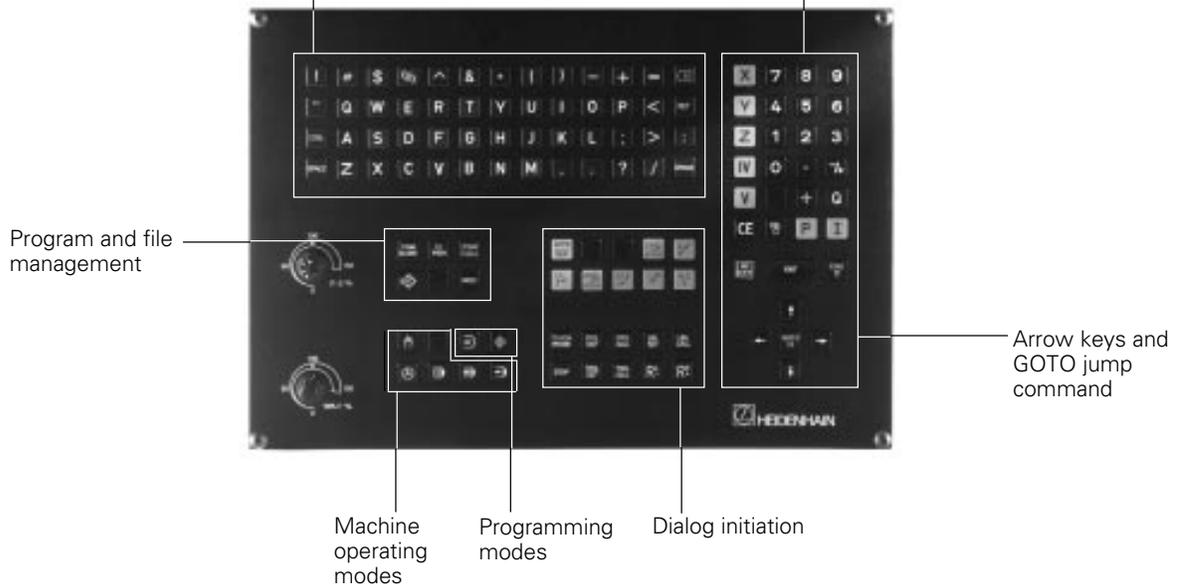
The TNCs can execute all part programs that were written on HEIDENHAIN controls TNC 150 B and later.

Keyboard

The keys on the TNC keyboard are marked with symbols and abbreviations that make them easy to remember. They are grouped according to the following functions:

Typewriter-style keyboard for entering file names, comments and other texts, as well as programming in ISO format

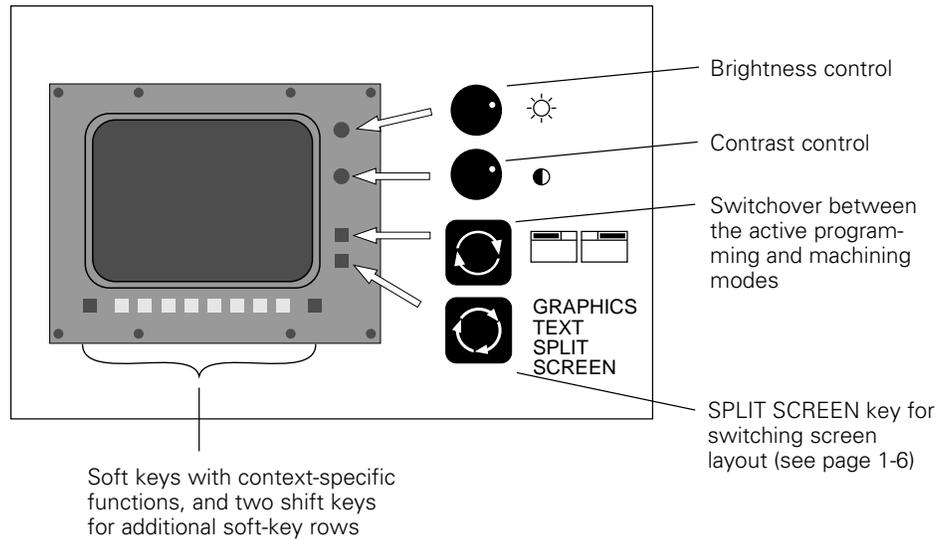
Numerical input and axis selection



The functions of the individual keys are described in the fold-out of the front cover.

Machine panel buttons, e.g. **I** (NC start), are describe in the manual for your machine tool. In this manual they are shown in gray.

Visual display unit



Headline

The two selected TNC modes are written in the screen headline: the machining mode to the left and the programming mode to the right. The currently active mode is displayed in the larger box, where the dialog prompts and TNC messages also appear.

Soft keys

The soft keys select functions which are described in the fields immediately above them. The shift keys to the right and left call additional soft-key functions. Colored lines above the soft-key row indicate the number of available rows. The line representing the active row is highlighted.

Screen layout

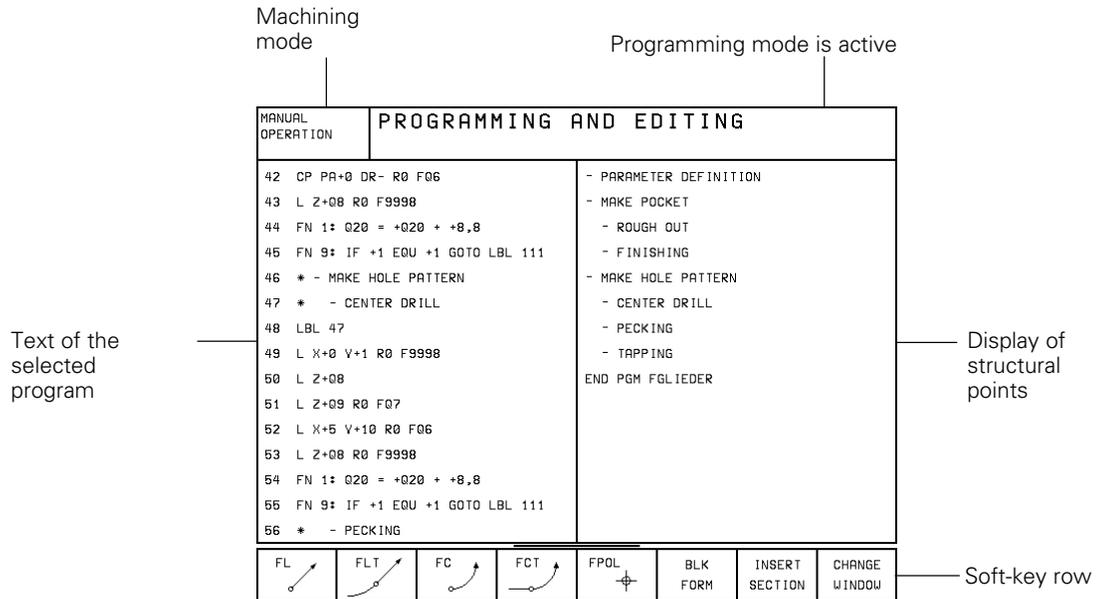
You can select the type of display on the TNC screen by pressing the SPLIT SCREEN key and one of the soft keys listed below. Depending on the active mode of operation, you can select:

Mode of operation	Screen layout	Soft key
MANUAL ELECTRONIC HANDWHEEL	Display positions only	POSITION
	Display positions in the left and STATUS in the right screen window	POSITION + STATUS
POSITIONING WITH MANUAL DATA INPUT	Display program blocks only	PGM
	Display program blocks in the left and STATUS in the right screens window	PGM + STATUS
PROGRAM RUN / FULL SEQUENCE, PROGRAM RUN / SINGLE BLOCK, TEST RUN	Display program blocks only	PGM
	Display program blocks in the left and program structure in the right screen window	PGM + SECTION
	Display program blocks in the left and STATUS in the right screen window	PGM + STATUS
	Display program blocks in the left and graphics in the right screen window	PGM + GRAPHICS
	Display graphics only	GRAPHICS
PROGRAMMING AND EDITING	Display program blocks only	PGM
	Display program blocks in the left and program structure in the right screen window	PGM + SECTION
	Display program blocks in the left and programming graphics in the right screen window	PGM + GRAPHICS

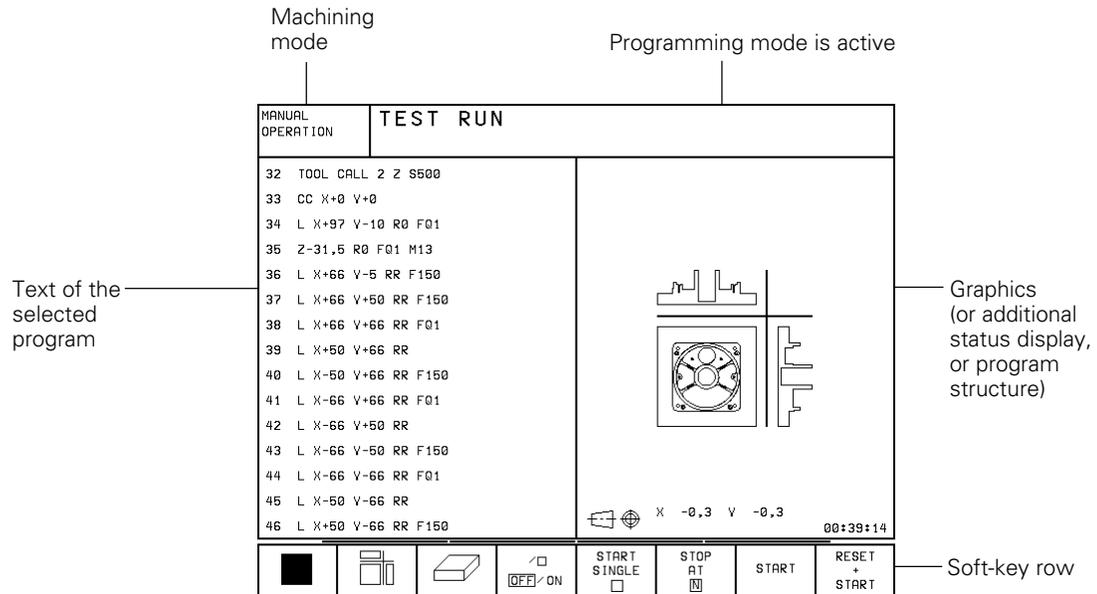


Screen layout of modes

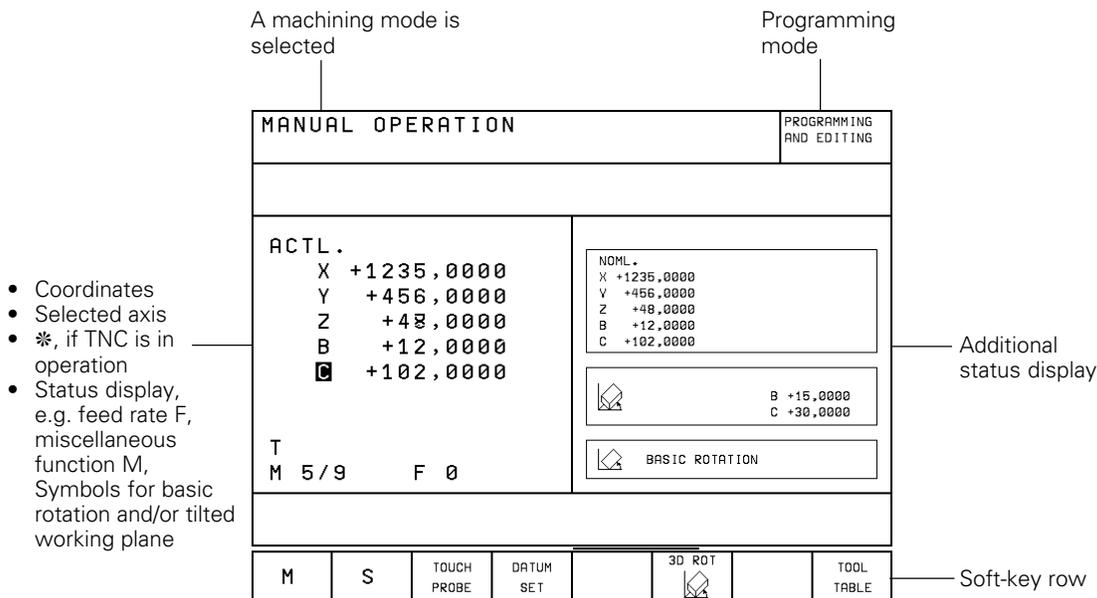
PROGRAMMING AND EDITING



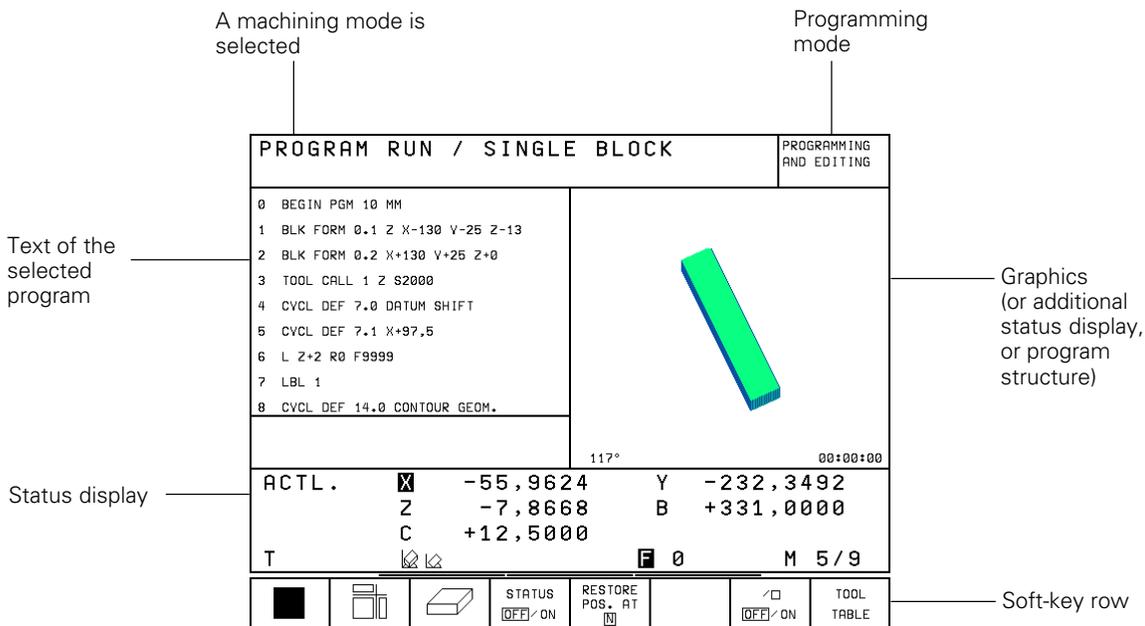
TEST RUN:



MANUAL OPERATION and ELECTRONIC HANDWHEEL modes:



PROGRAM RUN / FULL SEQUENCE, PROGRAM RUN / SINGLE BLOCK



TNC Accessories

3D touch probes

The TNC provides the following features when used in conjunction with a 3D touch probe (see Chapter 9):

- Electronic workpiece locating (compensation of workpiece misalignment)
- Datum setting
- Workpiece measurement during program run
- Digitizing 3D surfaces (option)
- Tool measurement with the TT 110 touch probe



Fig. 1.6: HEIDENHAIN 3D touch probes TS 511 and TS 120

Floppy disk unit

With the HEIDENHAIN FE 401 floppy disk unit you can store programs and tables on diskette. It is also a means of transferring programs which were created on a personal computer.

With the FE 401 you can transfer programs that were written on a PC to the TNC. Very large programs that exceed the storage capacity of the TNC can be "drip fed" block-by-block: The machine executes the transferred blocks and erases them immediately, freeing memory for more blocks from the FE.



Fig. 1.7: HEIDENHAIN FE 401 floppy disk unit

Electronic handwheel

Electronic handwheels give you manual control of the axis slides. Similar to a conventional machine tool, the machine slide moves in direct relation to the rotation of the handwheel. A wide range of traverses per handwheel revolution is available.

Portable handwheels such as the HR 330 are connected via cable to the TNC. Integral handwheels such as the HR 130 are built into the machine control panel. An adapter permits connection of up to three handwheels.

Your machine manufacturer can tell you more about the handwheel configuration of your machine.



Fig. 1.8: The HR 330 electronic handwheel

1.2 Fundamentals of Numerical Control (NC)

Introduction

This chapter covers the following points:

- What is NC?
- The part program
- Conversational programming
- Reference system
- Cartesian coordinate system
- Additional axes
- Polar coordinates
- Setting a pole at a circle center (CC)
- Datum setting
- Absolute workpiece positions
- Incremental workpiece positions
- Programming tool movements
- Position encoders
- Reference marks

What is NC?

NC stands for “**N**umerical **C**ontrol,” that is, control of a machine tool by means of numbers. Modern controls such as the TNC have a built-in computer for this purpose and are therefore called CNC (Computerized Numerical Control).

The part program

The part program is a complete list of instructions for machining a part. It contains, for example, the target position of a tool movement, the path function—how the tool should move toward the target position—and the feed rate. Information on the radius and length of the tool, spindle speed and tool axis must also be given in the program.

Conversational programming

Conversational programming is an especially easy method of writing and editing part programs. From the very beginning, the TNCs from HEIDENHAIN were developed specifically for shop-floor programming by the machinist. This is why they are called TNC, or “**T**ouch **N**umerical **C**ontrols.”

You begin programming each machining step by simply pressing a key. The control then asks for all the information that it needs to execute the step. It points out programming errors that it recognizes.

In addition to conversational programming, you can also program the TNC in ISO format or transfer programs from a central host computer for DNC operation.



Reference system

In order to define positions one needs a reference system. For example, positions on the earth's surface can be defined absolutely by their geographic coordinates of longitude and latitude. The word *coordinate* comes from the Latin word for "that which is arranged." The network of longitude and latitude lines around the globe constitutes an absolute reference system—in contrast to the relative definition of a position that is referenced to a known location.

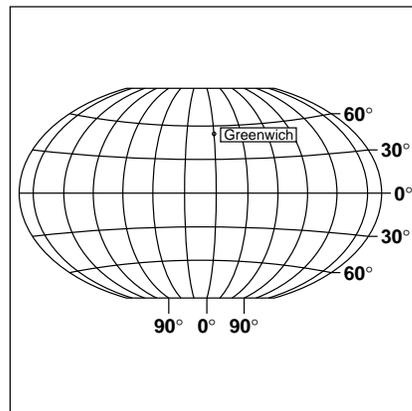


Fig. 1.9: The geographic coordinate system is an absolute reference system

Cartesian coordinate system

On a TNC-controlled milling machine, workpieces are normally machined according to a workpiece-based Cartesian coordinate system (a rectangular coordinate system named after the French mathematician and philosopher Renatus Cartesius, who lived from 1596 to 1650). The Cartesian coordinate system is based on three coordinate axes X, Y and Z which are parallel to the machine guideways.

The figure to the right illustrates the "right-hand rule" for remembering the three axis directions: the middle finger is pointing in the positive direction of the tool axis from the workpiece toward the tool (the Z axis), the thumb is pointing in the positive X direction, and the index finger in the positive Y direction.

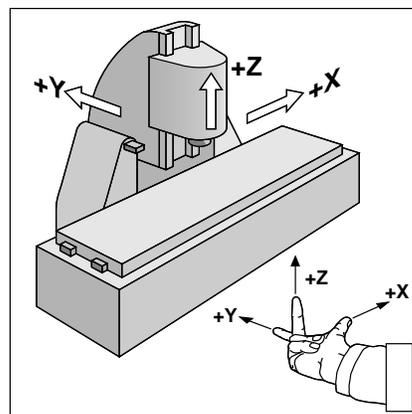


Fig. 1.10: Designations and directions of the axes on a milling machine

Additional axes

The TNCs (except TNC 407) can control the machine in more than three axis. The axes **U**, **V** and **W** are secondary linear axes parallel to the main axes X, Y and Z, respectively (see illustration). **Rotary axes** are also possible. They are designated as **A**, **B** and **C**.

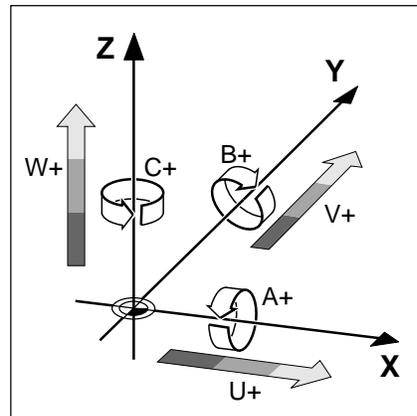


Fig. 1.11: Direction and designation of additional axes

Polar coordinates

The Cartesian coordinate system is especially useful for parts whose dimensions are mutually perpendicular. For parts containing circular arcs or angles it is often simpler to give the dimensions in polar coordinates. While Cartesian coordinates are three-dimensional and can describe points in space, polar coordinates are two dimensional and describe points in a plane. Polar coordinates have their datum at a **circle center (CC)**, or pole, from which a position is measured in terms of its distance from that pole and the angle of its position in relation to the pole.

You could think of polar coordinates as the result of a measurement using a scale whose zero point is fixed at the datum and which you can rotate to different angles in the plane around the pole.

The positions in this plane are defined by

- **the Polar Radius (PR)** which is the distance from the circle center **CC** to the position, and the
- **Polar Angle (PA)** which is the size of the angle between the reference axis and the scale.

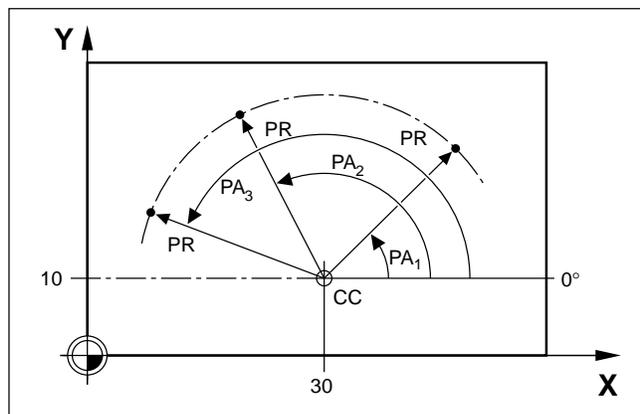


Fig. 1.12: Identifying positions on a circular arc with polar coordinates

Setting a pole at a circle center (CC)

The pole is set by entering two Cartesian coordinates. These coordinates also set the reference axis for the polar angle (PA).

Coordinates of the pole	Reference axis of the angle
X Y	+X
Y Z	+Y
Z X	+Z

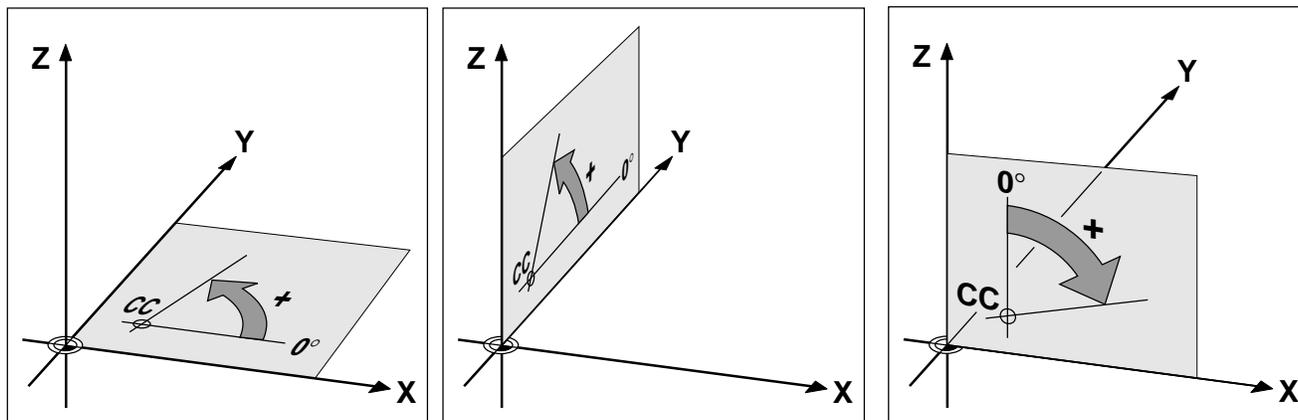


Fig. 1.13: Polar coordinates and their associated reference axes

Setting the datum

The workpiece drawing identifies a certain prominent point on the workpiece (usually a corner) as the absolute datum and perhaps one or more other points as relative datums. The process of datum setting establishes these points as the origin of the absolute or relative coordinate systems: The workpiece, which is aligned with the machine axes, is moved to a certain position relative to the tool and the display is set either to zero or to another appropriate position value (e.g. to compensate the tool radius).

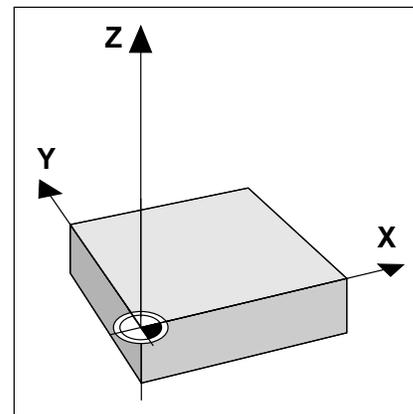
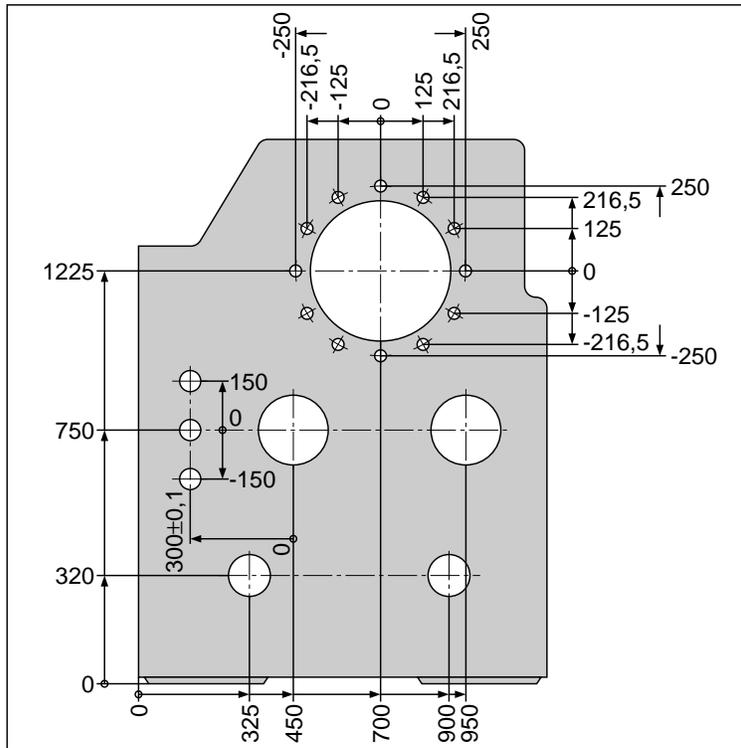


Fig. 1.14: The workpiece datum serves as the origin of the Cartesian coordinate system

Example:

**Drawings with several relative datums
(according to ISO 129 or DIN 406, Part 11; Figure 171)**



Example:

Coordinates of the point ① :

- X = 10 mm
- Y = 5 mm
- Z = 0 mm

The datum of the Cartesian coordinate system is located 10 mm away from point ① on the X axis and 5 mm on the Y axis.

The 3D Touch Probe System from HEIDENHAIN is an especially convenient and efficient way to find and set datums.

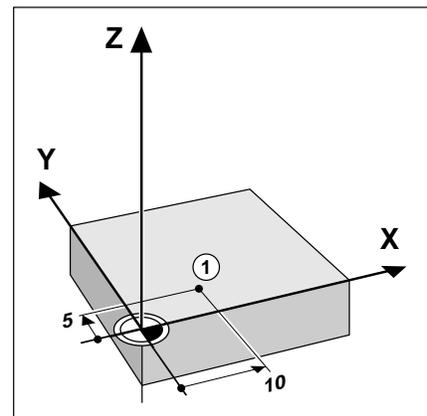


Fig. 1.16: Point ① defines the coordinate system.

Absolute workpiece positions

Each position on the workpiece is clearly defined by its absolute coordinates.

Example: Absolute coordinates of the position ①:
 $X = 20 \text{ mm}$
 $Y = 10 \text{ mm}$
 $Z = 15 \text{ mm}$

If you are drilling or milling a workpiece according to a workpiece drawing with absolute coordinates, you are moving the tool **to** the coordinates.

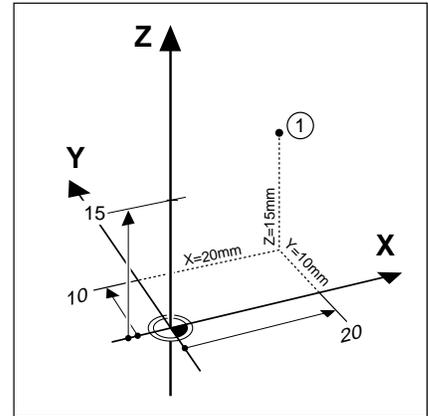


Fig. 1.17: Definition of position ① through absolute coordinates

Incremental workpiece positions

A position can be referenced to the previous nominal position: i.e. the relative datum is always the last programmed position. Such coordinates are referred to as **incremental coordinates** (increment = "growth"), or also incremental or chain dimensions (since the positions are defined as a chain of dimensions). Incremental coordinates are designated with the prefix I.

Example: Incremental coordinates of the position ③ referenced to position ②

Absolute coordinates of the position ②:
 $X = 10 \text{ mm}$
 $Y = 5 \text{ mm}$
 $Z = 20 \text{ mm}$

Incremental coordinates of the position ③:
 $IX = 10 \text{ mm}$
 $IY = 10 \text{ mm}$
 $IZ = -15 \text{ mm}$

If you are drilling or milling a workpiece according to a workpiece drawing with incremental coordinates, you are moving the tool **by** the coordinates.

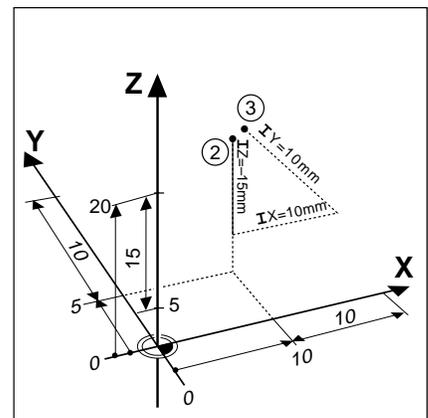


Fig. 1.18: Definition of positions ② and ③ through incremental coordinates

An incremental position definition is therefore a specifically relative definition. This is also the case when a position is defined by the **distance-to-go** to the target position (here the relative datum is located at the target position). The distance-to-go has a negative sign if the target position lies in the negative axis direction from the actual position.

The polar coordinate system can also express both types of dimensions:

- **Absolute polar coordinates** always refer to the pole (CC) and the reference axis.
- **Incremental polar coordinates** always refer to the last programmed nominal position of the tool.

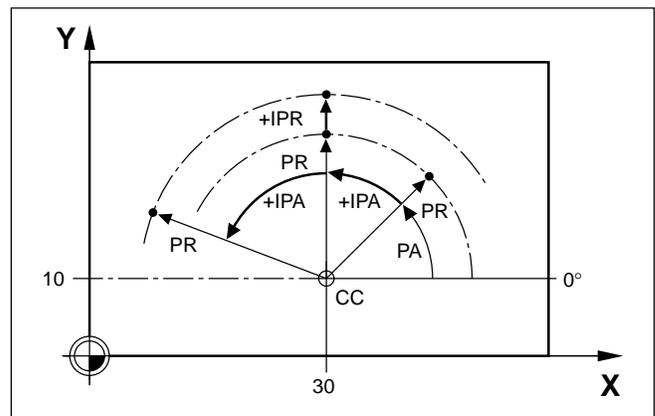
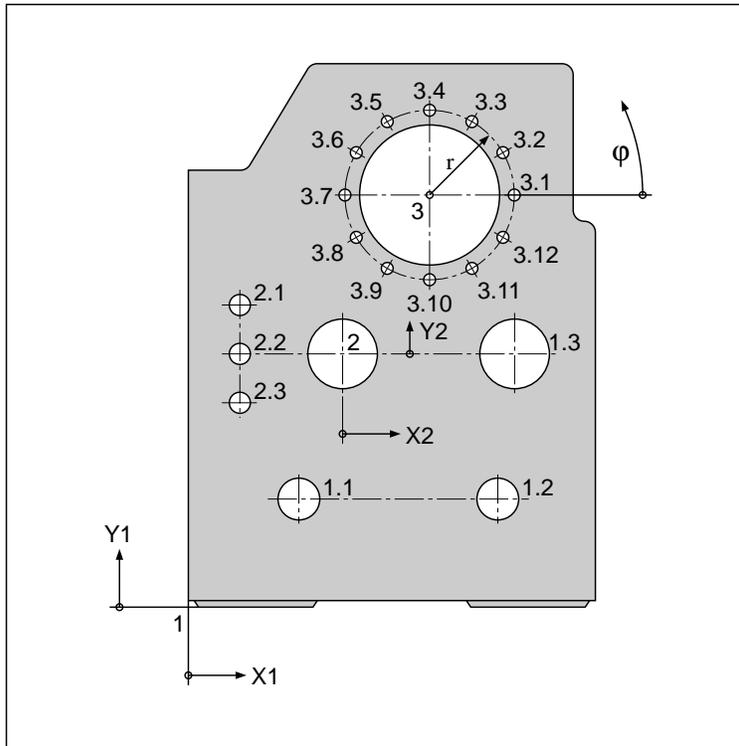


Fig. 1.19: Incremental dimensions in polar coordinates (designated with an "I")

Example:

**Workpiece drawing with coordinate dimensioning
(according to ISO 129 or DIN 406, Part 11; Figure 179)**



Coordinate Origin	Pos.	Dimensions in mm				
		Coordinates		r	φ	d
		X1	X2			
1	1	0	0			-
1	1,1	325	320			∅ 120 H7
1	1,2	900	320			∅ 120 H7
1	1,3	950	750			∅ 200 H7
1	2	450	750			∅ 200 H7
1	3	700	1225			∅ 400 H8
2	2,1	-300	150			∅ 50 H11
2	2,2	-300	0			∅ 50 H11
2	2,3	-300	-150			∅ 50 H11
3	3,1			250	0°	∅ 26
3	3,2			250	30°	∅ 26
3	3,3			250	60°	∅ 26
3	3,4			250	90°	∅ 26
3	3,5			250	120°	∅ 26
3	3,6			250	150°	∅ 26
3	3,7			250	180°	∅ 26
3	3,8			250	210°	∅ 26
3	3,9			250	240°	∅ 26
3	3,10			250	270°	∅ 26
3	3,11			250	300°	∅ 26
3	3,12			250	330°	∅ 26



Programming tool movements

During workpiece machining, an axis position is changed either by moving the tool or by moving the machine table on which the workpiece is fixed.



You always program as if the tool is moving and the workpiece is stationary.

If the machine table moves, the axis is designated on the machine operating panel with a prime mark (e.g. X' , Y'). Whether an axis designation has a prime mark or not, the programmed direction of axis movement is always the direction of tool movement relative to the workpiece.

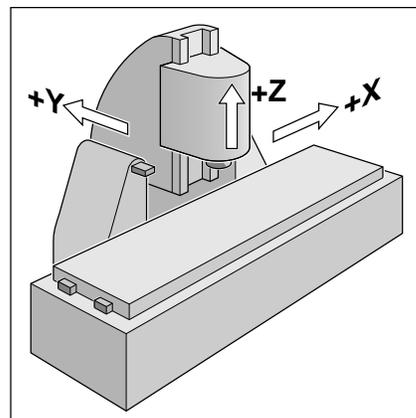


Fig. 1.21: On this machine the tool moves in the Y and Z axes; the workpiece moves in the positive X' axis.

Position encoders

The position encoders – linear encoders for linear axes, angle encoders for rotary axes – convert the movement of the machine axes into electrical signals. The control evaluates these signals and constantly calculates the actual position of the machine axes.

If there is an interruption in power, the calculated position will no longer correspond to the actual position. When power is returned, the TNC can re-establish this relationship.

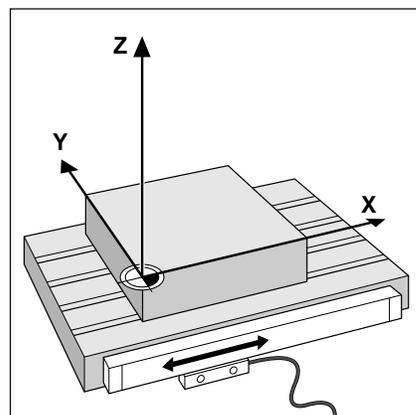


Fig. 1.22: Linear position encoder, here for the X axis

Reference marks

The scales of the position encoders contain one or more reference marks. When a reference mark is passed over, it generates a signal which identifies that position as the machine axis reference point. With the aid of this reference mark the TNC can re-establish the assignment of displayed positions to machine axis positions.

If the position encoders feature **distance-coded** reference marks, each axis need only move a maximum of 20 mm (0.8 in.) for linear encoders, and 20° for angle encoders.

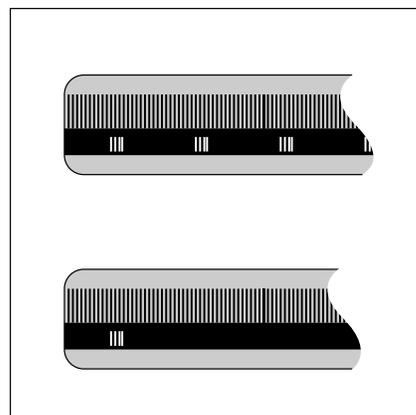


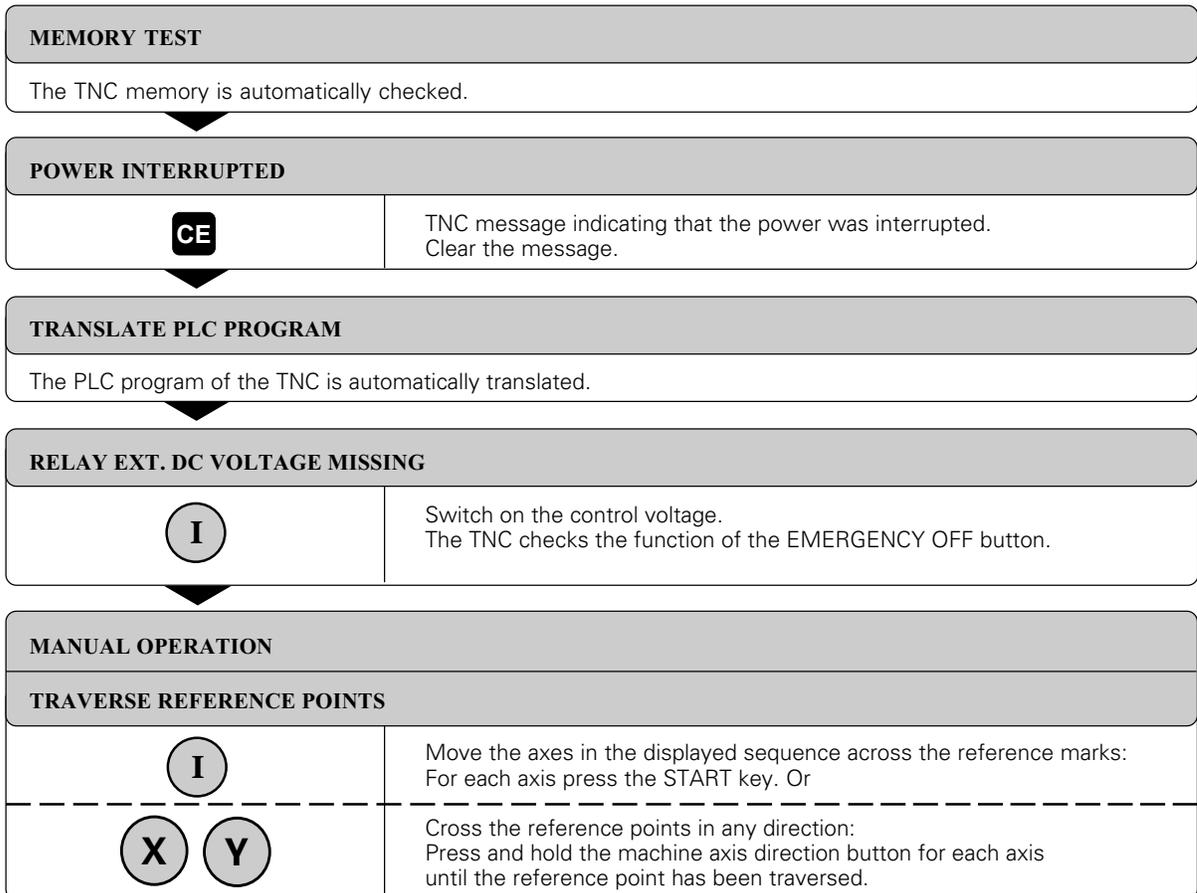
Fig. 1.23: Linear scales: above with distance-coded-reference marks, below with one reference mark

1.3 Switch-on



The switching on and traversing of reference marks are machine tool dependent functions. See your machine tool manual.

Switch on the TNC and machine tool. The TNC automatically initiates the following dialog:



The TNC is now ready for operation in the MANUAL OPERATION mode.



The reference marks need only be traversed if the machine axes are to be moved. If you intend only to write, edit or test programs, you can select the PROGRAMMING AND EDITING or TEST RUN modes of operation immediately after switching on the control voltage. The reference marks can then be traversed later by pressing the PASS OVER REFERENCE soft key in the MANUAL OPERATION mode.

The reference point of a tilted coordinate system can be traversed by pressing the machine axis direction buttons. The "tilting the working plane" function (see page 2-11) must be active in the manual operating mode. The TNC then interpolates the corresponding axes. The NC START key has no function and if it is pressed the TNC will respond with an ERROR message. Make sure that the angular values entered in the menu correspond with the actual angle of the tilted axis.

1.4 Graphics and Status Displays

In the PROGRAMMING AND EDITING mode of operation the programmed macro is displayed as a two-dimensional graphic. During free contour programming (FK) the programming graphic is interactive.

In the program run (except on TNC 407) and test run operating modes, the TNC provides the following three display modes:

- Plan view
- Projection in three planes
- 3D view

The display mode is selectable via soft key.

On the TNC 415 B and TNC 425, workpiece machining can also be graphically simulated in real time.

The TNC graphic depicts the workpiece as if it is being machined by a cylindrical end mill. If tool tables are used, a spherical cutter can also be depicted (see page 4-10).

The graphics window does not show the workpiece if

- the current program has no valid blank form definition
- no program is selected

With the machine parameters MP7315 to MP7317 a graphic is generated even if no tool axis is defined or moved.

The graphics cannot show rotary axis movements (error message).

Graphics during program run

A graphical representation of a running program is not possible if the microprocessor of the TNC is already occupied with complicated machining tasks or if large areas are being machined.

Example:

Stepover milling of the entire blank form with a large tool.

The TNC interrupts the graphics and displays the text "ERROR" in the graphics window. The machining process is continued, however.

Plan view



The depth of the workpiece surface is displayed according to the principle "the deeper, the darker."

Use the soft keys to select the number of depth levels that can be displayed.

- TEST RUN mode: 16 or 32 levels
- PROGRAM RUN modes: 16 or 32 levels

Plan view is the fastest of the three graphic display modes.

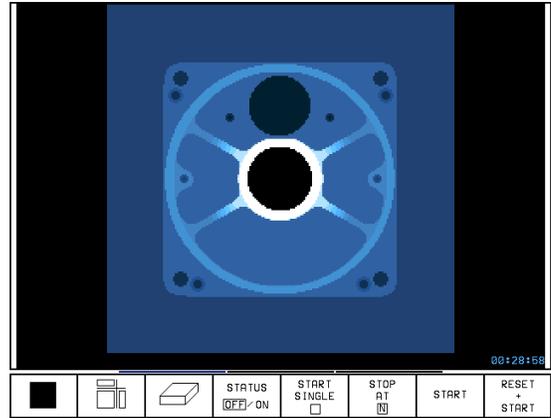
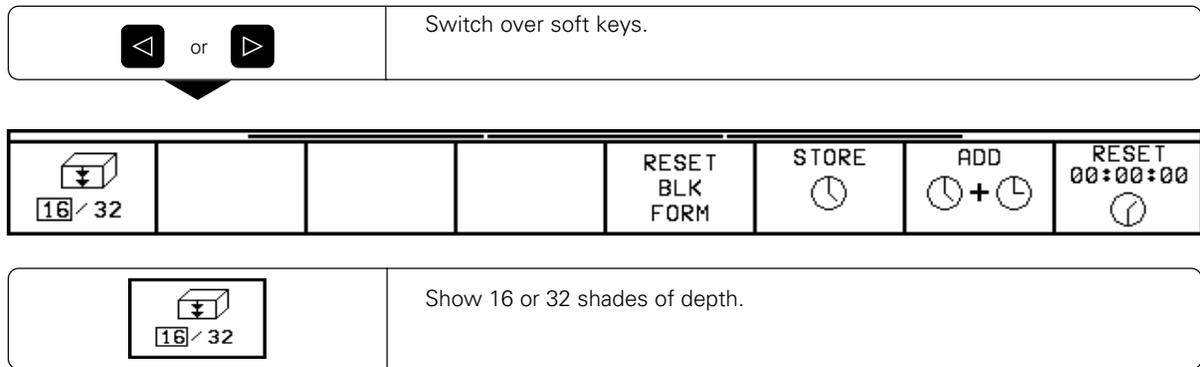
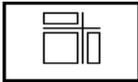


Fig. 1.24: TNC graphics, plan view



Projection in 3 planes



Similar to a workpiece drawing, the part is displayed with a plan view and two sectional planes. A symbol to the lower left indicates whether the display is in first angle or third angle projection according to ISO 6433 (selectable via MP 7310).

Details can be isolated in this display mode for magnification (see page 1–24).

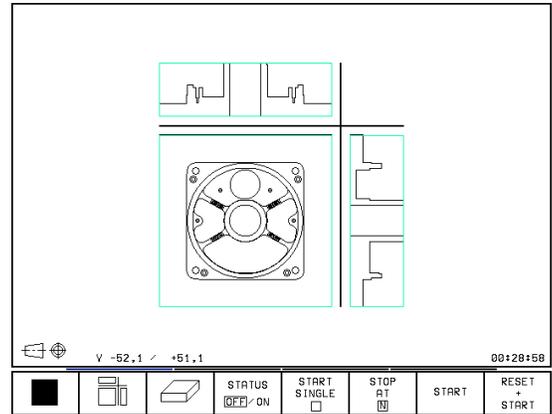


Fig. 1.25: TNC graphics, projection in three planes

Shifting planes

The sectional planes can be shifted as desired. The positions of the sectional planes are visible during shifting.

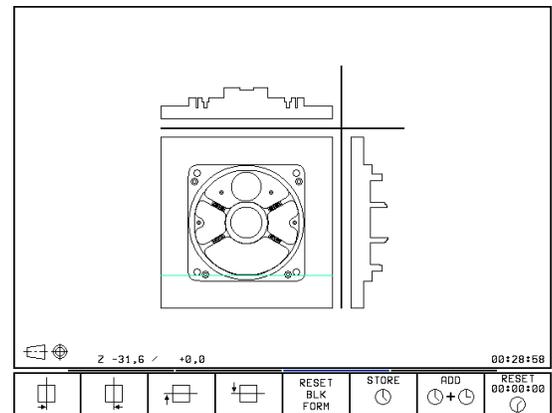


Fig. 1.26: Shifting sectional planes

or	Shift the soft-key row.
	<div style="display: flex; justify-content: space-between; font-size: small; margin: 0;"> RESET BLK FORM STORE ADD RESET 00:00:00 </div>
or	Shift the vertical sectional plane to the right or left.
or	Shift the horizontal sectional plane upwards or downwards.

Cursor position during projection in 3 planes

The TNC shows the coordinates of the cursor position at the bottom of the graphics window. Only the coordinates of the working plane are shown.

This function is activated with machine parameter MP7310.

Cursor position during detail magnification

During detail magnification, the TNC displays the coordinates of the axis that is currently being moved.

The coordinates describe the area determined for magnification. To the left of the slash is the smallest coordinate of the detail in the current axis, to the right is the largest.

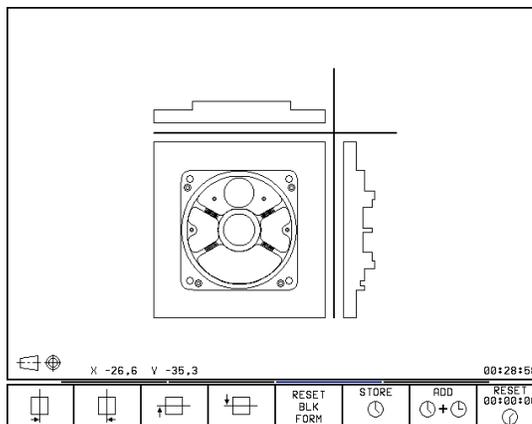
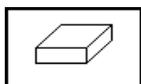


Fig. 1.27: The coordinates of the cursor position are displayed to the lower left of the graphic

3D view



The workpiece is displayed in three dimensions, and can be rotated around the vertical axis.

The shape of the workpiece blank can be depicted by a frame overlay at the beginning of the graphic simulation.

In the TEST RUN mode of operation you can isolate details for magnification.

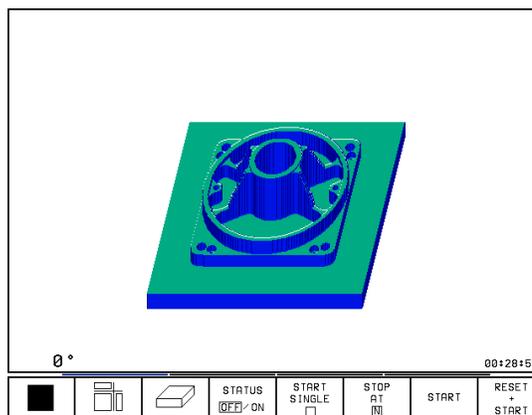


Fig. 1.28: TNC graphics, 3D view

To rotate the 3D view:

or	Shift the soft-key row.								
<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="text-align: center;"></td> <td style="text-align: center;"></td> <td style="text-align: center;">SHOW BLK-FORM</td> <td style="text-align: center;">OMIT BLK-FORM</td> <td style="text-align: center;">RESET BLK FORM</td> <td style="text-align: center;">STORE </td> <td style="text-align: center;">ADD + </td> <td style="text-align: center;">RESET 00:00:00 </td> </tr> </table>			SHOW BLK-FORM	OMIT BLK-FORM	RESET BLK FORM	STORE 	ADD +	RESET 00:00:00 	
		SHOW BLK-FORM	OMIT BLK-FORM	RESET BLK FORM	STORE 	ADD +	RESET 00:00:00 		
<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="text-align: center;"></td> <td style="text-align: center;">or</td> <td style="text-align: center;"></td> </tr> </table>		or		Rotate the workpiece in 27° steps around the vertical axis.					
	or								

The current angular attitude of the display is indicated at the lower left of the graphic.

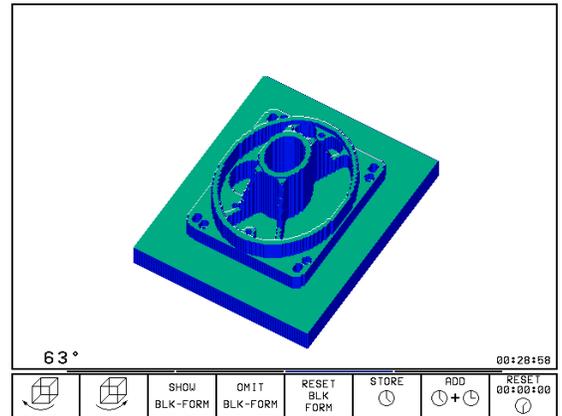


Fig. 1.29: Rotated 3D view

To switch the frame overlay display on/off:

<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="text-align: center; padding: 5px;">SHOW BLK-FORM</td> <td style="text-align: center; padding: 5px;">or</td> <td style="text-align: center; padding: 5px;">OMIT BLK-FORM</td> </tr> </table>	SHOW BLK-FORM	or	OMIT BLK-FORM	Show or omit the frame overlay of the workpiece blank form.
SHOW BLK-FORM	or	OMIT BLK-FORM		

Magnifying details

You can magnify details in the TEST RUN mode of operation in the

- projection in three planes, and
- 3D view

display modes, provided that the graphical simulation is stopped. A detail magnification is always effective in all three display modes.

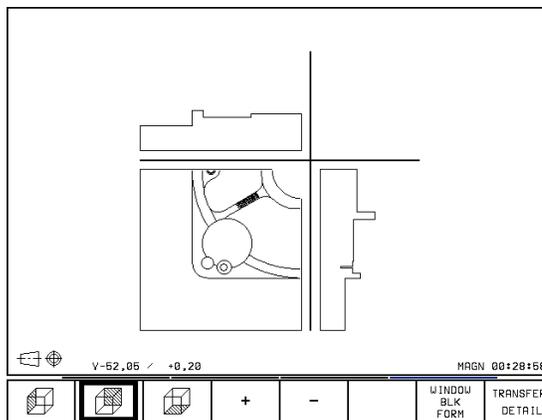


Fig. 1.30: Magnifying a detail of a projection in three planes

To select detail magnification:

or	Shift the soft-key row.
/	Select the left/right workpiece surface.
/	Select the front/back workpiece surface.
/	Select the top/bottom workpiece surface.
or	Shift sectional plane to reduce/magnify the blank form.
If desired 	Select the isolated detail.
Restart the test run or program run.	

If a graphic display is magnified, this is indicated with MAGN at the lower right of the graphics window. If the detail is not magnified with TRANSFER DETAIL, you can make a test run of the shifted sectional planes.



If the workpiece blank cannot be further enlarged or reduced, the TNC displays an error message in the graphics window. The error message disappears when the workpiece blank is enlarged or reduced.

Repeating graphic simulation

A part program can be graphically simulated as often as desired, either with the complete workpiece blank or with a detail of it.

Function	Soft key
<ul style="list-style-type: none"> Restore workpiece blank as it was last shown 	<div style="border: 1px solid black; padding: 5px; text-align: center;"> RESET BLK FORM </div>
<ul style="list-style-type: none"> Show the complete BLK FORM as it appeared before a detail was magnified via TRANSFER DETAIL 	<div style="border: 1px solid black; padding: 5px; text-align: center;"> WINDOW BLK FORM </div>



The WINDOW BLK FORM soft key will return the blank form to its original shape and size, even if a detail has been isolated and not yet magnified with TRANSFER DETAIL.

Measuring the machining time

At the lower right of the graphics window the TNC shows the calculated machining time in

hours: minutes: seconds
(maximum 99 : 59 : 59)

- Program run:
The clock counts and displays the time from program start to program end. The timer stops whenever machining is interrupted.
- Test run:
The clock shows the time which the TNC calculates for the duration of tool movements.

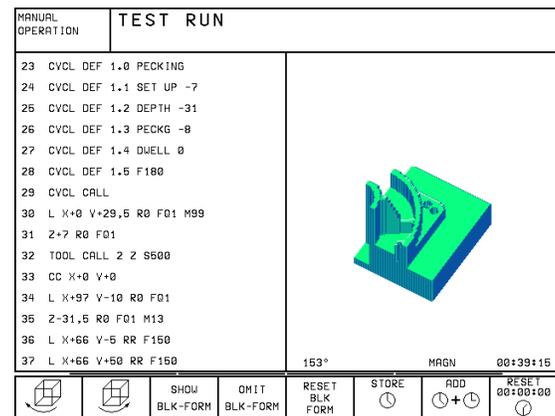
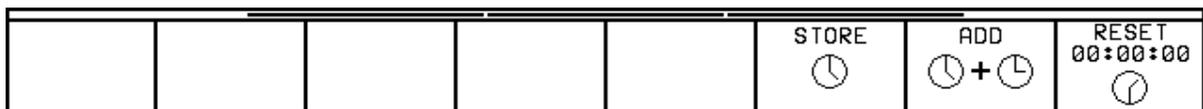


Fig. 1.31: The calculated machining time is shown at the lower right of the workpiece graphic

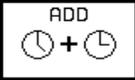
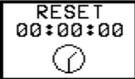
To activate the stopwatch function:

or

Press the shift keys until the soft-key row with the stopwatch functions appears.



The soft keys available to the left of the stopwatch functions depend on the selected display mode.

Stopwatch functions	Soft key
Store displayed time	
Show the sum of the stored time and the displayed time	
Clear displayed time	

Status displays

During a program run mode of operation the status display contains the current coordinates and the following information:

- Type of position display (ACTL, NOML, ...)
- Number of the current tool T
- Tool axis
- Spindle speed S
- Feed rate F
- Active M functions
- "Control in operation" symbol: *
- "Axis is locked" symbol: 
- Axis can be moved with the handwheel: 
- Axes are moving in a tilted working plane: 
- Axes are moving under a basic rotation: 

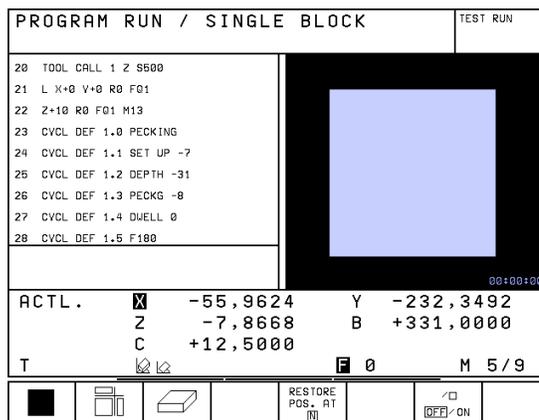


Fig. 1.32: Status display in a program run mode of operation

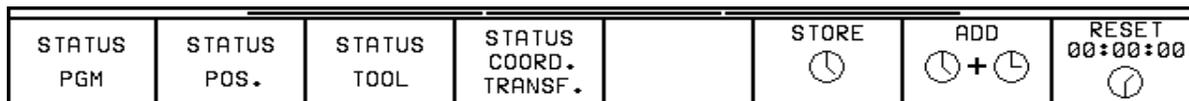
Additional status displays

The additional status displays contain further information on the program run.

To select additional status displays:

	Set the STATUS soft key to ON.
---	--------------------------------

 or 	Shift the soft-key row.
--	-------------------------



Additional status display	Soft key
General program information	STATUS PGM
Positions and coordinates	STATUS POS.
Tool information	STATUS TOOL
Coordinate transformations	STATUS COORD. TRANSF.
Tool measurement	STATUS TOOL PROBE

General program information

PROGRAM RUN FULL SEQUENCE	TEST RUN	PROGRAMS AFK1
18 L X+10 V+10 R0 F MAX 19 L Z+2 R0 F MAX M3 20 L X+50 V+50 R0 F MAX 21 STOP 22 END PGM AFK2 MM		PGM CALL AFK2 CVCL DEF 1 PECKING CC X +12,5000 Y +12,5000 DWELL 00:00:04
<input type="checkbox"/> OFF/ON START SINGLE <input type="checkbox"/>		STOP AT <input checked="" type="checkbox"/> START RESET + START

Name of main program

Active programs

Cycle definition

Dwell time counter

Machining time

Circle center CC (pole)

Positions and coordinates

PROGRAM RUN / FULL SEQUENCE	TEST RUN
0 BEGIN PGM 3507 MM 1 BLK FORM 0.1 Z X-20 V-20 Z-20 2 BLK FORM 0.2 X+20 V+20 Z+0 3 TOOL DEF 1 L+0 R+4 4 TOOL CALL 1 Z S1000 5 L Z+50 R0 F MAX M3 6 L X+50 V+50 R0 F MAX M8 7 L Z-5 R0 F MAX 8 CC X+0 V+0	ACTL. X +114,185 Y +82,136 Z +48,889 C +109,995 B +25,000 BASIC ROTATION
ACTL. <input checked="" type="checkbox"/> +114,185 Y +82,136 Z +48,889 C +109,995 B +25,000 T <input checked="" type="checkbox"/> F 0 M 5/9	
PAGE UP PAGE DOWN BEGIN TEXT END TEXT RESTORE POS. AT <input checked="" type="checkbox"/> OFF/ON	

Type of position display

Coordinates of the axes

Tilt angle of the working plane

Display of a basic rotation

Tool information

PROGRAM RUN FULL SEQUENCE		TEST RUN																										
18 L X+10 V+10 R0 F MAX 19 L Z+2 R0 F MAX M3 20 L X+50 V+50 R0 F MAX 21 STOP 22 END PGM AFK2 MM		TOOL RT 10  <table border="1"> <tr> <td>L</td> <td>-1,2560</td> </tr> <tr> <td>R</td> <td>+5,0000</td> </tr> <tr> <td>R2</td> <td>+0,2500</td> </tr> </table> <table border="1"> <tr> <td>DL</td> <td>DR</td> <td>DR2</td> </tr> <tr> <td>TAB +0,1000</td> <td>+0,1000</td> <td>+0,0100</td> </tr> <tr> <td>PGM +0,1000</td> <td>+0,1000</td> <td></td> </tr> </table> <table border="1"> <tr> <td>CUR. TIME</td> <td>TIME1</td> <td>TIME2</td> </tr> <tr> <td>00:25</td> <td>04:20</td> <td>04:10</td> </tr> </table> <table border="1"> <tr> <td>TOOL CALL</td> <td>1</td> </tr> <tr> <td>RT</td> <td>←→</td> </tr> </table>		L	-1,2560	R	+5,0000	R2	+0,2500	DL	DR	DR2	TAB +0,1000	+0,1000	+0,0100	PGM +0,1000	+0,1000		CUR. TIME	TIME1	TIME2	00:25	04:20	04:10	TOOL CALL	1	RT	←→
L	-1,2560																											
R	+5,0000																											
R2	+0,2500																											
DL	DR	DR2																										
TAB +0,1000	+0,1000	+0,0100																										
PGM +0,1000	+0,1000																											
CUR. TIME	TIME1	TIME2																										
00:25	04:20	04:10																										
TOOL CALL	1																											
RT	←→																											
<input type="checkbox"/> OFF / ON <input type="checkbox"/> START SINGLE <input checked="" type="checkbox"/> STOP AT <input type="checkbox"/> START <input type="checkbox"/> RESET																												

T: Tool name and number
 RT: Name and number of a replacement tool
 Tool axis
 Tool length and radii
 Oversizes (delta values)
 Tool life, maximum tool life and maximum tool life for TOOL CALL
 Display of the programmed tool and the (next) replacement tool

Coordinate transformations

PROGRAM RUN FULL SEQUENCE		TEST RUN																																	
18 L X+10 V+10 R0 F MAX 19 L Z+2 R0 F MAX M3 20 L X+50 V+50 R0 F MAX 21 STOP 22 END PGM AFK2 MM		PROGRAMS AFK1 <table border="1"> <tr> <td colspan="2">DATUM SHIFT</td> <td colspan="2">ROTATION</td> </tr> <tr> <td>X</td> <td>+1,5000</td> <td colspan="2">+12,5000</td> </tr> <tr> <td>V</td> <td>+10,0000</td> <td colspan="2"></td> </tr> <tr> <td>Z</td> <td>-25,0000</td> <td colspan="2"></td> </tr> <tr> <td colspan="2">MIRROR IMAGE</td> <td colspan="2">X V</td> </tr> <tr> <td colspan="2">SCALING</td> <td colspan="2"></td> </tr> <tr> <td>X</td> <td>+0,0000</td> <td colspan="2">0,999500</td> </tr> <tr> <td>V</td> <td>+0,0000</td> <td colspan="2">0,999500</td> </tr> </table>		DATUM SHIFT		ROTATION		X	+1,5000	+12,5000		V	+10,0000			Z	-25,0000			MIRROR IMAGE		X V		SCALING				X	+0,0000	0,999500		V	+0,0000	0,999500	
DATUM SHIFT		ROTATION																																	
X	+1,5000	+12,5000																																	
V	+10,0000																																		
Z	-25,0000																																		
MIRROR IMAGE		X V																																	
SCALING																																			
X	+0,0000	0,999500																																	
V	+0,0000	0,999500																																	
<input type="checkbox"/> OFF / ON <input type="checkbox"/> START SINGLE <input checked="" type="checkbox"/> STOP AT <input type="checkbox"/> START <input type="checkbox"/> RESET																																			

Main program name
 Coordinates of the datum shift
 Angle of basic rotation
 Mirrored axis
 Scaling factor(s)
 Scaling datum

Tool measurement

PROGRAM RUN / FULL SEQUENCE		TEST RUN																		
2 TCH PROBE 32.0 CAL. TOOL RADIUS 3 TCH PROBE 32.1 CHECK: 0 4 TCH PROBE 32.2 HEIGHT: +30 5 TCH PROBE 32.3 PROBING THE EDGES: 1 6 END PGM MESS MM		TOOL T 1  <table border="1"> <tr> <td>MIN</td> <td>2</td> <td>+8,4171</td> </tr> <tr> <td>MAX</td> <td>1</td> <td>+8,7554</td> </tr> <tr> <td>DYN</td> <td></td> <td>+8,8954</td> </tr> </table> <table border="1"> <tr> <td>1</td> <td>+8,7554 *</td> </tr> <tr> <td>2</td> <td>+8,4171 *</td> </tr> <tr> <td>3</td> <td>+8,7293 *</td> </tr> <tr> <td>4</td> <td>+8,7464 *</td> </tr> </table>		MIN	2	+8,4171	MAX	1	+8,7554	DYN		+8,8954	1	+8,7554 *	2	+8,4171 *	3	+8,7293 *	4	+8,7464 *
MIN	2	+8,4171																		
MAX	1	+8,7554																		
DYN		+8,8954																		
1	+8,7554 *																			
2	+8,4171 *																			
3	+8,7293 *																			
4	+8,7464 *																			
ACTL. X +0,9608 Y +1,0674 Z +1,0839 B +1,0849 C +2,0487																				
T 1 Z F M 5 / 9																				
<input type="checkbox"/> OFF / ON <input type="checkbox"/> TOOL TABLE																				

Number of the tool to be measured
 Measured MIN and MAX values of the single cutting edges and the result of measuring the rotating tool
 Display whether the tool radius or the tool length is being measured
 When working with the TT 110: Cutting edge number with the corresponding measured value. If the measured value is followed by an asterisk, the allowable tolerance defined in the tool table was exceeded.



1.5 Interactive Programming Graphics

The TNC's two-dimensional interactive graphics generates the part contour as it is being programmed.

The TNC provides the following features with the interactive graphics for the PROGRAMMING AND EDITING operating mode:

- Detail magnification
- Detail reduction
- Block number display ON/OFF
- Restoring incomplete lines
- Clearing the graphic
- Interrupting graphics

The graphic functions are selected exclusively with soft keys.

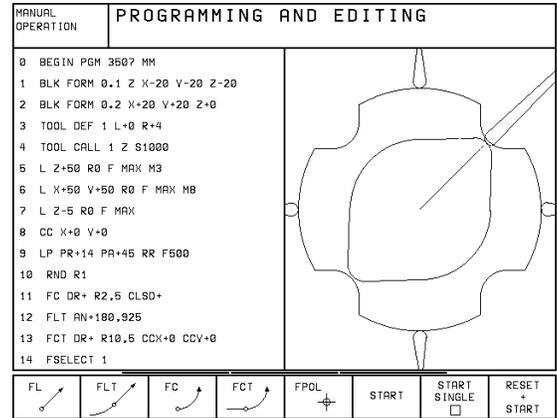


Fig. 1.37: Interactive graphics



To work with interactive graphics you must switch the screen layout to PGM + GRAPHICS (see page 1-6).

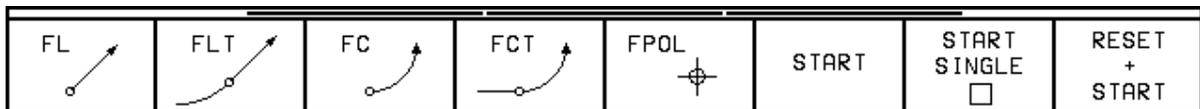
To generate graphics during programming:

or	Shift the soft-key row.								
<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="text-align: center; width: 15%;">SHOW <input type="checkbox"/> OMIT BLOCK NR.</td> <td style="text-align: center; width: 15%;">REDRAW</td> <td style="text-align: center; width: 15%;">CLEAR GRAPHIC</td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="width: 15%;"></td> <td style="text-align: center; width: 15%;">BLK FORM</td> <td style="text-align: center; width: 15%;">AUTO DRAW <input type="checkbox"/> OFF / ON</td> </tr> </table>	SHOW <input type="checkbox"/> OMIT BLOCK NR.	REDRAW	CLEAR GRAPHIC				BLK FORM	AUTO DRAW <input type="checkbox"/> OFF / ON	
SHOW <input type="checkbox"/> OMIT BLOCK NR.	REDRAW	CLEAR GRAPHIC				BLK FORM	AUTO DRAW <input type="checkbox"/> OFF / ON		
<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="text-align: center; width: 50%;"> <input type="checkbox"/> AUTO DRAW OFF / <input checked="" type="checkbox"/> ON </td> <td style="width: 10%; text-align: center;">/</td> <td style="text-align: center; width: 50%;"> <input type="checkbox"/> AUTO DRAW OFF / <input type="checkbox"/> ON </td> </tr> </table>	<input type="checkbox"/> AUTO DRAW OFF / <input checked="" type="checkbox"/> ON	/	<input type="checkbox"/> AUTO DRAW OFF / <input type="checkbox"/> ON	Select/deselect graphic generation during programming. The default setting is OFF.					
<input type="checkbox"/> AUTO DRAW OFF / <input checked="" type="checkbox"/> ON	/	<input type="checkbox"/> AUTO DRAW OFF / <input type="checkbox"/> ON							



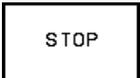
AUTO DRAW ON does not simulate program section repeats.

Generating a graphic for an existing program



To generate a graphic up to a certain block:

or	Select the desired block with the vertical cursor keys.	
e.g.	Enter the desired block number, e.g. 47.	
<table border="1" style="width: 100%; border-collapse: collapse;"> <tr> <td style="text-align: center; width: 50px;">RESET + START</td> </tr> </table>	RESET + START	Generate a graphic from block 1 to the entered block. The AUTO DRAW soft key must be set to ON.
RESET + START		

Function	Soft key
<ul style="list-style-type: none"> • Generate interactive graphic blockwise 	
<ul style="list-style-type: none"> • Generate a complete graphic or complete it after RESET + START 	
<ul style="list-style-type: none"> • Interrupt interactive graphics 	



The STOP soft key appears while the TNC generates the interactive graphic.

To magnify/reduce a detail:

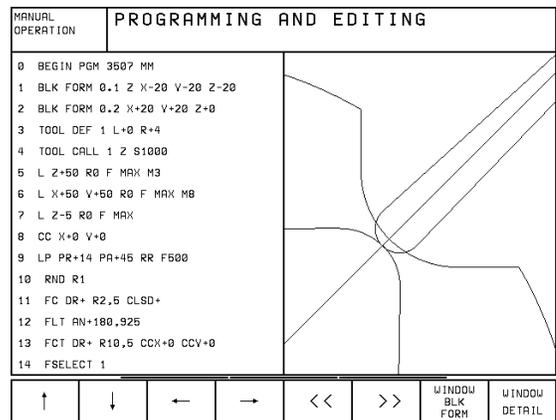


Fig. 1.38: Detail from an interactive graphic

 or 	Shift the soft-key row.
--	-------------------------



 or 	Show the frame overlay and move vertically.
 or 	Show the frame overlay and move horizontally.

⋮



⋮

<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="border: 1px solid black; padding: 2px 10px;"><<</div> or <div style="border: 1px solid black; padding: 2px 10px;">>></div> </div>	Reduce or enlarge the frame overlay.
<div style="border: 1px solid black; padding: 2px 10px; width: 50px; margin: 0 auto;">WINDOW DETAIL</div>	Confirm the selected section.

To undo a change in the section area:

<div style="border: 1px solid black; padding: 2px 10px; width: 50px; margin: 0 auto;">WINDOW BLK FORM</div>	Restore the original section.
---	-------------------------------

To erase the graphic:

<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="border: 1px solid black; padding: 2px 10px;">◀</div> or <div style="border: 1px solid black; padding: 2px 10px;">▶</div> </div>	Shift the soft key row.
<div style="border: 1px solid black; padding: 5px; display: flex; justify-content: space-between; align-items: center;"> <div style="text-align: center; width: 15%;">SHOW OMIT BLOCK NR.</div> <div style="text-align: center; width: 15%;">REDRAW</div> <div style="text-align: center; width: 15%;">CLEAR GRAPHIC</div> <div style="text-align: center; width: 15%;"></div> <div style="text-align: center; width: 15%;"></div> <div style="text-align: center; width: 15%;"></div> <div style="text-align: center; width: 15%;">BLK FORM</div> <div style="text-align: center; width: 15%;">AUTO DRAW OFF / ON</div> </div>	
<div style="border: 1px solid black; padding: 2px 10px; width: 50px; margin: 0 auto;">CLEAR GRAPHIC</div>	Erase the graphic.

Block number display ON/OFF

MANUAL OPERATION	PROGRAMMING AND EDITING
<pre> 0 BEGIN PGM 3507 MM 1 BLK FORM 0.1 Z X-20 V-20 Z-20 2 BLK FORM 0.2 X+20 V+20 Z+0 3 TOOL DEF 1 L+0 R+4 4 TOOL CALL 1 Z S1000 5 L Z+50 R0 F MAX M3 6 L X+50 V+50 R0 F MAX M8 7 L Z-5 R0 F MAX 8 CC X+0 V+0 9 LP PR+14 PA+45 RR F500 10 RND R1 11 FC DR+ R2,5 CLSD+ 12 FLT AN+180,925 13 FCT DR+ R10,5 CCK+0 CCV+0 14 FSELECT 1 </pre>	
<div style="display: flex; justify-content: flex-end; gap: 10px;"> <div style="border: 1px solid black; padding: 2px 5px; font-size: 8px;">SHOW OMIT BLOCK NR.</div> <div style="border: 1px solid black; padding: 2px 5px; font-size: 8px;">REDRAW</div> <div style="border: 1px solid black; padding: 2px 5px; font-size: 8px;">CLEAR GRAPHIC</div> <div style="border: 1px solid black; padding: 2px 5px; font-size: 8px;">AUTO DRAW OFF / ON</div> </div>	

Fig. 1.39: Text with block numbers

<div style="display: flex; justify-content: space-around; align-items: center;"> <div style="border: 1px solid black; padding: 2px 10px; width: 40px;">SHOW OMIT BLOCK NR.</div> <div style="border: 1px solid black; padding: 2px 10px; width: 40px;">SHOW OMIT BLOCK NR.</div> </div>	Show or omit block numbers in the program text display.
---	---

1.6 Files

Programs, texts and tables are written as files and stored in the TNC.

A file is identified by



To open a new file you must enter a file name consisting of from one to 16 characters (letters and numbers), depending on MP7222.

The file types are listed in the table at right.

Files in the TNC	Type
Programs <ul style="list-style-type: none"> • in HEIDENHAIN plain language dialog • according to ISO 	.H .I
Tables for <ul style="list-style-type: none"> • Tools • Pallets • Datums • Contour points (TM 110 digitizing range) 	.T .P .D .PNT
Texts as <ul style="list-style-type: none"> • ASCII files 	.A

Fig. 1.40: TNC file types

File directory

The TNC can store up to 100 files at one time. You can call up a directory of these programs by pressing the PGM NAME key. To delete one or more programs, press the CL PGM key.

The file directory contains the following information:

- File name
- File type
- File size in bytes (=characters)
- File status

Further information is shown at the top of the screen:

- Selected file storage
 - TNC memory
 - External storage via RS-232 interface
 - External storage via RS-422
- Interface mode, e.g. FE1, EXT1 for external storage
- File type, e.g. *.H is shown if only HEIDENHAIN dialog programs are shown

Example:

RS 422/EXT1: *.T is displayed. This means that only those files are shown that have the extension .T and are located in an external storage device, (e.g. a PC), that is connected to the TNC through the RS-422 interface (see also Chapter 10).

A soft key calls the file directory of an external data storage medium. The screen is then divided into two columns.

Select the file directory:

	Show the file directory in one or two columns. The selected layout is shown in the soft key.
---	--

File..	Mode of operation	Call file directory with . . .
... create new file		... 
... edit		... 
... erase		... 
... test		... 
... execute		... 

Fig. 1.41: File management functions

PROGRAM RUN FULL SEQUENCE	PROGRAMMING AND EDITING	
	FILE NAME = HOUSING .H	
TNC+		
FILE NAME	BYTE	STATUS
3DJOINT	.H	746
3DPROP	.H	2670
76106	.H	10368
FGLIEDER	.H	10608
FK1	.H	584
FK2	.H	508
HOUSING	.H	8316
MESS	.H	98 EMS
TOOL	.T	1216 MS
00000101	.I	552
00000140	.I	496
00000320	.A	498
15 FILE(S) 135424 BYTES VACANT		
PAGE ↑	PAGE ↓	SELECT 
COPY ABC→KYZ		SELECT TYPE 
WINDOW 		END

Fig. 1.42: Files are sorted alphabetically and according to type



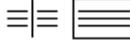
File status

The letters in the STATUS column give the following information about the files:

- E: File is selected in the PROGRAMMING AND EDITING mode of operation
- S: File is selected in the TEST RUN operating mode
- M: File is selected in a program run operating mode
- P: File is protected against editing and erasure
- IN: File contains inch dimensions
- W: File has been transferred to external storage and cannot be run

Selecting a file

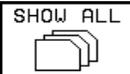
	Call the file directory.
---	--------------------------

PAGE ↑	PAGE ↓	SELECT 	COPY ABC → XYZ		SELECT 	WINDOW 	END
-----------	-----------	---	-------------------	--	---	---	-----

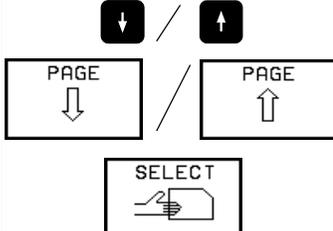
At first only HEIDENHAIN dialog (type .H) files are shown. Other files are shown via soft key:

	Select the file type.
---	-----------------------

SHOW ALL 	SHOW •H	SHOW •T	SHOW •I	SHOW •P	SHOW •D	SHOW •A	END
---	------------	------------	------------	------------	------------	------------	-----

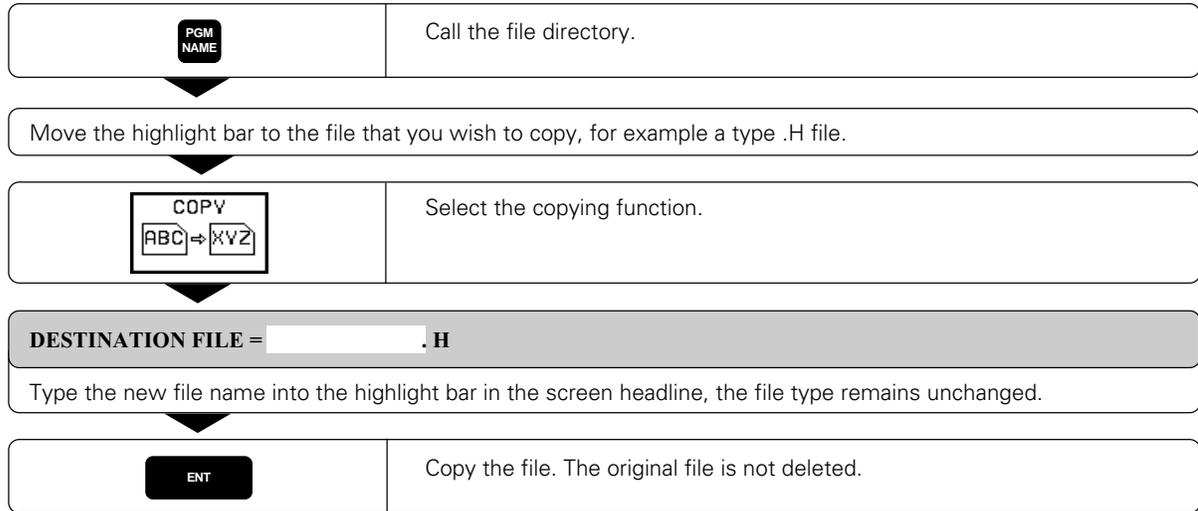
	Show all files.
---	-----------------

You select a file by moving the highlight bar:

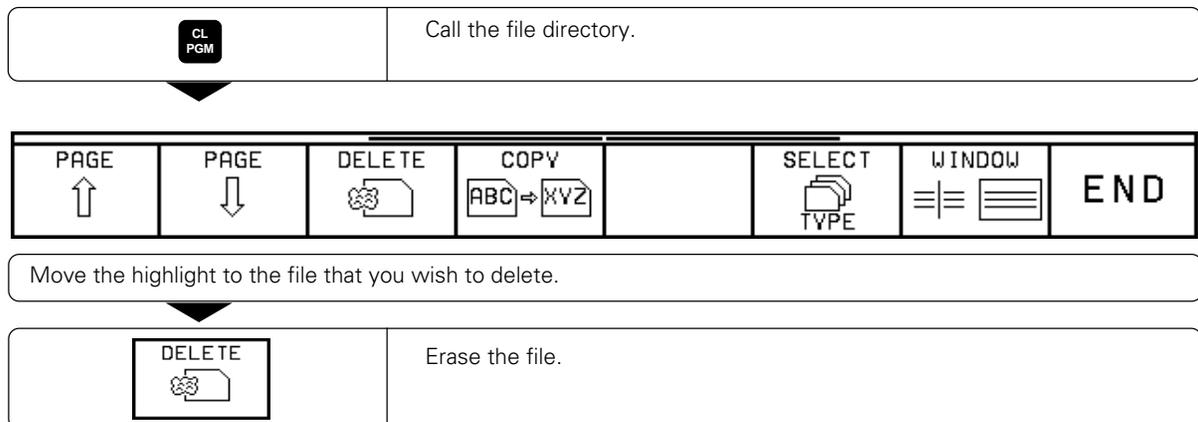
Function	Key / Soft key
<ul style="list-style-type: none"> Move the highlight bar vertically to the desired file Move pagewise down/up through the file directory Select the highlighted file 	

To copy a file:

Mode of operation: PROGRAMMING AND EDITING.

**To erase a file:**

You can erase files in the PROGRAMMING AND EDITING operating mode.

**To erase a protected file:**

A protected file (status P) cannot be erased. If you are sure that you wish to erase it, you must first remove the protection (see p. 1-35, "To cancel file protection").

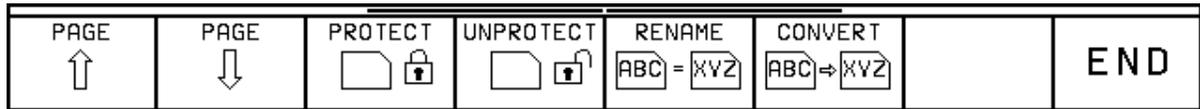
Protecting, renaming, and converting files

In the PROGRAMMING AND EDITING operating mode you can:

- convert files from one type to another
- rename files
- protect files from editing and erasure

	Call the program directory.
---	-----------------------------

	Switch the soft-key row.
---	--------------------------



To protect a file:

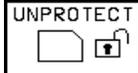
The file receives the status P and cannot be accidentally changed or erased.

Move the highlight to the file that you wish to protect.
--

	Press the PROTECT soft key. The file is then protected. The protected file is displayed in bright characters.
--	---

To cancel file protection:

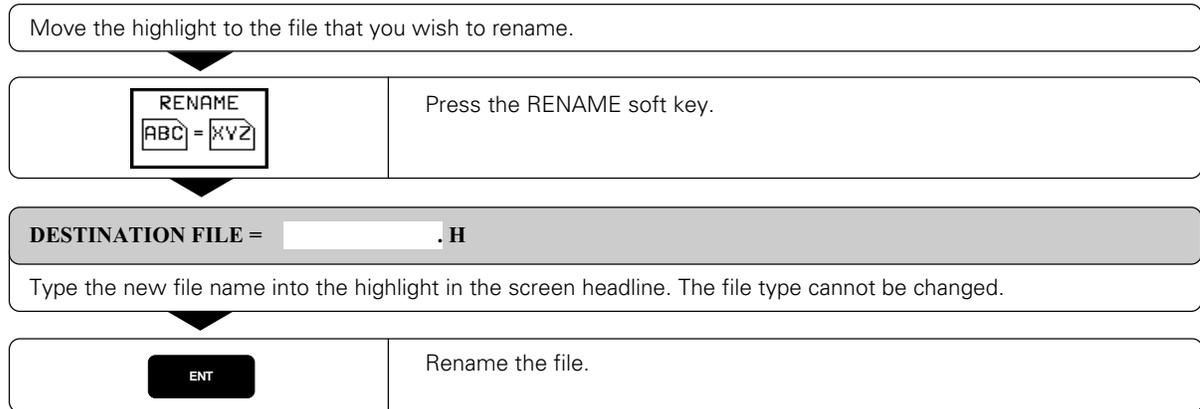
Move the highlight to the file with status P whose protection you wish to remove.

	Press the UNPROTECT soft key.
---	-------------------------------

CODE NUMBER = <input style="width: 100px;" type="text"/>	Type the code number 86357 into the highlight bar in the screen headline.
8 6 3 5 7	

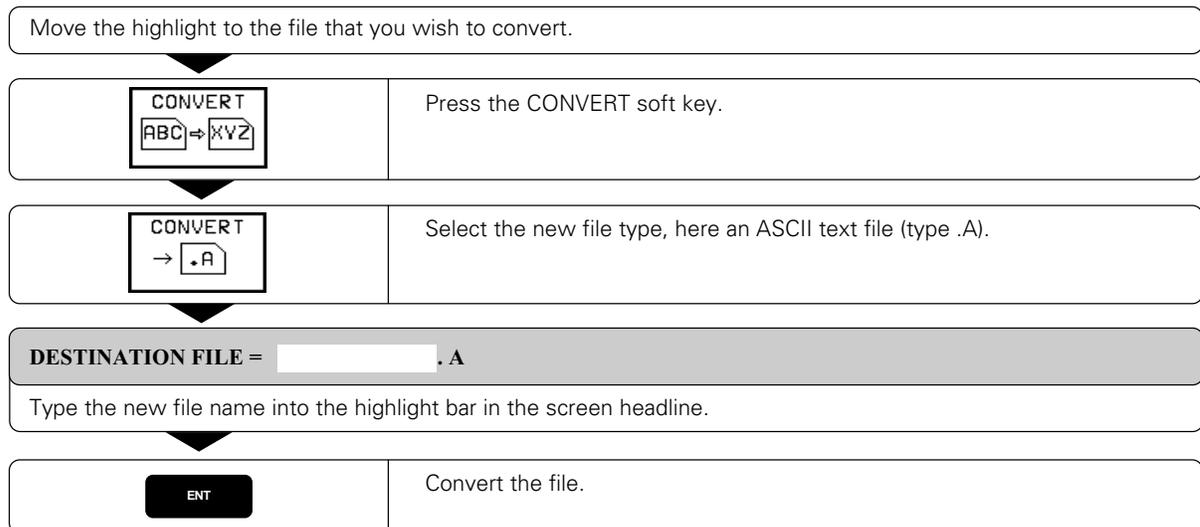
	Cancel the file protection. The file no longer has the status P.
---	--

You can unprotect other files by simply marking them and pressing the UNPROTECT soft key.

To rename a file:**To convert a file:**

Text files (type .A) can be converted to all other types. Other types can be converted only into ASCII text files. They can then be edited with the alphanumeric keyboard.

Part programs that were created with FK free contour programming can also be converted to HEIDENHAIN dialog programs.



File management for files on an external data medium

You can erase and protect files stored on the FE 401B floppy disk unit from HEIDENHAIN. You can also format a floppy disk from the TNC. To do this you must first select the PROGRAMMING END EDITING mode of operation.

	Call the program directory for external files.
---	--

PAGE ↑	PAGE ↓	TRANSFER TNC ↔ EXT	TRANSFER TNC ↔ EXT	TRANSFER TNC ? ↔ EXT	SELECT TYPE	WINDOW ≡	END
-----------	-----------	-----------------------	-----------------------	-------------------------	----------------	-------------	-----

	Move the highlight to the right onto the external file.
---	---

	Select one-window mode.
---	-------------------------

PAGE ↑	PAGE ↓	DELETE 			SELECT TYPE	WINDOW ≡	END
-----------	-----------	---	--	--	----------------	-------------	-----

To erase a file on the FE 401B

 / 	Move the highlight to the unwanted file.
---	--

	Erase the file in the highlight.
---	----------------------------------

To protect or unprotect a file on FE 401B

	Switch to the next soft-key row.
---	----------------------------------

PAGE ↑	PAGE ↓	PROTECT 	UNPROTECT 			FMT	END
-----------	-----------	--	--	--	--	-----	-----

Files are protected with the PROTECT soft key; file protection is removed with the UNPROTECT soft key. The functions for setting and removing file protection are the same as for files stored in the TNC (see p. 1-35).

To format a floppy disk in the FE 401 B

	Switch to the next soft-key row.
--	----------------------------------

PAGE ↑	PAGE ↓	PROTECT 	UNPROTECT 		FMT	END
-----------	-----------	-------------	---------------	--	-----	-----

	Select the formatting function.
--	---------------------------------

NAME OF DISKETTE = <input type="text"/>	
eg. 1	Enter a name and start formatting with ENT.

To convert and transfer files

The CONVERT soft key is only available if the selected file is in the memory of the TNC, i.e. if it is displayed on the left side of the screen.

	Call the program directory of the external data medium.
--	---

PAGE ↑	PAGE ↓	TRANSFER 	TRANSFER 	TRANSFER 	SELECT TYPE	WINDOW 	END
-----------	-----------	--------------	--------------	--------------	----------------	------------	-----

	Switch the soft-key row.
--	--------------------------

PAGE ↑	PAGE ↓	CONVERT 				END
-----------	-----------	-------------	--	--	--	-----

	Convert file and save it on the external data medium.
--	---

	Select the type of the target file, e.g. .A.
--	--

DESTINATION FILE = <input type="text"/>	
eg. T B 1	Enter the new file name and start conversion with ENT.

2.1 Moving the Machine Axes

Traversing with the machine axis direction buttons:



Traversing with the machine axis direction buttons depends on the individual machine tool.
See your machine tool manual.



MANUAL OPERATION

e.g. 

Press the machine axis direction button and hold it as long as you wish the axis to move.

You can move several axes at once in this way.

For continuous movement:



MANUAL OPERATION

e.g.  
together

Press and hold the machine axis direction button, then press the machine start button:
The axis continues to move after you release the keys.



To stop the axis, press the machine STOP button.

You can move several axes at a time in this way.

Traversing with the electronic handwheel:

ELECTRONIC HANDWHEEL

INTERPOLATION FACTOR: X = 3

e.g. 3 ENT

e.g. X

Enter the interpolation factor (see table).

Select the axis that you wish to move: for portable handwheels at the handwheel, for integral handwheels at the TNC keyboard.

Now move the selected axis with the electronic handwheel. If you are using the portable handwheel, first press the enabling switch on its side.

Interpolation factor	Traverse in mm per revolution
0	20.000
1	10.000
2	5.000
3	2.500
4	1.250
5	0.625
6	0.312
7	0.156
8	0.078
9	0.039
10	0.019

Fig. 2.1: Interpolation factors for handwheel speed



Fig. 2.2: HR 330 electronic handwheel



The smallest programmable interpolation factor depends on the individual machine tool. See your machine tool manual. It is also possible to move the axes with the handwheel during a program run (see page 5-70).

Using the HR 330 electronic handwheel

The HR 330 is equipped with an enabling switch. The enabling switch is located opposite the side with the knob and the EMERGENCY STOP switch. The machine axes can only be moved when the enabling switch is depressed.



- The enabling switch is automatically depressed when the handwheel is mounted on the machine.
- Mount the handwheel on the machine on the magnetic pads such that it cannot be operated unintentionally.
- When you remove the handwheel from its position, be careful not to accidentally press the axis direction keys while the enabling switch is still depressed.

Incremental jog positioning

If your machine tool has been set for incremental jog positioning, a machine axis will move by a preset increment each time you press the corresponding machine axis direction button.

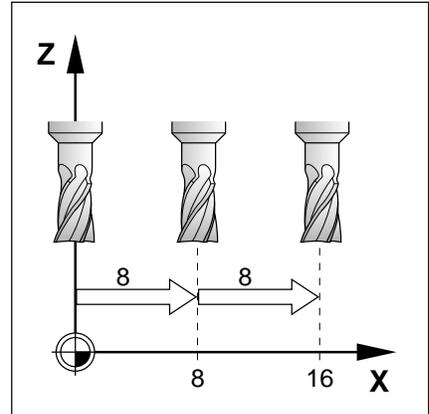


Fig. 2.3: Incremental jog positioning in the X axis



ELECTRONIC HANDWHEEL

INTERPOLATION FACTOR:

X = 4



Select incremental jog positioning by pressing the key as determined by the machine tool builder, e.g. .

ELECTRONIC HANDWHEEL

JOG-INCREMENT:

4

8

e.g.

Enter the jog increment (here 8 mm).

e.g.

Press the machine axis direction button as often as desired.



- Incremental jog positioning must be enabled by the machine tool manufacturer, see your machine tool manual.
- The machine manufacturer determines whether the interpolation factor for each axis is set at the keyboard or through a manual switch.

Positioning with manual data input (MDI)



Machine axis movements can also be programmed in the \$MDI file (see page 5-74).

Since the programmed movements are stored in memory, you can recall them and run them afterward as often as desired.



2.2 Spindle Speed S, Feed Rate F and Miscellaneous Functions M

These are the soft keys in the MANUAL OPERATION and ELECTRONIC HANDWHEEL modes:

M	S	TOUCH PROBE	DATUM SET		3D ROT 		TOOL TABLE
---	---	-------------	-----------	--	--	--	------------

With these functions and with the override knobs on the TNC keyboard you can change and enter:

- the spindle speed S
- the feed rate F (can be changed but not entered)
- miscellaneous functions M

These functions are entered directly in a part program in the PROGRAMMING AND EDITING mode.

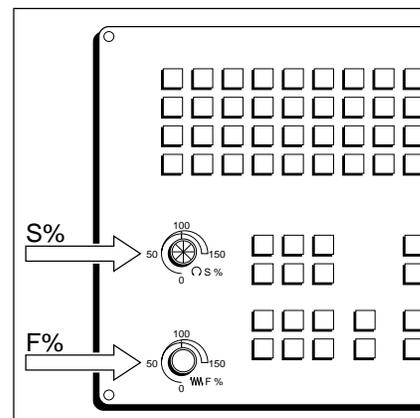


Fig. 2.4: Knobs for spindle speed and feed rate overrides

To enter the spindle speed S:

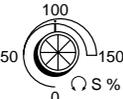


The machine manufacturer determines what spindle speeds S are available on your TNC. See your machine tool manual.

S	Select S for spindle speed.
SPINDLE SPEED S = <input type="text"/>	
e.g. 1 0 0 0 ENT I	Enter the desired spindle speed (here 1000 rpm). Press the machine START button to confirm the entered spindle speed.

The spindle speed S with the entered rpm is started with an M function.

To change the spindle speed S

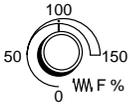
	Turn the knob for spindle speed override: You can vary the speed from 0 to 150% of the last valid speed.
---	---



The override knob for spindle speed can only vary the spindle speed on machines with a stepless spindle drive.

To change the feed rate F

In the MANUAL OPERATION mode the feed rate is set by a machine parameter.

	<p>Turn the knob for feed rate override. You can vary the feed rate from 0% to 150% of the set value.</p>
---	---

To enter a miscellaneous function M



The machine manufacturer determines which M functions are available on your TNC and what functions they have.

	<p>Select M for miscellaneous function.</p>
<p>MISCELLANEOUS FUNCTION M = <input type="text"/></p>	
<p>e.g.  </p> <p></p>	<p>Enter the miscellaneous function (here M6). Press the machine START button to activate the miscellaneous function.</p>

Chapter 12 contains a list of M functions.

2.3 Setting the Datum Without a 3D Touch Probe

You fix a datum by setting the TNC position display to the coordinates of a known point on the workpiece. The fastest, easiest and most accurate way of setting the datum is by using a 3D touch probe system from HEIDENHAIN (see page 9-11).

To prepare the TNC:

Clamp and align the workpiece.

Insert the zero tool with known radius into the spindle.



Select the MANUAL OPERATION mode.

Ensure that the TNC is showing the actual values (see page 11-9).

Setting the datum in the tool axis



Fragile workpiece?

If the workpiece surface must not be scratched, you can lay a metal shim of known thickness d on it. Then enter a tool axis datum value that is larger than the desired datum by the value d .

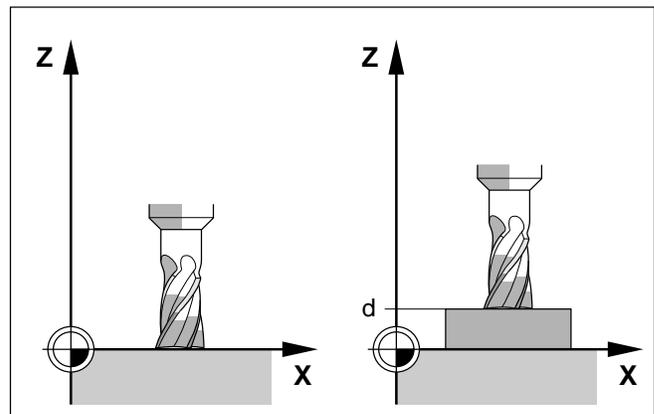


Fig. 2.5: Workpiece setting in the tool axis: right with protective shim.

Move the tool until it touches the workpiece surface.

e.g. **Z**

Select the tool axis.

DATUM SET Z =

e.g. **0** **ENT**

Zero tool: Set the display to $Z = 0$ or enter the thickness d of the shim.

e.g. **50** **ENT**

Preset tool: Set the display to the length L of the tool, (here $Z = 50$ mm) or enter the sum $Z = L + d$.

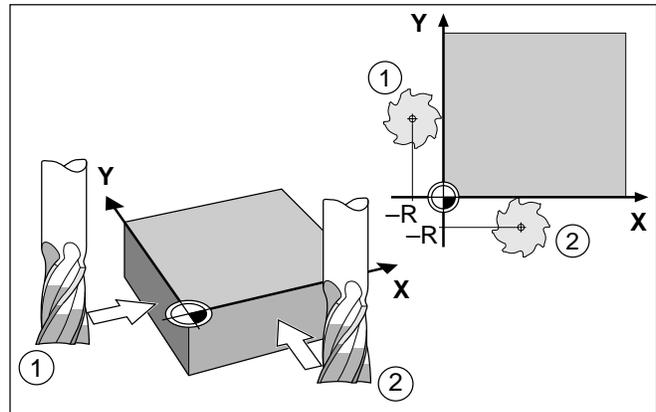
To set the datum in the working plane:

Fig. 2.6: Setting the datum in the working plane; plan view (upper right)

Move the zero tool until it touches the side of the workpiece.	
e.g. X	Select the axis (here X).
DATUM SET X =	
e.g. -/+ 5 ENT	Enter the position of the tool center (here X = -5 mm) including the proper sign.

Repeat the process for all axes in the working plane.

2.4 Tilting the Working Plane (not on TNC 407)



The functions for tilting the working plane are adapted to the TNC and the machine by the machine manufacturer.

The TNC supports machine tools with swivel heads (the tool is tilted) and/or swivel tables (the workpiece is tilted).

The program is written as usual in a main plane, such as the X/Y plane, but is executed in a plane that is tilted relative to the main plane.

Typical applications for this function:

- Oblique holes
- Contours in an oblique plane

There are two ways to tilt the working plane:

- 3D ROT soft key in the MANUAL OPERATION and ELECTRONIC HANDWHEEL operation modes
- Cycle 19 WORKING PLANE in the part program (see page 8-55)

The TNC functions for tilting the working plane are coordinate transformations. The transformed tool axis (i.e., as calculated by the TNC) always remains parallel to the actual tool axis (the axis corresponding to the positioning). The working plane is always perpendicular to the direction of the tool axis.

When tilting the working plane, the TNC differentiates between two machine types:

- Machines with swivel tables
- Machines with swivel heads

For machines with swivel tables:

- You must bring the **workpiece** into the desired position for machining by positioning the swivel table, for example with an L block.
- The position of the transformed tool axis does **not** change in relation to the machine-based coordinate system. Thus for example if you rotate the swivel table – and therefore the workpiece – by 90°, **the coordinate system does not rotate**. If you press the Z+ axis direction button in the MANUAL OPERATION mode, the tool moves in Z+ direction.
- In calculating the transformed coordinate system the TNC considers only the mechanically influenced offsets of the particular swivel table (the so-called "translational" components).

For machines with swivel heads:

- You must bring the **tool** into the desired position for machining by positioning the swivel head, for example with an L block.
- The position of the transformed tool axis (like the position of the tool) **changes** in relation to the machine-based coordinate system. Thus for example if you rotate the swivel head – and therefore the tool – in the B axis by +90°, **the coordinate system rotates also**. If you press the Z+ axis direction button in the MANUAL OPERATION mode, the tool moves in X+ direction of the machine-based coordinate system.
- In calculating the transformed coordinate system the TNC considers both the mechanically influenced offsets of the particular swivel head (the so-called "translational" components) **and** the offsets caused by tilting of the tool (3D tool length compensation).

Traversing the reference marks in tilted axes

With tilted axes, you use the machine axis direction buttons to cross over the reference marks. The TNC interpolates the corresponding axes. Be sure that the function for tilting the working plane is active in the manual operating mode and the actual angle of the angular axis was entered in the menu field (see page 2-11).

Setting the datum in a tilted coordinate system

After you have positioned the tilted axes, set the datum in the same way as for non-tilted axes—either manually by touching the workpiece with the tool (see page 2-7) or, much more easily, by allowing the part program to automatically set the datum with the aid of the HEIDENHAIN 3D touch probe system (see page 9-11).

The TNC then converts the datum for the tilted coordinate system. The angular values for this calculation are taken from the menu for manual tilting, regardless of whether the tilting function is active or not.



The angle values entered in the menu for manual tilting (see page 2-11) must match the actual position of the angular axes. Otherwise the TNC will calculate an incorrect datum.

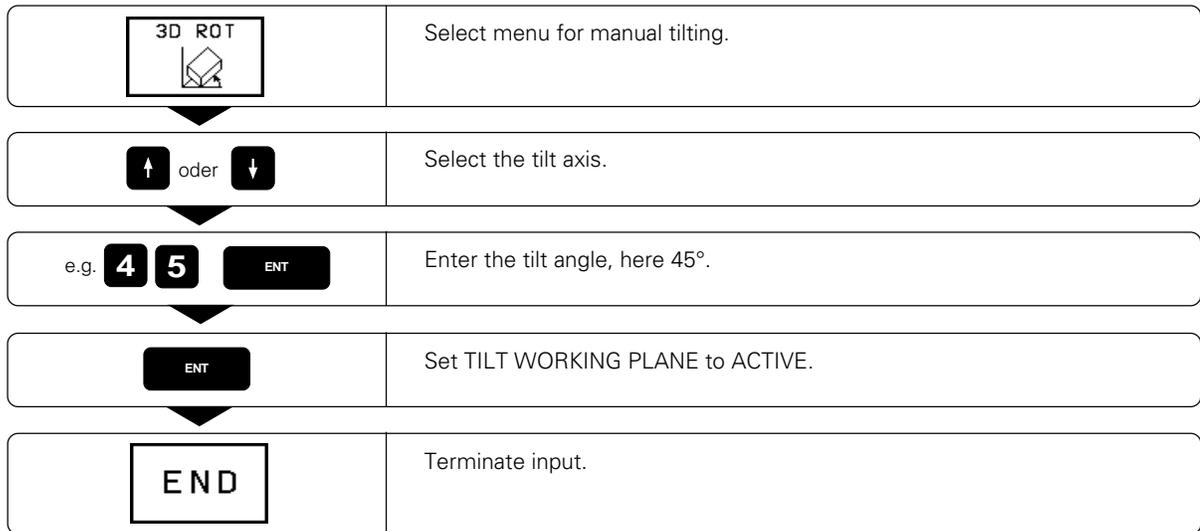
Position display in the tilted system

The positions displayed in the status window (NOML and ACTL) are in the tilted coordinate system.

Limitations on working with the tilting function

- The touch probe function BASIC ROTATION cannot be used.
- PLC positioning (determined by the machine tool builder) is not possible.

To activate manual tilting



A symbol for the tilted plane is shown in the status display whenever the TNC is moving the machine axes in the tilted plane.



If you set the function TILT WORKING PLANE for the operating mode PROGRAM RUN to ACTIVE, the tilt angle entered in the menu becomes active in the first block of the part program. If you are using cycle 19 WORKING PLANE in the part program, the angle values defined in the cycle (starting at the cycle definition) are effective. Angle values entered in the menu will then be overwritten.

To reset

Set TILT WORKING PLANE to INACTIVE.

MANUAL OPERATION						PROGRAMMING AND EDITING
TILT WORKING PLANE						
PROGRAM RUN:						INACTIVE
MANUAL OPERATION						ACTIVE
B = +12,5 °						
C = +90 °						
ACTL.	X	+65,6792	Y	-21,5938		
	<input checked="" type="checkbox"/>	+114,4964	B	+12,5000		
	C	+90,0000				
T	<input checked="" type="checkbox"/>	0	M	5/9		
						END

Fig. 2.7: Menu for manual tilting in the MANUAL OPERATION mode

3.1 Test Run

In the TEST RUN mode of operation the TNC checks programs and program sections for the following errors without moving the machine axes:

- Geometrical incompatibility
- Missing data
- Impossible jumps

The following TNC functions can be used in the TEST RUN operating mode:

- Blockwise test run
- Test interruption at any block
- Optional block skip
- Blockwise transfer of very long programs from external storage
- Functions for graphic simulation
- Measuring machining time
- Additional status display

To run a program test:



- If the central tool file is active, the tool table for the program test must have the status S (see page 1-33).
- With the SET DATE MOD function you can activate a working-time control for the program test (see page 11-8).

Functions	Soft key
<ul style="list-style-type: none"> • Test the entire program 	<div style="border: 1px solid black; padding: 5px; text-align: center;">START</div>
<ul style="list-style-type: none"> • Test each block individually 	<div style="border: 1px solid black; padding: 5px; text-align: center;">START SINGLE <input type="checkbox"/></div>
<ul style="list-style-type: none"> • Show the blank form and test the entire program 	<div style="border: 1px solid black; padding: 5px; text-align: center;">RESET + START</div>
<ul style="list-style-type: none"> • Interrupt the test run 	<div style="border: 1px solid black; padding: 5px; text-align: center;">STOP</div>

To do a test run up to a certain block:

With the STOP AT N function the TNC does a test run up to a certain block with the block number N.

Select the TEST RUN mode and go to the program beginning.

STOP
AT
N

Select a partial test run.

STOP AT: N =

PROGRAM =

REPETITIONS =

e.g. **5** **ENT**

e.g. **1 2 3** **ENT**

e.g. **1** **ENT**

Enter the block number N at which you wish the test to stop.

Enter the name of the program that contains the block with the block number N.

If N is located in a program section repetition, enter the number of repetitions that you wish to run.

```

7 L Z-5 R0 F MAX
8 CC X+0 Y+0
9 LP PR+14 PA+45 RR F500
10 RND R1
          
```

STOP AT:	N =	82
PROGRAM	=	3507.H
REPETITIONS	=	1
	<input type="checkbox"/> START SINGLE	<input type="checkbox"/>
	<input type="checkbox"/> OFF-ON	<input type="checkbox"/>

START

Test the program up to the entered block.

The display functions for test run

In the TEST RUN operating mode the TNC offers functions for displaying a program in pages.

◀ or ▶

Shift the soft-key row.

PAGE ↑	PAGE ↓	BEGIN TEXT	END TEXT				<input type="checkbox"/> OFF / ON
-----------	-----------	---------------	-------------	--	--	--	--------------------------------------

Function	Soft key
<ul style="list-style-type: none"> Go back in the program by one screen page 	<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;"> PAGE ↓ </div>
<ul style="list-style-type: none"> Go forward in the program by one screen page 	<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;"> PAGE ↑ </div>
<ul style="list-style-type: none"> Go to the program beginning 	<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;"> BEGIN TEXT </div>
<ul style="list-style-type: none"> Go to the program end 	<div style="border: 1px solid black; padding: 5px;"> END TEXT </div>

3.2 Program Run

In the PROGRAM RUN / FULL SEQUENCE mode of operation the TNC executes a part program continuously to its end or up to a program stop.

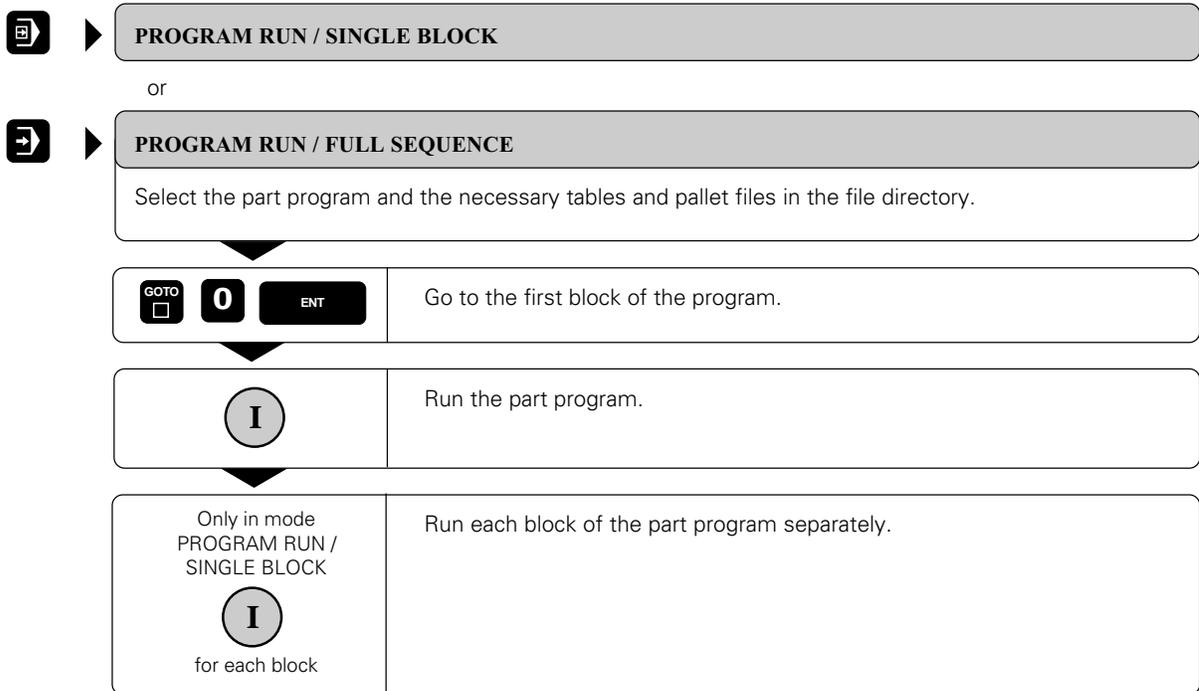
In the PROGRAM RUN / SINGLE BLOCK mode of operation you execute each block separately by pressing the machine START BUTTON.

The following TNC functions can be used during a program run:

- Interrupt program run
- Start program run from a certain block
- Blockwise transfer of very long programs from external storage
- Block skip
- Editing and using the tool table TOOL.T
- Checking/changing Q parameters
- Functions for graphic simulation
- Additional status display.

To run a part program:

- Clamp the workpiece to the machine table.
- Set the datum.
- Select the necessary tables and pallet files.



Feed rate and spindle speed can be changed with the override knobs. You can superimpose handwheel positioning onto programmed axis movements during program run (see page 5-70).

Interrupting machining

There are various ways to interrupt a program run:

- Programmed interruptions
- Machine STOP key
- Switching to PROGRAM RUN / SINGLE BLOCK

If the TNC registers an error during program run, it automatically interrupts machining.

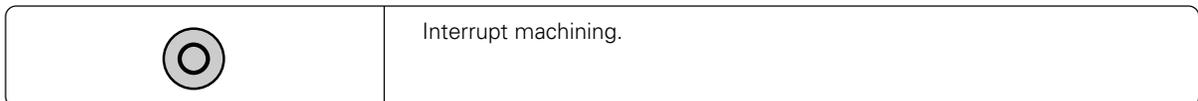
Programmed interruptions

Interruptions can be programmed directly in the part program. The part program is interrupted at a block containing one of the following entries:

- STOP
- Miscellaneous function M0, M02 or M30
- Miscellaneous function M06, if the machine tool builder has assigned it a stop function

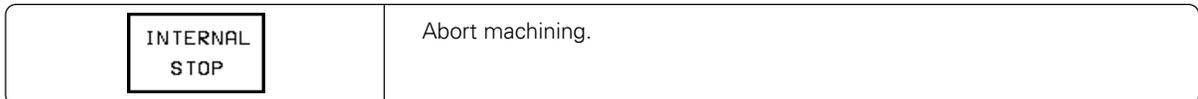
To interrupt or abort machining immediately:

The block which the TNC is currently executing is not completed.



The * sign in the status display blinks.

The part program can be aborted with the INTERNAL STOP function.



The * sign in the status display goes out.

To interrupt machining at the end of the current block:

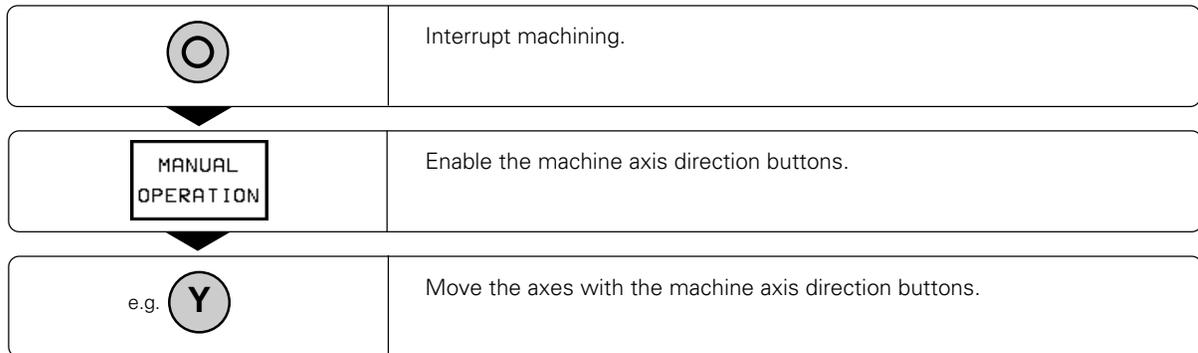
You can interrupt the program run at the end of the current block by switching to the PROGRAM RUN / SINGLE BLOCK mode.



Moving machine axes during an interruption

You can move the machine axes during a program interruption in the same way as in the MANUAL OPERATION mode. Simply enable the machine axis direction buttons by pressing the MANUAL OPERATION soft key.

Example: retracting the spindle after a tool breaks



On some machines you may have to press the machine START button after the MANUAL OPERATION soft key to enable the axis direction buttons. See your machine tool manual.

Resuming program run after an interruption



- If a program run is interrupted during a fixed cycle, the program must be resumed from the beginning of the cycle. This means that some machining operations will be repeated.
- If the program run is interrupted during a program section repeat or during a subprogram, you must use the function RESTORE POS AT N to resume program run from the same point.

When a program run is interrupted the TNC stores:

- The data of the last called tool
- Active coordinate transformations
- The coordinates of the last defined circle center

The stored data are used for returning the tool to the contour after manual machine axis positioning during an interruption (RESTORE POSITION).

Resuming program run with the START button.

You can resume program run by pressing the machine START button if the program was interrupted in one of the following ways:

- Pressing the machine STOP button
- A programmed interruption

Resuming program run after an error

- If the error message is not blinking:

Remove the cause of the error.



Clear the error message from the screen.

Restart the program, or resume program run at the place at which it was interrupted.

- If the error message is blinking:



Switch off the TNC and the machine.

Remove the cause of the error.

Start again.

- If you cannot correct the error:

Write down the error message and contact your repair service agency.

Mid-program startup



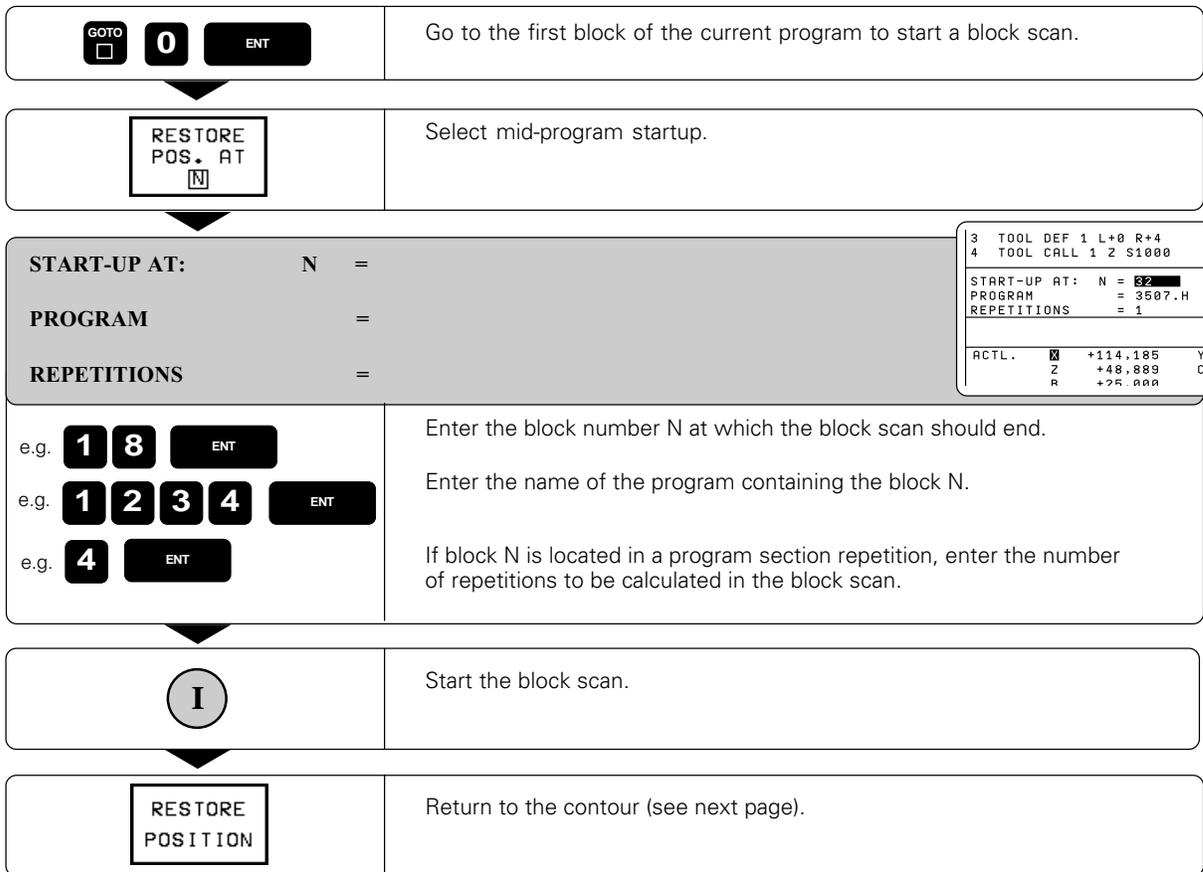
The RESTORE POS AT N function must be enabled by the machine tool manufacturer.

With the RESTORE POS AT N feature (block scan) you can run a part program beginning at any desired block. The TNC internally scans the program blocks up to that point. The workpiece machining can be graphically simulated.

If a part program has been interrupted with an INTERNAL STOP, the TNC automatically offers the interrupted block N for mid-program startup.



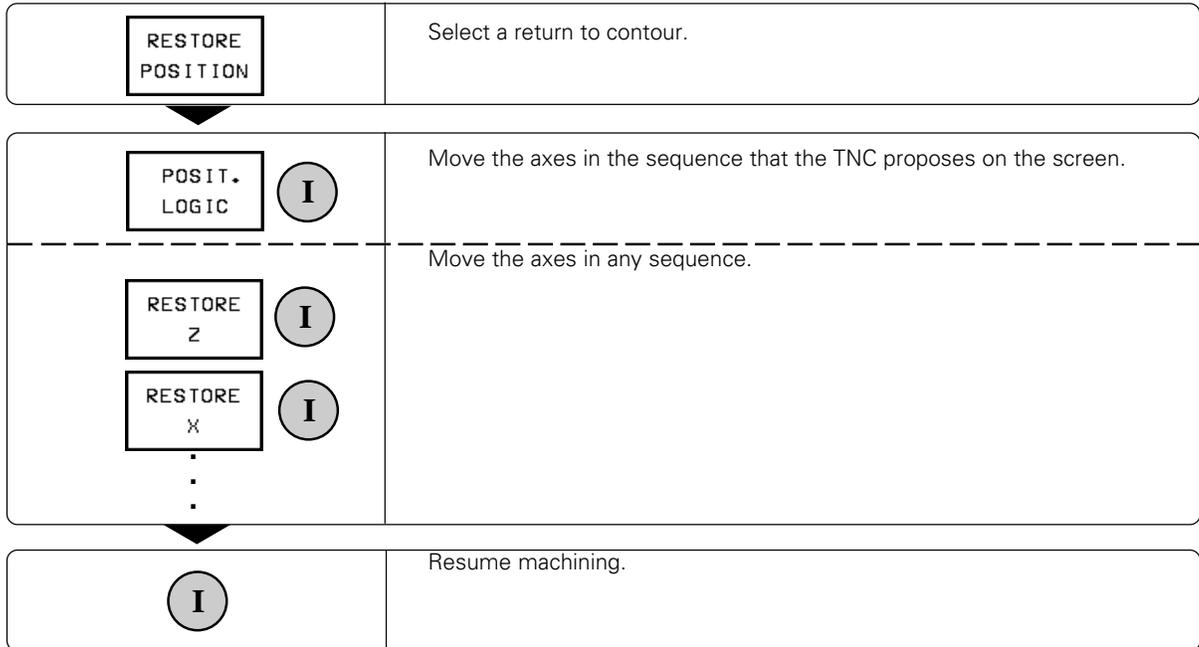
- Mid-program startup must not begin in a subprogram.
- All necessary programs, tables and pallet files must be selected in a program run mode of operation.
- If the part program contains a programmed interruption before the startup block, the block scan is interrupted. Press the machine START key to continue the block scan.
- After a block scan, return the tool to the calculated position with RESTORE POSITION.
- If a program is nested, you can use machine parameter 7680 to determine whether the block scan should start at block 0 of the main program or at block 0 of the last interrupted program.



Returning to the contour

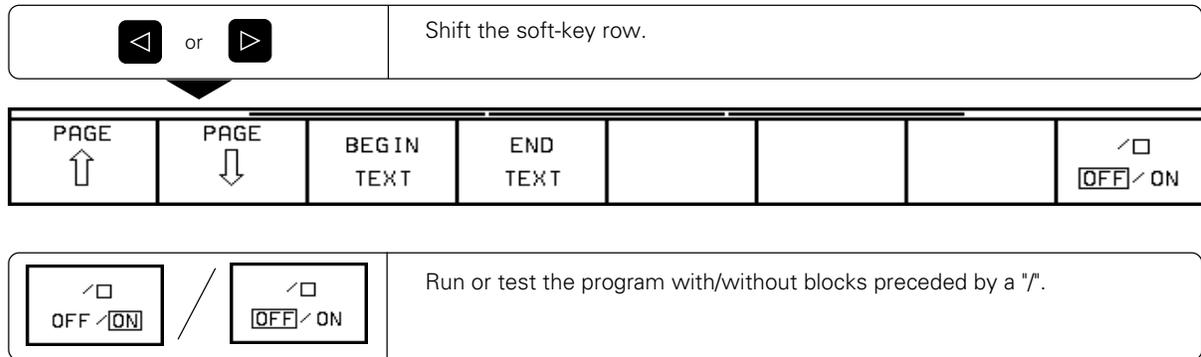
With the RESTORE POSITION function, the TNC returns the tool to the workpiece contour in the following situations:

- Return to contour after the machine axes were moved during a program interruption
- Return to the position that was calculated for mid-program startup



3.3 Optional Block Skip

In a test run or program run, the TNC can skip over blocks that you have programmed with a "/" character.



This function does not work for TOOL DEF blocks.

3.4 Blockwise Transfer: Testing and Executing Long Programs

Part programs that occupy more memory than the TNC provides can be "drip fed" block by block from an external storage device.

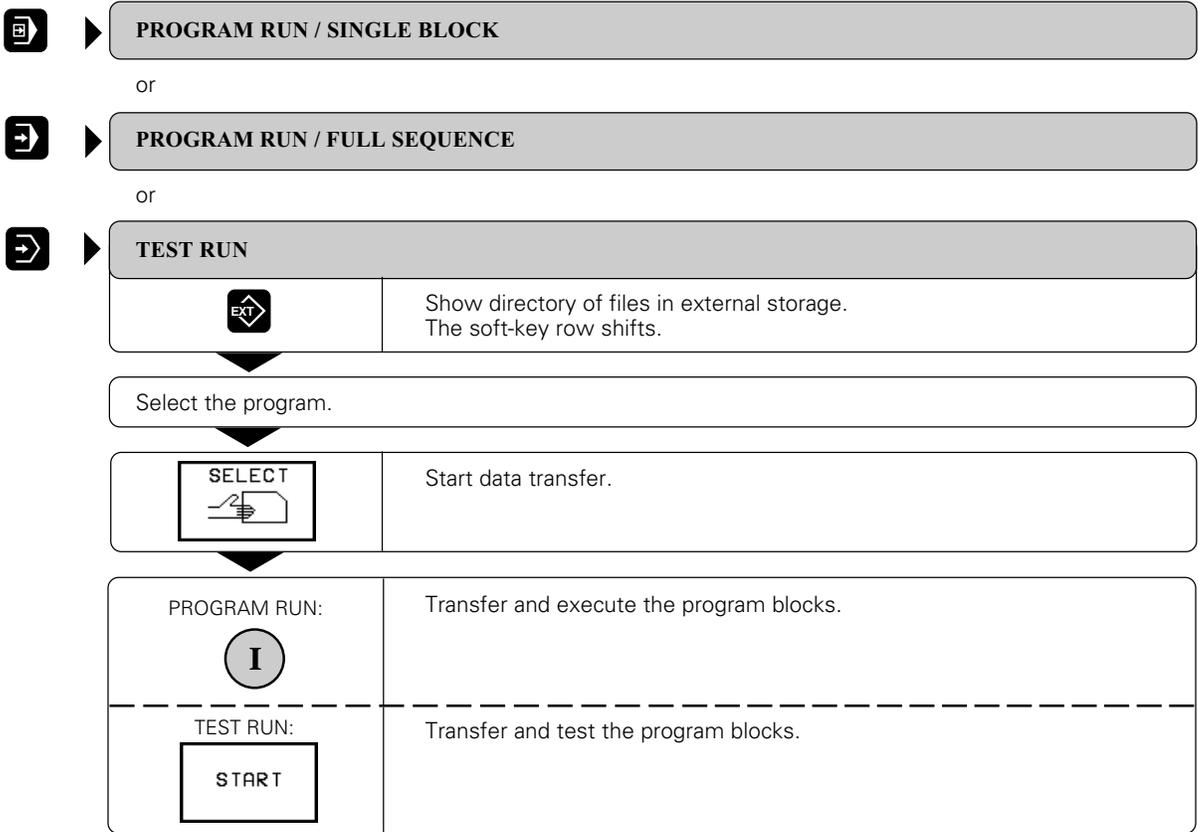
During program run, the TNC transfers program blocks from a floppy disk unit or PC through its data interface, and erases them after execution. This frees memory space for new blocks. Coordinate transformations remain active even when the cycle definition is erased.

To prepare for blockwise transfer:

- Configure the data interface with the MOD function RS-232/422-SETUP (see page 11-4).
- If you wish to transfer a part program from a PC, adapt the TNC and PC to each other (see pages 10-5 and 12-3).
- Ensure that the transferred program meets the following requirements:
 - The program must not contain subprograms.
 - The program must not contain program section repetitions.
 - All programs that are called from the transferred program must be selected (Status M).

PROGRAM RUN		TEST RUN	
FULL SEQUENCE	FILE NAME	FILE NAME	SECTORS STATUS
	END		
RS232/FE1: *.H			
	SMDI	.H	1
1		.H	1
10		.H	1
1111		.H	1
115		.H	1
123		.H	1
123456		.H	1
200		.H	2
22742602		.H	9
300		.H	1
3500		.H	1
3501		.H	1
46 FILE(S) 680 SECTORS VACANT			
PAGE	PAGE	SELECT	SELECT
↑	↓	↔	TYPE
			END

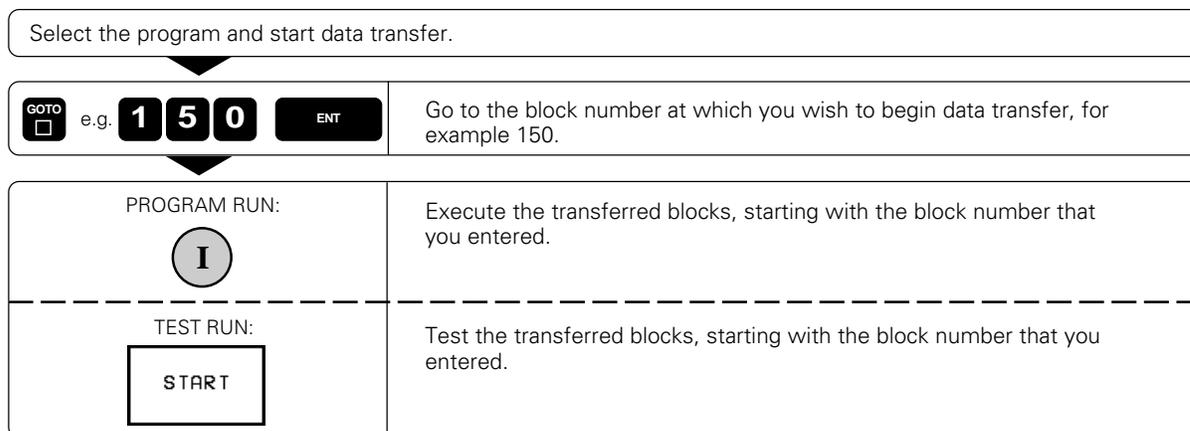
Fig. 3.1: TNC screen during blockwise transfer



If the data transfer is interrupted, press the START key again.

Jumping over blocks

The TNC can jump over blocks to begin transfer at any desired block. These blocks are then ignored during a program run or test run.



A tool can be replaced automatically if the maximum tool life (TIME1 or TIME2) has been reached (see page 4-16).

You can use machine parameters (see page 12-11) to define the memory range to be used during blockwise transfer. This prevents the transferred program from filling the program memory and disabling the background programming feature.

As an alternative, you can call the external program with CALL PGM EXT (see page 6-8) and perform a mid-program startup (see page 3-8).

Example: To perform a mid-program start-up from block 12834 of external program GEH35K1 proceed as follows:

- Write the following short program:
 0 BEGIN PGM START-UP MM
 1 CALL PGM EXT:GEH35K1
 2 END PGM START-UP MM
- Select the START-UP program in the PROGRAM RUN/FULL SEQUENCE mode of operation.
- Select the RESTORE POS AT N function and enter the desired block number, here 12834, for START-UP AT and the desired program, here GEH35K1, for PROGRAM.
- Start block scan with the NC START key.

4 Programming

In the PROGRAMMING AND EDITING mode of operation (see page 1-32) you can

- create files,
- add to files, and
- edit files.

This chapter describes the basic functions and input that do not yet cause machine axis movement. The entry of geometry for workpiece machining is described in the next chapter.

4.1 Creating Part Programs

Layout of a program

A part program consists of individual program blocks. The TNC numbers the blocks in ascending sequence. Program blocks contain units of information called *words*.

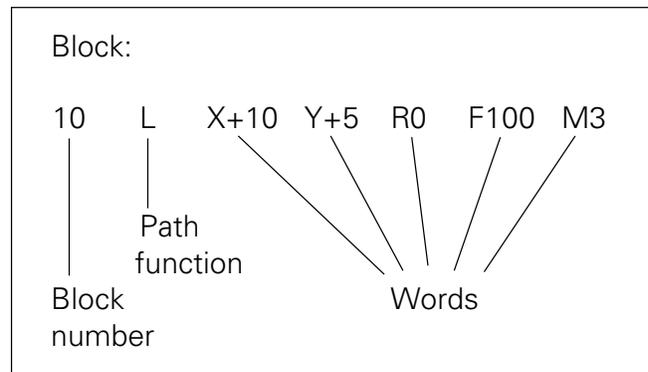


Fig. 4 1: Program blocks contain words of specific information

Plain language dialog

You initiate a dialog for conversational programming by pressing a function key (see inside front cover). The TNC then asks you for all the information necessary to program the desired function. After you have answered all the questions, the TNC automatically ends the dialog.

If only a few of the words in a block need be programmed, you can cut off the dialog and end the block before the dialog is finished.

Function	Key
• Continue the dialog	
• Ignore the dialog question	
• End the dialog immediately	
• Abort the dialog and erase the block	

Editing functions

Editing means entering, adding to or changing commands and information for the TNC.

The TNC enables you to

- Enter data with the keyboard
- Select desired blocks and words
- Insert and erase blocks and words
- Correct erroneously entered values and commands
- Easily clear TNC messages from the screen

Types of input

Numbers, coordinate axes and radius compensation are entered directly by keyboard. You can set the algebraic sign either before, during or after a numerical entry.

Selecting blocks and words

- To call a block with a certain block number:

 e.g. 10 	The highlight jumps to block number 10.
--	---

- To move one block forwards or backwards:

 or 	Press the vertical cursor keys.
--	---------------------------------

- To select individual words in a block:

 or 	Press the horizontal cursor keys.
--	-----------------------------------

- To find the same word in other blocks:



For this function the AUTO DRAW soft key must be set to OFF.

 or 	Select the word in the block.
--	-------------------------------

 or 	Find the same word in other blocks.
--	-------------------------------------

Inserting a block

Additional program blocks can be inserted behind any existing block (except the PGM END block).

 or  / 	Select the block in front of the desired insertion.
--	---

Program the new block.

The block numbers of all subsequent blocks are automatically increased by one.

Editing and inserting words

Highlighted words can be changed as desired: simply overwrite the old value with the new one. Plain language dialog indicates the type of information required. After entering the new information, press a horizontal cursor key or the END key to confirm the change.

In addition to changing the existing words in a block, you can also add new words with the aid of the plain language dialog.

Erasing blocks and words

Function	Key
<ul style="list-style-type: none">• Set the selected number to 0	
<ul style="list-style-type: none">• Erase an incorrect number	
<ul style="list-style-type: none">• Clear a non-blinking error message	
<ul style="list-style-type: none">• Delete the selected word	
<ul style="list-style-type: none">• Delete the selected block	
<ul style="list-style-type: none">• Erase cycles and program sections: First select the last block of the cycle or program section to be erased.	

4.2 Structuring Programs



The most convenient way to structure programs is to switch the screen layout to PGM+SECTION (see page 1-6).

To keep track of long programs you can enter structuring blocks as texts in the TNC program. The TNC then displays these structuring blocks in the right screen window. To page through the program you can:

- Scroll up and down in the program NC block by NC block in the left screen window
- Scroll up and down in the program structuring block by structuring block in the right window

If you are scrolling through the program block by block in the right screen window, the TNC at the same time automatically moves the corresponding NC blocks in the left window. This way you can skip any desired number of NC blocks by simply pressing a key. With the aid of the CHANGE WINDOW soft key, you can switch from the left to the right window, and vice versa. The background color of the screen window can be selected through machine parameters.

The CHANGE LEVEL soft key determines for which of the two available levels a structuring block is defined. The second level is indented in the screen window (see Fig. 4.3).

You can edit existing structuring texts and the level of a structuring block for both windows by moving the highlight with the horizontal cursor keys to the block to be changed.

MANUAL OPERATION	PROGRAMMING AND EDITING	
42 CP PA+0 DR- R0 F06	-	PARAMETER DEFINITION
43 L Z+08 R0 F9998	-	MAKE POCKET
44 FN 1: 020 = +020 + +8,8	-	ROUGH OUT
45 FN 9: IF +1 EOU +1 GOTO LBL 111	-	FINISHING
46 * - MAKE HOLE PATTERN	-	MAKE HOLE PATTERN
47 * - CENTER DRILL	-	CENTER DRILL
48 LBL 47	-	PECKING
49 L X+0 V+1 R0 F9998	-	TAPPING
50 L Z+08		END PGM FGLIEDER
51 L Z+09 R0 F07		
52 L X+5 V+10 R0 F06		
53 L Z+08 R0 F9998		
54 FN 1: 020 = +020 + +8,8		
55 FN 9: IF +1 EOU +1 GOTO LBL 111		
56 * - PECKING		

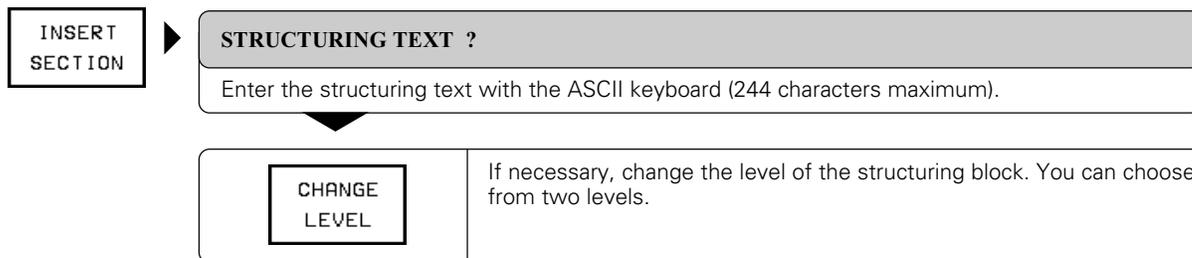
Fig. 4.2 TNC screen for structuring programs: left screen window is active

PROGRAM RUN FULL SEQUENCE	PROGRAMMING AND EDITING	
23 CYCL DEF 7.2 V+021	BEGIN PGM 76106	
24 FN 9: IF +0 EOU +0 GOTO LBL 022	HOLE PATTERN ID.-NR. 12345689	
25 FN 9: IF +1 EOU +1 GOTO LBL 111	PARAMETER DEFINITION	
26 * - MAKE POCKET	MAKE POCKET	
27 * - ROUGH OUT	ROUGH OUT	
28 LBL 45	FINISHING	
29 L X+1 V+5 R0 F9998	MAKE HOLE PATTERN	
30 L Z+08	CENTER DRILL	
31 L Z+09 R0 F07	PECKING	
32 L X+5 R0 F06	TAPPING	
33 L Z+08 R0 F9998	END PGM 76106	
34 FN 1: 020 = +020 + +8,8		
35 FN 9: IF +1 EOU +1 GOTO LBL 111		
36 LBL 46		
37 CC X+3 V+1		

Fig. 4.3 TNC screen for structuring programs: right window is active

Inserting a structuring block in the left screen window

You initiate the dialog for structuring block entry by pressing the INSERT SECTION soft key. The structuring block is inserted behind the current block.



Inserting a structuring block in the right screen window

Simply enter the text with the ASCII keyboard; the TNC automatically inserts the new structuring block behind the active structuring block.



4.3 Tools

Each tool is identified by a number.

The tool data, consisting of the:

- length L, and
- radius R

are assigned to the tool number.

The tool data can be entered:

- into the individual part program in a TOOL DEF block, or
- once for each tool into a common tool table that is stored as a type .T file.

Once a tool is defined, the TNC then associates its dimensions with the tool number, and accounts for them when executing positioning blocks.

The way the tool is used is influenced by several miscellaneous functions (see page 12-14).

Setting the tool data

Tool numbers

Each tool is designated with a number between 0 and 254.

With TOOL CALL and TOOL DEF the tool with the number 0 is automatically defined with the length $L = 0$ and the radius $R = 0$. In tool tables, tool 0 should also be defined with $L = 0$ and $R = 0$.

Tool radius R

The radius of the tool is entered directly.

Tool length L

The compensation value for the tool length is measured

- as the difference in length between the tool and a zero tool, or
- with a tool pre-setter.

A tool pre-setter eliminates the need to define a tool in terms of the difference between its length and that of another tool.



Oversizes for lengths and radii – Delta values

In tool tables and in a TOOL CALL block you can enter so-called delta values for tool length and radius.

- Positive delta values - tool oversize
- Negative delta values- tool undersize

The TNC adds the delta values from the table and the TOOL CALL block.

Applications

- Undersize in the tool table for wear
- Oversize in the TOOL CALL block, for example as a finishing allowance during roughing.

Delta values can be numerical values, Q parameters (only in a TOOL CALL block) or the value 0. Maximum permissible oversize or undersize is +/- 99.999 mm.

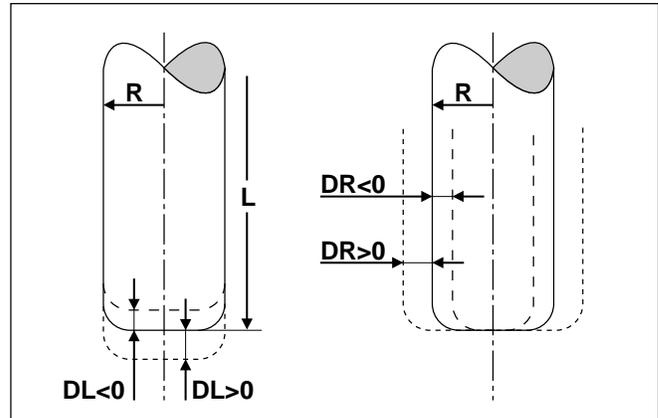


Fig. 4.4: Oversizes DL, DR on a toroid cutter

Determining tool length with a zero tool

For the sign of the tool length L:

- $L > L_0$ The tool is longer than the zero tool
 $L < L_0$ The tool is shorter than the zero tool

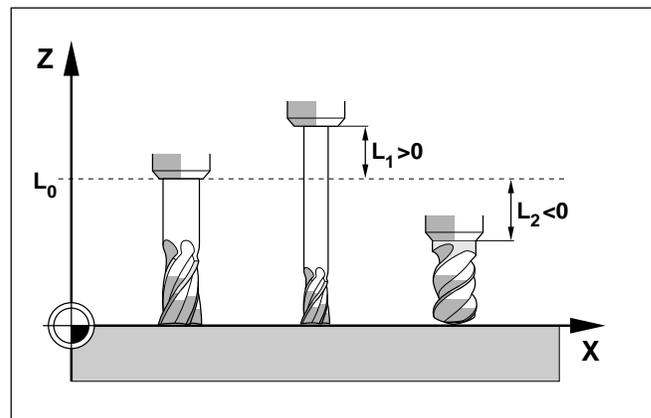


Fig. 4.5: Tool lengths are entered as the difference from the zero tool

Move the zero tool to the reference position in the tool axis (e.g. workpiece surface with $Z = 0$).

If necessary, set the datum in the tool axis to 0.

Change tools.

Move the new tool to the same reference position as the zero tool.

The TNC displays the compensation value for the length L.

Write the value down and enter it later.

Enter the display value by using the "actual position capture" function (see page 4-30).

Entering tool data into the program

The following data can be entered once for each tool in the part program:

- Tool number
- Tool length compensation value L
- Tool radius R

To enter tool data in the program block:

TOOL DEF	TOOL NUMBER ?
	e.g. 5 ENT Designate the tool with a number, for example 5.
	TOOL LENGTH L ?
	e.g. 10 ENT Enter the compensation value for the tool length, e.g. L = 10 mm.
	TOOL RADIUS R ?
	e.g. 5 ENT Enter the tool radius, e.g. R = 5 mm.

Resulting NC block: `TOOL DEF 5 L+10 R+5`



You can enter the tool length L directly in the tool definition by using the "actual position capture" function (see page 4-30).

Entering tool data in tables

A tool table is a file in which the tool data for all tools are stored commonly. The maximum number of tools per table (0 to 254) is set in machine parameter MP 7260.

On machines with automatic tool changers, the tool data must be stored in tool tables. You can edit tool tables using special, time-saving editing functions.

Types of tool tables

Tool table TOOL.T

- is used for machining
- is edited in a program run mode of operation

All other tool tables

- are used for test runs and archiving
- are edited in the PROGRAMMING AND EDITING mode of operation



If you copy a tool table into TOOL.T for a program run, the old TOOL.T will be erased and overwritten.

Editing functions for tool tables

The following functions help you to create and edit tool tables:

Function	Key / Soft key
<ul style="list-style-type: none"> • Move the highlight 	
<ul style="list-style-type: none"> • Go to the beginning/end of the table 	
<ul style="list-style-type: none"> • Go to the next/previous table page 	
<ul style="list-style-type: none"> • Go to the beginning of the next line 	
<ul style="list-style-type: none"> • Look for the tool name in the tool table 	

To edit the tool table TOOL.T:

 ► **PROGRAM RUN / SINGLE BLOCK**

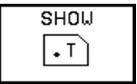
or

 ► **PROGRAM RUN / FULL SEQUENCE**

	Select the tool table TOOL.T.
	Switch the EDIT soft key to ON.

To edit any other tool table:

 ► **PROGRAMMING AND EDITING**

	Call the file directory.
 	Shift the soft-key row and show file type .T.
FILE NAME = <input type="text"/> .T	
Select the tool table.	

Enter a new file name and create a new table.	

Tool data in tables

The following information can be entered in tool tables:

- Tool radius and tool length: R, L
- Curvature radius of the tool point for three-dimensional tool compensation: R2
For graphic display of machining with a spherical cutter, enter R2 = R.
- Oversizes (delta values) for tool radii and tool lengths: DR, DR2, DL
- Length of the tool cutting edge: LCUTS
- Maximum plunge angle: ANGLE
- Tool name: NAME
- Maximum and current tool life: TIME1, TIME2, CUR.TIME
- Number of a Replacement Tool: RT
- Tool Lock: TL
- Tool comment: DOC
- Information on this tool for the Programmable Logic Control (PLC — adapts the TNC to the machine tool): PLC

The TNC needs the following tool data for automatic tool measurement:

- Number of teeth: CUT
- Wear tolerance for tool length: LTOL
- Wear tolerance for tool radius: RTOL
- Cutting direction for dynamic tool measurement: DIRECT
- Offset of the tool from center of stylus to center of tool: TT:R-OFFS
Default value: Tool radius R
- Offset of the tool from top of stylus to the tool tip:
TT:L-OFFS
Default value: 0
- Breakage tolerance for tool length: LBREAK
- Breakage tolerance for tool radius: RBREAK

A general user parameter (MP7266) defines which data can be entered in the tool table and in which sequence the data is displayed.

The sequence of the information in the tool table shown in the illustrations to the right is only one example out of many possibilities.

If all the information in a table no longer fits on one screen, this is indicated with a ">>" or "<<" symbol in the line with the table name.

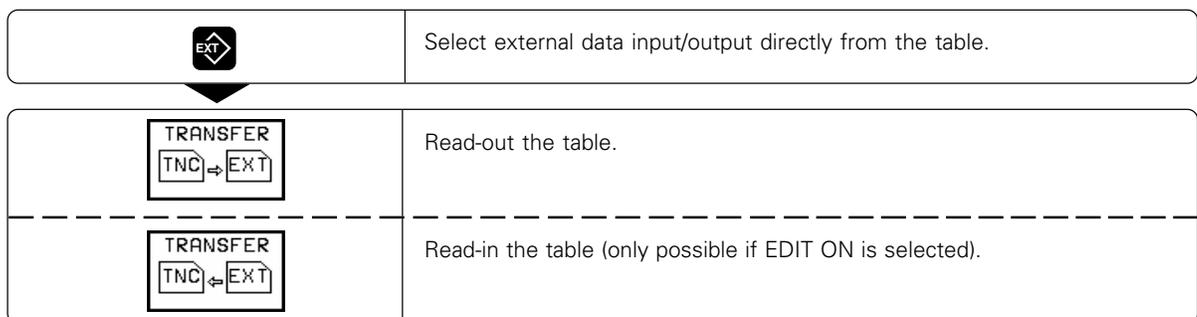
EDIT TOOL TABLE							PROGRAMMING AND EDITING
TOOL RADIUS ?							
FILE	TOOL	MM					>>
1	NAME	L	R	R2	DL	DR	
0	ZEROTOOL	+0	+0	+0	+0	+0	
1		-20	+10	+1	+0	+0	
2	FGJ123410P	+20	+15	+0	+0	+0	
3		-123	+5	+0	+0	+0	
4	NUMBER10258	+268	+25	+0	+0	+0	
5		+12	+40	+0	+0	+0	
6		-45	+2	+0	+0	+0	
ACTL .		X	+0,9608	Y	+1,0674		
		Z	+1,0839	B	+1,0849		
		C	+2,0487				
T				F 0	M 5/9		
BEGIN TABLE	END TABLE	PAGE ↓	PAGE ↑	EDIT OFF / ON	NEXT LINE	POCKET TABLE	

Fig. 4.6: Left part of the tool table

TOOL TABLE EDITING							PROGRAMMING AND EDITING	
NUMBER OF TEETH ?								
FILE	TOOL	MM					>>	
1	TIME2	CUR.TIME	DOC	CUT.	LTOL	RTOL	DIRECT	PLC
1	210	85		8	0.1	0.05	-	:%0000000
2	290	237		4	0.1	0.025	-	:%0000000
3	490	125		12	0.1	0.05	-	:%0000000
4	0	0		0	0	0	-	:%0000000
5	23	12		4	0.1	0.025	-	:%0000000
6	0	0		0	0	0	-	:%0000000
7	0	0		0	0	0	-	:%0000000
ACTL .		X	+12,5482	Y	+123,8901			
		Z	-1,2279	B	+30,0000			
		C	+90,0000					
T				F 0	M 5/9			
BEGIN TABLE	END TABLE	PAGE ↓	PAGE ↑	EDIT OFF / ON	NEXT LINE	POCKET TABLE		

Fig. 4.7: Right part of the tool table

To read-out or read-in a tool table (see page 10-2):



Overview: Information in tool tables

Abbrev.	Input	Dialog
T	Number by which the tool is called in the program	–
NAME	Name by which the tool is called in the program	TOOL NAME ?
L	Value for tool length compensation	TOOL LENGTH L ?
R	Tool radius R	TOOL RADIUS R ?
R2	Tool radius R2, for toroid cutters (only for 3D radius compensation or graphical representation of a machining operation with spherical or toroid cutters)	TOOL RADIUS 2 ?
DL	Delta value for tool length	TOOL LENGTH OVERSIZE ?
DR	Delta value for tool radius R	TOOL RADIUS OVERSIZE ?
DR2	Delta value for tool radius R2	TOOL RADIUS OVERSIZE 2 ?
LCUTS	Length of tool's cutting edge: required by the TNC for Cycle 22	TOOTH LENGTH IN THE TOOL AXIS ?
ANGLE	Maximum plunge angle of the tool for reciprocating plunge	MAXIMUM PLUNGE ANGLE ?
TL	Tool lock	TOOL LOCKED YES=ENT/NO=NOENT
RT	Number of a Replacement Tool, if available (see also TIME2)	REPLACEMENT TOOL ?
TIME1	Maximum tool age in minutes. The meaning of this information can vary depending on the individual machine tool. Your machine manual provides more information on TIME1.	MAXIMUM TOOL AGE ?
TIME2	Maximum tool life in minutes during TOOL CALL: If the current tool life exceeds this value, the TNC changes the tool during the next TOOL CALL (see also CUR.TIME).	MAX. TOOL AGE FOR TOOL CALL ?
CUR.TIME	Time in minutes that the tool has been in use: The TNC automatically counts the current tool life. A starting value can be entered for used tools.	CURRENT TOOL AGE ?
DOC	Comment on tool (up to 16 characters)	TOOL DESCRIPTION ?
PLC	Information on this tool that should be transferred to the PLC	PLC STATUS ?

Information in tool tables (continued)

Abbrev.	Input	Dialog
CUT.	Number of teeth that are measured in automatic tool measurement (max. 20 teeth)	NUMBER OF TEETH ?
LTOL	Permissible deviation from tool length L during automatic tool measurement. If the entered value is exceeded, the TNC locks the tool (status L). Input range: 0 to 0.9999 mm	WEAR TOLERANCE: LENGTH ?
RTOL	Permissible deviation from tool radius R during automatic tool measurement. If the entered value is exceeded, the TNC locks the tool (status L). Input range: 0 to 0.9999 mm	WEAR TOLERANCE: RADIUS ?
DIRECT.	Automatic tool measurement: Cutting direction of the tool for dynamic tool measurement	CUTTING DIRECTION (M3 = -) ?
TT:R-OFFS	Automatic tool length measurement: Offset of the tool between the stylus center and the tool center. Default setting: tool radius R	TOOL OFFSET: RADIUS ?
TT:L-OFFS	Automatic tool radius measurement: tool offset in addition to the value in MP 6530 (see S. 12-6) between the stylus top and the tool tip. Default setting: 0	TOOL OFFSET: LENGTH ?
LBREAK	Automatic tool measurement: permissible deviation from the tool length L for breakage detection. If the entered value is exceeded, the TNC locks the tool (Status L). Input range: 0 to 0.9999 mm	BREAKAGE TOLERANCE: LENGTH ?
RBREAK	Automatic tool measurement: permissible deviation from the tool length R for breakage detection. If the entered value is exceeded, the TNC locks the tool (Status L). Input range: 0 to 0.9999 mm	BREAKAGE TOLERANCE: RADIUS ?

Pocket table for tool changer

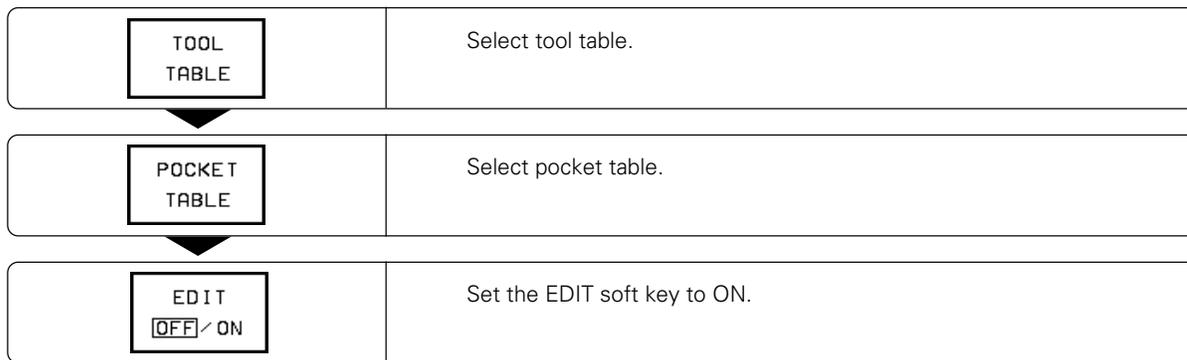
The **TOOL_P** table (for tool pocket) is programmed in a program run operating mode.

The **NEW POCKET TABLE** or also the **RESET POCKET TABLE** soft key is for erasing an existing pocket table and writing a new one. Like the tool table, a pocket table can also be read-in and read-out directly through the data interface (see page 4-11).

EDIT TOOL TABLE		PROGRAMMING AND EDITING	
TOOL NUMBER			
FILE: TOOL_P			
P	T	S	F L PLC
0	0		%00000000
1	1	S F	%10110111
2		L	%10001100
3	3	F	%11100111
4	4	S F	%01111111
5	5	S	%11000000
6	6	F	%11100110
ACTL. <input checked="" type="checkbox"/> -55,9624 Y -232,3492			
Z -7,8668 B +331,0000			
C +12,5000			
T		<input type="checkbox"/> 0	M 5/9
BEGIN TABLE	END TABLE	PAGE ↓	PAGE ↑
		RESET POCKET TABLE	EDIT OFF <input type="checkbox"/>
		NEXT LINE	TOOL TABLE

Fig. 4.8: Pocket table for the tool changer

To select the pocket table:



To edit the pocket table:

Abbrev.	Input	Dialog
P	Pocket number of the tool in the tool magazine	-
T	Tool number	TOOL NUMBER
F	Fixed tool number. The tool is always returned to the same pocket.	FIXED TOOL YES = ENT / NO = NOENT
L	Locked pocket	POCKET LOCKED YES = ENT / NO = NOENT
ST	Special Tool If this ST requires also the pockets in front of and behind its own pocket, then lock the appropriate number of pockets.	SPECIAL TOOL
PLC	Information on this tool that should be sent to the PLC	PLC STATUS

Overview: Data in the pocket table



Calling tool data

The following data can be programmed in the TOOL CALL block:

- Tool number, Q parameter or tool name
(name only if a tool table is active)
- Spindle axis
- Spindle speed
- Oversize for the tool length DL
- Oversize for the tool radius DR

D represents the Greek letter delta, which is used as a symbol for differences and deviations.

To call tool data:

	TOOL NUMBER ?	e.g. 5 	Enter the number of the tool as defined in the tool table or in a TOOL DEF block, for example 5.
	WORKING SPINDLE AXIS X/Y/Z?	e.g. Z	Enter the spindle axis, e.g. Z.
	SPINDLE SPEED S=?	e.g. 500 	Enter the spindle speed, e.g. S=500 rpm.
	TOOL LENGTH OVERSIZE ?	e.g. 0.2 	Enter delta values for the tool length, e.g. DL = 0.2 mm.
	TOOL RADIUS OVERSIZE ?	e.g. -/+ 1 	Enter delta values for the tool radius, e.g. DR = -1 mm.

Resulting NC block: `TOOL CALL 5 Z S500 DL+0.2 DR-1`

Tool pre-selection with tool tables

If you are using tool tables, you use TOOL DEF to pre-select the next tool. Simply enter the tool number, a tool name, or a corresponding Q parameter.

Tool change



Tool change is a machine tool dependent function. See your machine tool manual.

Automatic tool change

If your machine is built for automatic tool changing, the TNC controls the replacement of the inserted tool by another from the tool magazine. The program run is not interrupted.

Manual tool change

To change the tool manually, stop the spindle and move the tool to the tool change position. Sequence of action:

- Move to the tool change position (under program control, if desired)
- Interrupt program run (see page 3-5)
- Change the tool
- Continue the program run (see page 3-6)

Tool change position

A tool change position must lie next to or above the workpiece to prevent tool collision. With the miscellaneous functions M91 and M92 (see page 5-65) you can enter machine-referenced rather than workpiece-referenced coordinates for the tool change position.

If TOOL CALL 0 is programmed before the first tool call, the TNC moves the tool spindle in the tool axis to a position that is independent of the tool length.

Automatic tool change: M101



M101 is a machine tool dependent function. See your machine tool manual.

Standard behavior — without M101

If the tool reaches the maximum tool life (TIME1) during program run, the TNC internally flags this data. The machine tool builder determines how the machine tool reacts to this information.

Automatic tool change – with M101

The TNC automatically changes the tool if the tool life (TIME1 or TIME2) expires during program run. The tool is not changed immediately upon expiry, but – depending on the workload of the processor – a few NC blocks later.

Duration of effect

M101 is reset with M102.

Standard NC blocks with radius compensation R0, RR, RL

The radius of the replacement tool must be the same as that of the original tool. If the radii are not equal, the TNC displays an error message and does not replace the tool.

NC blocks with surface-normal vectors and 3D compensation

The radius of the replacement tool can differ from the radius of the original tool. The tool radius is not included in program blocks transmitted from CAD systems. A negative delta value (DR) can be entered in the tool table.

If DR is positive, the TNC displays a message and does not change the tool. You can suppress this message with the M function M107, and reactivate it with M108.

4.4 Tool Compensation Values

For each tool, the TNC adjusts the spindle path in the tool axis by the compensation value for the tool length. In the working plane it compensates for the tool radius.

When up to five axes are being programmed in one block (rotary axes are also permitted) the TNC accounts for the tool radius compensation value only in the working plane.

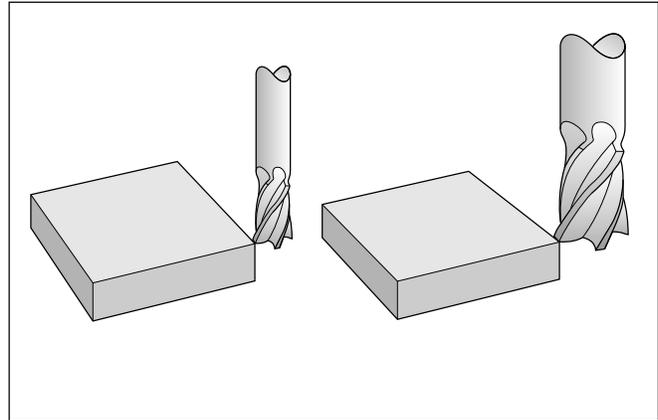


Fig. 4.9: The TNC must compensate the length and radius of the tool



If a part program generated by CAD system contains surface-normal vectors, the TNC can also perform three-dimensional tool compensation (see page 4-21).

Effect of tool compensation values

Tool length

The compensation value for the tool length is calculated as follows:

$$\text{Compensation value} = L + DL_TC + DL_TAB$$

where L: is the tool length L (from the TOOL DEF block or the tool table)
 DL_TC: is the oversize for length DL in the TOOL CALL block
 DL_TAB: is the oversize for length DL in the tool table

Length compensation becomes effective automatically as soon as a tool is called and the tool axis moves. Length compensation is cancelled by calling a tool with the length $L = 0$.



If a positive length compensation was in effect before TOOL CALL 0, the clearance to the workpiece is reduced. If the tool is traversed to incremental positions in the tool axis after TOOL CALL, the TNC not only moves the tool according to the programmed value but also accounts for the difference between the length of the old tool and that of the new one.

Tool radius

The compensation value for the tool radius is calculated as follows:

$$\text{Compensation value} = R + DR_TC + DR_TAB$$

where R: is the tool radius R (from the TOOL DEF block or the tool table)
 DR_TC: is the oversize for radius DR in the TOOL CALL block
 DR_TAB: is the oversize for radius DR in the tool table

Radius compensation becomes effective as soon as a tool is called and is moved in the working plane with RL or RR. Radius compensation is cancelled by programming a positioning block with R0.

Tool radius compensation

A tool movement can be programmed:

- Without radius compensation: R0
- With radius compensation: RL or RR
- As single-axis movements with R+ or R-

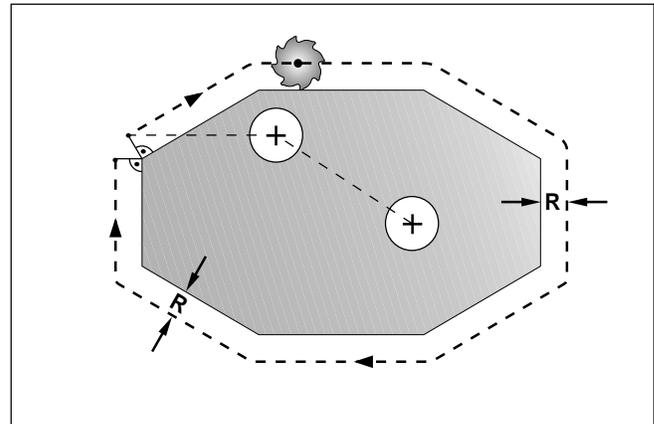


Fig. 4.10: Programmed contour (—, +) and the path of the tool center (---)

Tool movement without radius

compensation: R0

The tool center moves to the programmed coordinates.

Applications:

- Drilling and boring
- Pre-positioning

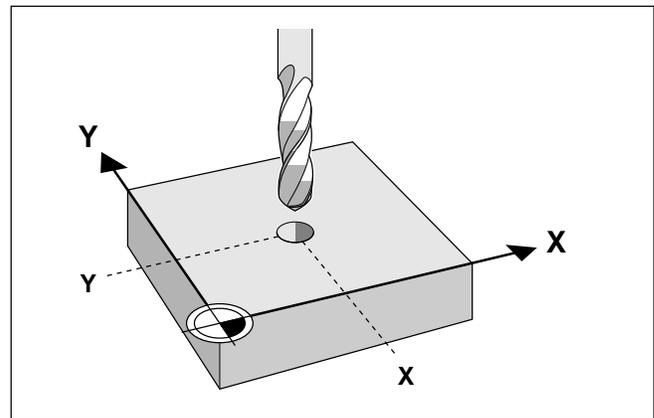


Fig. 4.11: These drilling positions are entered without radius compensation

To position without radius compensation:

TOOL RADIUS COMP.RL/RR/NO COMP.?	
ENT	Select tool movement without radius compensation.

⋮

Tool movement with radius compensation RR, RL

The tool center moves to the left (RL) or to the right (RR) of the programmed contour at a distance equal to the radius. Right or left is meant as seen in the direction of tool movement as if the workpiece were stationary.

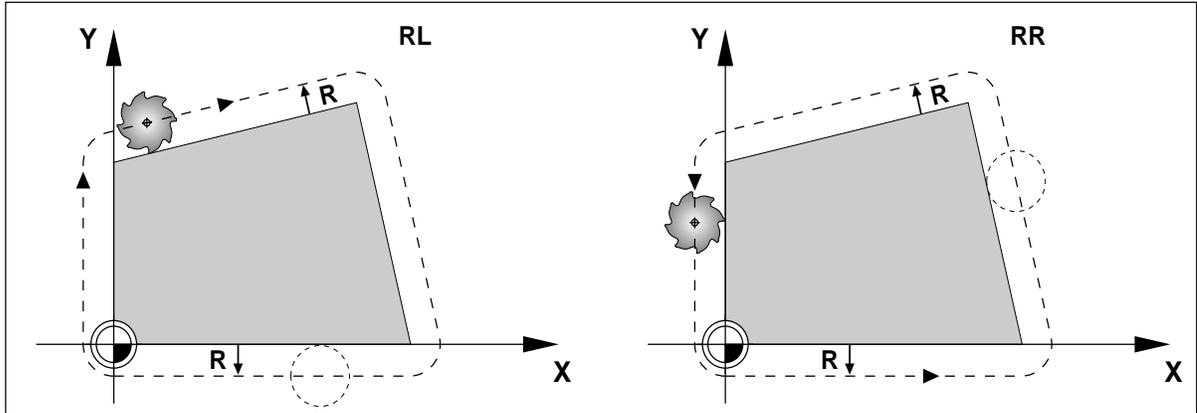


Fig. 4.12: The tool moves to the left (RL) or to the right (RR) of the workpiece during milling

To position with radius compensation:

⋮

TOOL RADIUS COMP.RL/RR/NO COMP.?	
R_L	Select tool movement to the left of the programmed contour.
R_R	Select tool movement to the right of the programmed contour.



- Between two program blocks with different radius compensation values you must program at least one block without radius compensation (that is, with R0).
- Radius compensation is not in effect until the end of the block in which it is first programmed.
- The TNC always positions the tool perpendicular to the starting or end point during activation and deactivation of radius compensation. Always position the tool in front of the first contour point (or behind the last contour point) so that the tool will not gouge the workpiece.

Shortening or lengthening single-axis movements R+, R-

This type of radius compensation is possible only for single-axis movements in the working plane: The programmed tool path is shortened (R-) or lengthened (R+) by the tool radius.

Applications:

- Single-axis machining
- Occasionally for pre-positioning the tool, such as for a SLOT MILLING cycle.



- You can enable R+ and R- by opening a positioning block with an orange axis key.
- The machine tool builder can set machine parameters to inhibit the possibility of programming single-axis positioning blocks

Machining corners



If you work without radius compensation, you can influence the machining of outside corners with M90 (see page 5-62).

Outside corners

The TNC moves the tool in a transitional arc around outside corners. The tool "rolls around" the corner point.

If necessary, the feed rate F is automatically reduced at outside corners to reduce machine strain, for example at very great changes in direction.

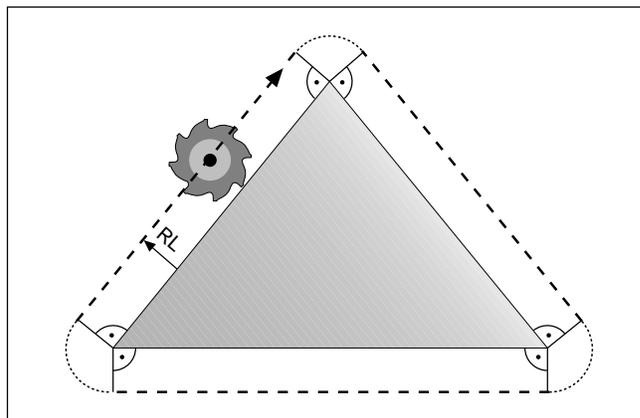


Fig. 4.13: The tool "rolls around" outside corners



Do not place the starting point (or end point) on a corner of an internal contour. Otherwise the TNC may gouge the contour.

Inside corners

The TNC calculates the intersection of the tool center paths at inside corners. From this point it then starts the next contour element. This prevents damage to the workpiece.

The permissible tool radius, therefore, is limited by the geometry of the programmed contour.

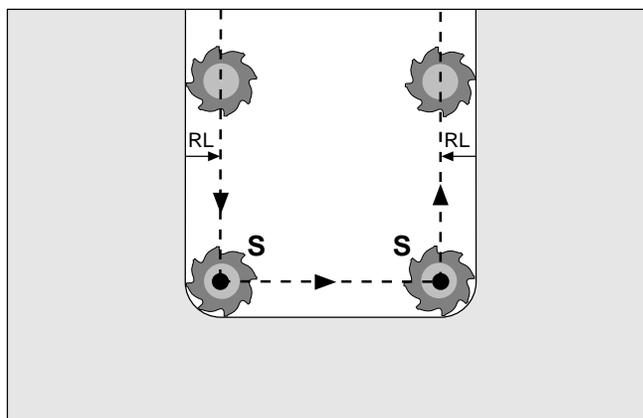


Fig. 4.15: Tool path for inside corners

4.5 Three-Dimensional Tool Compensation (Not on TNC 407)

This TNC feature uses straight-line blocks that include tool radius compensation in terms of surface-normal vectors (see below) that have been calculated by a CAD system.

The TNC calculates a three-dimensional (3D) tool compensation so that tools can be used that have slightly different dimensions than the one originally used.

3D compensation can be performed for the tool shapes illustrated in Fig. 4.16

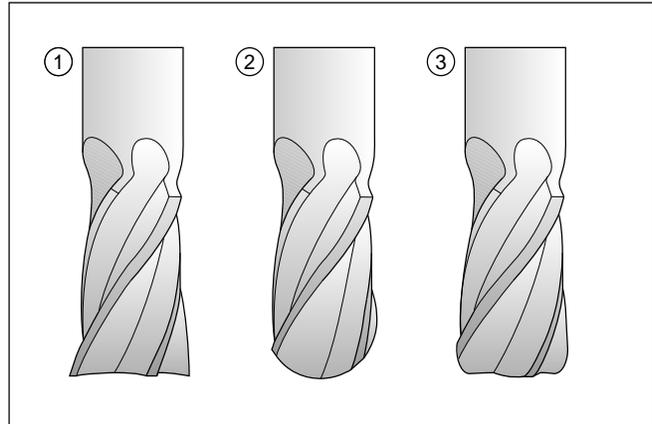


Fig. 4.15: Tool shapes for 3D compensation: end mill (1), spherical cutter (2), toroid cutter (3)

Defining tool shapes for 3D compensation

Two types of radii, R and $R2$, can be entered in the tool table:

- TOOL RADIUS – R
Distance from the tool axis to the tool circumference (tool "thickness").
- TOOL RADIUS 2 – $R2$
Dimension for the curvature of the tool point: distance from the center of a circle derived from the arc of curvature to the curve itself.

The second radius value ($R2$) determines the shape of the tool:

- End mill $R2 = 0$
- Toroid cutter $0 < R2 < R$
- Spherical cutter $R2 = R$

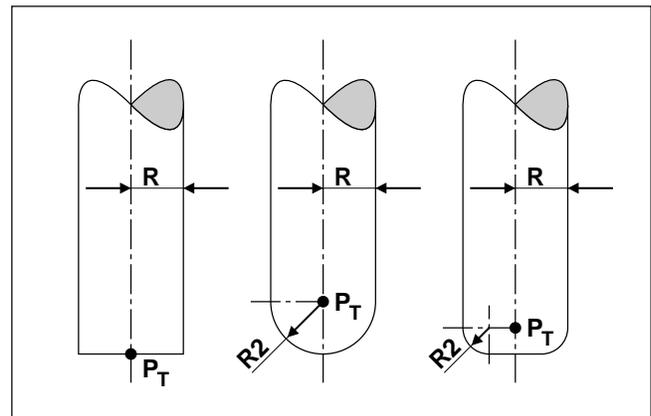


Fig. 4.16: Tool datum P, tool radii R and $R2$ on end mills, spherical and toroid cutters

Surface-normal vectors NX , NY , NZ

For 3D compensation the TNC uses three additional words in the NC block (NX , NY and NZ): one for each compensated axis in the Cartesian coordinate system.

The CAD system calculates NX , NY and NZ , which are transferred to the TNC together with the contouring commands.

NX , NY and NZ are the "components" of the directional data for 3D compensation. Such directional data is called a "vector."

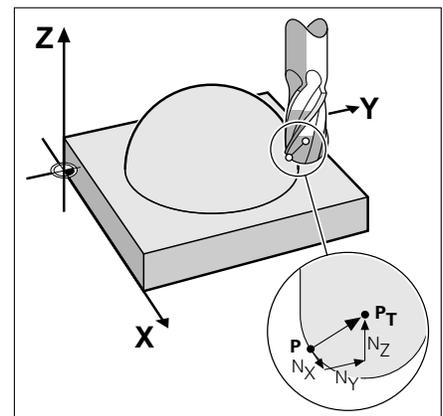


Fig. 4.17: Surface-normal vectors and tool position during 3D compensation

A vector always has

- a magnitude (e.g. a distance) and
- a direction (e.g. away from the workpiece)

If a vector is perpendicular ("**normal**") to a surface, it is called a **surface-normal vector**.

The TNC can compensate small differences in tool sizes in the surface-normal vector NX, NY, NZ. It calculates NX, NY and NZ up to an accuracy of seven places behind the millimeter decimal point.

Target direction of the surface-normal vector

The surface-normal vectors point from the workpiece surface to the tool datum P_T (see Fig. 4.16 and 4.17).

P_T lies on the tool axis. On end mills it lies on the surface of the tool end. On spherical cutters and toroid cutters, P_T lies at the point on the tool axis where the curvature begins.



- The coordinates for the X, Y, Z positions and the normal vector components NX, NY, NZ must be in the same sequence in the NC block.
- 3D compensation with normal vectors is only available for coordinates X, Y and Z.
- The TNC will not display an error message if an entered tool oversize would cause contour error.
- Machine parameter MP 7680 defines whether the postprocessor accounts for the center of sphere or the south pole of the sphere when calculating the tool length.

Compensating other tool dimensions by entering delta values

In some cases you may want or have to use a tool with different dimensions than those originally entered for 3D compensation.

You can adjust these dimensions by entering delta values (oversize and undersize) in the tool table.

Delta values (DL for length, DR and DR2 for the radii) can be entered up to +/- 99.999 mm (3.9 in.).

- A positive delta value is an oversize, which means that the tool is larger than the original tool.
- A negative delta value is an undersize, which means that the tool is smaller than the original tool.

The TNC corrects the tool position by the delta values and the normal vector.

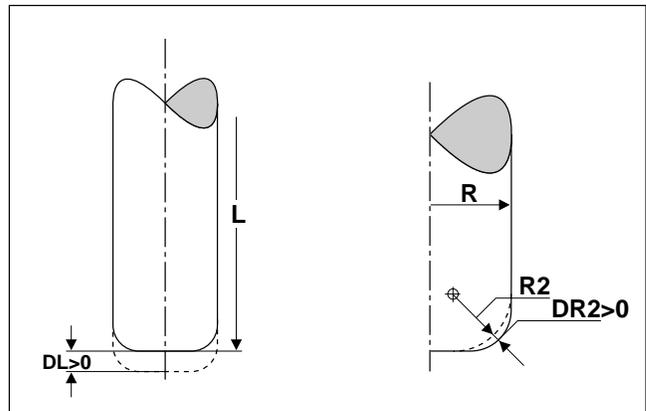


Fig. 4.18: Delta values for oversize and undersize

NC Block

Example of an NC block with a surface-normal vector:

```
LN      X+31.737 Y+21.954 Z+33.165 NX+0.2637581....  
....   NY+0.0078922 NZ-0.8764339 F1000 M3  
LN      Straight line with 3D compensation  
X, Y, Z  Compensated coordinates of the straight-line end points  
NX, NY, NZ Components of the surface-normal vector  
F        Feed rate  
M        Miscellaneous function
```

The feed rate F and miscellaneous function M can be entered and changed in the PROGRAMMING AND EDITING mode of operation. The coordinates of the straight-line end point and the components of the surface-normal vector are calculated only by the CAD system.

4.6 Program Initiation

Defining the blank form – BLK FORM

If you wish to use the TNC's graphic workpiece simulation you must first define a rectangular workpiece blank. Its sides lie parallel to the X, Y and Z axes and can be up to 30,000 mm long.

The dialog for blank form definition starts automatically at every program initiation. It can also be called with the BLK FORM soft key.

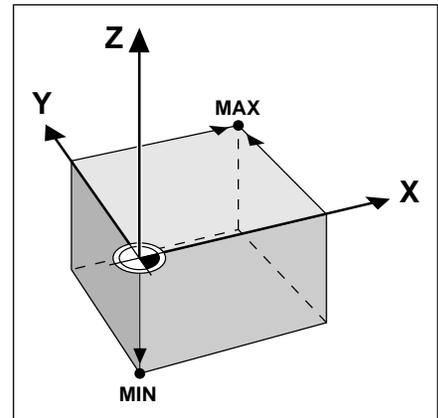


Fig. 4.19: MIN and MAX points define the blank form.



The ratio of the blank-form side lengths must be less than 200:1.

MIN and MAX points

The blank form is defined by two of its corner points:

- The MIN point — the smallest X, Y and Z coordinates of the blank form, entered as absolute values.
- The MAX point — the largest X, Y and Z coordinates of the blank form, entered as absolute or incremental values.

To create a new part program:

PGM NAME	Select the file directory.
Select any type .H file, for example OLD.H.	
FILE NAME = OLD .H	
e.g. N E W ENT	Enter the name of the new file, for example NEW.H.
MM = ENT / INCH = NO ENT	
ENT or NO ENT	Indicate whether the dimensions will be entered in millimeters or inches.
WORKING SPINDLE AXIS X / Y / Z ?	
e.g. Z	Enter the working spindle axis, e.g. Z.
DEF BLK FORM: MIN-CORNER ?	
e.g. 0 ENT 0 ENT -/+ 4 0 ENT	Enter in sequence the X, Y and Z coordinates of the MIN point, e.g. X=0 mm, Y=0 mm, Z=-40 mm.
DEF BLK FORM: MAX-CORNER ?	
e.g. 1 0 0 ENT 1 0 0 ENT 0 ENT	Enter in sequence the X, Y and Z coordinates of the MAX point, e.g. X=100 mm, Y=100 mm, Z=0 mm.



The following blocks then appear on the TNC screen as program text:

0 BEGIN PGM NEW MM

Block 0: Program begin, name, unit of measure

1 BLK FORM 0.1 Z X+0 Y+0 Z-40

Block 1: Tool axis, MIN point coordinates

2 BLK FORM 0.2 X+100 Y+100 Z+0

Block 2: MAX point for coordinates

3 END PGM NEW MM

Block 3: Program end, name, unit of measure

Block numbers, as well as the BEGIN and END blocks are automatically generated by the TNC. The unit of measure used in the program appears behind the program name.

4.7 Entering Tool-Related Data

Besides the tool data and compensation, you must also enter the following information:

- Feed rate F
- Spindle speed S
- Miscellaneous function M

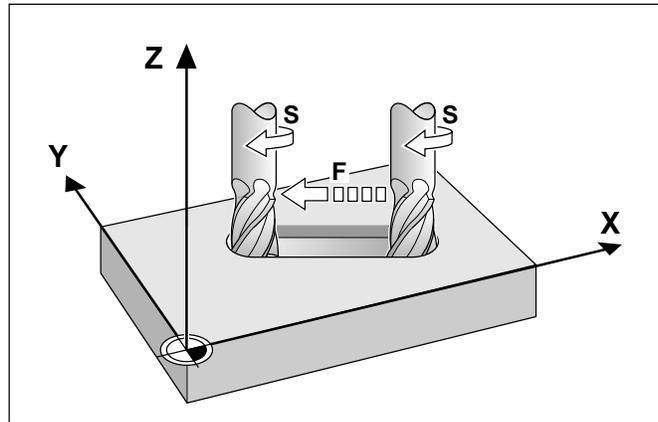


Fig. 4.20: Feed rate F and spindle speed S of the tool

Feed rate F

The feed rate is the speed (in mm/min or inch/min) at which the tool center moves.

Input range:

F = 0 to 300,000 mm/min or 11,811 ipm.

The maximum feed rate is set individually for each axis in machine parameters.

To set the feed rate:

Answer the following dialog question in the positioning block:

FEED RATE F = ? / F MAX = ENT	
e.g. 100 ENT	Enter the feed rate, for example F = 100 mm/min.



The question does not always appear with F MAX.

Rapid traverse

If you wish to program rapid traverse, press ENT for FMAX. If you know the maximum traverse speed, you can also program it directly. FMAX is effective only for the block in which it is programmed.

Duration of feed rate F

A feed rate which is entered as a numerical value remains in effect until a block with another feed rate is reached.

If the new feed rate is FMAX, the feed rate returns to the previous feed rate after the block is executed.

Changing the feed rate F

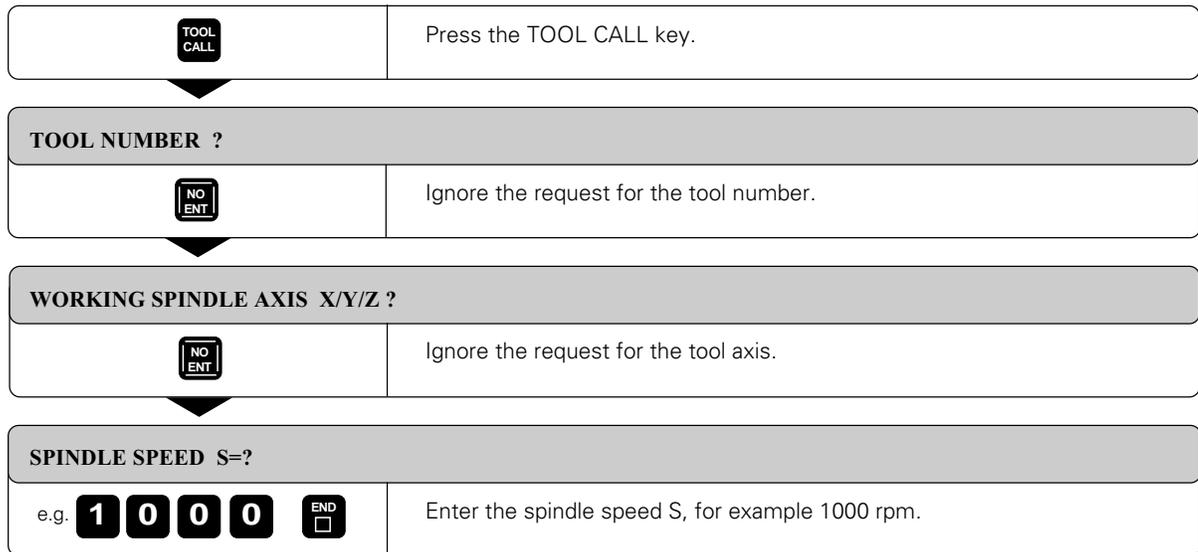
You can vary the feed rate by turning the knob for feed rate override on the TNC keyboard (see page 2-6).

Spindle speed S

You enter the spindle speed S in revolutions per minute (rpm) in the TOOL CALL block.

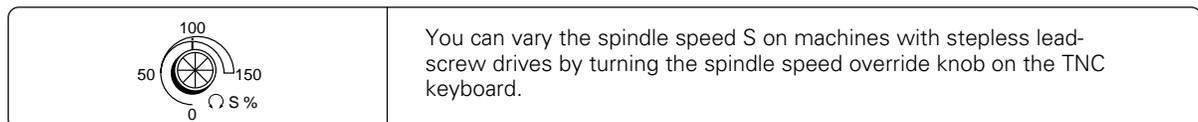
Input range:
S = 0 to 99 999 rpm

To change the spindle speed S in the part program:



Resulting NC block: `TOOL CALL S1000`

To change the spindle speed S during program run:



4.8 Entering Miscellaneous Functions and STOP



Some M functions are not effective on certain machines. The machine tool builder may also add some of his own M functions. See your machine tool manual.

The M functions (M for miscellaneous) affect:

- Program run
- Machine function
- Tool behavior

On the inside back cover of this manual you will find a list of M functions that are predetermined for the TNC. The list indicates whether an M function begins at the start, or at the end of the block in which it is programmed.

Answer the following requests in a positioning block:

⋮

MISCELLANEOUS FUNCTION M?	
e.g. 3 ENT	Enter the miscellaneous function, for example M3 (spindle ON, clockwise rotation).

⋮

To enter an M function in a STOP block:

MISCELLANEOUS FUNCTION M?	
e.g. 5 ENT	Enter the miscellaneous function, for example M5 (spindle STOP).

Resulting NC block: STOP M5

If the M function was programmed in a STOP block, program run will be interrupted at that block.

Some M functions are not effective on certain machines. The machine tool builder may also add some of his own M functions.

A program run or test run is interrupted when it reaches a block containing the STOP function.

An M function can be programmed in a STOP block.

If you wish to interrupt the program run or program test for a certain duration, use the cycle 9: DWELL TIME (see page 8-56).

To enter a STOP function:

STOP ▶	Press the STOP key.
▼	
MISCELLANEOUS FUNCTION M ?	
e.g. 6 ENT	Enter an M function, if desired, for example M6 (tool change).

Resulting NC block: STOP M6



4.9 Actual Position Capture

Sometimes you may want to enter the actual position of the tool in a particular axis as a coordinate in a part program. Instead of reading the actual position values and entering them with the number keys, you can simply press the "actual position capture" key. You can use this feature to

- enter a single coordinate into a highlighted block
- generate an L block if you have not marked a specific word with the highlight

The L block is inserted after the block that is active in the PROGRAMMING AND EDITING mode of operation. It only contains the coordinates that were selected with the MOD function (see page 11-10).

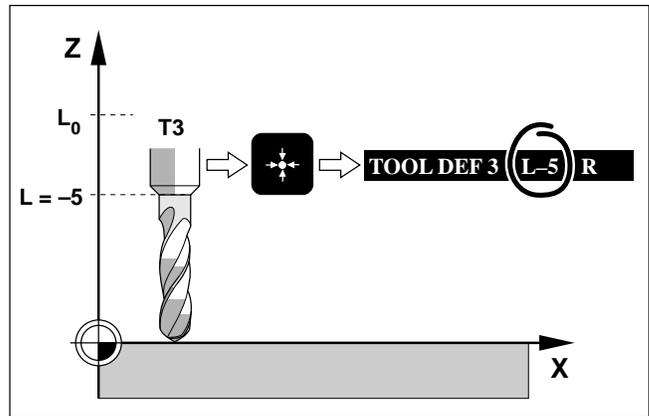


Fig. 4.21: Storing the actual position in the TNC

To capture a single coordinate:

	MANUAL OPERATION
	Move the tool to the position that you wish to capture.
	PROGRAMMING AND EDITING
	Select or create the block in which you wish to enter the actual position of the tool.
	COORDINATES ?
e.g. 	Select the axis in which you wish to capture a coordinate, for example X.
	Transfer the actual position coordinate to the program.
	Enter the radius compensation according to the position of the tool relative to the workpiece.

To generate a new L block with the actual position coordinates:

	MANUAL OPERATION
	Move the tool to the position that you wish to capture.
	PROGRAMMING AND EDITING
	Select the block after which the L block should be inserted.
	The actual position coordinate is entered in a new L block.

4.10 Marking Blocks for Optional Block Skip

You can mark program blocks so that the TNC will skip them during a program or test run whenever the block skip option is active (see page 3-10). The interactive graphics, however, ignores the marked blocks whether the block skip option is active or not.

To mark blocks:

Select the block that should not always be run.



Mark the block with the "/" character on the alphabetic keyboard.



- TOOL DEF blocks cannot be skipped.
- To skip a cycle, place the "/" character in the first cycle block

To delete the "/" character:

Select block from which "/" character is to be deleted.



Delete the character.

4.11 Text Files

You can use the TNC's text editor to write and edit texts.

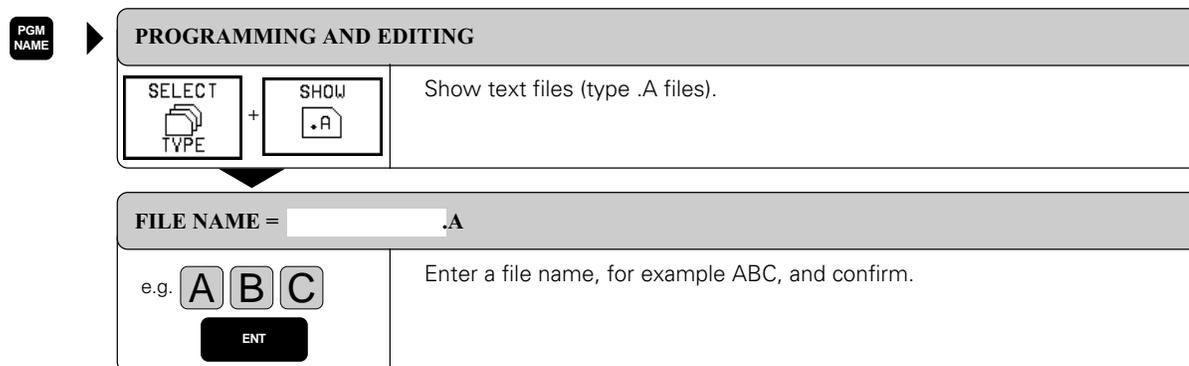
Typical applications:

- Recording test results
- Documenting working procedures
- Keeping formulas and creating cutting data diagrams

The text editor can edit only type .A files (text files). If you wish to edit other types of files with the text editor you must convert them first (see page 1-36).

The typewriter-style keyboard provides letters, symbols and function keys that you need to create and change texts. The soft keys enable you to move around in the text and to find, delete, copy and insert letters, words, sections of text (text blocks), or entire files.

To create a text file:



The following information is visible in the highlighted line at the top of the text window:

- FILE: Name of the current text file
- LINE: Line in which the cursor is presently located
- COLUMN: Column in which the cursor is presently located
- INSERT: Insert new text, pushing the old text aside
- OVERWRITE: Write over the existing text, erasing it where it is replaced with the new text.

You can toggle between the INSERT and OVERWRITE modes with the soft key at the far left. The selected mode is shown enclosed in a frame.

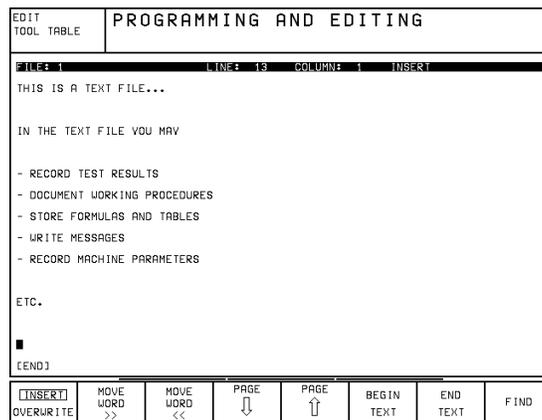
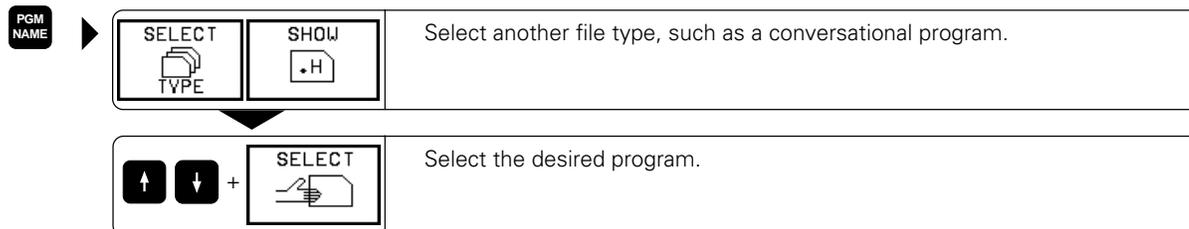


Fig. 4.22: Text editor screen

To leave a text file:



Entering text

The text that you type always appears on the screen where the cursor is located. You can move the cursor with the cursor keys and the following soft keys:

Function	Soft key
<ul style="list-style-type: none"> • Move one word to the right 	<div style="border: 1px solid black; padding: 5px; text-align: center;"> MOVE WORD >> </div>
<ul style="list-style-type: none"> • Move one word to the left 	<div style="border: 1px solid black; padding: 5px; text-align: center;"> MOVE WORD << </div>
<ul style="list-style-type: none"> • Move to the next screen page 	<div style="border: 1px solid black; padding: 5px; text-align: center;"> PAGE ↓ </div>
<ul style="list-style-type: none"> • Move to the previous screen page 	<div style="border: 1px solid black; padding: 5px; text-align: center;"> PAGE ↑ </div>
<ul style="list-style-type: none"> • Move to beginning of file 	<div style="border: 1px solid black; padding: 5px; text-align: center;"> BEGIN TEXT </div>
<ul style="list-style-type: none"> • Move to end of file 	<div style="border: 1px solid black; padding: 5px; text-align: center;"> END TEXT </div>

In each screen line you can enter up to 77 characters from the alphanumeric keyboard.

The keyboard offers the following function keys for editing text:

Function	Key
<ul style="list-style-type: none"> • Begin a new line 	<div style="border: 1px solid black; padding: 2px; text-align: center;">RET</div>
<ul style="list-style-type: none"> • Erase the character to the left of the cursor (backspace) 	<div style="border: 1px solid black; padding: 2px; text-align: center;"> ← X </div>
<ul style="list-style-type: none"> • Insert an empty space 	<div style="border: 1px solid black; padding: 2px; text-align: center;">SPACE</div>

Exercise text:

Write the following text in the file ABC.A. You will need it for the exercises in the next few pages.

```

*** JOBS ***
!! IMPORTANT:

MACHINE THE CAMS (ASK THE BOSS?!)
PROGRAM 1375 .H; 80% OK
BY LUNCH

TOOLS
TOOL 1 DO NOT USE
TOOL 2 CHECK
REPLACEMENT TOOL: TOOL 3
    
```

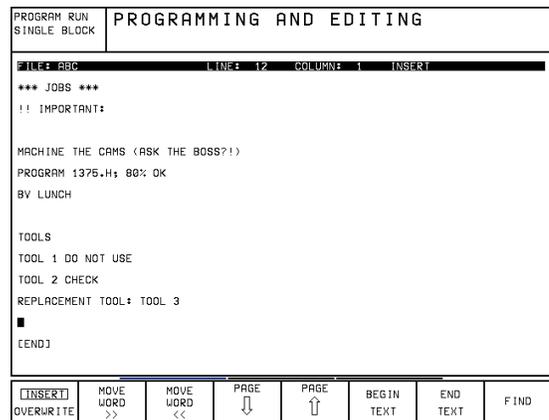


Fig. 4.23: Text editor screen with exercise text



Finding text sections

You can search for a desired character or word with the FIND soft key at the far right of the first soft-key row:

FIND CURRENT WORD						EXECUTE	END
-------------------------	--	--	--	--	--	---------	-----

Finding the current word

You can search for the next occurrence of the word in which the cursor is presently located.

Exercise: Find the word TOOL in the file ABC.A

Move the cursor to the word TOOL.

FIND

Select the search function.

FIND TEXT : TOOL

FIND
CURRENT
WORD

Find the word TOOL where it next appears in the text.

To find any text:

FIND

Select the search function.

FIND TEXT :

Enter the text that you wish to find.

EXECUTE

Find the text.

To leave the search function:

END

Terminate the search function.

To erase and insert characters, words and lines:

or	Shift the soft-key row.
----	-------------------------

DELETE CHAR	DELETE WORD	DELETE LINE	RESTORE LINE/WORD				
----------------	----------------	----------------	----------------------	--	--	--	--

Move the cursor to the text that you wish to erase, or to the place where you wish to insert text.

Function	Soft key
<ul style="list-style-type: none"> • Delete a character 	<div style="border: 1px solid black; padding: 5px; width: 80px; margin: 5px auto;">DELETE CHAR</div>
<ul style="list-style-type: none"> • Delete and temporarily store a word 	<div style="border: 1px solid black; padding: 5px; width: 80px; margin: 5px auto;">DELETE WORD</div>
<ul style="list-style-type: none"> • Delete and temporarily store a line 	<div style="border: 1px solid black; padding: 5px; width: 80px; margin: 5px auto;">DELETE LINE</div>
<ul style="list-style-type: none"> • Insert a line/word from temporary storage 	<div style="border: 1px solid black; padding: 5px; width: 80px; margin: 5px auto;">RESTORE LINE/WORD</div>

Exercise: Delete the first line of ABC.A and insert it behind BY LUNCH

Move the cursor to any position in the line *** JOBS ***.

	Shift the soft-key row.
--	-------------------------

<div style="border: 1px solid black; padding: 5px; width: 80px; margin: 0 auto;">DELETE LINE</div>	Delete the line and store temporarily.
--	--

	Move the cursor to the beginning of the line behind BY LUNCH.
--	---

<div style="border: 1px solid black; padding: 5px; width: 80px; margin: 0 auto;">RESTORE LINE/WORD</div>	Insert the line *** JOBS *** at the cursor position.
--	--



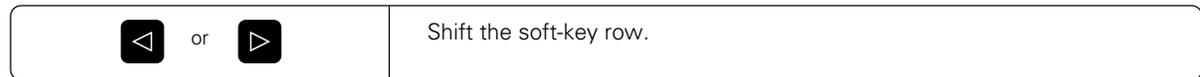
Temporarily stored words and lines can be inserted as often as desired.



Editing sections of text

With the editor, text sections (blocks) of any size can be

- selected
- deleted
- inserted at the same or other locations
- copied (even whole files)



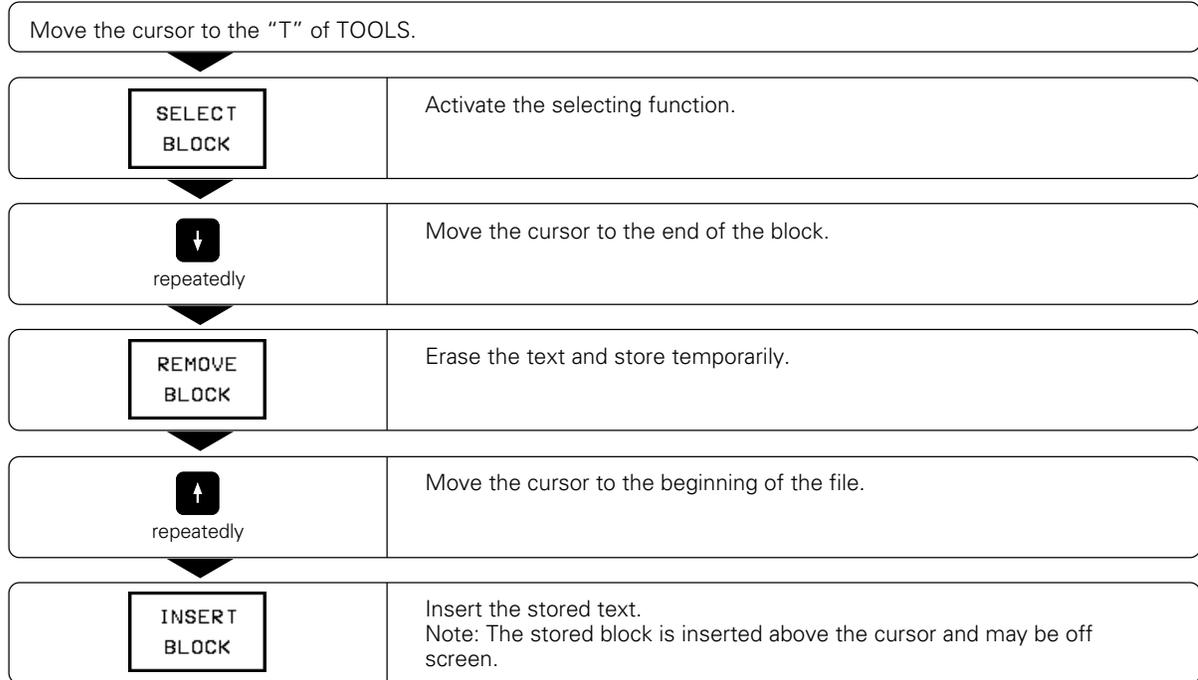
SELECT BLOCK	REMOVE BLOCK	INSERT BLOCK	REMOVE/ INSERT BLOCK			APPEND TO FILE	READ FILE
-----------------	-----------------	-----------------	----------------------------	--	--	-------------------	--------------

Function	Soft key
<ul style="list-style-type: none"> • To select a block: Place the cursor at one end of the block and press SELECT BLOCK. Then move the cursor to the other end. The selected block has a different color than the rest of the text. 	<div style="border: 1px solid black; padding: 2px; text-align: center;">SELECT BLOCK</div>
<ul style="list-style-type: none"> • Delete the selected text and store temporarily 	<div style="border: 1px solid black; padding: 2px; text-align: center;">REMOVE BLOCK</div>
<ul style="list-style-type: none"> • Insert the temporarily stored text at the cursor location 	<div style="border: 1px solid black; padding: 2px; text-align: center;">INSERT BLOCK</div>
<ul style="list-style-type: none"> • Store marked block temporarily without erasing 	<div style="border: 1px solid black; padding: 2px; text-align: center;">REMOVE/ INSERT BLOCK</div>
<ul style="list-style-type: none"> • Transfer the selected text to another file: Write the name of the target file in the screen dialog line and press ENT. The TNC adds the selected text to the end of the specified file. You can also create a new file with the selected text in this way. 	<div style="border: 1px solid black; padding: 2px; text-align: center;">APPEND TO FILE</div>
<ul style="list-style-type: none"> • Insert another file at the cursor position: Write the name of the source file in the screen dialog line and press ENT. 	<div style="border: 1px solid black; padding: 2px; text-align: center;">READ FILE</div>

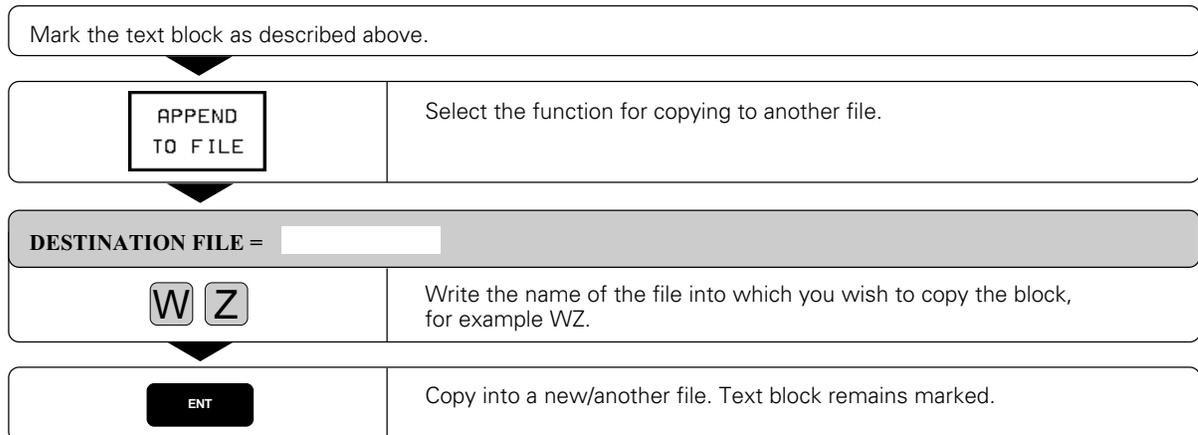
Exercise:

Move the last four lines in the file ABC.A to the beginning of the file, then copy them into a new file WZ.A.

- Move the text to the beginning of the file:



- Select the text again and copy it into a new/another file:

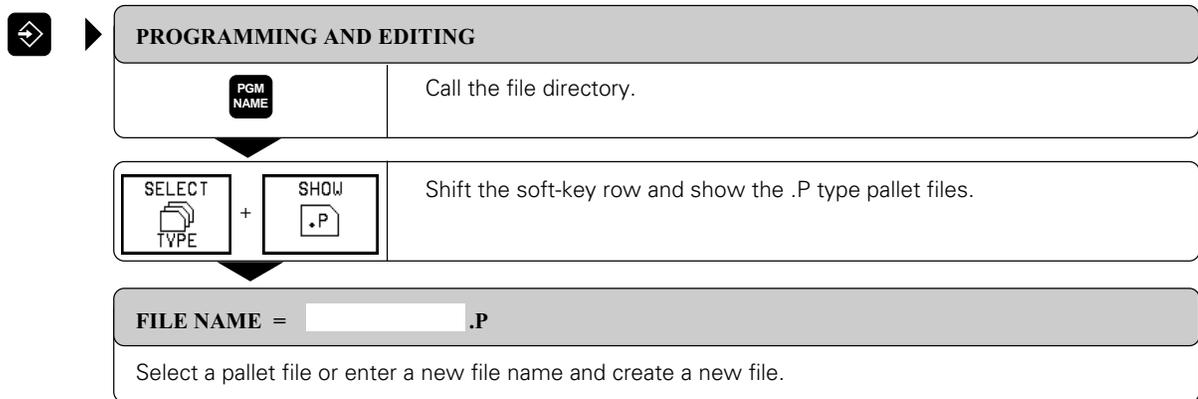


4.12 Creating Pallet Files

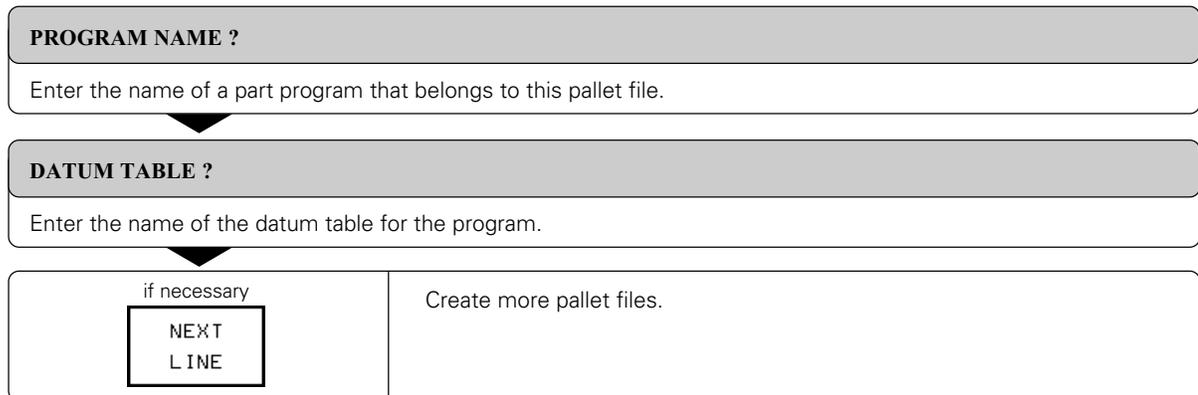
Pallet files are used with machining centers and contain the following information:

- Pallet number PAL
- Part program name PGM-NAME
- Datum table DATUM

To edit pallet files:

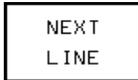


To link programs and datum tables:

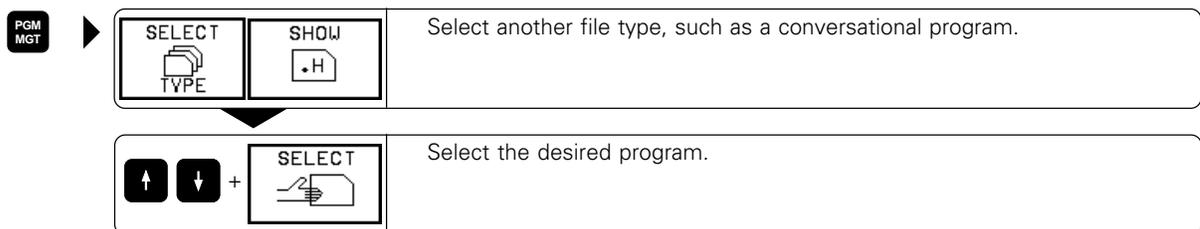


Pallet files are managed and output as determined in the PLC. See your machine tool handbook.

The following functions help you to create and change pallet tables:

Function	Key/ Soft key
Move highlight vertically	 
Move highlight horizontally	 
Go to beginning of table	
Go to end of table	
Go to next page of the table	
Go to previous page of the table	
Insert line at the end of the table	
Delete the last line in the table	
Go to the beginning of the next line	

To leave a pallet file:



4.13 Adding Comments to the Program

You can add comments to the part program in the PROGRAMMING AND EDITING mode of operation.

Applications:

- To explain steps of the program
- To make general notes

Adding comments to program blocks

You can add comments to a program block immediately after entering the data by pressing the semicolon key ";" on the alphabetic keyboard.

Pressing the key brings the dialog prompt:

C O M M E N T ?

Input:

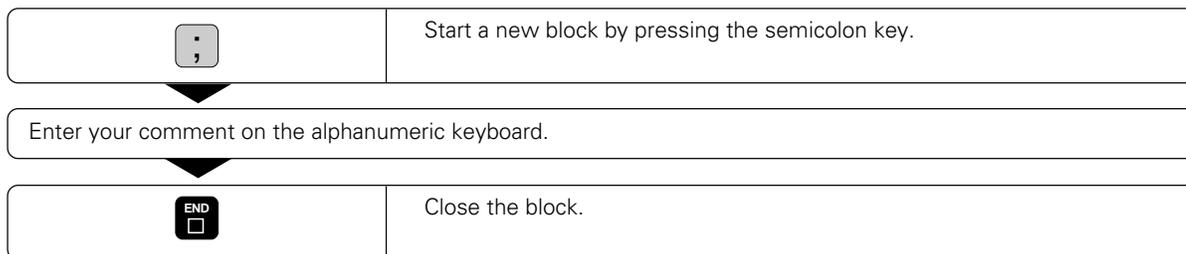
- Enter your comment and conclude the block by pressing the END key.
- If you decide not to comment after all, press the END or NO ENT key: this will conclude the block with the entered NC data.

If you wish to add a comment to a block that has already been entered, select the block and press a horizontal arrow key until the semicolon and the dialog prompt appear.

EDIT TOOL TABLE	PROGRAMMING AND EDITING COMMENT?
6	L X+50 Y+50 R0 F MAX M8
7	L Z-5 R0 F MAX
8	CC X+0 Y+0
9	LP PR+14 PA+45 RR F500
10	RND R1 ; APPROACH
11	FC DR+ R2,5 CLSD+
12	FLT AN+180,925
13	FCT DR+ R10,5 CCX+0 CCY+0
14	FSELECT 1
15	FLT AN+269,025
16	RND R2,5
17	FL AN+0,975
18	FCT DR+ R10,5 CCX+0 CCY+0
19	FLT AN+89,025
20	FCT DR+ R2,5 CLSD-

Fig. 4.24: Dialog for entering comments

To enter a comment as a separate block:



Comments are added behind the entered blocks.

Example

```

.
.
.
70 L X+0 Y-10 FMAX
80 ; PRE-POSITIONING ..... A comment is indicated by a semicolon at the beginning of
90 L X+10 Y+0 RL F100 the block.
.
.
.
    
```

5.1 General Information on Programming Tool Movements

A tool movement is always programmed as if the tool moves and the workpiece remains stationary.



Before executing a part program, always pre-position the tool to prevent the possibility of damaging the tool or the workpiece.

Path functions

Each element of the workpiece contour is entered separately using path functions.

You enter:

- Straight lines
- Circular arcs

You can also program a combination of the two (helical paths).

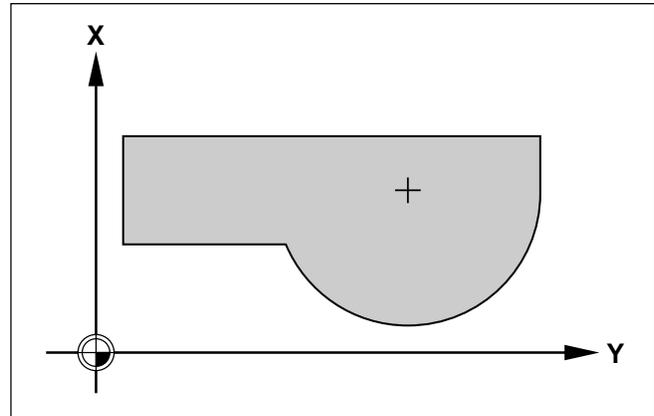


Fig. 5.1: A contour consists of straight lines and circular arcs

The contour elements are executed in sequence to machine the programmed contour.

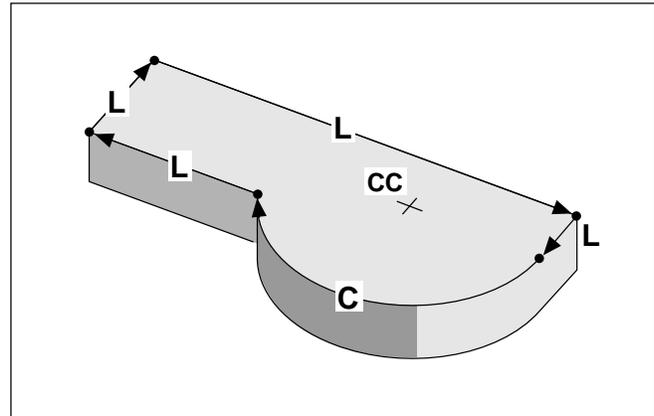


Fig. 5.2: Contour elements are programmed and executed in sequence

Free contour (FK) programming

With FK programming, you can create part programs easily in plain language dialog even if the drawing is not dimensioned according to NC standards.

FK programming also results in a contour consisting of circular arcs and straight line segments. The TNC uses the information you enter to calculate the missing dimensions.

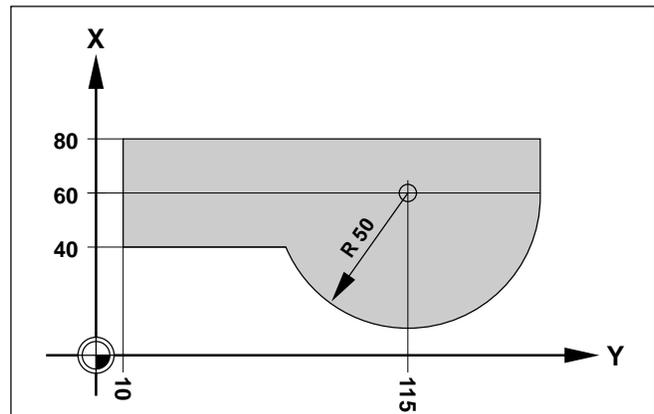


Fig. 5.3: This drawing is not dimensioned for conventional NC

Subprograms and program section repeats

If a machining sequence repeats itself in a program, you can save time and reduce the chance of programming error by entering the sequence once and defining it as a subprogram or program section repeat.

Programming variants:

- To repeat a machining routine immediately after it is executed (program section repeat)
- To insert a machining routine at certain locations in a program (subprogram)
- To call and execute a separate program for program run or test run within the main program (main program as subprogram).

Cycles

Common machining routines are delivered with the control as standard cycles. The TNC features fixed cycles for:

- Peck drilling
- Tapping
- Slot milling
- Pocket and island milling

Coordinate transformation cycles can be used to change the coordinates of a machining sequence in a defined way, i.e.:

- Datum shift
- Mirroring
- Rotation
- Enlarging and reducing

Parametric Programming

Instead of numerical values you enter markers in the program, so-called parameters, which are defined through mathematical functions or logical comparisons. You can use parametric programming for:

- Conditional and unconditional jumps
- Measurements with the 3D touch probe during program run
- Output of values and measurements
- Transferring values to and from memory

The following mathematical functions are available:

- Assign
- Addition/Subtraction
- Multiplication/Division
- Angle measurement/Trigonometry

etc.

5.2 Contour Approach and Departure

The APPR and DEP functions simplify contour approach and departure.

You can select one of the following types of traverse:

- Straight line, perpendicular or tangential to the contour element
- Circular arc, tangential to the contour element
- Straight line with tangential arc during contour approach
- Circular arc with tangentially departing straight line

Approaching and departing a helix

An especially convenient way to approach and depart a helix is on a tangential arc. In this way the tool approaches and departs the helix on its extension.

Positioning for contour approach and departure

The following points are important for contour approach and departure:

- Starting position P_S
The starting position is programmed in the block before the contour approach block. It is programmed without radius compensation (R0) and lies outside the contour.
- Auxiliary point P_H
Some of the paths for approach and departure go through an auxiliary point that the TNC automatically calculates from your input in the APPR or DEP block.
- First contour point P_A and last contour point P_E
The first contour point P_A is programmed in the APPR block. The last contour point is programmed as usual. If all three coordinates X, Y and Z are programmed in the APPR block, the TNC will first move the tool to the working plane at P_H and then move it to the entered depth in the tool axis. The first contour point can also be programmed in polar coordinates by pressing the orange P key after selecting the approach function.
- End position P_N
The end position P_N results from the data in the DEP block and lies outside of the contour.

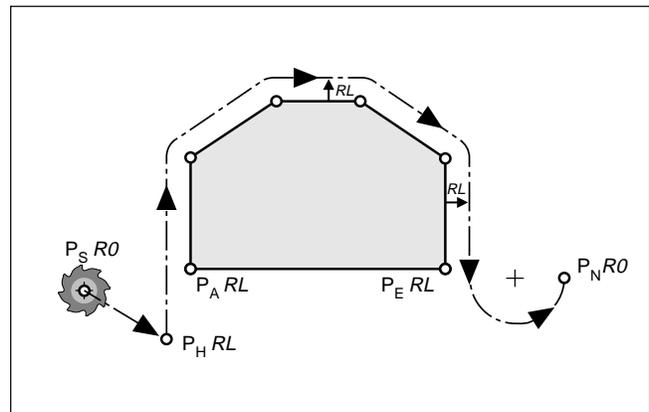


Fig. 5.4: Points that define contour approach and departure



- The control does not check whether the programmed contour will be damaged when moving from the actual position to auxiliary point P_H . Use the test graphics to check for danger of workpiece damage during approach or departure.
- The TNC moves the tool from the actual position to auxiliary point P_H at rapid traverse (exception: LCT).
- When approaching the contour, allow sufficient distance between the starting point and the first contour point to assure that the TNC will reach the programmed feed rate for machining.

Radius compensation

The tool radius compensation for machining is programmed in the APPR block.

Approach block without radius compensation

If the APPR block is programmed with R0, the TNC calculates the tool path for a tool radius of 0 mm and a radius compensation RR! The radius compensation is necessary to set the direction of contour approach and departure in the APPR/DEP LN and APPR/DEP CT functions.

The blocks for departure automatically remove the tool radius compensation. There is no need to enter R0.

Overview of input

The functions for contour approach and departure are activated with the light gray APPR/DEP key just above the path function key CR.

The path of tool movement is determined by soft key.

Position data can be entered as usual in absolute or incremental coordinates and in Cartesian or polar coordinates.

If the spindle axis is also entered in the APPR/DEP block, the TNC will move the tool using positioning logic. For example, it will leave the contour in the working plane first and then in the spindle axis.

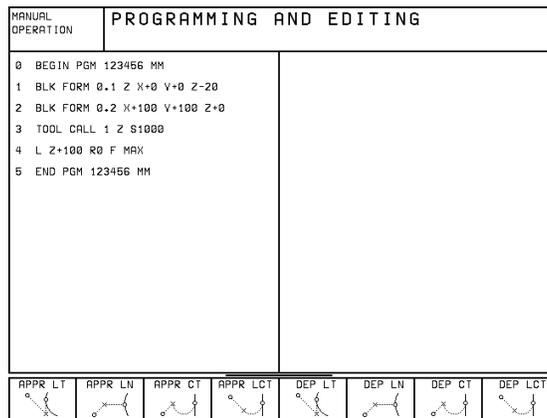


Fig. 5.5: Soft-key row with the functions for approach and departure

Types of paths for approaching the first or departing the last contour point

Type of path	Approach	Departure
<ul style="list-style-type: none"> • Straight line with tangential connection 		
<ul style="list-style-type: none"> • Straight line perpendicular to the contour point 		
<ul style="list-style-type: none"> • Circular arc with tangential connection 		
<ul style="list-style-type: none"> • Circular path with tangential connection to the contour. Approach and departure to an auxiliary point outside of the contour on a tangentially connecting line. 		

Abbreviations

- APPR** Approach
- DEP** Departure
- L** Line
- C** Circle
- T** Tangential (smooth connection)
- N** Normal (perpendicular)

Approaching the contour

Approaching on a straight line with tangential connection: APPR LT

The tool moves on a straight line from the starting position P_S to an auxiliary position P_H located on the extension of the first contour element. It then moves from P_H to the first contour point P_A . P_H is separated from P_A by the distance LEN .

Input

- Coordinates of the first contour point P_A
- Distance LEN from the auxiliary point P_H to the first contour point P_A
- Tool radius compensation for machining

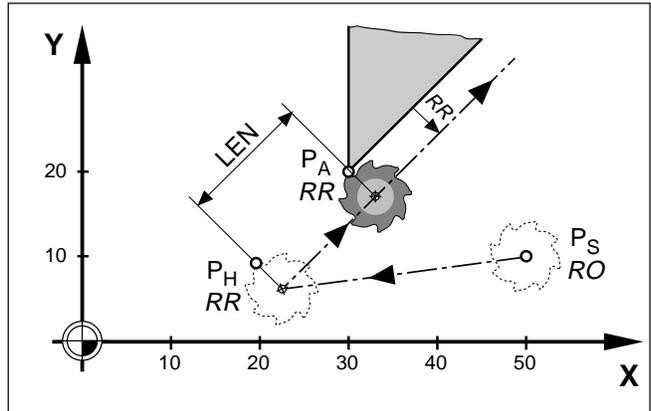


Fig. 5.6: Approaching on a straight line with tangential connection

NC blocks

$L X+50 Y+10 R0 FMAX M3$ P_S without radius compensation, rapid traverse, spindle ON with clockwise rotation
 $APPR LT X+30 Y+20 Z-10 LEN 15 RR F100$ P_A with radius compensation RR , machining feed rate, P_H at distance $LEN=15$ mm from P_A
 L End point of the 1st contour element

Approaching on a straight line vertical to the first contour point: APPR LN

The tool moves in a straight line from the starting position P_S to an auxiliary point P_H . From P_H it moves to P_A following a path that is perpendicular to the first contour element. P_H is separated from P_A by the distance LEN .

Input

- Coordinates of the first contour point P_A
- Distance LEN from the auxiliary point P_H to the first contour point P_A
- Tool radius compensation for machining

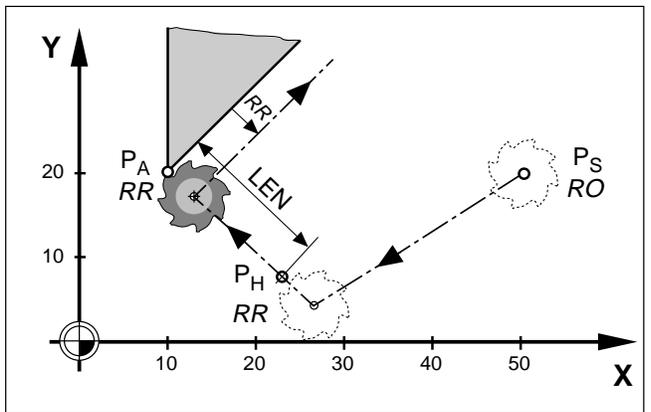


Fig. 5.7: Approaching on a straight line perpendicular to the first contour point

NC blocks

$L X+50 Y+20 R0 FMAX M3$ P_S without radius compensation, rapid traverse, spindle ON with clockwise rotation
 $APPR LN X+10 Y+20 Z-10 LEN+20 RR F100$ P_A with radius compensation RR , machining feed rate, P_H at distance $LEN=20$ mm from P_A
 L End point of the 1st contour element



Approaching on a circular arc with tangential connection: APPR CT

The tool moves on a straight line from P_S to an auxiliary point P_H . From P_H it moves to the first contour point P_A following a circular arc that is tangential to the first contour element.

The arc from P_H to P_A is determined through the radius R and the center angle CCA .

The direction of rotation of the circular path is automatically derived from the tool path for the first contour element.

Input

- Coordinates of the first contour point P_A
- Radius R of the arc
- Center angle CCA of the arc (maximum input value 360°)
- Tool radius compensation for machining

Algebraic signs

- CCA can only be entered as a positive value
- R must always be entered as a positive value

NC blocks

L X+40 Y+10 R0 FMAX M3 P_S without radius compensation, rapid traverse, spindle ON with clockwise rotation

APPR CT X+10 Y+20 Z-10 CCA180 R+10

RR F100 P_A with radius compensation RR , machining feed rate, radius $R = +10$ mm, center point angle $CCA = 180^\circ$

L End point of the 1st contour element

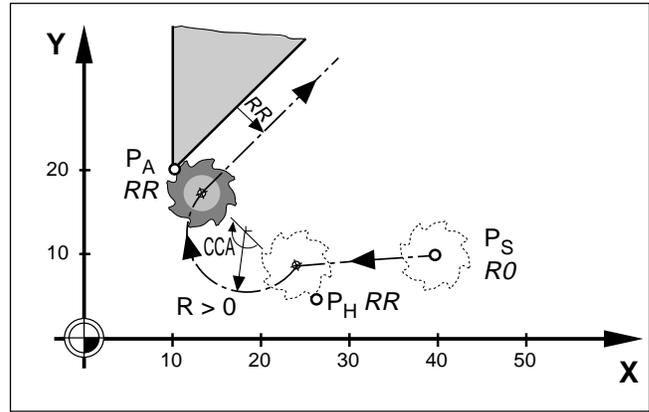


Fig. 5.8: Approaching on a circular arc with tangential connection

Circular arc as tangential connection from a straight line to the first contour element: APPR LCT

The tool moves on a straight line from the starting position P_S to an auxiliary point P_H . From P_H it moves on an arc to the first contour point P_A .

The arc is connected tangentially both to the line from P_S to P_H as well as to the first contour element. Once these two lines are known, the tool radius compensation then suffices to completely define the tool path.

This type of tool path is similar to the corner rounding (RND) function described on page 5-30.

Input

- Coordinates of the first contour point P_A
- Radius R of the arc
- Tool radius compensation for machining

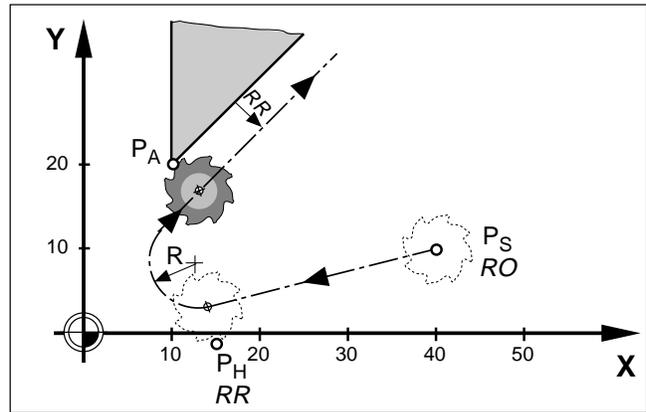


Fig. 5.9: Contour approach on a circular arc tangentially connecting a straight line and the workpiece contour

Algebraic sign for R

Always enter R as a positive value.

NC blocks

L X+40 Y+10 R0 FMAX M3 P_S without radius compensation, rapid traverse, spindle ON with clockwise rotation
APPR LCT X+10 Y+20 Z-10 R10 RR F100 P_A with radius compensation RR, machining feed rate, Radius $R = 10$ mm
L End point of the first contour element



Departing the contour

Departing tangentially on a straight line: DEP LT

The tool moves on a straight line from the last contour point P_E to the end position P_N . The line lies in the extension of the last contour element. P_N is separated from P_E by the distance LEN.

Input

- The distance LEN from the last contour point P_E to the end position P_N

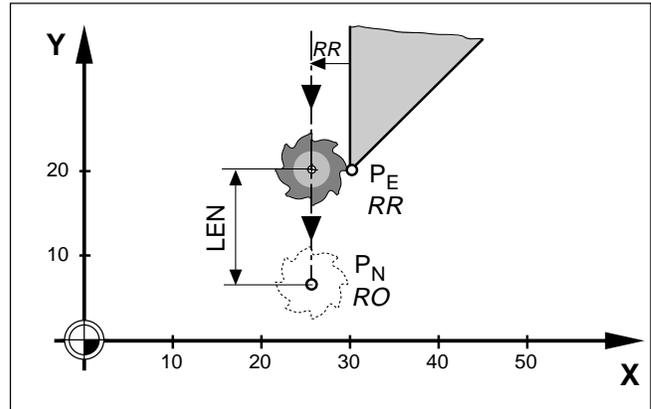


Fig. 5.10: Contour departure on a tangentially connected straight line

NC blocks

LY+20 RR F100 P_E with radius compensation, machining feed rate
DEP LT LEN 12.5 F100 Depart contour by LEN=12.5 mm
LZ+100 FMAX M2 Retract in Z, return to block 1, end program

Departing on a straight line perpendicular to the last contour point: DEP LN

The tool moves on a straight line from the last contour point P_E to the end position P_N . The straight line departs on a path that is perpendicular to the last contour element. P_N is separated from P_E by the distance LEN + tool radius.

Input

- The distance LEN

Algebraic sign

Always enter LEN as a positive value.

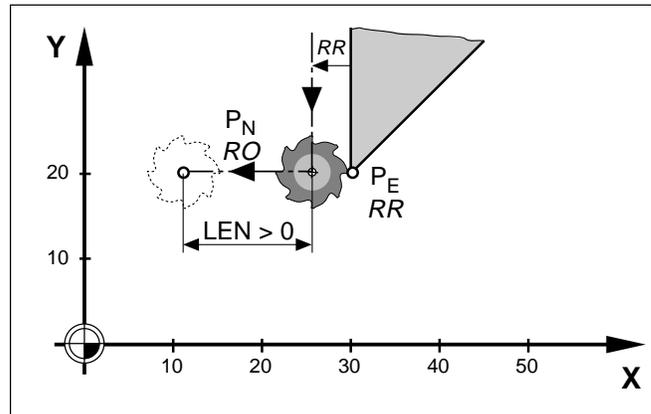


Fig. 5.11: Contour departure on a straight line perpendicular to the last contour point

NC blocks

LY+20 RR F100 P_E with radius compensation, feed rate for machining
DEP LN LEN+20 F100 Depart on the radius compensation side by LEN = 20 mm
LZ+100 FMAX M2 Retract in Z, return to block 1, end program

Departing tangentially on a circular arc: DEP CT

The tool moves on a circular arc from the last contour point P_E to the end position P_N . The arc is tangentially connected to the last contour element.

Input

- Radius R of the circular arc
- Center angle CCA of the arc (maximum input value 360°)

Algebraic sign for R

Always enter R as a positive value.

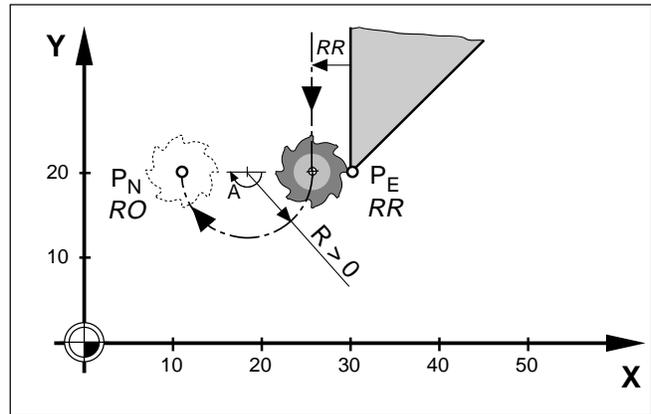


Fig. 5.12: Contour departure on a tangentially connected circular arc

NC blocks

$LY+20 RR F100$ P_E with radius compensation, feed rate for machining
 $DEP CT CCA180 R+10 F100$ Center angle $CCA = 180^\circ$, radius $R = 10$ mm
 $L Z+100 FMAX M2$ Retract in Z , return to block 1, end program

Departing on a circular arc tangentially connecting the contour and a straight line: DEP LCT

The tool moves on a circular arc from the last contour point P_E to an auxiliary point P_H . It then moves on a straight line from P_H to the end position P_N .

The arc is tangentially connected both to the last contour element and to the line from P_H to P_N . Once these two lines are known, the radius R then suffices to completely define the tool path.

This type of tool path is similar to the corner rounding (RND) function described on page 5-30.

Input

- Coordinates of the end position P_N
- Radius R of the arc

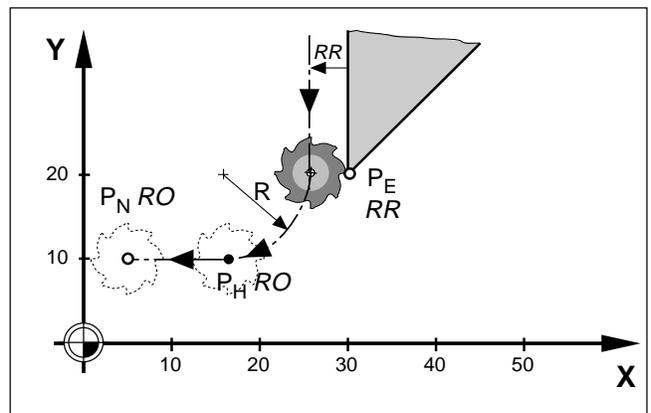


Fig. 5.13: Departing on a circular arc tangentially connecting the contour with a subsequent straight line

NC blocks

$LY+20 RR F100$ P_E , with radius compensation, feed rate for machining
 $DEP LCT X+5 Y+10 R10 F100$ P_N , radius $R = 10$ mm
 $L Z+100 FMAX$ Retract in Z , return to block 1, end program



5.3 Path Functions

General information

Part program input

You create a part program essentially by entering the given workpiece dimensions as coordinates. These coordinates can be programmed as absolute or as relative values.

The resulting blocks normally contain the coordinates of the end points of the contour elements.

The TNC automatically calculates the path of the tool from the tool data and the radius compensation.

Machine axis movement under program control

All axes programmed in a single block are moved simultaneously.

Paraxial movement

The tool path is parallel to the programmed axis.

Number of axes programmed in the NC block: 1

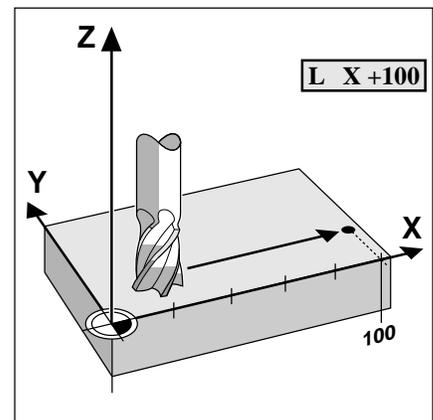


Fig. 5.14: Paraxial movement

Movement in the main planes

The tool moves to the programmed position on a straight line or circular arc in a plane.

Number of axes programmed in the NC block: 2

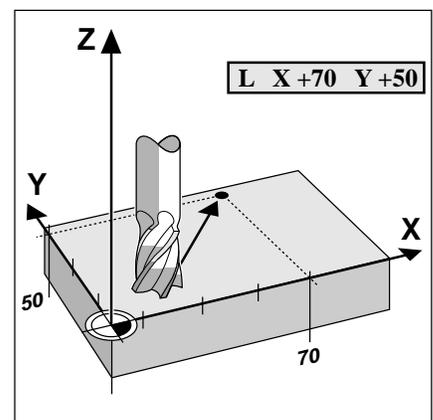


Fig. 5.15: Movement in a main plane (X/Y plane)

Movement of three machine axes (3D movement)

The tool moves in a straight line to the programmed position.

Number of axes programmed in the NC block: 3

Exception: A helical path is created by combining a circular movement in a plane with a linear movement perpendicular to the plane.

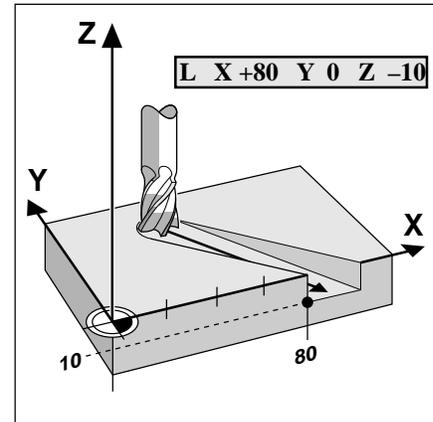


Fig. 5.16: Three dimensional movement

Entering more than three coordinates (not on TNC 407)

The TNC controls up to 5 axes simultaneously. Five-axis machining can include movement in 3 linear and 2 rotary axes, for example.

Such programs are too complex to program at the machine.

Advantages of five-axis machining of 3D surfaces:

- The part can be machined with cylindrical end mills (inclined-tool milling).
- Faster machining
- Better surface definition

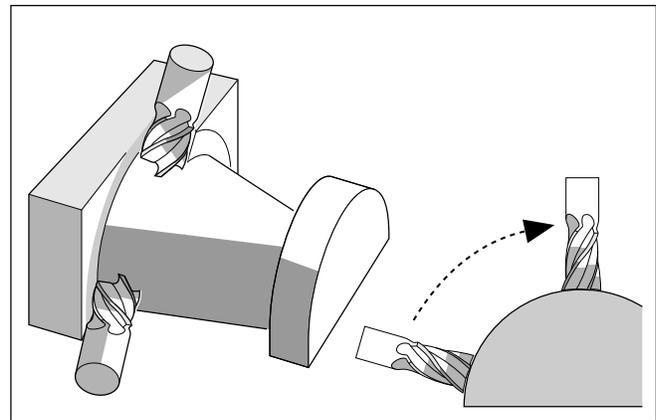


Fig. 5.17: Example of simultaneous movement of more than three axes: machining a 3D surface with an end mill

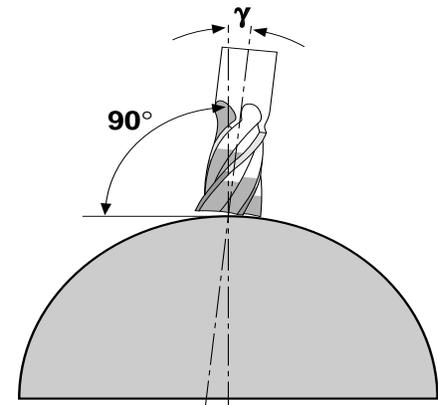


Fig. 5.18: Inclined-tool machining

Input example:

```
L X+20 Y+10 Z+2 A+15 C+6 R0 F100 M3
```

(3 linear and 2 rotary axes)

The additional coordinates are programmed as usual in an L block.



The TNC graphics do not simulate four- or five-axis movements.

Overview of path functions

The path function keys determine the type of contour element and initiate the plain language dialog.

Function	Key	Tool movement
Line		Straight line
CHamFer		Chamfer between two straight lines
Circle Center		Coordinates of a circle center or pole
Circle		Circular arc around a circle center CC to an arc end point
Circle by Radius		Circular arc with a certain radius
Circle, Tangential		Circular arc with a tangential connection to the previous contour element
Corner RouNDing		Circular arc with tangential connection to the previous and subsequent contour elements

5.4 Path Contours – Cartesian Coordinates

Straight line L

To program a straight line you enter:

- The coordinates of the end point (E)
- If necessary, radius compensation, feed rate, miscellaneous function

The tool moves in a straight line from its current (starting) position to the end point (E). The starting position (S) was programmed in the previous block.

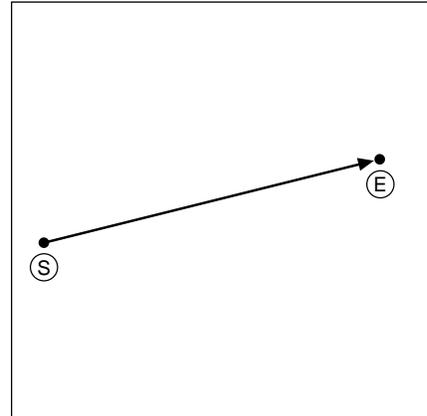


Fig. 5.19: A linear movement

To program a straight line



COORDINATES ?	
If necessary <input type="checkbox"/> I e.g. <input type="checkbox"/> X e.g. <input type="text" value="5"/> <input type="text" value="0"/> if necessary <input type="checkbox"/> +/-	Identify coordinates as relative, for example IX=50 mm. Select the axis (orange axis-selection key), for example X. Enter the coordinates of the end point. If a coordinate is negative, press the +/- key once, for example IX=-50 mm.
e.g. <input type="text" value="Y"/> ⋮ e.g. <input type="text" value="Z"/>	Enter all further coordinates of the end point.
<input type="button" value="ENT"/>	After entering all coordinates, close the dialog with the ENT key.

⋮

⋮

TOOL RADIUS COMP. RL / RR / NO COMP.?	
	The TNC must move the tool to the left of the programmed contour to compensate its radius.
	The TNC must move the tool to the right of the programmed contour to compensate its radius.
	The TNC moves the tool center directly to the end point.
▼	
FEED RATE = ? / F MAX = ENT	
e.g.    	Enter the feed rate of the tool on the straight line, for example 100 mm/min.
	Enter rapid tool traverse, F = FMAX.
▼	
MISCELLANEOUS FUNCTION M ?	
e.g.  	Enter a miscellaneous function, if appropriate, for example M3 (Spindle ON, clockwise rotation).

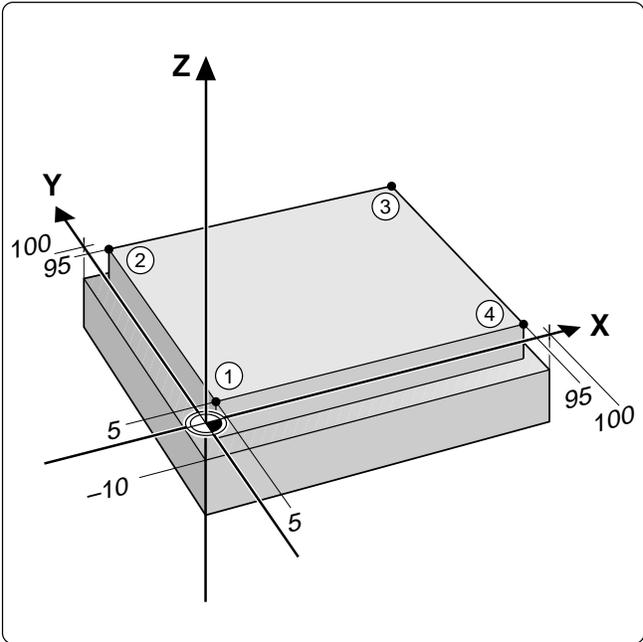
Resulting NC block: L IX-50 Y+10 Z-20 RR F100 M3

Example for exercise: Milling a rectangle

Coordinates of the corner points:

①	X = 5 mm	Y = 5 mm
②	X = 5 mm	Y = 95 mm
③	X = 95 mm	Y = 95 mm
④	X = 95 mm	Y = 5 mm

Milling depth: Z = -10 mm



Part program

0	BEGIN PGM RECTANG MM	Begin program; program name RECTANG; dimensions in millimeters
1	BLK FORM 0.1 Z X+0 Y+0 Z-20	
2	BLK FORM 0.2 X+100 Y+100 Z+0	Define blank form for graphic workpiece simulation (MIN and MAX points)
3	TOOL DEF 1 L+0 R+5	
4	TOOL CALL 1 Z S1000	Define tool in the program; call tool in the spindle axis Z; spindle speed S = 1000 rpm
5	L Z+100 R0 FMAX M6	Retract in the spindle axis; rapid traverse; insert tool
6	APPR LT X+5 Y+5 Z-10 LEN20 RL F100 M3	Approach contour on a straight line with tangential connection
7	L Y+95	Move to second contour point - corner point ②. All values not programmed remain the same as in block 8
8	L X+95	Move to third contour point - corner point ③
9	L Y+5	Move to fourth contour point, corner point ④
10	L X+5 Y+5	Conclude milling: Return to first contour point
11	DEP LN LEN+20 F100	Depart contour on a straight line perpendicular to the last contour element
12	L Z+100 FMAX M2	Move tool to setup clearance; rapid traverse; spindle OFF, coolant OFF, program run STOP, return to block 1 of the program
13	END PGM RECTANG MM	End of program



Chamfer CHF

The chamfer function enables you to cut off corners at the intersection of two straight lines

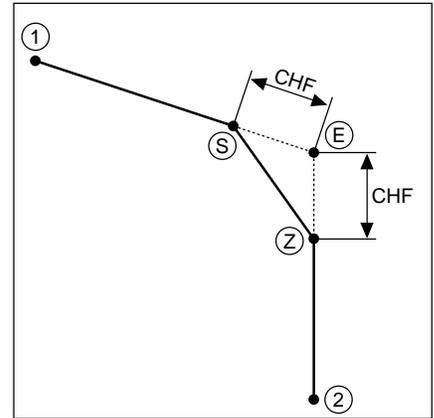


Fig. 5.20: Chamfer from S to Z

Enter the length (CHF) to be removed from each side of the corner.

Prerequisites:

- The blocks before and after the CHF block must be in the same working plane.
- The radius compensation before and after the CHF block must be the same.
- An inside chamfer must be large enough to accommodate the current tool.

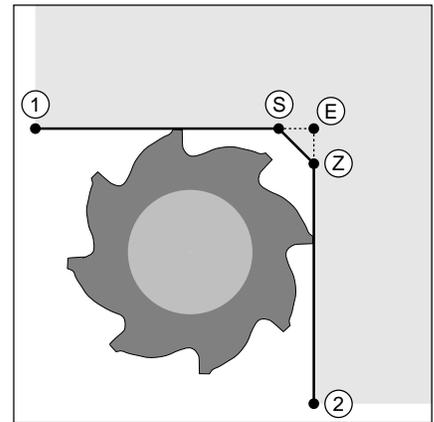


Fig. 5.21: Tool radius too large



- You cannot start a contour with a CHF block.
- A chamfer is only possible in the working plane.
- The feed rate for chamfering is taken from the previous block.
- The corner point E is cut off by the chamfer and is not part of the contour.

To program a chamfer:

	Select "chamfer."
CHAMFER SIDE LENGTH ?	
e.g. 5 ENT	Enter the length to be removed from each side of the corner, for example 5 mm.

Resulting NC block: CHF 5

Circles and circular arcs

The TNC moves two machine axes simultaneously in a circular path relative to the workpiece. This is also possible in secondary axes U, V, and W.

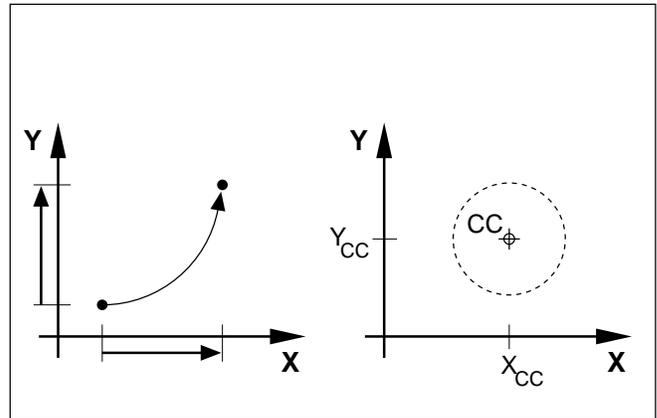


Fig. 5.22: Circular arc and circle center

Circle Center CC

You can define a circle by entering its center CC. A circle center also serves as reference (pole) for polar coordinates.

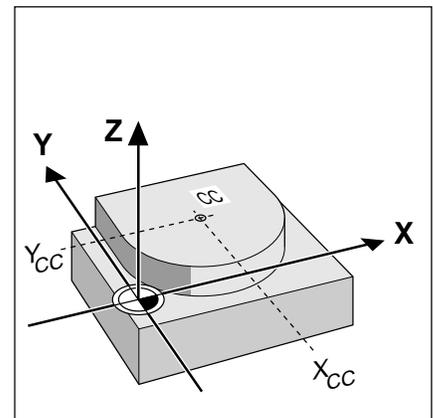


Fig. 5.23: Circle center coordinates

Direction of Rotation DR

When there is no tangential transition to another contour element, enter the mathematical direction of rotation DR:

- A clockwise direction of rotation is mathematically negative: DR-
- A counterclockwise direction of rotation is mathematically positive: DR+

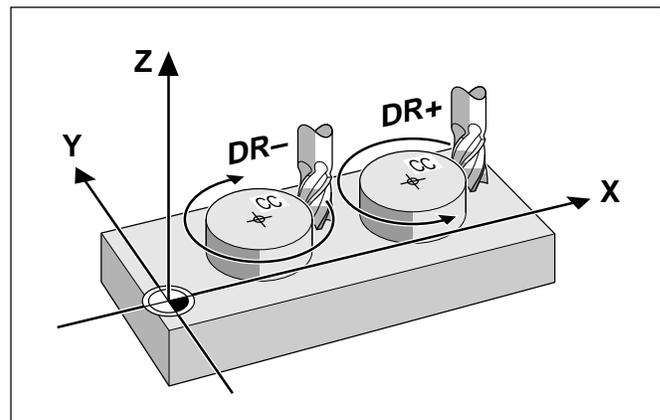


Fig. 5.24: Direction of rotation for circular movements

Radius compensation in circular paths

You cannot begin a radius compensation in a circle block. It must be activated beforehand in a line block (L block) or in the APPR block.

Circles in the main planes

When you program a circle, the TNC assigns it to one of the main planes. This plane is automatically defined when you set the spindle axis during TOOL CALL.

Spindle axis	Main plane
Z	XY (UV, XV, UY)
Y	ZX (WU, ZU, WX)
X	YZ (VW, YW, VZ)

Fig. 5.25: Defining the spindle axis also defines the main plane



You can program circles that do not lie parallel to a main plane by using Q parameters. (see Chapter 7) or the TNC function for tilting the working plane (see page 8-55).

Circle Center CC

If you program an arc using the C path function key, you must first define the circle center CC by:

- entering the Cartesian coordinates of the circle center
- using the circle center defined in an earlier block
- capturing the actual position

You can define the last programmed position as circle center by entering an empty CC block.

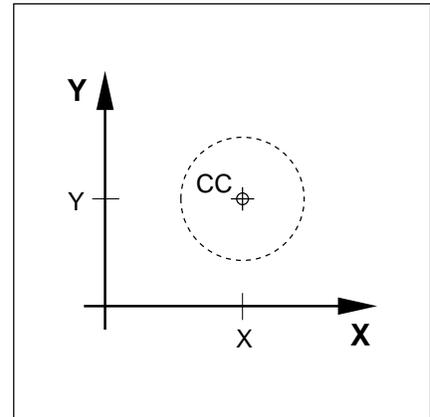


Fig. 5.26: Circle center CC

Validity of a circle center definition

A circle center definition remains effective until a new circle center is defined. The circle center can also be entered for the secondary axes U, V, and W.

Entering the CC as a relative value

If you enter the circle center with relative coordinates, you have defined it in terms of the last programmed position.

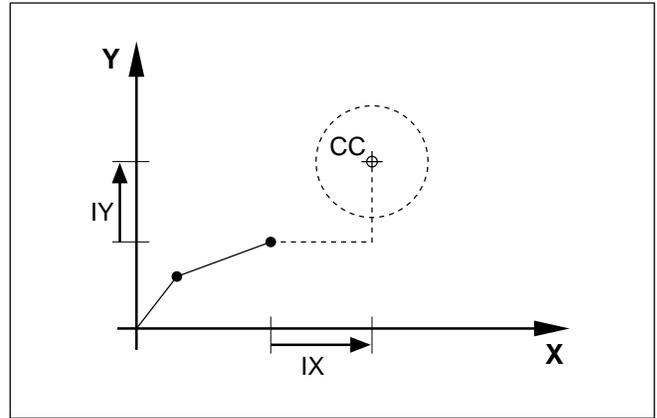


Fig. 5.27: Incremental coordinates for a circle center



- The circle center CC also serves as pole for polar coordinates.
- CC defines a position as a circle center. The resulting contour is located on the circle, not on the circle center.

To program a circle center (pole):

COORDINATES ?	
e.g. X e.g. 2 0 ENT	Select the coordinate axis, for example X. Enter the coordinate for the circle center in this axis, for example X=20 mm.
e.g. Y e.g. 1 0 -/+ ENT	Select the second coordinate axis, for example Y. Enter the coordinate of the circle center, for example Y=-10 mm.

Resulting NC block: CC X+20 Y-10

Circular path C around the circle center CC

Prerequisites

The circle center CC must have been previously defined in the program.
The tool is located at the circle starting position (S).

Input

- Arc end point
- Direction of rotation DR

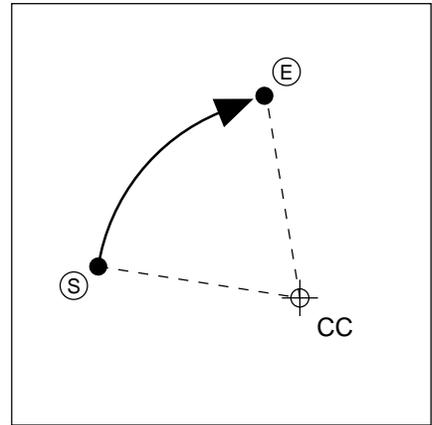


Fig. 5.28: Circular path from (S) to (E) around CC



The starting and end points of the arc must lie on the circle.
Input tolerance: up to 0.016 mm (selectable with MP 7431).

- To program a full circle, enter the same point for the end point as for the start point in a C block.

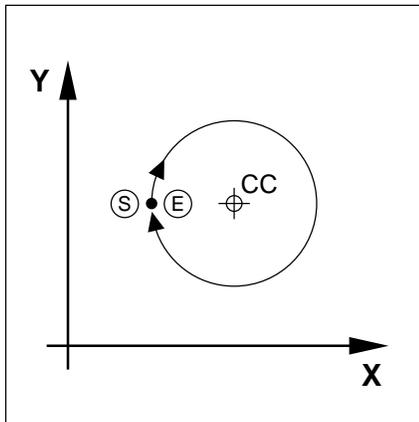


Fig. 5.29: Full circle around CC with a C block

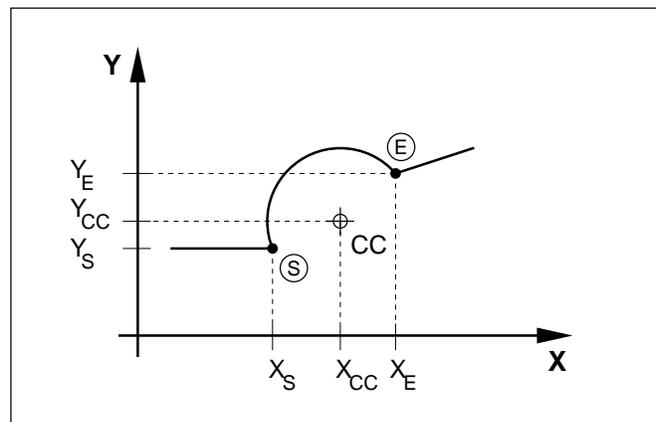


Fig. 5.30: Coordinates of a circular arc

To program a circular arc C around a circle center CC:

	COORDINATES ?	
	e.g. I X 5 e.g. Y -/+ 5 ENT	Enter the first coordinate of the arc end point, for example IX = 5 mm. Enter the second coordinate of the arc end point, for example Y = -5 mm. Terminate coordinate entry.
ROTATION CLOCKWISE: DR- ?		
1 x -/+ or 2 x -/+ ENT	Select negative (DR-) or positive direction of rotation (DR+).	

If necessary, enter also:

- Radius compensation
- Feed rate
- Miscellaneous function

Resulting NC block: C IX+5 Y-5 DR-

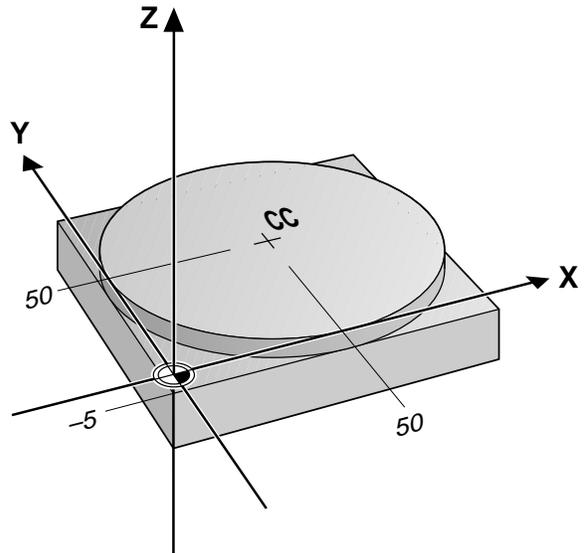
Example for exercise: Milling a full circle in one block

Circle center CC: X = 50 mm
Y = 50 mm

Beginning and end
of the circular arc C: X = 50 mm
Y = 0 mm

Milling depth: Z = -5 mm

Tool radius: R = 15 mm

**Part program**

```

0 BEGIN CIRCLE MM ..... Begin program
1 BLK FORM 0.1 Z X+0 Y+0 Z-20 ..... Define workpiece blank
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 6 L+0 R+15 ..... Define tool
4 TOOL CALL 6 Z S500 ..... Call tool
5 CC X+50 Y+50 ..... Coordinates of the circle center CC
6 L Z+100 R0 FMAX M6 ..... Change tool
7 APPR CT X+50 Y+0 Z-5 CCA90 R+20 RR F100 M3 .... Approach contour on a tangential arc
8 C X+50 Y+0 DR+ ..... Mill circular arc C around circle center CC; End point coordinates X=+50 mm and Y=0; positive direction of rotation
9 DEP CT CCA180 R+30 F100 ..... Depart contour on a tangential arc
10 L Z +100 F MAX M2 ..... Retract tool and end program
11 END PGM CIRCLE MM ..... End of program

```

Circular path CR with defined radius

The tool moves on a circular path with the radius R.

Input

- Coordinates of the arc end point
- Arc radius R
- Direction of rotation DR

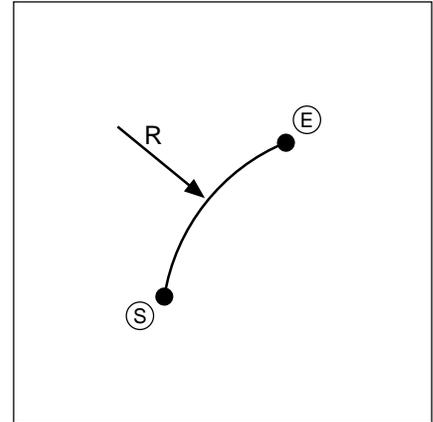


Fig. 5.31: Circular path from S to E with radius R



- To program a full circle with CR you must enter two successive CR-blocks.
- The distance from the starting point to the end point cannot be larger than the diameter of the circle.
- The maximum permissible radius is 99.999 m.
- You can also enter rotary axes (A, B, C).

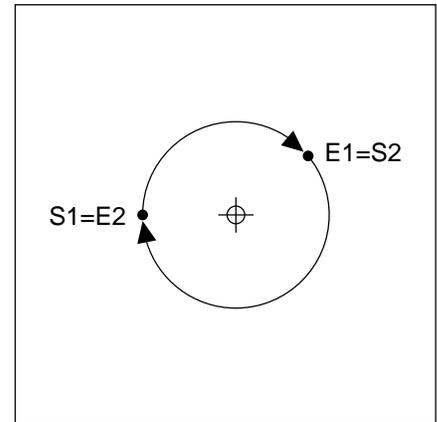


Fig. 5.32: Full circle with two CR blocks

Central angle CCA and arc radius R

Starting point S and end point E can be connected by four different arcs with the same radius. The arcs differ in their curvatures and lengths.

To program an arc **larger than a semicircle** ($CCA > 180^\circ$), enter the radius R with a **negative** sign ($R < 0$).

To program an arc **smaller than a semicircle** ($CCA < 180^\circ$) enter the radius R with a **positive** sign ($R > 0$).

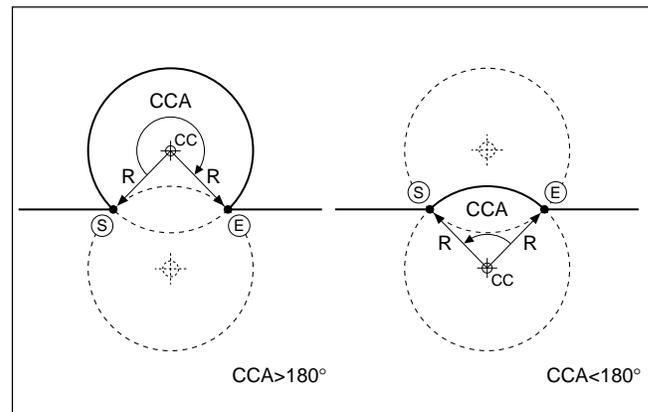


Fig. 5.33: Circular arcs with central angles greater than and less than 180°

Direction of rotation DR and arc shape

The direction of rotation determines whether the arc is

- convex (curved outwards) or

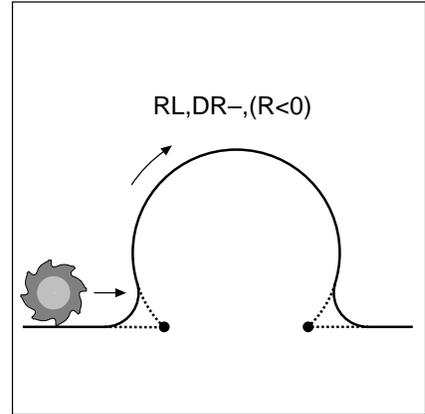


Fig. 5.34: Convex path

- concave (curved inwards)

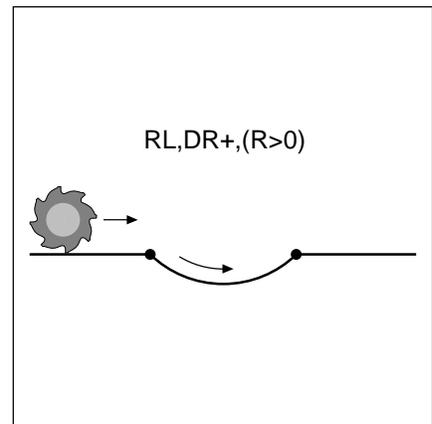


Fig. 5.35: Concave path

To program a circular arc with defined radius:

	<p>COORDINATES ?</p>
<p>e.g. X 10</p> <p>Y 2 ENT</p>	<p>Enter the coordinates of the arc end point, for example X=10 mm, Y=2 mm.</p>
	
<p>CIRCLE RADIUS (SIGN) ?</p>	
<p>e.g. 5 -/+ ENT</p>	<p>Enter the arc radius, for example R=5 mm; and determine the size of the arc using the sign, here the negative sign.</p>
	
<p>ROTATION CLOCKWISE: DR-?</p>	
<p>1x -/+ or 2x -/+</p> <p>ENT</p>	<p>Define circular arc with negative (DR-) or positive direction of rotation (DR+).</p>

If necessary, enter also:

- Radius compensation
- Feed rate
- Miscellaneous function

Resulting NC block: CR X+10 Y+2 R-5 DR- RL

Example for exercise: Milling a concave semicircle

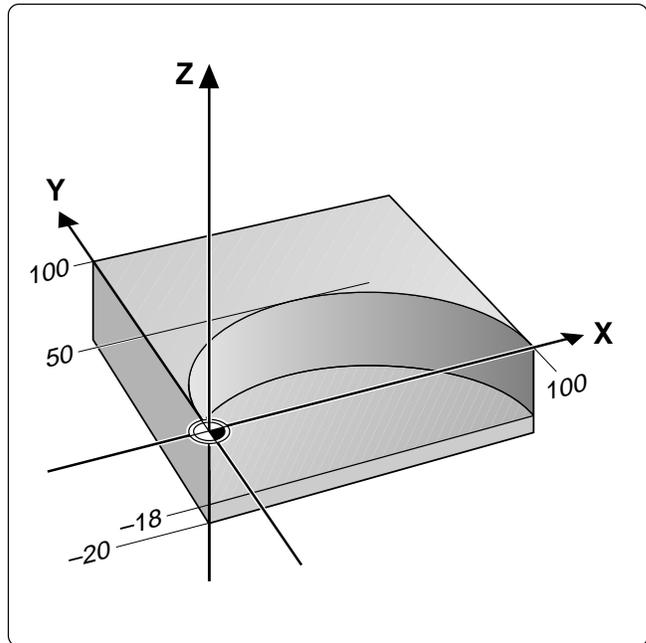
Semicircle radius: $R = 50$ mm

Coordinates of the arc starting point: $X = 0$
 $Y = 0$

Coordinates of the arc end point: $X = 100$ mm
 $Y = 0$

Tool radius: $R = 25$ mm

Milling depth: $Z = -18$ mm

**Part program**

```

0 BEGIN PGM RADIUS M ..... Begin program
1 BLK FORM 0.1 Z X+0 Y+0 Z-20 ..... Define the workpiece blank
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 2 L+0 R+25 ..... Define the tool
4 TOOL CALL 2 Z S2000 ..... Call the tool
5 L Z+100 R0 FMAX M6 ..... Insert and pre-position the tool
6 APPR LCT X+0 Y+0 Z-18 R30 RR F100 M3 ..... Approach contour with a straight line and tangential arc
7 CR X+100 Y+0 R50 DR- ..... Mill circular arc CR to the end point X = 100 mm, Y = 0; radius
R = 50 mm, negative direction of rotation
8 DEP LCT X+70 Y-30 R20 F100 ..... Depart contour on a tangential arc with connecting straight
line
9 L Z+100 F MAX M2
10 END PGM RADIUS MM ..... Retract tool and end program

```

Circular path CT with tangential connection

The tool moves in an arc that starts at a tangent with the previously programmed contour element.

A transition between two contour elements is called tangential when one contour element makes a smooth and continuous transition to the next. There is no visible corner at the intersection.

Input

Coordinates of the arc end point

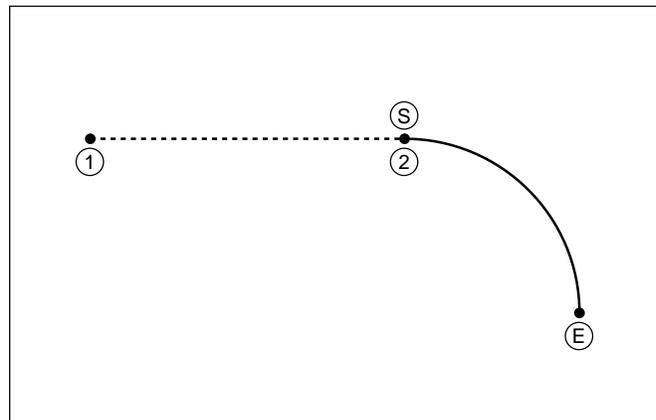


Fig. 5.36: The straight line ① - ② is connected tangentially to the circular arc ② - ③

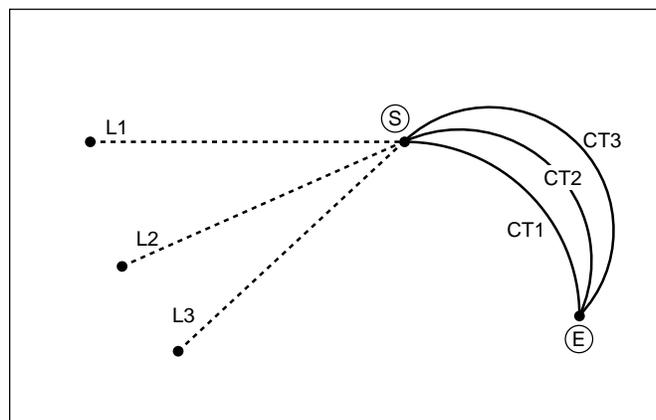


Fig. 5.37: The path of a tangential arc depends on the preceding contour element

Prerequisites:

- The contour element to which the tangential arc connects must be programmed immediately before the CT block.
- There must be at least two positioning blocks defining the tangentially connected contour element before the CT block.



A tangential arc is a two-dimensional operation: the coordinates in the CT block and in the positioning block before it should be in the plane of the arc.

To program a circular path CT with tangential connection:

CT

▶

COORDINATES ?

e.g. I X 5 0

I Y -/+ 1 0

ENT

Enter the coordinates of the arc end point, for example IX = 50 mm, IY = -10 mm.

If necessary, enter:

- Radius compensation
- Feed rate
- Miscellaneous function

Resulting NC block: CT IX+50 IY-10 RR

Example for exercise: Circular arc connecting to a straight line

Coordinates of the transition point from the straight line to the arc:

X = 10 mm
Y = 40 mm

Coordinates of the arc end point:

X = 50 mm
Y = 50 mm

Milling depth:

Z = -15 mm

Tool radius:

R = 20 mm

Part program

```

0 BEGIN PGM TANGENT MM ..... Begin the program
1 BLK FORM 0.1 Z X+0 Y+0 Z-20 ..... Define the blank
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 2 L+0 R+20 ..... Define the tool
4 TOOL CALL 2 Z S 1000 ..... Call the tool
5 L Z+100 R0 FMAX M6 ..... Insert the tool
6 APPR LN X+50 Y+0 Z-15 LEN+20 RL F100 M3 .... Approach the contour on a straight line perpendicular to the
first contour element
7 L X+10 Y+40 ..... Straight line to with the arc connects tangentially
8 CT X +50 Y +50 ..... Arc to the end point with the coordinates X = 50 mm and
Y = 50 mm; connects tangentially to the straight line in
block 7
9 L X+100 ..... End of contour
10 DEP LCT X+130 Y+70 Z+100 R20 F2000 M2 ..... Depart contour on a tangential arc with connecting straight
line; retract tool and end program
11 END PGM TANGENT MM
    
```

Corner rounding RND

The tool moves in an arc that connects tangentially both with the preceding and the subsequent elements.

The TNC function is useful for rounding off corners.

Input

- Radius of the arc
- Feed rate for RND

Prerequisite

On inside corners, the rounding arc must be large enough to accommodate the tool.

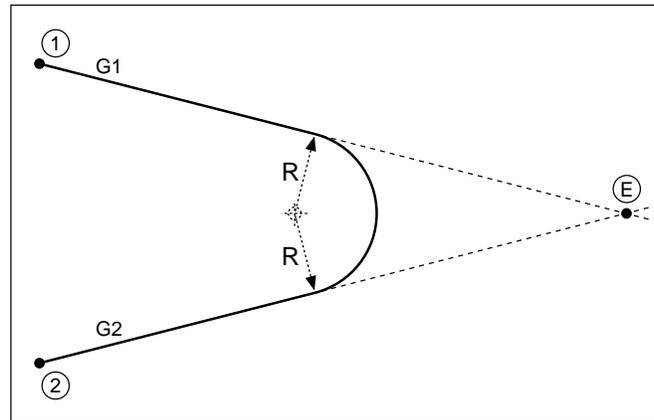


Fig. 5.38: Rounding radius R between G1 and G2



- In the preceding and subsequent positioning blocks both coordinates should lie in the plane of the arc.
- The corner point \textcircled{E} is cut off by the rounding arc and is not part of the contour.
- A feed rate programmed in the RND block is effective only in that block. After the RND block the previous feed rate becomes effective again.
- You can also use an RND block for a tangential contour approach if you do not want to use an APPR function.

To program a tangential arc between two contour elements:

	▶	ROUNDING-OFF RADIUS R ?
	e.g. 1 0 ENT	Enter the rounding radius, for example R=10 mm.
▼		
FEED RATE ? F=		
e.g. 1 0 0 ENT	Enter the feed rate for the rounding radius, for example F=100 mm/min.	

Resulting NC block: `RND R 10 F 100`

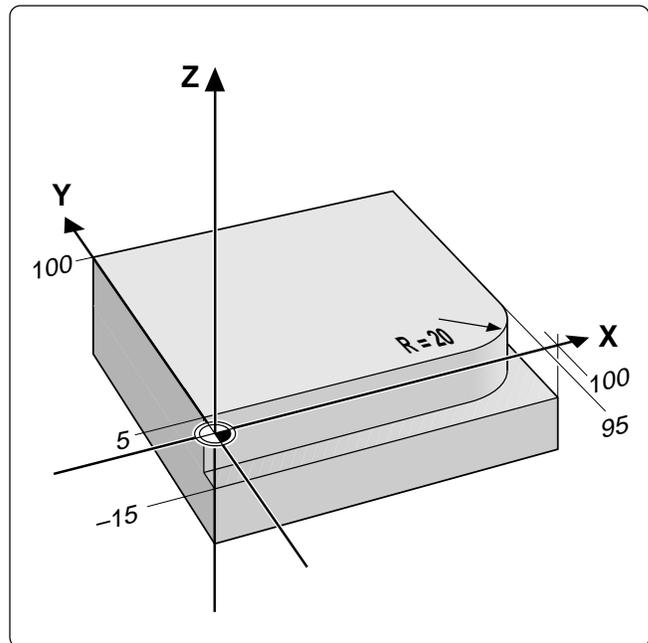
Example for exercise: Rounding a corner

Coordinates of the corner point: X = 95 mm
Y = 5 mm

Rounding radius: R = 20 mm

Milling depth: Z = -15 mm

Tool radius: R = 10 mm

**Part program**

0	BEGIN PGM ROUNDING MM	Begin the program
1	BLK FORM 0.1 Z X+0 Y+0 Z-20	Define the workpiece blank
2	BLK FORM 0.2 X+100 Y+100 Z+0	
3	TOOL DEF 1 L+0 R+10	Define the tool
4	TOOL CALL 1 Z S1500	Call the tool
5	L Z+100 R0 FMAX M6	Insert the tool
6	APPR LN X+0 Y+5 Z-15 LEN+20 RR F100 M3	Approach the contour on a straight line perpendicular to the first contour element
7	L X+95	First straight line for the corner
8	RND R20	Insert a tangential arc with radius R = 20 mm between the contour elements
9	L Y+100	Second straight line for the corner
10	DEP LT LEN20 F100	Depart the contour tangentially on a straight line
11	L Z+100 F MAX M2	
12	END PGM ROUNDING MM	

5.5 Path Contours – Polar Coordinates

Polar coordinates are useful for programming:

- Positions on circular arcs
- Positions from workpiece drawings showing angular dimensions

Polar coordinates are explained in detail in Section 1.2 “Fundamentals of NC”.

Polar coordinates are marked with a P.

Polar coordinate origin: Pole CC

You can define the pole anywhere in the program before the blocks containing polar coordinates. Enter the pole in Cartesian coordinates as a circle center in a CC block.

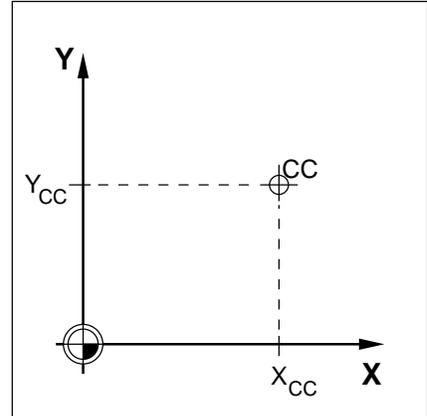


Fig. 5.39: The pole is entered as CC

Straight line LP

- You can enter any value from -360° to $+360^\circ$ for PA.
- Enter the algebraic sign for PA relative to the angle reference axis:
For an angle from the reference axis counterclockwise to PR: $PA > 0$
For an angle from the reference axis clockwise to PR: $PA < 0$

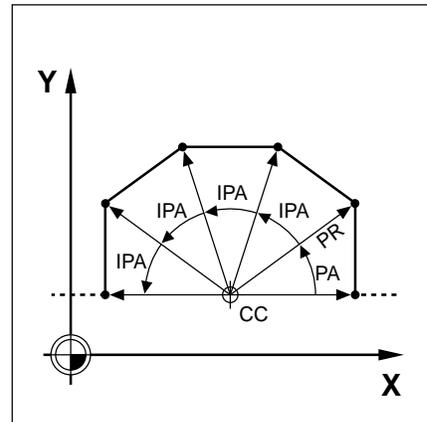


Fig. 5.40: Contour consisting of straight lines with polar coordinates

 ► COORDINATES ?	
P	Select polar coordinates.
POLAR COORDINATES-RADIUS PR ?	
e.g. 5 ENT	Enter the radius from the pole to the straight line end point, for example PR = 5 mm.
POLAR COORDINATES-ANGLE PA ?	
e.g. 30 ENT	Enter the angle from the reference axis to PR, for example PA = 30°.

If necessary, enter:

Radius compensation R

Feed rate F

Miscellaneous function M

Resulting NC block: LP PR+5 PA+30

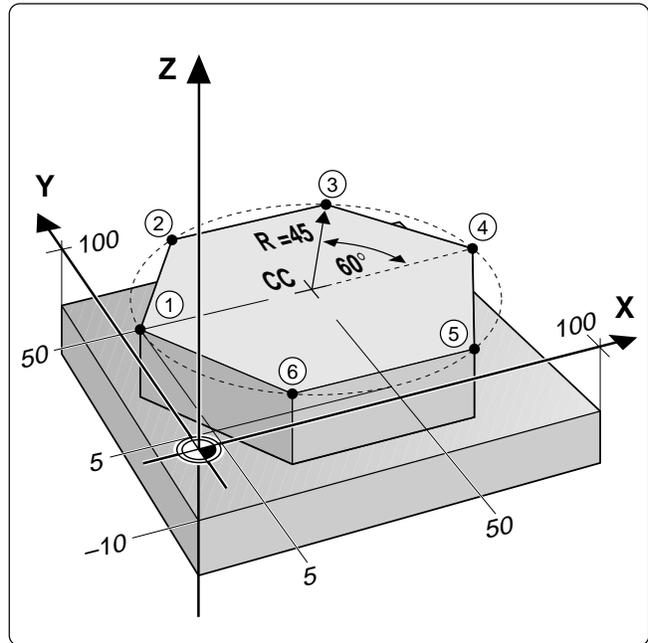
Example for exercise: Milling a hexagon

Corner point coordinates:

①	PA = 180°	PR = 45 mm
②	PA = 120°	PR = 45 mm
③	PA = 60°	PR = 45 mm
④	PA = 0°	PR = 45 mm
⑤	PA = 300°	PR = 45 mm
⑥	PA = 240°	PR = 45 mm

Milling depth: Z = -10 mm

Tool radius: R = 5 mm



Part program

```

0 BEGIN PGM HEXAGON MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+5
4 TOOL CALL 1 Z S1000
5 CC X+50 Y+50
6 L Z+100 X-20 Y+50 R0 F MAX M6
7 L Z-10 F MAX
8 APPR PCT PR+45 PA+180 CCA180 R+20 RL F100 M3

9 LP PA+120
10 LP PA+60
11 LP IPA+0
12 LP PA-60
13 LP PA-120
14 LP PA-180

15 DEP CT CCA135 R+20 F100 ..... Depart the contour tangentially on an arc
16 L Z+100 F MAX M2
17 END PGM HEXAGON MM
    
```

General data and first contour point (corner point ①)

Corner points ② to ⑥ and last contour point at ①; absolute and incremental programming

Circular path CP around pole CC

The polar coordinate radius is also the radius of the arc. It is already defined by the distance from the pole CC to the starting point \textcircled{S} .

Input

- Polar coordinate angle PA for arc end point
- Direction of rotation DR



- For incremental values, enter the same sign for DR and PA.
- You can enter values from -5400° to $+5400^\circ$ for PA.

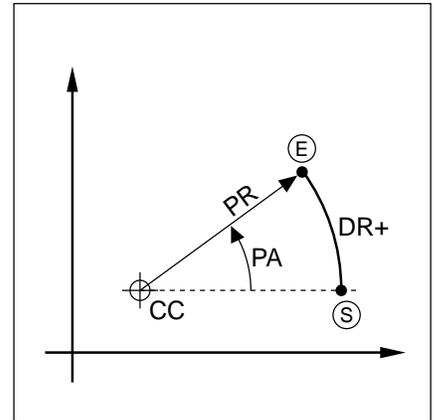


Fig. 5.41: Circular path around a pole

COORDINATES ?	
P	Select polar coordinates.
POLAR COORDINATES-ANGLE PA ?	
e.g. 10 ENT	Enter the angle PA of the arc end point = 10° .
ROTATION CLOCKWISE: DR- ?	
-/+ ENT	Set the direction of rotation for the tool path, for example negative for clockwise rotation.

If necessary, enter:

- Radius compensation R
- Feed rate F
- Miscellaneous function M

Resulting NC block: CP PA+10 DR-

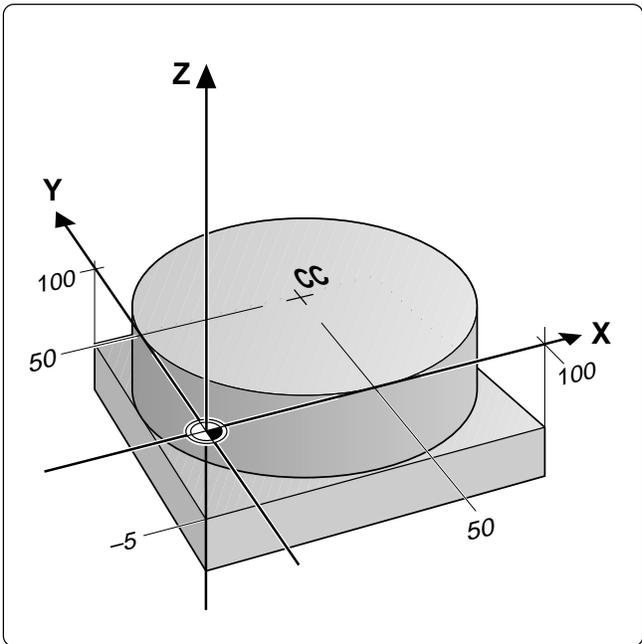
Example exercise: Milling a full circle

Circle center coordinates: X = 50 mm
Y = 50 mm

Radius: R = 50 mm

Milling depth: Z = -5 mm

Tool radius: R = 15 mm



Part program

```

0 BEGIN PGM POLCIRC MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+15
4 TOOL CALL 1 Z S1000
5 CC X+50 Y+50
6 L Z+100 R0 F MAX M6
7 APPR LN X+50 Y+0 Z-5 LEN+20 RL F100 M3
8 CP PA+270 DR- ..... Circle to end point PA = 270°, negative direction of rotation
9 DEP CT CCA180 R+20 F100
10 L Z+100 F MAX M2
11 END PGM POLCIRC MM
    
```

General data and first contour point

Retract tool and end program



Circular path CTP with tangential connection

The tool moves on a circular path, starting tangentially (at ②) from a preceding contour element (① to ②).

Input:

- Polar coordinate angle PA of the arc end point (E)
- Polar coordinate radius PR of the arc end point (E)

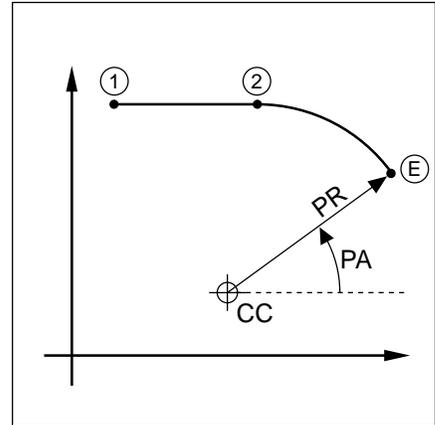


Fig. 5.42: Circular path around a pole, tangential connection



- The transition points must be defined exactly.
- The pole is not the center of the contour arc.

	COORDINATES ?
P	Select polar coordinates.
POLAR COORDINATES-RADIUS PR ?	
1 0 ENT	Enter the distance from the pole to the arc end point, for example PR = 10 mm.
POLAR COORDINATES-ANGLE PA ?	
8 0 ENT	Enter the angle from the reference axis to PR, for example PA = 80°.

If necessary, enter:

Radius compensation R
Feed rate F
Miscellaneous function M

Resulting NC block: `CTP PR +10 PA +80`

Helical interpolation

A helix is a combination of a circular movement in a main plane and a linear movement perpendicular to this plane.

A helix is programmed only in polar coordinates.

Applications:

You can use helical interpolation with form cutters to machine:

- Large-diameter internal and external threads
- Lubrication grooves

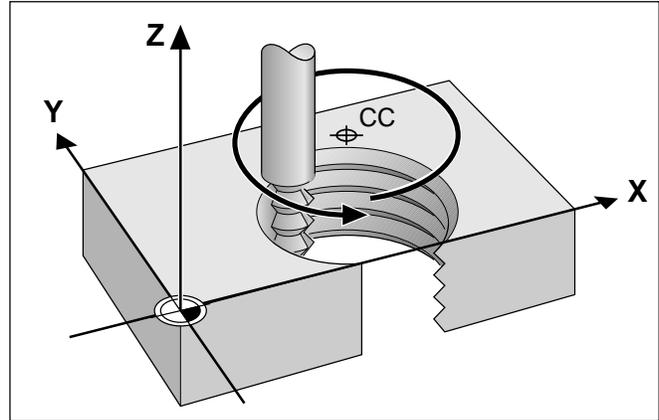


Fig. 5.43: Helix: a combination of circular and linear paths

Input

- Total incremental angle of tool traverse on the helix
- Total height of the helix

Input angle



Always enter the same sign for the rotation as for the incremental input angle. Otherwise the TNC may move the tool along the wrong path.

Calculate the incremental polar coordinate angle IPA as follows:

$IPA = n \cdot 360^\circ$; where
 n = number of revolutions of the helical path.

For IPA you can enter any value from -5400° to $+5400^\circ$ ($n = 15$). If your thread has more than 15 revolutions, program the helical interpolation in a program section repeat (see page 5-40).

Input height

Enter the helix height H in the tool axis. The height is calculated as:

$H = n \times P$,
 n = number of thread revolutions
 P = thread pitch

Radius compensation

Enter the radius compensation for the helix according to the table at right.

Internal thread	Work direction	Direction	Radius comp.
Right-hand	Z+	DR+	RL
Left-hand	Z+	DR-	RR
Right-hand	Z-	DR-	RR
Left-hand	Z-	DR+	RL
External thread	Work direction	Direction	Radius comp.
Right-hand	Z+	DR+	RR
Left-hand	Z+	DR-	RL
Right-hand	Z-	DR-	RL
Left-hand	Z-	DR+	RR

Fig. 5.44: The shape of the helix determines the direction of rotation and the radius compensation

To program a helix:

 ► COORDINATES ?	
P	Select polar coordinates.
POLAR COORDINATES-ANGLE PA ?	
I	Enter PA incrementally.
e.g. 1 0 8 0	Enter the total angle of tool traverse along the helix, for example PA = 1080°.
e.g. Z	Enter the tool axis, for example Z.
COORDINATES ?	
if necessary I	Identify the height entry as incremental.
e.g. 5	Enter the helix height, for example H = 5 mm.
ENT	Terminate coordinate input.
ROTATION CLOCKWISE: DR- ?	
1 x -/+ or 2 x -/+	Clockwise helix: DR- or counterclockwise: DR+.
ENT	
TOOL RADIUS COMP.: RL/RR/NO COMP.?	
R^L or R^R	Enter radius compensation according to the table.

If necessary, enter:

Feed rate F
Miscellaneous function M

Resulting NC block: CP IPA+1080 IZ+5 DR-RL

Example for exercise: Tapping

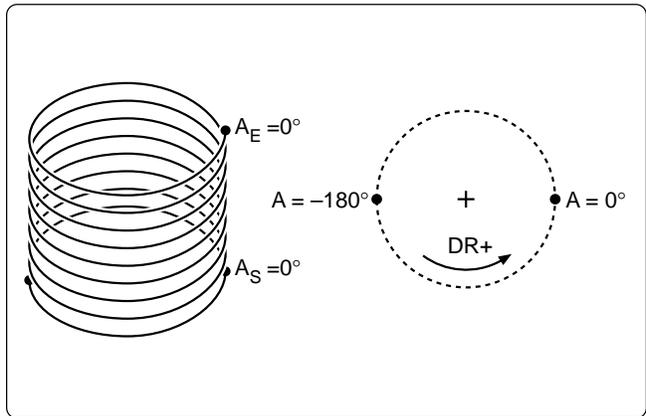
Given Data

Thread:
Right-hand internal thread M64 × 1.5

Pitch P: 1.5 mm
Start angle A_S : 0°
End angle A_E : 360° = 0° at $Z_E = 0$
Thread revolutions n_R : 8

Thread overrun:
• at start of thread n_S : 0.5
• at end of thread n_E : 0.5

Number of cuts: 1



Calculating the input values

- Total height H: $H = P \cdot n$
 $P = 1.5 \text{ mm}$
 $n = n_R + n_S + n_E = 9$
 $H = 13.5 \text{ mm}$
- Incremental polar coordinate angle IPA: $IPA = n \cdot 360^\circ$
 $n = 9$ (see total height H)
 $IPA = 360^\circ \cdot 9 = 3240^\circ$
- Start angle A_S with thread overrun n_S : $n_S = 0.5$

The starting angle of the helix is advanced by 180° ($n=1$ corresponds to 360°). With positive rotation this means A_S with $n_S = A_S - 180^\circ = -180^\circ$
- Starting coordinate: $Z = P \cdot (n_R + n_S)$
 $= -1.5 \cdot 8.5 \text{ mm}$
 $= -12.75 \text{ mm}$

The thread is being cut in an upward direction towards $Z_E = 0$; therefore Z_S is negative.

Part program

```

0 BEGIN PGM THREAD MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+5
4 TOOL CALL 1 Z S 1500
5 L Z+100 R0 F MAX M6
6 L X+50 Y+50 F MAX
7 CC
8 L Z-12.75 R0 F MAX M3
9 APPR PCT PR+32 PA-180 CCA180 R+20 RL F100
10 CP IPA +3240 IZ+13.5 DR+ F200
11 DEP CT CCA180 R+10
12 L Z+100 FMAX M2
13 END PGM THREAD MM
    
```

Part program for more than 15 revolutions (see also Chapter 6)

-
- 8 L Z-12.75 R0 F MAX M3
- 9 APPR PCT PR+32 PA-180 CCA180 R+20 RL F100
- 10 LBL 1 Label the starting block for a program section repetition
- 11 CP IPA +360 IZ+1.5 DR+ F200 Enter the pitch directly as an IZ value
- 12 CALL LBL 1 REP 24 Program the number of revolutions
- 13 DEP CT CCA180 R+10
-



5.6 Contours – FK Free Contour Programming

Workpiece drawings often contain unconventional coordinate data that cannot be entered with the gray path function keys. You can enter such dimensional data directly on the TNC by using its FK free contour programming feature.

FK programming allows you to define a contour element through

- Auxiliary points on the contour element
- Auxiliary points in its proximity
- A reference to another contour element
- Directional data
- Data regarding the course of the contour

FK programming is supported with soft keys.

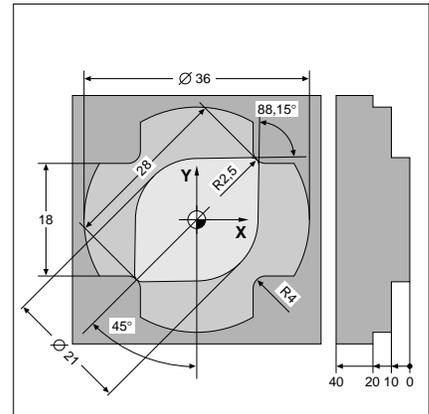


Fig. 5.45: These dimensions can be programmed with FK

Programming contour elements with FK

FK contour elements must lie in the working plane perpendicular to the spindle axis as it was defined in the first BLK FORM of a program.

You must enter all available data for every contour element. Even data that does not change must be entered in every block – otherwise it is not recognized.

After you have entered all known data for a contour element, close the block with END.

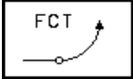
If both FK blocks and conventional blocks are entered in a program, the FK contour must be fully defined before you can return to conventional programming.

Pre-positioning

You must first pre-position the tool with a gray path function key. The programmed position must be near a well-defined contour element. If the coordinates of the first contour point are known, you can pre-position the tool with the traversing function.

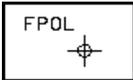
Initiating FK contour programming

You can program free contour elements with the following soft keys:

Contour element	Soft key
<ul style="list-style-type: none"> • Straight line with tangential connection FLT 	
<ul style="list-style-type: none"> • Straight line without tangential connection FL 	
<ul style="list-style-type: none"> • Circular arc with tangential connection FCT 	
<ul style="list-style-type: none"> • Circular arc without tangential connection FC 	

FPOL defines the pole for FK polar coordinates.

FPOL is set with Cartesian coordinates and remains effective until it is redefined.

<ul style="list-style-type: none"> • Pole for programming FK coordinates FPOL 	
--	--

Interactive graphics during FK programming

You can use two-dimensional contour-line graphics as an aid during FK programming. The screen shows the contour elements as you program them and offers you possible solutions when the contour is not yet fully defined.

The programmed contour elements are displayed in various colors (see fold-out of the front cover):

- White: The contour element is fully defined.
- Green: The entered data describes a limited number of possible solutions.
- Red: The entered data could describe an infinite number of possible solutions.

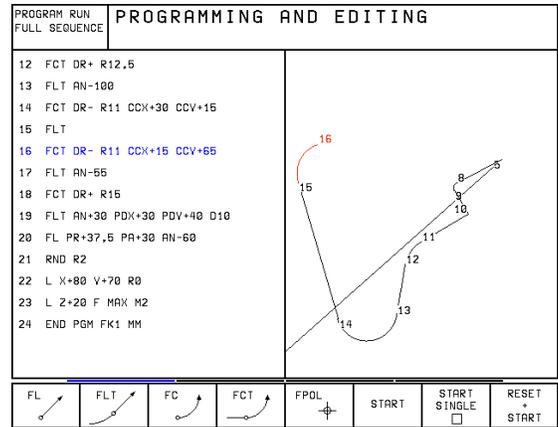


Fig. 5.46: FK programming with interactive graphics



- The machine tool builder may use other colors for the interactive graphics.
- NC blocks from a program that you called with PGM CALL (see page 6-8) are displayed in another color, which is defined by machine parameter.

The following soft key row appears if the entered data permit a limited number of possible solutions:

SHOW	FSELECT					START SINGLE <input type="checkbox"/>	EDIT
SHOW		Show the possible solutions described by the entered data.					
FSELECT		Select the solution that matches the drawing.					

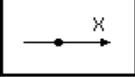
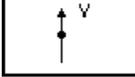
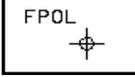
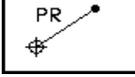
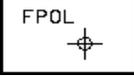
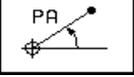
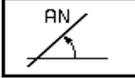
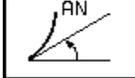
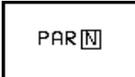
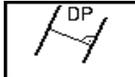
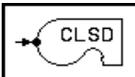
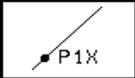
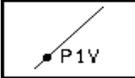
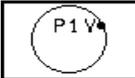
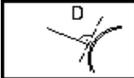
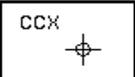
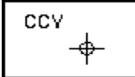
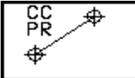
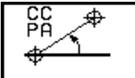
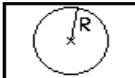
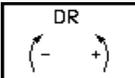
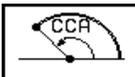
Use the SHOW and FSELECT functions to choose a proposed (green) contour element. The element then appears white on the screen.

Select the green contour elements (ambiguous data) as soon as possible. In this way you can reduce the ambiguity of subsequent elements.

If you do not yet wish to select an element, press the EDIT soft key:

EDIT	Enter data for subsequent contour elements.
------	---

FK Functions

Known data	Soft key
Cartesian coordinates for the end point of a straight line or circular arc	 
Polar coordinates for the end point of a straight line or circular arc	 with   with 
Gradient angle of a straight line or entry tangent to a circular arc	 // 
Length of a straight line or arc	 // 
Parallel path of a straight line to another straight line or to a tangent approaching an arc/ Distance between the parallel contour elements	 // 
Beginning or end of a closed contour	
Cartesian coordinates of auxiliary points: <ul style="list-style-type: none"> • on or in the direction of a straight line • on an arc 	  etc.   etc.
Cartesian coordinates of an auxiliary point at distance D from a contour element	  // 
Cartesian coordinates of a circle center	 
Polar coordinates of a circle center	 
Radius of an arc Rotational direction of a circular path	 
Reference angle for the end of an arc	

Incremental values

Incremental values are marked with an "I", just as they are in conventional programming.



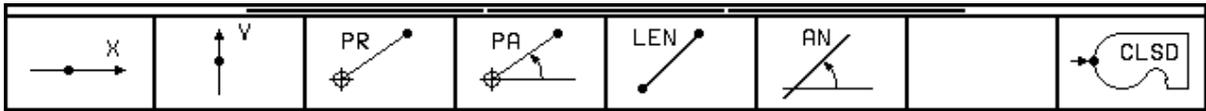
Values given relative to another contour element

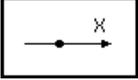
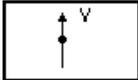
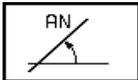
Data whose values are based on another contour element are called incremental. You use an additional soft key to enter the number of the block on which the incremental value is based. The soft keys for such entries begin with the letter R for "relative."

Incremental data	Designate	Soft key for reference block N	
Cartesian coordinates X, Y	I	RX[N]	RY[N]
Polar coordinates PR, PA	I	RPR[N]	RPA[N]
Gradient angle AN	I	RAN[N]	
Circle center CC			
• Cartesian coordinates for CC	I	RCCX[N]	RCCY[N]
• Polar coordinates for CC	I	RCCPR[N]	RCCPA[N]

Free programming of straight lines

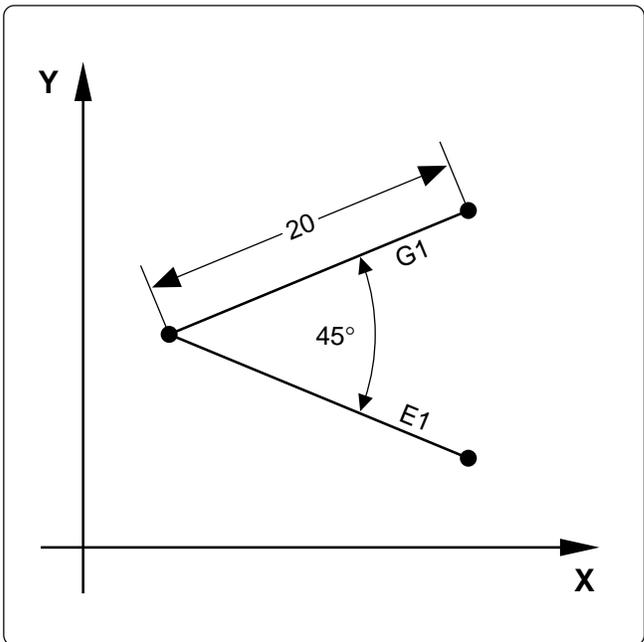
Direct data for straight lines or end points of straight lines



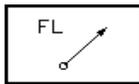
Known data	Dialog	Soft key
X coordinate	X-COORDINATE ?	
Y coordinate	Y-COORDINATE ?	
Polar coordinate radius	POLAR COORDINATES RADIUS ?	
Polar coordinate angle	POLAR COORDINATES ANGLE ?	
Length of a straight line	LENGTH OF EDGE ?	
Gradient angle of a straight line	SLOPE ?	
Begin/End of a closed contour	CLOSED CONTOUR: BEGIN/END = +/-	

Example for exercise: Angle between two lines, length

Known data for line G1:
 G1 forms the angle $IAN=45^\circ$ with the previous contour element E1 and has the length $LEN=20$ mm.

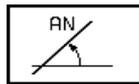


Initiate the dialog:



Straight line without tangential connection

Enter angle:



SLOPE ?	
I 4 5	Enter incremental angle $IAN=45^\circ$.

Enter length of straight line:



LENGTH OF EDGE ?	
2 0	Enter length, $LEN=20$ mm.

Close the block:



Resulting NC block: `FL IAN+45 LEN 20`

Values given relative to another contour element or contour position



Known data	Dialog	Soft key
X coordinate relative to an end point of block N	IX DATUM: ENDPOINT OF BLOCK?	
Y coordinate relative to an end point of block N	IY DATUM: ENDPOINT OF BLOCK?	
Polar-coordinate change of radius relative to block N	IPR DATUM = BLOCK ?	
Polar-coordinate change of angle relative to block N	IPA DATUM = BLOCK ?	
Angle from a straight line and another element	IAN DATUM = BLOCK ?	
Straight line parallel to another contour element	STRAIGHT LINE PARALLEL TO BLCK?	
Distance from a straight line and a parallel element	DIST BETWVN PARALLEL STRAIGHTS?	



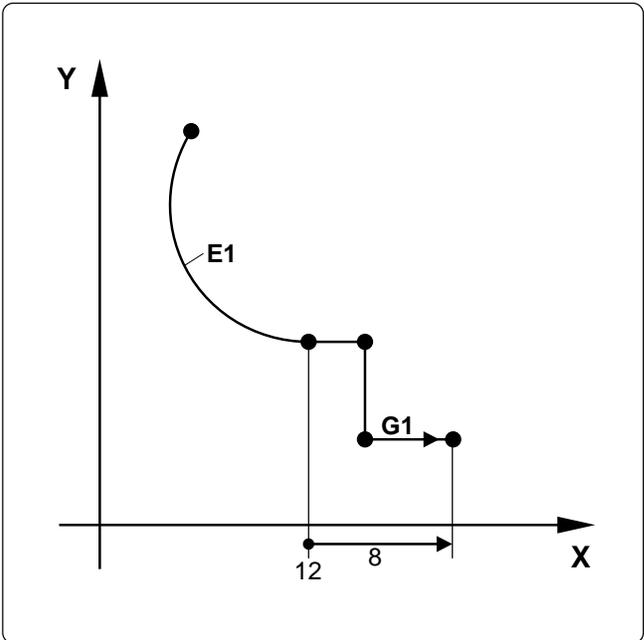
Data relative to another contour element are entered as incremental values.



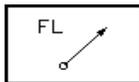
Example for exercise: Cartesian coordinates based on the end point of another contour element

Known data for line G1:

Distance in the X axis from the end point of the contour element E1 to the end point of the line G1 is IX = 8 mm.

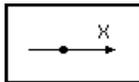


Initiate the dialog:



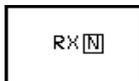
Straight line without tangential connection

Enter the incremental value in the X axis:



X-COORDINATE ?	
I 8	Enter the distance between the elements, IX = 8 mm.

Enter the datum as end point of element E1:



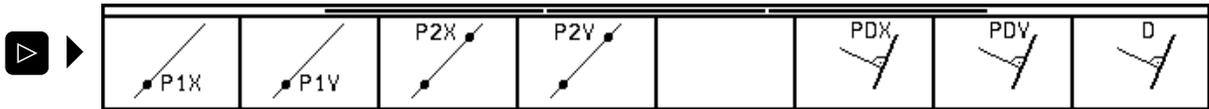
IX DATUM = ENDPOINT OF BLOCK ?	
e.g. 5	Enter the number of the block in which the element E1 is programmed, for example 5.

Close the block:



Resulting NC block: FL IX+8 RX5

Auxiliary points



- Auxiliary points on a straight line or on the extension of a straight line

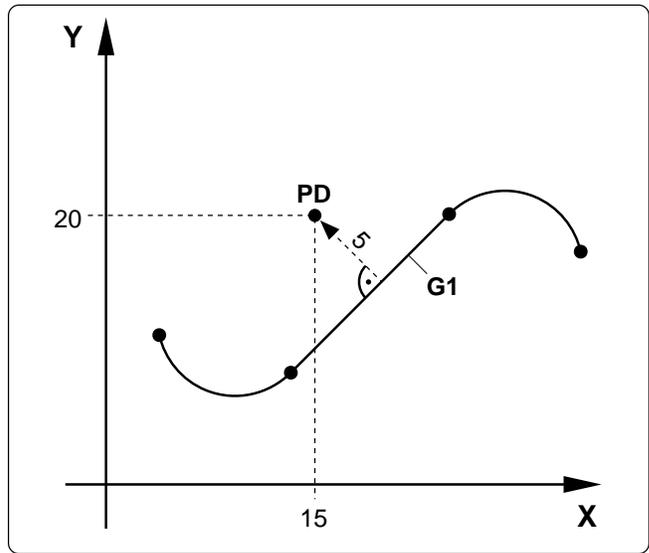
Known data	Dialog	Soft key
X coordinate of an auxiliary point 1	AUXILIARY POINT 1 X-COORDINATE ?	
Y coordinate of an auxiliary point 1	AUXILIARY POINT 1 Y-COORDINATE ?	
X coordinate of an auxiliary point 2	AUXILIARY POINT 2 X-COORDINATE ?	
Y coordinate of an auxiliary point 2	AUXILIARY POINT 2 Y-COORDINATE ?	

- Auxiliary point at a distance D from a straight line

Known data	Dialog	Soft key
X coordinate of the auxiliary point	DIST AUXIL POINT PD X-COORDINATE	
Y coordinate of the auxiliary point	DIST AUXIL POINT PD Y-COORDINATE	
Distance auxiliary point/straight line	DISTANCE FROM AUXILIARY POINT ?	

Example for exercise: Auxiliary point at a distance from a straight line

Known data for G1:
 Auxiliary point PD with the coordinates
 PDX = 15 mm and PDY = 20 mm lies at
 the distance D = 5 mm from G1.



Initiate the dialog:



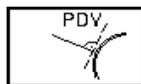
Straight line with tangential connection

Enter the X coordinate of the auxiliary point:



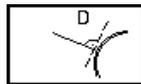
DIST AUXIL POINT PD X-COORDINATE	
1 5	Enter the X coordinate of auxiliary point PD, X=15 mm.

Enter the Y coordinate of the auxiliary point:



DIST AUXIL POINT PD Y-COORDINATE	
2 0	Enter the Y coordinate of auxiliary point PD, Y=20 mm.

Enter the distance from the auxiliary point to the straight line:



DISTANCE FROM AUXILIARY POINT ?	
5	Enter the distance from the auxiliary point PD to the straight line G1, D=5 mm.

Close the block:



Resulting NC block: *FLT PDX+15 PDY+20 D5*

Free programming of circular arcs

Gradient angle of an arc

The gradient angle AN of an arc is defined by the entry tangent.

Chord length of an arc

The chord length LEN of an arc is the linear distance between its end points.

Center of free-programmed circles

The TNC calculates a circle center for free-programmed arcs (FC and FCT blocks). This makes it possible to program full circles in an FK program block.

A circle center that was previously entered or calculated is then no longer valid.

If, for example, you enter conventional polar coordinates that refer to a pole from a CC block preceding an FC or FCT block, then you must enter the pole again.

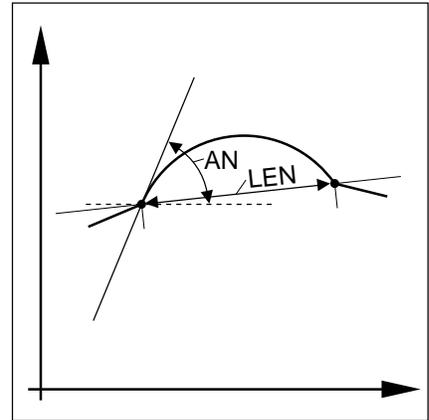


Fig. 5.47: Gradient angle and chord length of an arc



Input procedures and soft keys not described here have the same functions as for straight lines.

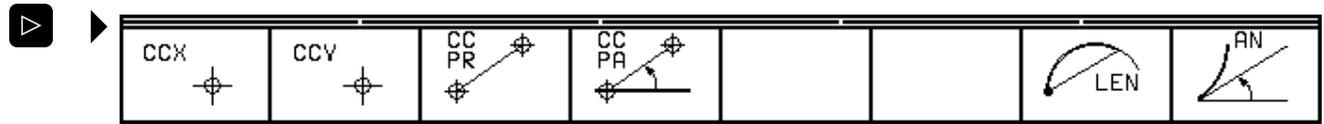
Direct input for an arc or arc end point



Known data	Dialog	Soft key
Rotational direction of the arc	ROTATION CLOCKWISE: DR-?	
Radius of the arc	CIRCLE RADIUS?	
Angle of leading axis to arc end point	ANGLE FOR ENDPOINT OF CIRCLE ?	



Data on the circle center

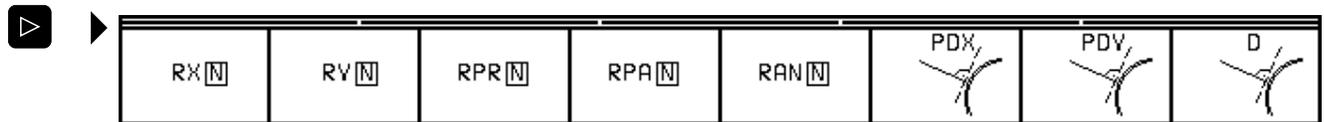


Known data	Dialog	Soft key
X coordinate of the circle center	CIRCLE CENTER X COORDINATE ?	
Y coordinate of the circle center	CIRCLE CENTER Y COORDINATE ?	
Polar coordinate radius of the circle center	CIRCLE CENTER POLAR RADIUS ?	
Polar coordinate angle of the circle center	CIRCLE CENTER POLAR ANGLE ?	

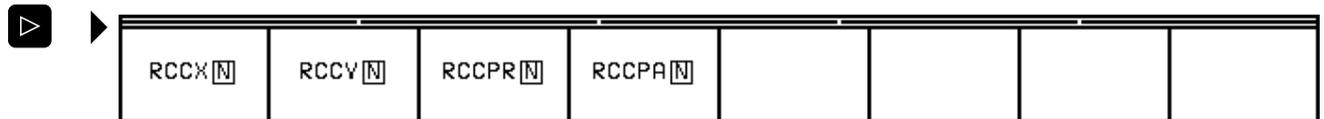
Data that refer to another contour element or another contour position

Circle end points and circle centers can be entered incrementally relative to another contour element. For the meanings of the soft keys, see “Free programming of straight lines” .

Relative data for coordinates of an arc



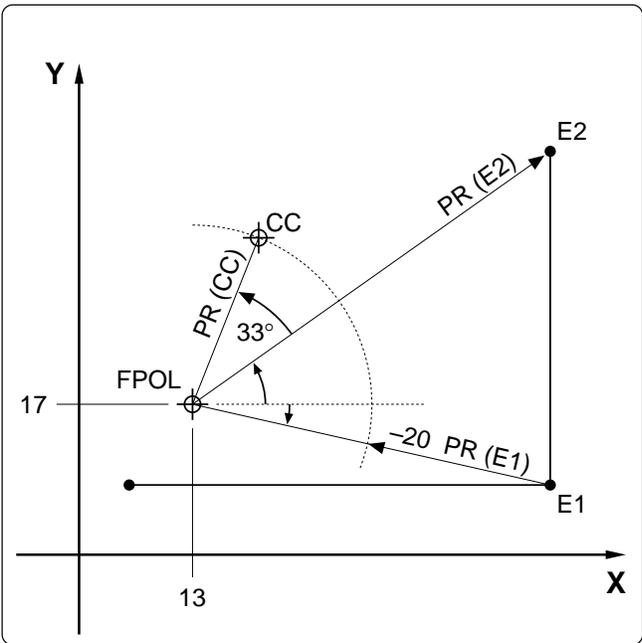
Relative data for circle center coordinates



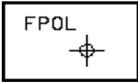
Example for exercise: Circle center in polar coordinates related to the end point of another contour element

Known data for CC:

- Cartesian coordinates of FPOL:
X = 13, Y = 17 mm
- Polar coordinate radius is 20 mm shorter than the distance from FPOL to the end point of E1:
IPR = -20 mm
- Polar coordinate angle is 33° greater than the corresponding angle for the end point of E2:
IPA = 33°



Initiate the dialog for FPOL:



Enter the X coordinate of FPOL:

FPOL: COORDINATES ?	
1 3	Enter the X coordinate, X=13 mm.

Enter the Y coordinate of FPOL:

	FPOL: COORDINATES ?
1 7	Enter the Y coordinate, Y=17 mm.

Close the block:



Resulting NC block: FPOL X+13 Y+17

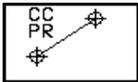


Initiate dialog for CC:



CC is valid for an arc without tangential connection.

Enter incremental polar coordinate radius for CC:

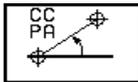


CIRCLE CENTER POLAR RADIUS ?

I **-/+** **2** **0**

Enter difference in polar radius, IPR = -20 mm.

Enter incremental polar coordinate angle for CC:

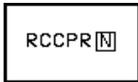


CIRCLE CENTER POLAR ANGLE ?

I **3** **3**

Enter change in the polar coordinate angle, IPA = 33°.

Enter reference for PR:

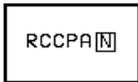


IPR DATUM = BLOCK ?

e.g. **1** **8**

Enter the number of the block in which the element E1 is programmed, for example 18.

Enter reference for PA:



IPA DATUM = BLOCK ?

e.g. **2** **1**

Enter the number of the block in which the element E1 is programmed, for example 21.

Close the block:



Resulting NC block:

FC ICCPR-20 ICCPA+33 RCCPR18 RCCPA21

Auxiliary points

Auxiliary points are entered for arcs in the same way as for straight lines. You can program a third auxiliary point for an arc.

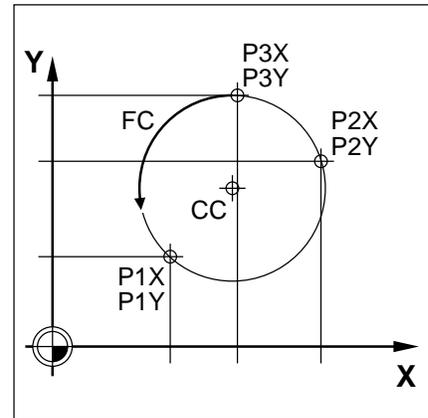
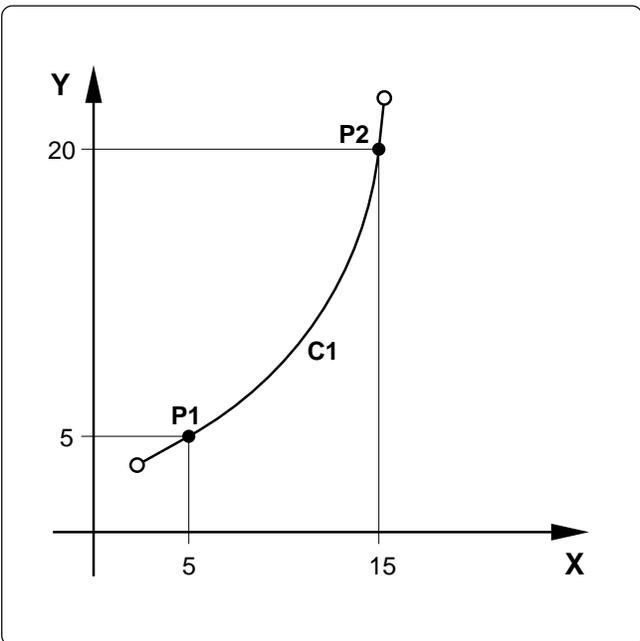


Fig. 5.48: Auxiliary points on a free arc

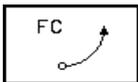
Example for exercise: Auxiliary points on an arc

Known data for circular arc C1:
 Auxiliary points P1, P2 with the coordinates for
 P1 : P1X = 5 mm P1Y = 5 mm
 P2 : P2X = 15 mm P2Y = 20 mm



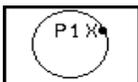
For clarity, the drawing contains only the data described above.

Initiate the dialog:



Circular arc without tangential connection

Enter the coordinates of the first auxiliary point:



AUXILIARY POINT 1 X-COORDINATE ?	
5	Enter the X-coordinate of the auxiliary point P1, P1X = 5 mm.

⋮



⋮

	AUXILIARY POINT 1 Y-COORDINATE ?	
	5	Enter the Y coordinate of the point P1, P1Y = 5 mm.

Enter the coordinates of the second auxiliary point:

	AUXILIARY POINT 2 X-COORDINATE ?	
	1 5	Enter the X coordinate of the auxiliary point P2, P2X = 15 mm.

	AUXILIARY POINT 2 Y-COORDINATE ?	
	2 0	Enter the Y coordinate of the auxiliary point P2, P2Y = 20 mm.

Close the block:



Resulting NC block: FC P1X+5 P1Y+5 P2X+15 P2Y+20

Identifying closed contours

You can identify the beginning and end of a closed contour with the CLSD soft key. This reduces the number of possible solutions for the last contour element.

Enter CLSD as an addition to another contour data entry.

The closed contour results from the geometric context, for example from a tangential transition.

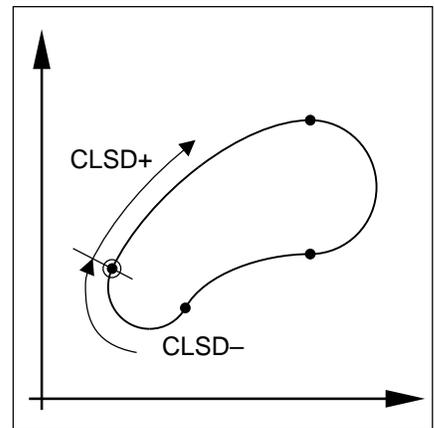
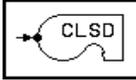


Fig. 5.49: Beginning and end of a closed contour

To program a closed contour:

	CLOSED CONTOUR: BEGIN/END = +/-	
	2x -/+ or 1x -/+	The contour element is the beginning of a closed contour, or the end of a closed contour whose beginning was identified with CLSD+.

Converting FK programs

You can convert an FK program so that all the F blocks are changed to HEIDENHAIN dialog blocks (see page 1-36).

You therefore may have to redefine circle centers in the converted program that were entered in the FK program before the FK blocks were entered.

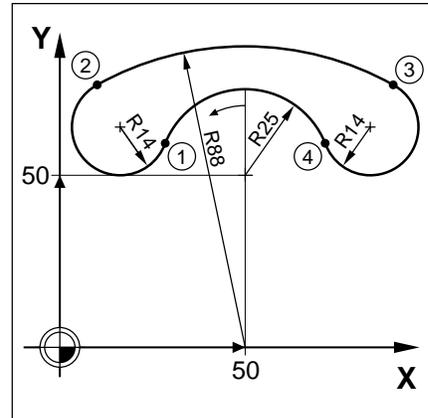


Fig. 5.50: Drawing for the program FKYOKE

FK program

```

0 BEGIN PGM FKYOKE MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+2
4 TOOL CALL 1 Z S500
5 L Z+100 R0 F MAX M6
6 APPR LN X+50 Y+75 Z-10 LEN+20 RL F100 M3
7 FC DR+ R25 CCX+50 CCY+50 ①
8 FCT DR- R14 ②
9 FCT DR- R88 CCX+50 CCY+0 ③
10 FCT DR-R14 ④
11 FCT X+50 Y+75 DR+ R25 CCX+50 CCY+50
12 FSELECT 2

13 DEP LCT X+50 Y+30 Z+100 R20 F2000 M2
14 END PGM FKYOKE MM

```

Converted program

```

0 BEGIN PGM YOKE MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+2
4 TOOL CALL 1 Z S500
5 L Z+100 R0 F MAX M6
6 APPR LN X+50 Y+75 Z-10 LEN+20 RL F100 M3

7 CC X+50 Y+50
8 CX+26.805 Y+59.3269 DR+
9 CC X+13.8158 Y+64.55
10 C X+6.9701 Y+76.7622 DR-
11 CC X+50 Y+0
12 C X+93.0299 Y+76.7622 DR-
13 CC X+86.1842 Y+64.55
14 C X+73.195 Y+59.3269 DR-
15 CC X+50 Y+50
16 C X+50 Y+75 DR+

17 DEP LCT X+50 Y+30 Z+100 R20 F2000 M2
18 END PGM YOKE MM

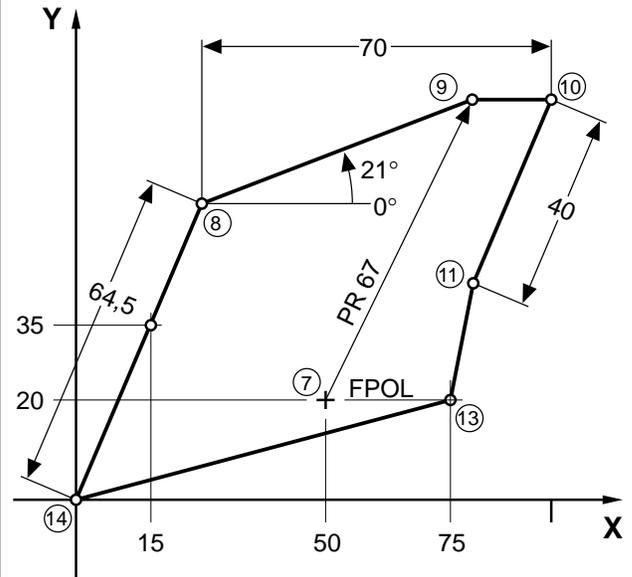
```

Example 1 for exercise in FK free contour programming**Part program**

```

0 BEGIN PGM FKEXAMP1 MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+2
4 TOOL CALL 1 Z S100
5 L Z+100 R0 F MAX M6
6 APPR LT X+0 Y+0 Z-15 LEN10 RL F100 M3
7 FPOL X+50 Y+20
8 FL LEN64.5 CLSD+ P1X+15 P1Y+35
9 FL PR+67 AN+21
10 FL IX+70 IY+0 RX8 RY9
11 FL LEN 40 PAR 8
12 FSELECT 2
13 FL X+75 Y+20
14 FL CLSD-
15 DEP LT LEN20 F1000 M2
16 END PGM FKEXAMP1 MM

```



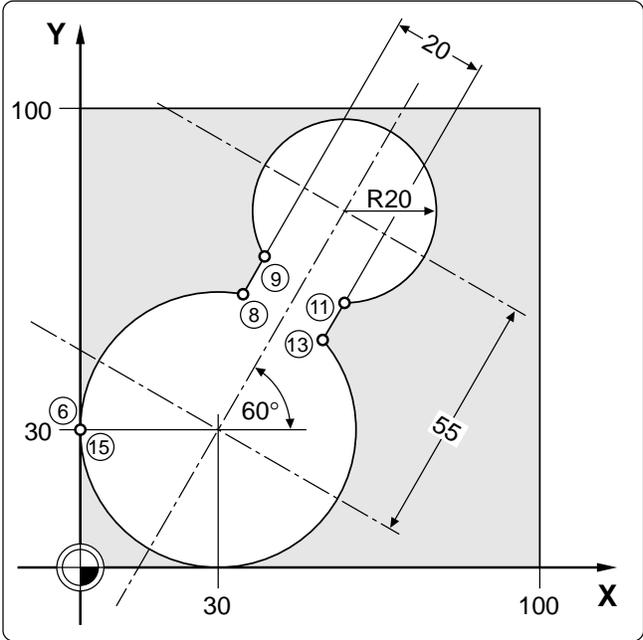
Program block	Contour element	Known data	FK input
7	FPOL	<ul style="list-style-type: none"> Cartesian coordinates 	X, Y
8	Straight line FL	<ul style="list-style-type: none"> Length Contour beginning Auxiliary point on the straight line 	LEN CLSD+ P1X, P1Y
9	Straight line FL	<ul style="list-style-type: none"> Polar coordinate radius Gradient angle 	PR AN
10	Straight line FL	<ul style="list-style-type: none"> X coordinate relative to block 8 Y coordinate relative to block 9 	IX with RX N IY with RY
11	Straight line FL	<ul style="list-style-type: none"> Length Parallel to block 8 	LEN PAR N
13	Straight line FL	<ul style="list-style-type: none"> Cartesian coordinates 	X, Y
14	Straight line FL	<ul style="list-style-type: none"> End of contour 	CLSD-

Example 2 for exercise in FK free contour programming

Part program

```

0 BEGIN PGM FKEXAMP2 MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+5
4 TOOL CALL 1 Z S1000
5 L Z+100 R0 F MAX M6
6 APPR CT X+0 Y+30 Z-10
  CCA90 R+20 RR F100 M3
7 FPOL X+30 Y+30
8 FC DR- R30 CCX+30 CCY+30
9 FL AN+60 PDX+30 PDY+30 D+10
10 FSELECT 3
11 FC DR- R20 CCPR+55 CCPA+60
12 FSELECT 2
13 FL AN-120 PDX+30 PDY+30 D+10
14 FSELECT 3
15 FC X+0 Y+30 DR- CCX+30 CCY+30
16 FSELECT 2
17 DEP CT CCA180 R+10 F100
18 L Z+100 R0 F MAX M2
19 END PGM FKEXAMP2 MM
    
```



Program block	Contour element	Known data	FK input
7	FPOL	<ul style="list-style-type: none"> • Cartesian coordinates 	X,Y
8	Circular arc FC	<ul style="list-style-type: none"> • Direction of rotation • Radius • Cartesian circle center coordinates 	DR R CCX, CCY
9	Straight line FL	<ul style="list-style-type: none"> • Gradient angle • Auxiliary point outside of a straight line • Distance straight line - aux. point 	AN PDX, PDY D
11	Circular arc FC	<ul style="list-style-type: none"> • Direction of rotation • Radius • Polar circle center coordinates 	DR R CCPA, CCPR
13	Straight line FL	<ul style="list-style-type: none"> • Gradient angle • Auxiliary point outside of a straight line • Distance straight line - aux. point 	AN PDX, PDY D
15	Circular arc FC	<ul style="list-style-type: none"> • Cartesian coordinates of the end point • Direction of rotation • Cartesian circle center coordinates 	X, Y DR CCX, CCY

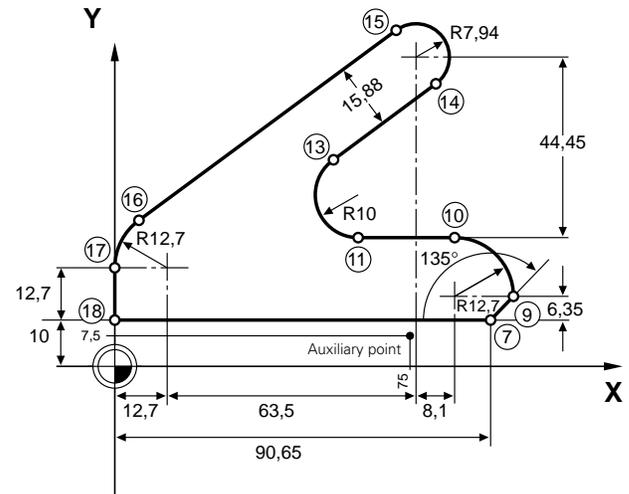


Example 3 for exercise in FK free contour programming**Part program**

```

0 BEGIN PGM FKEXAMP3 MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+2
4 TOOL CALL 1 Z S100
5 L Z+100 R0 F MAX M6
6 APPR LN X+0 Y+10 Z-10 LEN+20
  RR F100 M3
7 FL X+90.65 PDX+75 PDY +7.5 D+2.5
8 FSELECT 1
9 FL IAN-135
10 FC DR+ R12.7 CCX+84.3 CCY+16.35
11 FLT PAR7
12 FSELECT 2
13 FCT DR -R10
14 FLT
15 FCT DR+ R7.94 CCX+76.2 ICCY+44.45
  RCCY10
16 FLT PAR14
17 FCT DR+ R12.7 CCX+12.7 CCY+22.7
18 FLT X+0 Y+10
19 DEP LN LEN+15 F100
20 L Z+100 F MAX M2
21 END PGM FKEXAMP3 MM

```



Program block	Contour element	Known data	FK input
7	Straight line FL	<ul style="list-style-type: none"> Cartesian X coordinate of the straight-line end point Auxiliary point outside of the straight line Distance between straight line and auxiliary point 	X PDX, PDY D
9	Straight line FL	<ul style="list-style-type: none"> Gradient angle relative to reference axis 	IAN
10	Circular arc FC	<ul style="list-style-type: none"> Direction of rotation Radius Cartesian coordinates of circle center 	DR R CCX, CCY
11	Straight line FLT	<ul style="list-style-type: none"> Parallel to element from block 7 	PAR N
13	Circular arc FCT	<ul style="list-style-type: none"> Direction of rotation Radius 	DR R
14	Straight line FLT	<ul style="list-style-type: none"> None 	
15	Circular arc FCT	<ul style="list-style-type: none"> Direction of rotation Radius Cartesian coordinates of circle center 	DR R CCX, CCY
16	Straight line FLT	<ul style="list-style-type: none"> Parallel to element from block 14 	PAR N
17	Circular arc FCT	<ul style="list-style-type: none"> Direction of rotation Radius Cartesian coordinates of circle center 	DR R CCX, CCY
18	Straight line FLT	<ul style="list-style-type: none"> Cartesian coordinates of a straight-line end point 	X, Y

5.7 M Functions for Contouring Behavior and Coordinate Data

The following miscellaneous functions enable you to change the TNC's standard contouring behavior in certain situations:

- Smoothing corners
- Inserting rounding arcs between straight lines at non-tangential transitions
- Machining small contour steps
- Machining open contour corners
- Entering machine-referenced coordinates

Smoothing corners: M90

Standard behavior – without M90

At angular transitions such as internal corners and contours with R0, the TNC stops the axes briefly.

Advantages:

- Reduces wear on the machine
- High definition of corners (outside)

Note:

In program blocks with radius compensation (RR/RL) at external corners the TNC automatically inserts a transition arc.

Smoothing corners with M90

The tool moves at corners with constant speed.

Advantages:

- Provides a smoother, more continuous surface
- Reduced machining time

Example application:

Surfaces consisting of several straight line segments.

Duration of effect

The miscellaneous function M90 is effective only in the blocks in which it is programmed. Operation with servo lag must be active.



A limit value can be set in machine parameter MP7460 (see page 12-12) below which the tool will move at constant feed rate (valid for operation both with servo lag and with feed precontrol). This value is valid regardless of M90.

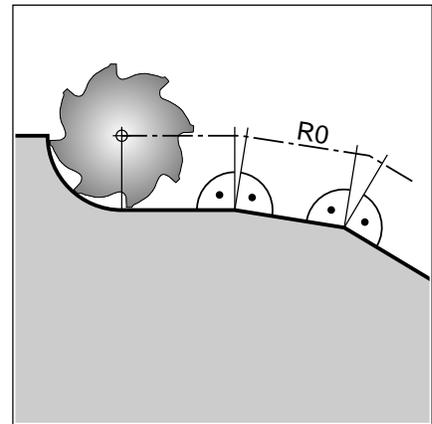


Fig. 5.51: Standard contouring behavior at R0 without M90

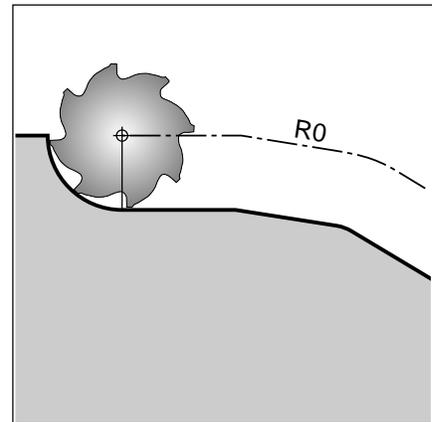


Fig. 5.52: Contouring behavior at R0 with M90

Machining small contour steps: M97

Standard behavior – without M97

The TNC inserts a transition arc at outside corners. At very short contour steps this would cause the tool to damage the contour. In such cases the TNC interrupts the program run and shows the error message TOOL RADIUS TOO LARGE.

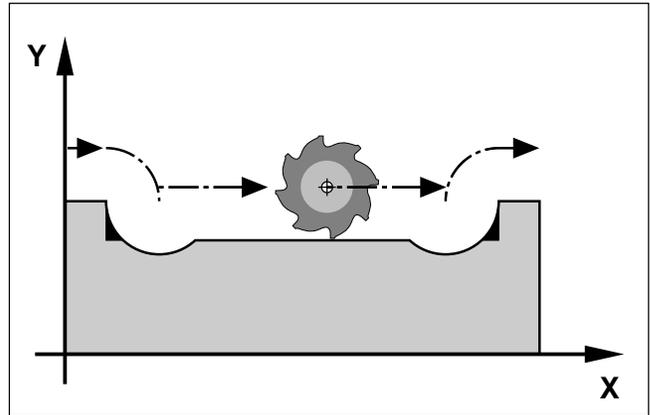


Fig. 5.53: Standard contouring behavior without M97 if the block were executed as programmed

Machining contour steps with M97

The TNC calculates the contour intersection \odot (see figure) of the contour elements – as at inside corners – and moves the tool over this point. M97 is programmed in the same block as the outside corner point.

Duration of effect

The miscellaneous function M97 is effective only in the blocks in which it is programmed.

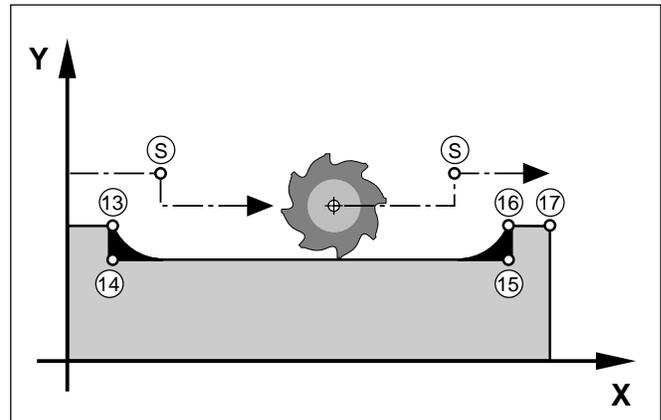


Fig. 5.54: Contouring behavior with M97



A contour machined with M97 is less complete than one without. You may wish to rework the contour with a smaller tool.

Program example

```

.
.
.
5  TOOL DEF L ... R+20 ..... Large tool radius
.
.
.
13  L X ... Y ... R.. F.. M97 ..... Move to contour point 13
14  L IY-0.5 ... R .. F.. ..... Machine the small contour step 13-14
15  L IX+100 ..... Move to contour point 15
16  L IY+0.5 ... R .. F.. M97 ..... Machine the small contour step 15-16
17  L X .. Y ... ..... Move to contour point 17
.
.
.

```

The outer corners are programmed in blocks 13 and 16: these are the blocks in which you program M97.

Machining open corners: M98

Standard behavior – without M98

The TNC calculates the intersections \odot of the radius-compensated tool paths and changes traverse direction at these points. If the corners are open on one side, however, machining is incomplete.

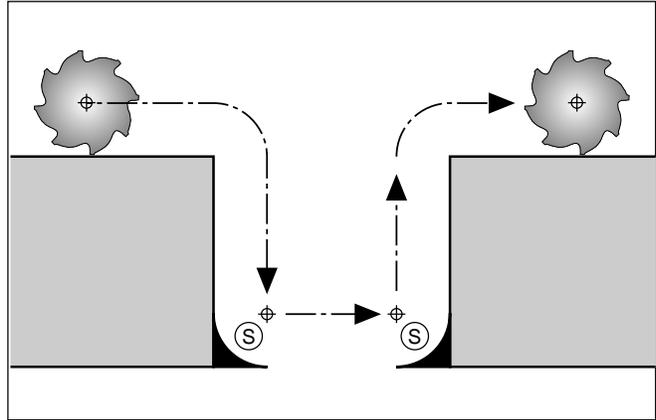


Fig. 5.55: Path without M98

Machining open corners with M98

With the miscellaneous function M98 the TNC temporarily suspends radius compensation to ensure that both corners are completely machined.

Duration of effect

The miscellaneous function M98 is effective only in the blocks in which it is programmed.

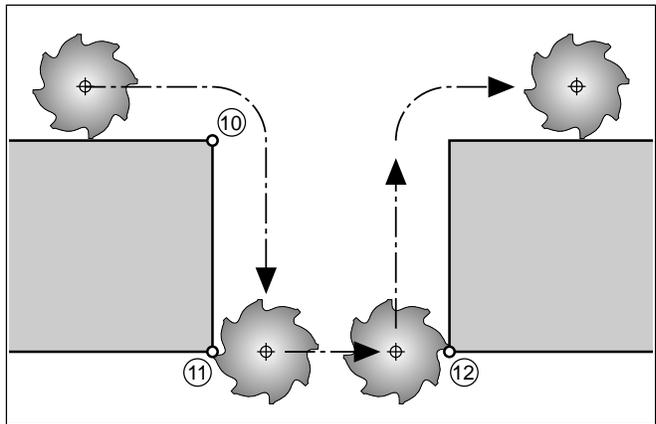


Fig. 5.56: Path with M98

Program example

```

.
.
.
10 L X ... Y ... RL F ..... Move to contour point 10
11 L X . . IY- . . . M98 ..... Machine contour point 11
12 L IX + . . . ..... Move to contour point 12
.
.
.
    
```



Programming machine-referenced coordinates M91/M92

Standard setting

Coordinates are referenced to the workpiece datum (see page 1-13).

Scale reference point

The position feedback scales are provided with one or more reference marks. Reference marks are used to indicate the position of the scale reference point. If the scale has only one reference mark, its position is the scale reference point. If the scale has several – distance-coded – reference marks, then the scale reference point is indicated by the left-most reference mark (at the beginning of the measuring range).

Machine zero – miscellaneous function M91

The machine zero point is required for the following tasks:

- Defining the limits of traverse (software limit switches)
- Moving to machine-referenced positions (e.g. tool-change position)
- Setting the workpiece datum

In the machine parameters the machine tool builder defines the distance for each axis from the scale reference point to the machine zero point.

If you want the coordinates in a positioning block to be referenced to the machine zero point, end the block with the miscellaneous function M91.

Coordinates that are referenced to the machine zero point are indicated in the display with REF.

Machine datum – miscellaneous function M92

In addition to the machine zero point, the machine tool builder can define another machine-referenced position, the machine datum.

The machine tool builder defines the distance for each axis from the machine zero to the machine datum.

If you want the coordinates in a positioning block to be referenced to the machine datum, end the block with the miscellaneous function M92.

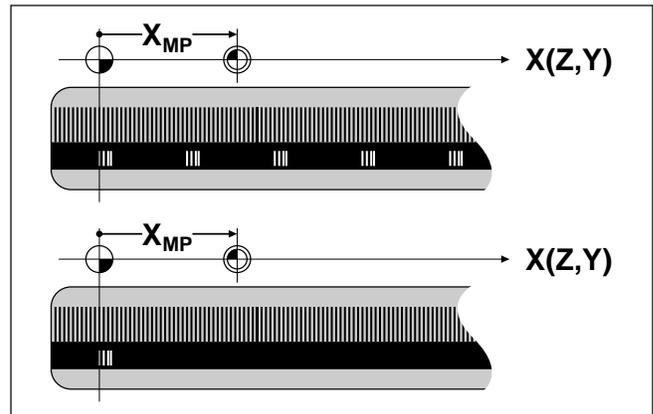


Fig. 5.57: Scale reference point \odot and machine zero \oplus on scales with one or several reference marks



Radius compensation remains active in blocks that are programmed with M91 or M92. The tool length is not compensated.

Workpiece datum

The user enters the coordinates of the datum for workpiece machining in the MANUAL OPERATION mode (see page 2-7).

If you want the coordinates to always be referenced to the machine zero point, you can inhibit datum setting for one or more axes.

If datum setting is inhibited for all axes, the TNC no longer displays the DATUM SET soft key in the MANUAL OPERATION mode.

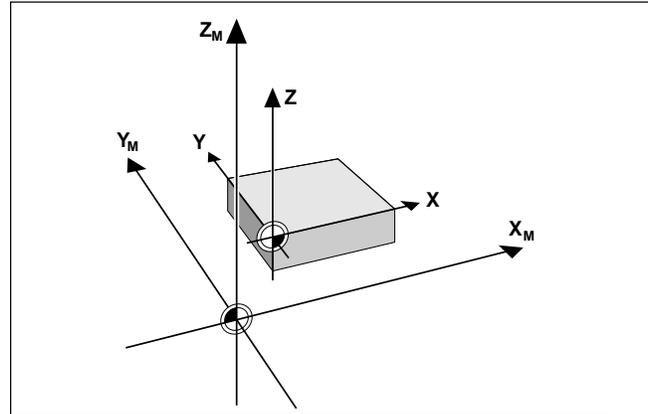


Fig. 5.58: Machine zero  and workpiece zero 

Feed rate factor for plunging movements: M103 F...**Standard behavior – without M103 F...**

The TNC moves the tool at the last programmed feed rate, regardless of the direction of movement.

Reducing feed rate during plunging – with M103 F...

The TNC reduces the feed rate for movement in the negative direction of the tool axis to a given percentage of the last programmed feed rate:

$$FZMAX = FPROG * F\%$$

FZMAX: Maximum feed rate in the negative tool axis direction

FPROG: Last programmed feed rate

F%: Programmed factor behind M103 in %

Duration of effect

M103 F... is cancelled by programming M103 without a factor.

Example: Enter a feed rate for plunging 20% of the feed rate in the plane

	Actual feed rate (mm/min) at 100% override
·	
·	
·	
L·X+20 Y+20 RL F500 M103 F20	500
L Y+50	500
L IZ-2.5	100
L IY+5 IZ-5	316
L IX+50	500
L Z+5	500



M103 F... is activated with machine parameter 7440 (see page 12-12).

Feed rate at circular arcs: M109/M110/M111

Standard behavior – M111

The programmed feed rate refers to the center of the tool path.

Constant contouring speed at circular arcs (feed rate increase and decrease) – M109

The TNC reduces the feed rate for circular arcs at inside contours such that the feed rate at the tool cutting edge remains constant. At an outside contour the feed rate for circular arcs is correspondingly increased.

Constant contouring speed at circular arcs (feed rate decrease only) – M110

The TNC reduces the feed rate for circular arcs only at inside contours. At outside contours the feed rate remains unchanged.

Insert rounding arc between straight lines: M112 T... A...

Standard behavior – without M112 T... A...

A contour consisting of many short straight lines is normally machined such that the corners are cut as exactly as possible. When executing programs without tool radius compensation, the feed rate is therefore decreased to zero at corners.

Insert rounding arc between straight lines – with M112 T... A...

The TNC inserts an uncompensated rounding radius between two straight lines. The size of the rounding radius depends on:

- the permissible deviation from the programmed contour entered for T (value entered in mm; if no deviation is entered, the TNC assumes the permissible deviation to be infinite)
- the lengths of the two straight line segments between which the rounding arc is to be inserted
- the programmed feed rate (override setting 100%) and the circular acceleration (defined by the machine tool builder through machine parameters).

From these three criteria, the TNC calculates three rounding arcs and inserts the arc with the smallest radius. If necessary, the contouring feed rate will automatically be reduced to comply with the programmed tolerance. If you have entered a tolerance angle A, the TNC only takes the programmed feed rate into account for calculation of the rounding arc if the direction angle is greater than the programmed tolerance angle.

The permissible deviation T should be less than the programmed distance between points.

NC block: L X+123.723 Y+25.491 R0 FMAX M112 T0.005 A45

Parameter programming

You can also define T through Q parameters.

Duration of effect

M112 T... A... is effective during operation with feed precontrol as well as with servo lag. To cancel M112 T... A..., enter M113.

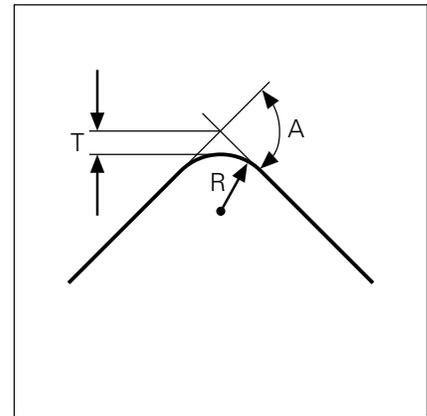


Fig. 5.59 Permissible deviation T from the programmed contour

Ignore points for calculating the rounding arc with M112: M124 T...

Standard behavior – without M124 T...

All existing points are taken into account for calculating the rounding arc between two straight lines with M112.

Ignore points – with M124 T...

Particularly when machining digitized 3D surfaces, the distance between contour points at sections with sharp changes in direction may be too small to insert a rounding arc with M112. With the miscellaneous function M124 T..., the TNC filters out such points before calculating the rounding arc. M124 T... is programmed by entering a minimum distance between points for T.

If the distance between two points is less than the programmed value, the TNC automatically ignores the second point and uses the next contour point for calculating the rounding arc with M112.

NC block: L X+123.723 Y+25.491 R0 FMAX M124 T0.01

Parameter programming

You can also define T through Q parameters.

Duration of effect

M124 T... is effective at the start of block and only if M112 T... A... is active. M124 T... is cancelled by M113.

Shorter-path traverse of rotary axes : M126

Standard behavior — without M126

The TNC moves a rotary axis whose display has been reduced to a value less than 360° as follows:

Actual position	Nominal position	Actual path of traverse
350°	10°	-340°
10°	340°	+330°

Shorter-path traverse of rotary axes — with M126

The TNC moves a rotary axis whose display has been reduced to a value less than 360° as follows:

Actual position	Nominal position	Actual path of traverse
350°	10°	+20°
10°	340°	-30°

NC block: L C+10 A+340 R0 F500 M126

Duration of effect

M126 is effective at the start of block. M126 is cancelled by M127 or automatically at the end of the program.

Automatic compensation of machine geometry when working with tilted axes: M114 (not on TNC 407)

Standard behavior – without M114

The TNC moves the tool to the positions given in the part program. The tool offset resulting from a tilted axis and the machine geometry must be calculated by a postprocessor.

Automatically compensating the machine geometry – with M114

The TNC compensates the tool offset resulting from positioning with tilted axes. It calculates a 3D length compensation. The radius compensation must be calculated by a CAD system or by a postprocessor. A programmed radius compensation (RL or RR) results in the error message ILLEGAL NC BLOCK.

If you write the NC program with a postprocessor, it therefore need not calculate the machine geometry.

If the tool length compensation is calculated by the TNC, the programmed feed rate refers to the point of the tool, otherwise it refers to the tool datum.



If you are working with a controlled swivel head you can interrupt the program and change the position of the swivel axis (e.g. with the handwheel). With the RESTORE POS. AT N function (see "Mid-program startup," page 3-8) you can return the tool its previous machining position. The TNC then automatically calculates the new position of the swivel axis.

Duration of effect

M114 is cancelled by M115 or by an END PGM block.



The machine geometry must be entered in the machine parameters 7510 and following by the machine tool builder.

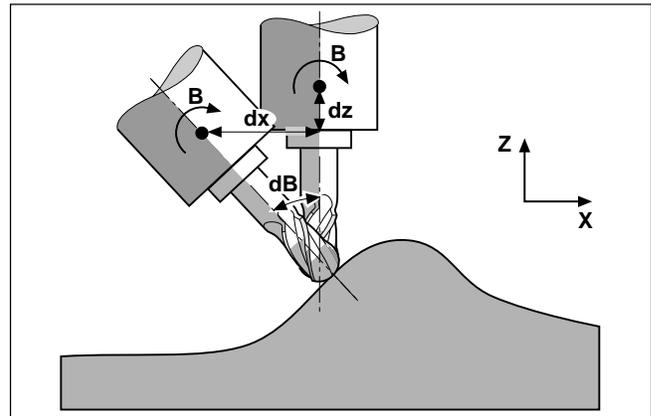


Fig. 5.60: Offsetting the tool datum while swivelling the tool

Feed rate in mm/min on rotary axes A, B, C: M116

Standard behavior – without M116

The TNC interprets the programmed feed rate in a rotary axis in degrees/min. The contouring feed rate therefore depends on the distance from the tool center to the center of the rotary axis. The larger this distance becomes, the greater the contouring feed rate is.

Feed rate in mm/min on rotary axes – with M116

The TNC interprets the programmed feed rate in a rotary axis in mm/min. The contouring feed rate does not depend on the distance from the tool center to the center of the rotary axis.

Duration of effect

M116 is effective until the program ends (END PGM block) and is then automatically cancelled.



The machine geometry must be entered in the machine parameters 7510 and following by the machine tool builder.

Reducing display of the rotary axis to a value less than 360°: M94

Standard behavior – without M94

The TNC moves the tool from the current angular value to the programmed angular value.

Example: Current angular value: 538°
 Programmed angular value: 180°
 Actual path of traverse: -358°

Reducing display of the rotary axis to a value less than 360° – with M94

At the start of block, the TNC reduces the current angular value to a value less than 360° and then moves the tool to the programmed value. If several rotary axes are active, the miscellaneous function M94 will reduce the displayed values of all rotary axes. If you enter a specific rotary axis after M94, the TNC will only reduce the display for this axis.

Example: L M94	Reduce the displayed values of all active rotary axes
L M94 C	Reduce the displayed value of the C axis only
L C+180 FMAX M94	Reduce the displayed values of all rotary axes and then move the tool in the C axis to the programmed value.
	Current angular value: 538°
	Programmed angular value: 180°
	Actual path of traverse: +2°

Duration of effect

M94 is effective at the start of block and only in the blocks in which it is programmed.

Superimposing handwheel positioning during program run: M118 X... Y... Z...

Standard behavior – without M118

In the program run modes, the TNC moves the tool as defined in the part program.

Superimposing handwheel positioning – with M118 X... Y... Z...

M118 permits manual corrections by handwheel during program run. The range of this superimposed movement is entered behind M118 (in mm) in axis-specific values for X, Y and Z.

Duration of effect

M118 X... Y... Z... is cancelled by entering M118 without the values X, Y and Z.

Example: You wish to be able to use the handwheel during program run to move the tool in the working plane X/Y by ±1 mm.

Example NC block: L X+0 Y+38.5 RL F125 M118 X1 Y1



M118 X.. Y.. Z.. is also effective in the POSITIONING WITH MDI mode.

5.8 M Functions for Laser Cutting Machines

The TNC can control the cutting efficiency of a laser by transferring voltage values through the S-analog output. Apart from the positioning blocks you can also influence laser efficiency through the miscellaneous functions M200 to M204.

Output the programmed voltage directly: M200 V...

The TNC outputs the value programmed after M200 V... as voltage.

Input range

0 to 9.999 V

Duration of effect

M200 V... is effective at the start of block and remains in effect until a new voltage is output through M200, M201, M202, M203 or M204.

Output voltage as a function of distance: M201 V...

The TNC outputs the voltage in dependence on the distance to be covered. Depending on the active voltage, the TNC increases or decreases the voltage linearly to the value programmed after M210 V... .

Input range

0 to 9.999 V

Duration of effect

M201 V... is effective at the start of block and remains in effect until a new voltage is output through M200, M201, M202, M203 or M204.

Output voltage as a function of speed: M202 FNR.

The TNC outputs the voltage as a function of speed. In the machine parameters, the machine tool builder defines up to three characteristic curves in which specific feed rates are assigned to specific voltages. Use miscellaneous function M202 FNR to select the curve from which the TNC is to determine the output voltage.

Input range

1 to 3

Duration of effect

M202 FNR. is effective at the start of block and remains in effect until a new voltage is output through M200, M201, M202, M203 or M204.

Output voltage as a function of time (time-dependent ramp): M203 V... TIME...

The TNC outputs the voltage as a function of time. Depending on the active voltage the TNC increases or decreases the voltage linearly to the value programmed after V... within the time programmed for TIME.

Input range

Voltage V: 0 to 9.999 volts
TIME: 0 to 1.999 seconds

Duration of effect

M203 V... TIME... is effective at the start of block and remains in effect until a new voltage is output through M200, M201, M202, M203 or M204.

Output voltage as a function of time (time-dependent pulse): M204 V... TIME...

The TNC outputs the voltage programmed after V... as a pulse. The duration of the pulse is defined by TIME.

Input range

Voltage V: 0 to 9.999 volts
TIME: 0 to 1.999 seconds

Duration of effect

M204 V... TIME... is effective at the start of block and remains in effect until a new voltage is output through M200, M201, M202, M203 or M204.



5.9 Positioning with Manual Data Input (MDI)

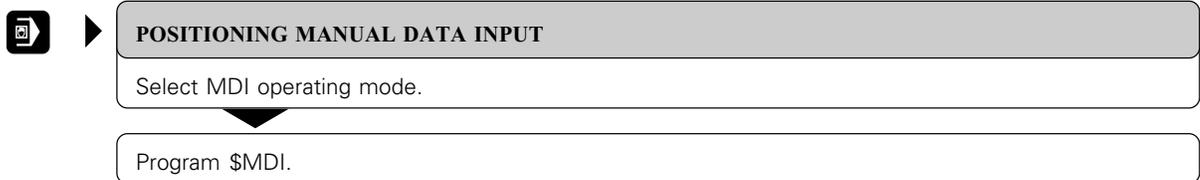
In the POSITIONING WITH MDI mode you can:

- Program the system file \$MDI.H (or \$MDI.I) for immediate execution.
- Generate contour point tables for defining the digitizing range.

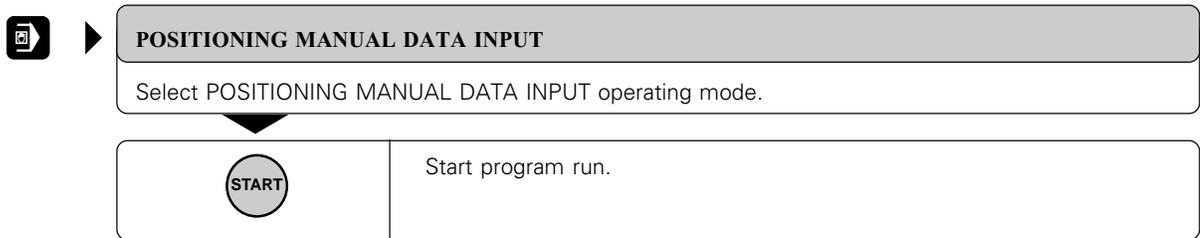
Programming the system file \$MDI

Applications:

- Pre-positioning
- Face milling



To execute the system file \$MDI



The system file \$MDI must not contain a PGM CALL block or a cycle call.

Example application

Correcting workpiece misalignment on machines with rotary tables

Make a basic rotation with the 3D touch probe; write down the ROTATION ANGLE and remove the basic rotation again.

- Change the operating mode

**POSITIONING MANUAL DATA INPUT**

Open the system file \$MDI.

- Program the rotation

**COORDINATES ?**

- Select the rotary axis.
- Enter the ROTATION ANGLE that you previously wrote down.
- Enter the FEED RATE.



Close the block.



Start the program: the rotary axis corrects the misalignment.

Contour point tables for defining the digitizing range

If you are using the measuring touch probe system, you can create point tables to define the contour of the desired digitizing range in the POSITIONING WITH MDI mode of operation. You can enter the points in the table by:

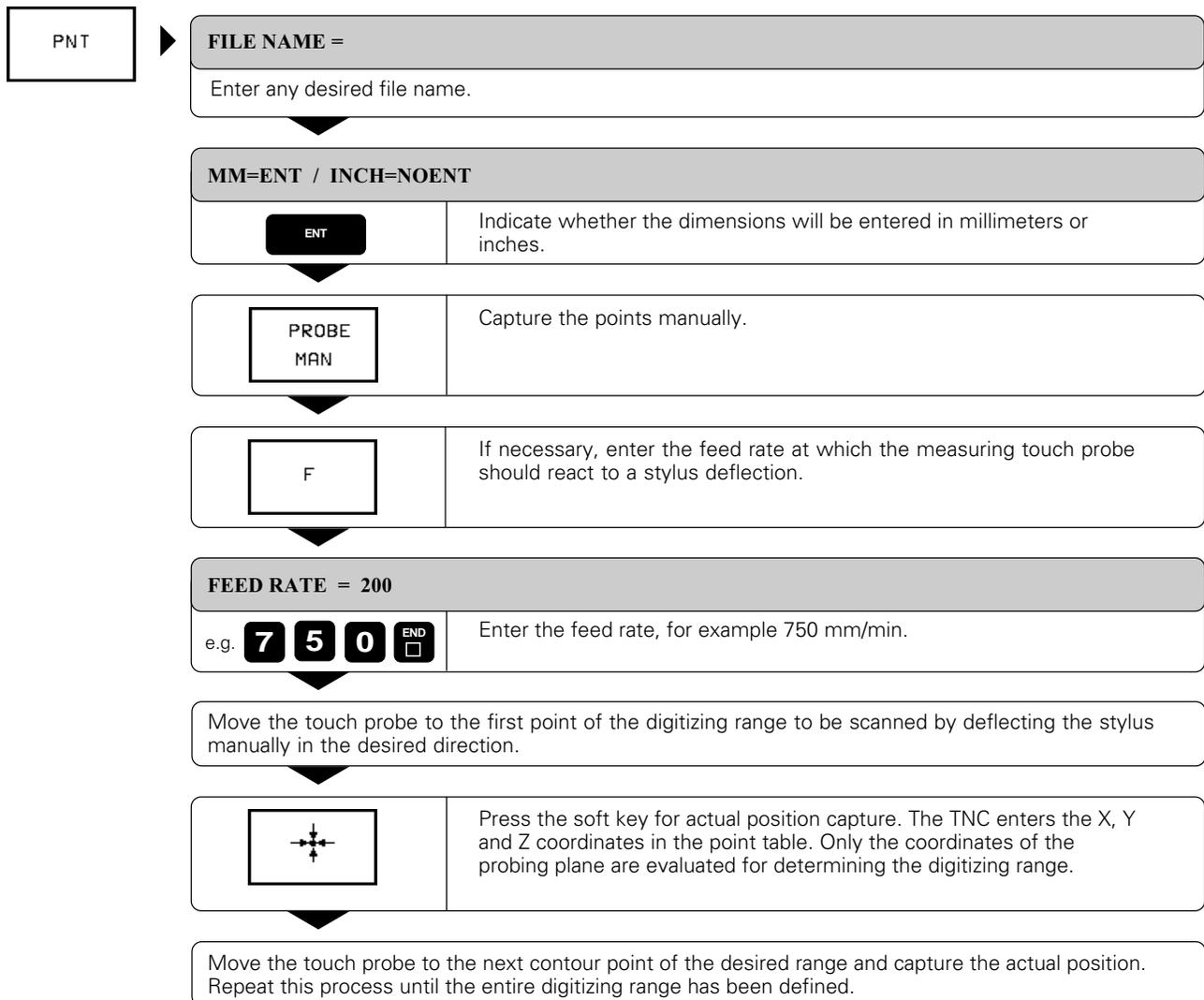
- Capturing the points by teach-in programming, or
- Having the TNC generate the points automatically.



- You can enter up to 893 points in a contour point table.
- The digitizing range is defined by straight lines connecting the programmed points. The last point in the table is again connected to the first point in the table by a straight line.

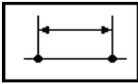
Capturing points manually by teach-in programming

After inserting the measuring touch probe into the spindle and locking it mechanically, press the PNT soft key to select a point table:



To generate the points automatically

After inserting the measuring touch probe into the spindle and locking it mechanically, press the PNT soft key to select a contour point table:

PNT	FILE NAME =
	Enter any desired file name.
	MM=ENT / INCH=NOENT
ENT	Indicate whether the dimensions will be entered in millimeters or inches.
PROBE AUTO	Capture the points automatically.
F	If necessary, enter the feed rate at which the measuring touch probe should react to a stylus deflection.
	FEED RATE = 200
e.g. 7 5 0 END 	Enter the feed rate, for example 750 mm/min.
	Define the point interval at which the TNC should store the points while you move the touch probe manually around the contour of the desired digitizing range.
	POINT INTERVAL = 5
e.g. 5 END 	Enter the point interval, for example 5 mm. Maximum point interval: 5 mm.
START	Start automatic capture.
Move the touch probe around the entire contour of the digitizing range to be scanned by deflecting the stylus manually in the desired direction. The TNC automatically generates the points at the programmed probe point interval.	
STOP	Stop automatic capture.

6 Subprograms and Program Section Repeats

Subprograms and program section repeats enable you to program a machining sequence once and then run it as often as you desire.

Labels

Subprograms and program section repeats are marked by labels.

A label is identified by a number between 0 and 254. Each label (except for label number 0) can be used only once with LABEL SET in a program.

LABEL 0 marks the end of a subprogram.

6.1 Subprograms

Principle

The program is executed up to the block in which a subprogram is called via CALL LBL (①).

The subprogram is then executed from beginning to end (②). The subprogram end is marked with LBL 0.

The main program is then resumed from the block after the subprogram call (③).

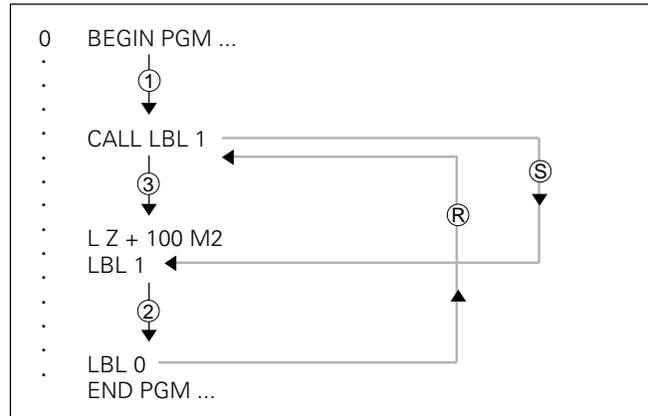


Fig. 6.1: Flow diagram for a subprogram run;
Ⓢ = jump Ⓡ = return jump

Operating limits

- A main program can hold up to 254 subprograms.
- Subprograms can be called in any sequence and as often as desired.
- A subprogram cannot call itself.
- Subprograms should be written at the end of the main program (behind the block with M2 or M30).
- If subprograms are located before the block with M02 or M30, they will be executed at least once, even if they are not called.

Programming and calling subprograms

Mark the beginning:

LBL SET ▶	LABEL NUMBER ?	
	e.g. 5 ENT	The subprogram begins with label number 5.

Resulting NC block: LBL 5

Mark the end:

A subprogram always ends with LABEL 0.

LBL SET ▶	LABEL NUMBER ?	
	0 ENT	End of subprogram

Resulting NC block: LBL 0

Call the subprogram:

A subprogram is called by its label number.

LBL CALL ▶	LABEL NUMBER ?	
	e.g. 5 ENT	Calls the subprogram behind LBL 5.
▼		
REPEAT REP ?		
NO ENT		The program section is a subprogram: no repetitions.

Resulting NC block: CALL LBL 5



The command CALL LBL 0 is not permitted, because label 0 is used only to mark the end of a subprogram.

Example: Group of four holes at three different locations

The holes are drilled with cycle 1 PECKING. You enter the total hole depth, setup clearance, feed rate etc. once in the cycle. You can then call the cycle with the miscellaneous function M99 (see page 8-3).

Coordinates of the first hole in each group:

Group ① X = 15 mm Y = 10 mm

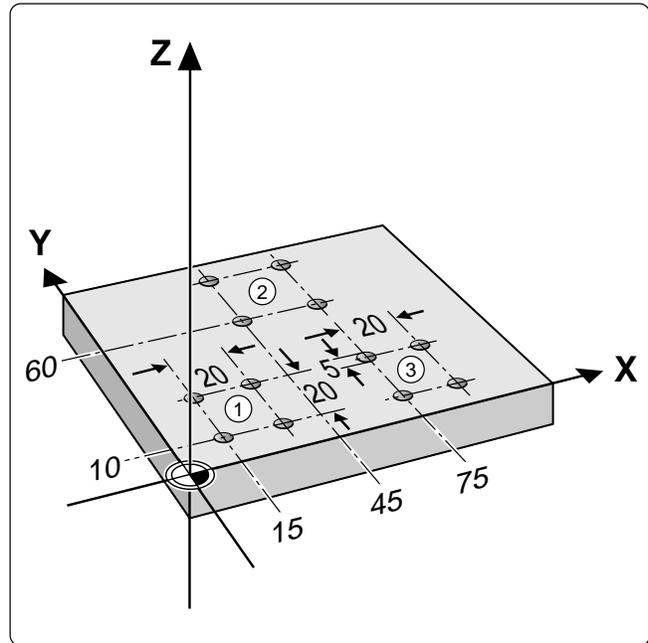
Group ② X = 45 mm Y = 60 mm

Group ③ X = 75 mm Y = 10 mm

Spacing of holes: IX = 20 mm
IY = 20 mm

Total hole depth: Z = 10 mm

Hole diameter: Ø = 5 mm

**Part program**

```

0 BEGIN PGM GROUPS MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+2.5
4 TOOL CALL 1 Z S1000
5 CYCL DEF 1.0 PECKING
6 CYCL DEF 1.1 SET UP -2
7 CYCL DEF 1.2 DEPTH -10
8 CYCL DEF 1.3 PECKG-10
9 CYCL DEF 1.4 DWELL 0
10 CYCL DEF 1.5 F100
11 L Z+100 F MAX
12 L X+15 Y+10 R0 F MAX M6 ..... Move to hole group 1, insert tool
13 L Z+2 F MAX M3 ..... Pre-position in the infeed axis
14 CALL LBL 1 ..... Subprogram call (with block 14 the subprogram is executed
                           once).
15 L X+45 Y+60 F MAX ..... Move to hole group 2
16 CALL LBL 1 ..... Subprogram call
17 L X+75 Y+10 F MAX ..... Move to hole group 3
18 CALL LBL 1 ..... Subprogram call
19 L Z+100 F MAX M2 ..... Retract tool; return to program block 1 and end main program
                           (M2). The subprogram is entered after M2.
20 LBL 1 ..... Begin the subprogram
21 L M99 ..... Execute the peck drilling cycle for the first hole in the group
22 L IX+20 F MAX M99 ..... Move to the position for the second hole and drill
23 L IY+20 F MAX M99 ..... Move to the position for the third hole and drill
24 L IX-20 F MAX M99 ..... Move to the position for the fourth hole and drill
25 LBL 0 ..... End the subprogram
26 END PGM GROUPS MM

```

} Cycle definition PECKING (see page 8-5)

6.2 Program Section Repeats

Program section repeats, like subprograms, are identified with labels.

Principle

The program is executed up to the end of the labeled program section (① and ②), i.e. up to the block with CALL LBL.

Then the program section between the called LBL and the label call is repeated the number of times entered after REP in the CALL LBL command (③, ④).

After the last repetition the program is then continued (⑤).

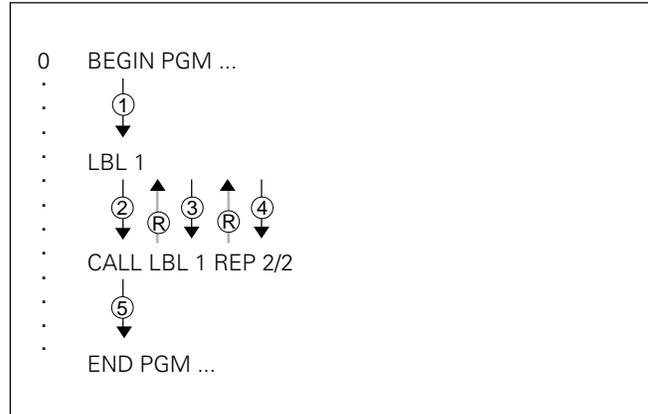


Fig. 6.2: Flow diagram for a program section repeat; (R) = return jump

Programming notes

- A program section can be repeated up to 65 534 times in succession.
- Behind the slash after REP the TNC counts the number of repetitions yet to be run.
- Altogether, the program section is always executed once more than the number of programmed repeats.

Programming and calling a program section repetition

Mark the beginning

LBL SET	LABEL NUMBER ?	
	e.g. 7 ENT	Repeat the program section beginning with LABEL 7.

Resulting NC block: LBL 7

Call the label and specify the number or repetitions

Enter the number of desired repetitions in the block that calls the label. This is also the block that ends the program section.

LBL CALL	LABEL NUMBER ?	
	e.g. 7 ENT	Execute the program section beginning with LABEL 7.
↓		
	REPEAT REP ?	
e.g. 10 ENT	Repeat the program section from LABEL 7 to this block 10 times. The labeled program section will therefore be executed a total of 11 times.	

Resulting NC block: CALL LBL 7 REP 10/10

Example for exercise: Row of holes parallel to the X axis

Coordinates of the first hole:

X	=	5 mm
Y	=	10 mm

Spacing between holes:

IX	=	15 mm
----	---	-------

Number of holes:

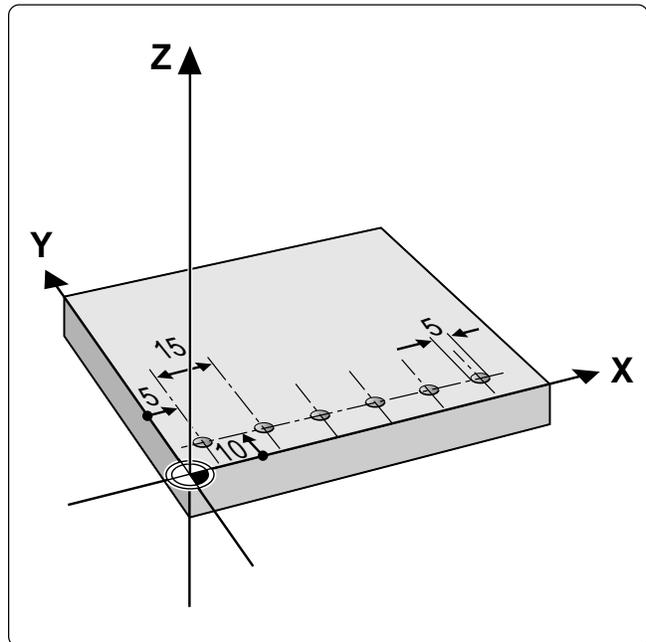
N	=	6
---	---	---

Depth:

Z	=	10
---	---	----

Hole diameter:

Ø	=	5 mm
---	---	------

**Part program**

```

0 BEGIN PGM ROW MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+2.5
4 TOOL CALL 1 Z S1000
5 L Z+100 R0 F MAX M6
6 L X-10 Y+10 Z+2 F MAX M3 ..... Pre-position in the negative X direction by the hole spacing

7 LBL 1 ..... Beginning of the program section to be repeated
8 L IX+15 F MAX
9 L Z-10 F100
10 L Z+2 F MAX ..... Move to the hole position, drill, retract
11 CALL LBL 1 REP 5/5 ..... Call LABEL 1; Repeat the program section between block 7
and block 11 five times (for 6 holes!)

12 L Z+100 R0 F MAX M2
13 END PGM ROW MM

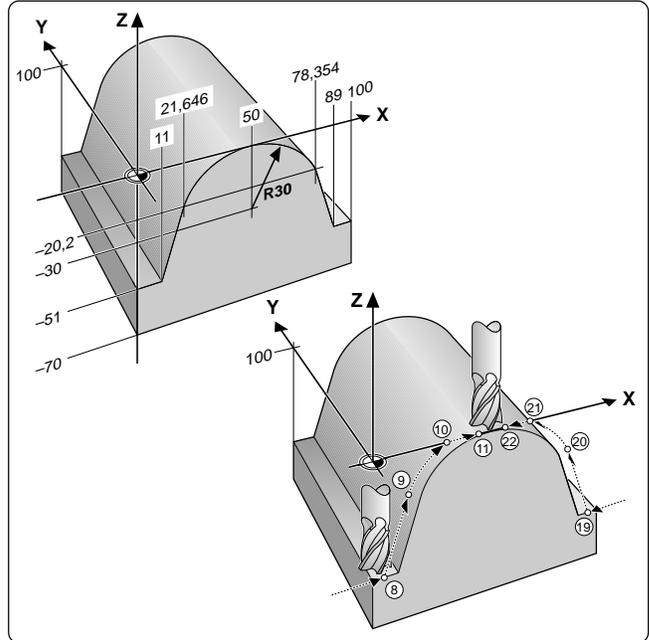
```

Example for exercise: Milling without radius compensation using program section repeats

- Machining sequence:
- Upward milling direction
 - Machine the area from X=0 to 50 mm (program all X coordinates with the tool radius subtracted) and from Y=0 to 100 mm : LBL 1
 - Machine the area from X=50 to X=100 mm (program all X coordinates with the tool radius added) and from Y=0 to 100 mm : LBL 2
 - After each upward pass, the tool is moved by an increment of +2.5 mm in the Y axis.



The illustration to the right shows the block numbers containing the end points of the corresponding contour elements.



Part program:

```

0 BEGIN PGM BUMP MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-70 ..... Note: the blank form has changed
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+10
4 TOOL CALL 1 Z S1000
5 L X-20 Y-1 R0 FMAX M3

6 LBL 1
7 L Z-51 F MAX
8 L X+1 F100
9 L X+11.646 Z-20.2
10 CT X+40 Z+0
11 L X+41
12 L Z+10 F MAX
13 L X-20 IY+2.5
14 CALL LBL 1 REP40/40

15 L Z+20 F MAX
16 L X+120 Y-1
17 LBL 2
18 L Z-51 F MAX
19 L X+99 F100
20 L X+88.354 Z-20.2
21 CT X+60 Z+0
22 L X+59
23 L Z+10 F MAX
24 L X+120 IY+2.5
25 CALL LBL 2 REP40/40

26 L Z+100 F MAX M2
27 END PGM BUMP MM
    
```

Program section repeat 1: machining from X=0 to 50 mm and from Y=0 to 100 mm

Retract, re-position

Program section repeat 2: Machining from X=50 to 100 mm and from Y=0 to 100 mm

6.3 Main Program as Subprogram

Principle

A program is executed (①) up to the block in which another program is called. Then the other program is run from beginning to end (②). The first program is then resumed beginning with the block behind the program call (③).

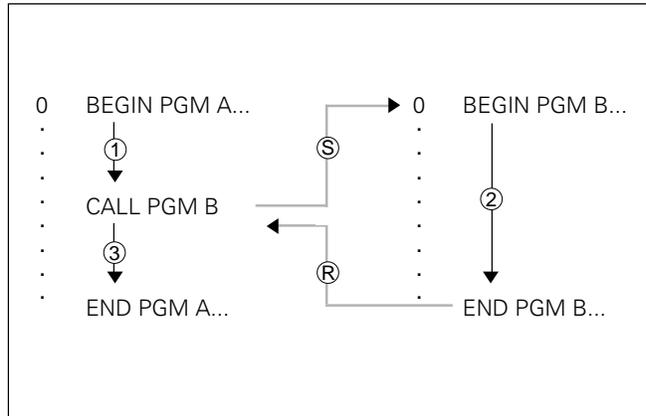


Fig. 6.3: Flow diagram of a main program as subprogram; (S) = jump, (R) = return jump

Operating limits

- Programs called from an external data medium (e.g., floppy disk) must not contain any subprograms or program section repeats.
- No labels are needed to call main programs as subprograms.
- The called program must not contain the miscellaneous functions M2 or M30.
- The called program must not contain a jump into the calling program.

Calling a main program as a subprogram

PGM CALL ▶ **PROGRAM NAME ?**
 Enter the name of the program that you wish to call from this block.

EXT	.H	.I					
-----	----	----	--	--	--	--	--

Function	Soft key
call a plain language program	.H
call an ISO program	.I
call an externally stored program	EXT

Resulting NC block: CALL PGM NAME



- You can also call a main program with cycle 12: PGM CALL (see page 8-53).
- If an ISO program is called, G50, G70 or G71 may not be part of the program name.



6.4 Nesting

Subprograms and program section repeats can be nested in the following variations:

- Subprograms in a subprogram
- Program section repeats in a program section repeat
- Repeating subprograms
- Program section repeats in a subprogram

Nesting depth

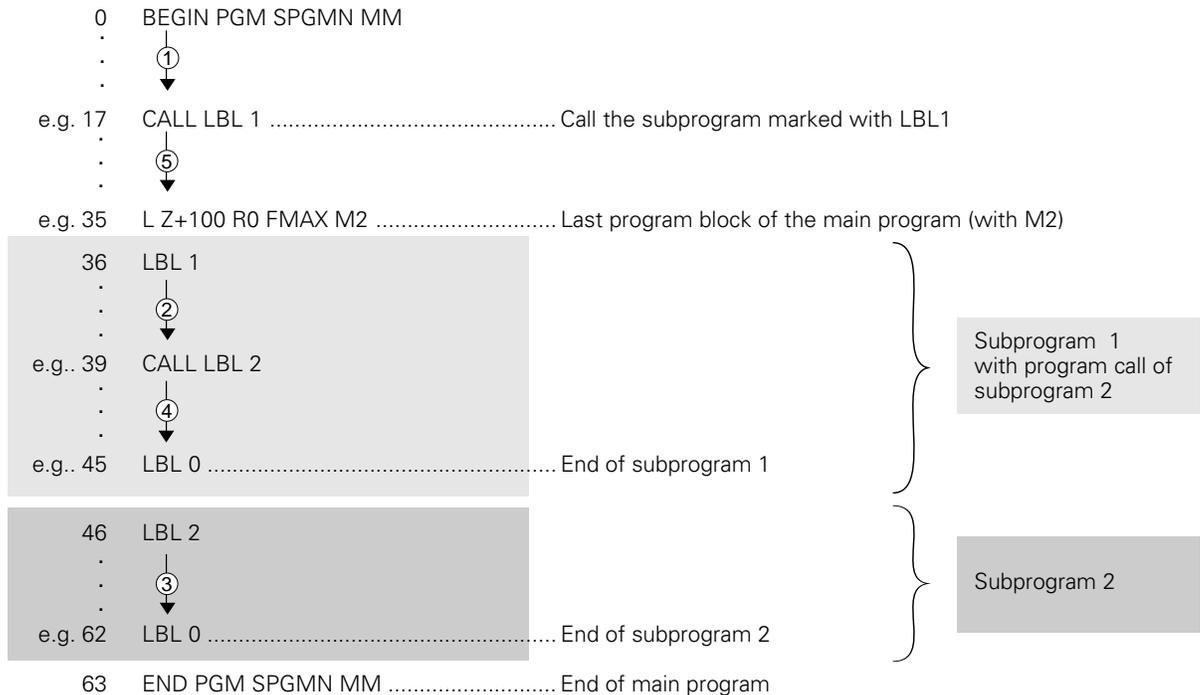
The "nesting depth" is the number of successive levels for which program sections or subprograms can call further program sections or subprograms.

Maximum nesting depth for subprograms: 8

Maximum nesting depth for calling main programs: 4

Subprogram in a subprogram

Program layout



Program execution

- 1st Step: The main program SPGMN is executed up to block 17.
- 2nd Step: Subprogram 1 is called and executed up to block 39.
- 3rd Step: Subprogram 2 is called and executed up to block 62. End of subprogram 2 and return jump to the subprogram from which it was called.
- 4th Step: Subprogram 1 is called and executed from block 40 to block 45. End of subprogram 1 and return jump to the main program SPGMN.
- 5th Step: Main program SPGMN is executed from block 18 to block 35. Return jump to block 1 and end of program.

A subprogram ending with a LBL 0 must not be contained in another subprogram.

Example for exercise: Groups of four holes (see page 6-4), and with three different tools



Machining sequence:
Countersinking - Drilling - Tapping

Essential machining data is entered in the fixed cycle 1: PECK DRILLING (see page 8-5) and cycle 2: TAPPING (see page 8-7). The tool moves to the hole groups in a subprogram, while the machining is performed in a second subprogram.

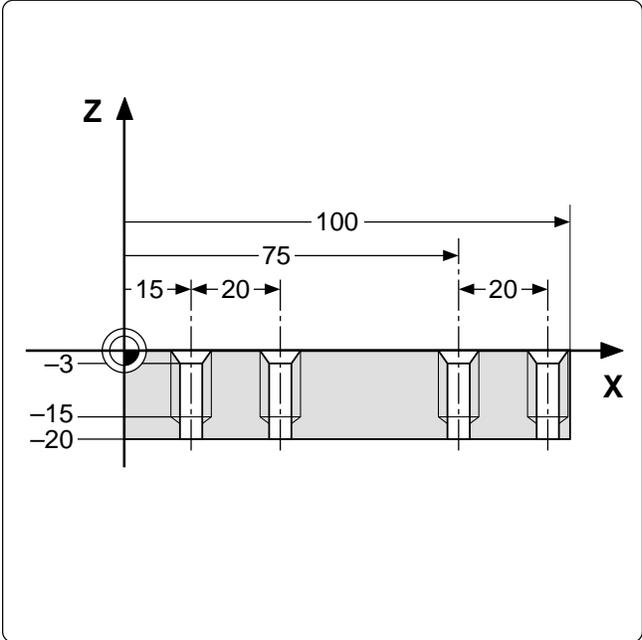
Coordinates of the first hole in each group:

① X = 15 mm Y = 10 mm
 ② X = 45 mm Y = 60 mm
 ③ X = 75 mm Y = 10 mm

Spacing between holes: IX = 20 mm IY = 20 mm

Hole data:

Countersinking	ZC = 3 mm	Ø = 7 mm
Drilling	ZD = 15 mm	Ø = 5 mm
Tapping	ZT = 10 mm	Ø = 6 mm



Part program

```

0 BEGIN PGM GROUPS2 MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 25 L+0 R+2.5
4 TOOL DEF 30 L+0 R+3
5 TOOL DEF 35 L+0 R+3.5
6 CYCL DEF 1.0 PECKING
7 CYCL DEF 1.1 SET UP-2
8 CYCL DEF 1.2 DEPTH-3
9 CYCL DEF 1.3 PECKG-3 .....
10 CYCL DEF 1.4 DWELLO
11 CYCL DEF 1.5 F100
12 TOOL CALL 35 Z S 500
13 CALL LBL 1 .....
14 CYCL DEF 1.0 PECKING
15 CYCL DEF 1.1 SET UP-2
16 CYCL DEF 1.2 DEPTH-25
17 CYCL DEF 1.3 PECKG-6
18 CYCL DEF 1.4 DWELLO
19 CYCL DEF 1.5 F50
20 TOOL CALL 25 Z S 1000
21 CALL LBL 1 .....
22 CYCL DEF 2.0 TAPPING
23 CYCL DEF 2.1 SET UP-2
24 CYCL DEF 2.2 DEPTH-15
25 CYCL DEF 2.3 DWELLO
26 CYCL DEF 2.4 F100
27 TOOL CALL 30 Z S 250
28 CALL LBL 1 .....
29 L Z+100 R0 FMAX M2 .....
    
```

Tool definition for countersinking (T35), peck drilling (T25) and tapping (T30)

Cycle definition PECKING for countersinking

Call subprogram 1

Cycle definition PECKING

Call subprogram 1

Cycle definition TAPPING

Call subprogram 1

End program, return to block 1

Continued...



6.4 Nesting

```

30 LBL 1
31 L X+15 Y+10 R0 FMAX M3
32 L Z+2 FMAX
33 CALL LBL 2
34 L X+45 Y+60 FMAX
35 CALL LBL 2
36 L X+75 Y+10 FMAX
37 CALL LBL 2
38 LBL 0

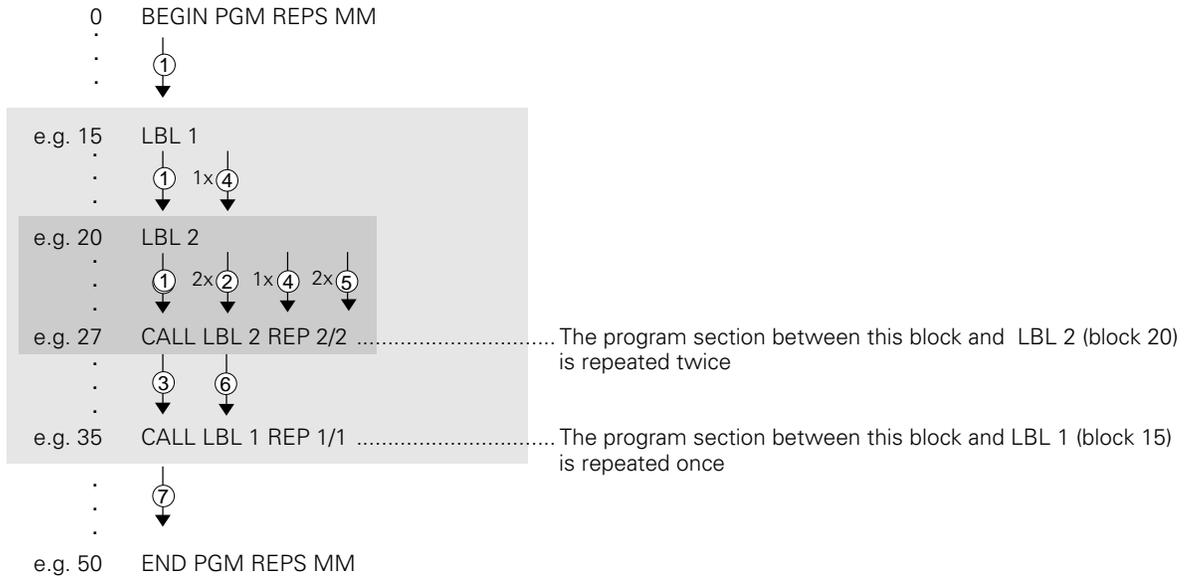
39 LBL 2
40 L M99
41 L IX+20 F9999 M99
42 L IY+20 M99
43 L IX-20 M99
44 LBL 0

45 END PGM GROUPS2 MM
    
```

} Move to the first hole position of each group, then call subprogram 2
 } Machine first hole using cycle call, then move to and machine the other three holes using the same cycle

Repeating program section repeats

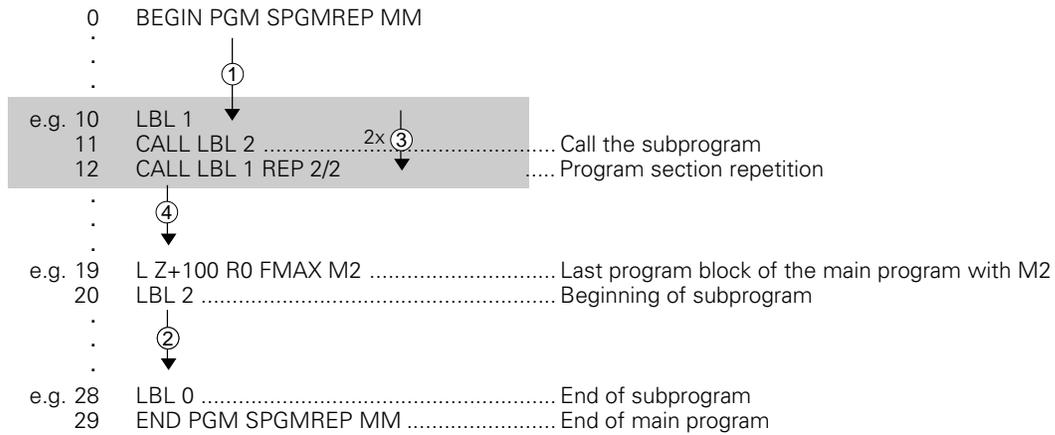
Program layout



Program execution

- 1st Step: The main program REPS is executed up to block 27.
- 2nd Step: The program section between block 27 and block 20 is repeated twice.
- 3rd Step: The main program REPS is executed from block 28 to block 35.
- 4th Step: The program section from block 35 and block 15 is repeated once.
- 5th Step: Repetition of the second step within step ④.
- 6th Step: Repetition of the third step within step ④.
- 7th Step: The main program REPS is executed from block 36 to block 50, end of program.



Repeating a subprogram**Program layout****Program execution**

- 1st Step: Main program SPGMREP is executed up to block 11.
- 2nd Step: Subprogram 2 is called and executed.
- 3rd Step: Program section between block 12 and block 10 is repeated twice. This means that subprogram 2 is repeated twice.
- 4th Step: Main program SPGMREP is executed from block 13 to block 19. End of program.

Q Parameters are used for:

- **programming families of parts**
- **defining contours through mathematical functions**

An entire **family of parts** can be programmed on the TNC with a **single part program**. You do this by entering variables – so-called Q parameters – instead of fixed numerical values.

Q parameters can represent, for example:

- coordinate values
- feed rates
- rpm
- cycle data

A Q parameter is designated by the letter Q and a number between 0 and 119.

Q parameters also enable you to program **contours** that are **defined through mathematical functions**.

With Q parameters you can make the execution of machining steps dependent on **logical conditions**.

Q parameters and **fixed numerical values** can be **mixed** within a program.

Q parameters can be assigned numerical values between -99999.9999 and +99999.9999.

You can enter the individual Q parameter functions either blockwise (see pages 7-3 to 7-8) or together in a formula through the ASCII keyboard (see pages 7-14 to 7-16).

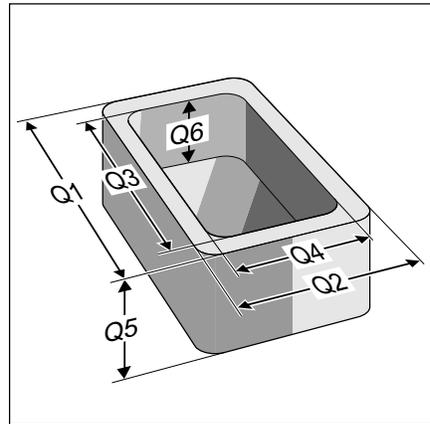


Fig. 7.1: Q parameters as variables



The TNC automatically assigns the same data to certain Q parameters. For example, the Q parameter Q108 is assigned the current tool radius. You will find a list of these parameters in Chapter 12.

Press the Q key (under the \pm key in the numeric keypad) to call the Q parameter functions. A soft-key row appears with the following groups of functions:

BASIC ARITH- METIC	TRIGO- NOMETRY	JUMP	DIVERSE FUNCTION	FORMULA			END
--------------------------	-------------------	------	---------------------	---------	--	--	-----

Group of functions	Soft key
Assign, addition, subtraction, multiplication, division, square root	BASIC ARITH- METIC
Sine, cosine, root sum of squares, angle	TRIGO- NOMETRY
If equal, not equal, greater than, less than: jump; unconditional jump	JUMP
Other functions	DIVERSE FUNCTION
Enter formula via ASCII keyboard	FORMULA

7.1 Part Families – Q Parameters Instead of Numerical Values

The Q parameter function FN0: ASSIGN is for assigning numerical values to Q parameters.

Example: $Q10 = 25$

This enables you to enter variable Q parameters in the program instead of fixed numerical values.

Example: $L X + Q10$ (= $L X + 25$)

You write one program for a whole family of parts, entering the characteristic dimensions as Q parameters. To program a specific part you then need only assign the fitting values to the individual Q parameters.

Example

Cylinder with Q parameters

Cylinder radius $R = Q1$
Cylinder height $H = Q2$

Cylinder Z1: $Q1 = +30$
 $Q2 = +10$

Cylinder Z2: $Q1 = +10$
 $Q2 = +50$

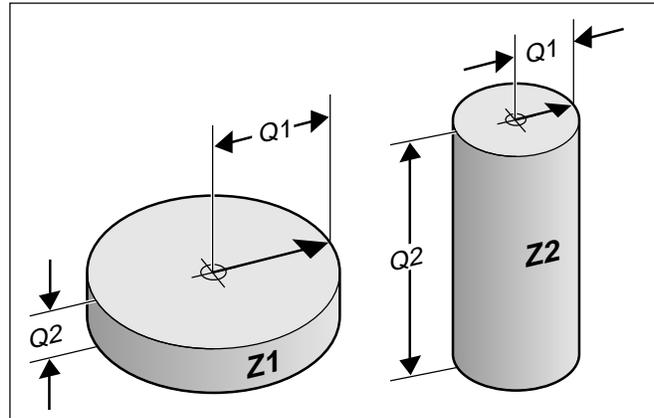


Fig. 7.2: Part dimensions as Q parameters

To assign numerical values to Q parameters:

Q	BASIC ARITH- METIC	Select "basic arithmetic".
	FN0 X = Y	Open a new block with function FN0.
PARAMETER NUMBER FOR RESULT ?		
e.g. 5	ENT	Enter the Q parameter number.
FIRST VALUE / PARAMETER ?		
e.g. 6	ENT	Enter a value or another Q parameter whose value should be assigned to Q5.

Resulting NC block: FN0: Q5 = 6

The value to the right of the equal sign is assigned to the Q parameter to its left.

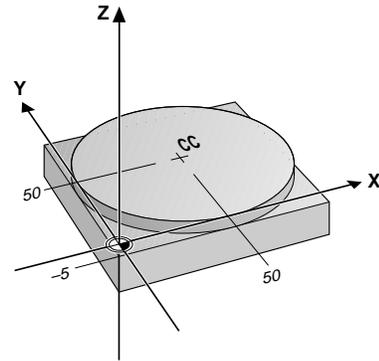
Example for exercise: Full circle

Circle Center CC: X = 50 mm
Y = 50 mm

Beginning and end of
the circular arc C: X = 50 mm
Y = 0 mm

Milling depth: Z_M = -5 mm

Tool Radius: R = 15 mm

**Part program without Q parameters**

```

0 BEGIN CIRCLE MM ..... Begin program
1 BLK FORM 0.1 Z X+0 Y+0 Z-20 ..... Define the workpiece blank
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 6 L+0 R+15 ..... Define the tool
4 TOOL CALL 6 Z S500 ..... Call the tool data
5 CC X+50 Y+50 ..... Coordinates of the circle center CC
6 L Z+100 R0 F MAX M6 ..... Insert the tool
7 APPR CT X+50 Y+0 Z-5 CCA90 R+20 RR F100 M3 .... Approach the contour
8 C X+50 Y+0 DR+ ..... Mill circular arc C around circle center CC; end point at
X = +50 mm and Y = 0; positive direction of rotation
9 DEP CT CCA180 R+30 F100 ..... Depart the contour
10 L Z +100 F MAX M2
11 END PGM CIRCLE MM ..... Retract the tool and end the program

```

Part program with Q parameters

```

0 BEGIN PGM CIRCLEQP MM
1 FN 0: Q1 = +100 ..... Clearance height
2 FN 0: Q2 = +30 ..... Start position X
3 FN 0: Q3 = -20 ..... Start-End pos. Y
4 FN 0: Q4 = +70 ..... End position X
5 FN 0: Q5 = -5 ..... Milling depth
6 FN 0: Q6 = +50 ..... Center point X
7 FN 0: Q7 = +50 ..... Center point Y
8 FN 0: Q8 = +50 ..... Circle starting point X
9 FN 0: Q9 = +0 ..... Circle starting point Y
10 FN 0: Q10 = +0 ..... Tool length L
11 FN 0: Q11 = +15 ..... Tool radius R
12 FN 0: Q20 = +100 ..... Milling feed rate F
13 BLK FORM 0.1.Z X+0 Y+0 Z-20
14 BLK FORM 0.2 X+100 Y+100 Z+0
15 TOOL DEF 1 L+Q10 R+Q11
16 TOOL CALL 1 Z S1000
17 CC X+Q6 Y+Q7
18 L Z+Q1 R0 FMAX
19 APPR CT X+Q8 Y+Q9 Z+Q5 CCA90 R+20 RR F100 M3
20 C X+Q8 Y+Q9 DR+
21 DEP CT CCA180 R+30 F100
22 L Z+Q1 FMAX M2
23 END PGM CIRCLEQP MM

```

Blocks 1 to 12:
Assign numerical values
to the parameters

Blocks 13 to 22:
corresponding to blocks 1 to 12
in the program CIRCLE.H

7.2 Describing Contours Through Mathematical Functions

Press the "basic arithmetic" soft key to call the following functions:

FN0 X = Y	FN1 X + Y	FN2 X - Y	FN3 X * Y	FN4 X / Y	FN5 SQRT		END
--------------	--------------	--------------	--------------	--------------	-------------	--	-----

Overview

The mathematical functions assign the result of one of the following operations to a Q parameter:

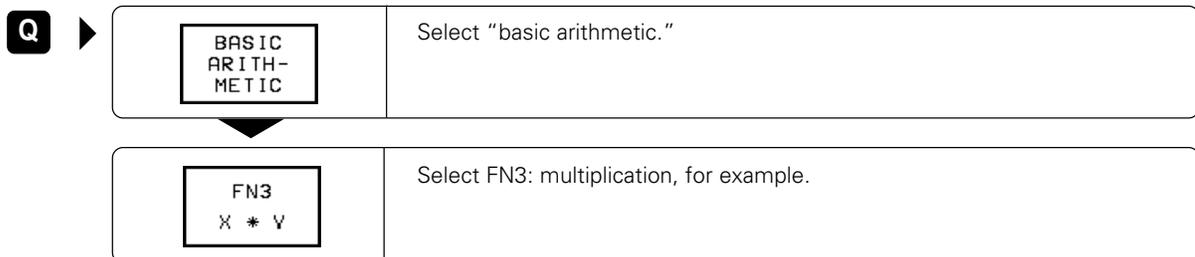
	Soft key
FN0: ASSIGN e.g. FN0: Q5 = +60 Assigns a fixed numerical value.	<div style="border: 1px solid black; padding: 5px; text-align: center;"> FN0 X = Y </div>
FN1: ADDITION e.g. FN1: Q1 = -Q2 + -5 Calculates and assigns sum of two values.	<div style="border: 1px solid black; padding: 5px; text-align: center;"> FN1 X + Y </div>
FN2: SUBTRACTION e.g. FN2: Q1 = +10 - +5 Calculates and assigns difference between two values.	<div style="border: 1px solid black; padding: 5px; text-align: center;"> FN2 X - Y </div>
FN3: MULTIPLICATION e.g. FN3: Q2 = +3 * +3 Calculates and assigns product of two values.	<div style="border: 1px solid black; padding: 5px; text-align: center;"> FN3 X * Y </div>
FN4: DIVISION e.g. FN4: Q4 = +8 DIV +Q2 Calculates and assigns quotient of two values. Division by 0 is not permitted	<div style="border: 1px solid black; padding: 5px; text-align: center;"> FN4 X / Y </div>
FN5: SQUARE ROOT e.g. FN5: Q20 = SQRT 4 Calculates and assigns the root of a number. Square root of a negative number is not permitted	<div style="border: 1px solid black; padding: 5px; text-align: center;"> FN5 SQRT </div>

In the above table, "values" can be:

- two numbers
- two Q parameters, or
- a number and a Q parameter

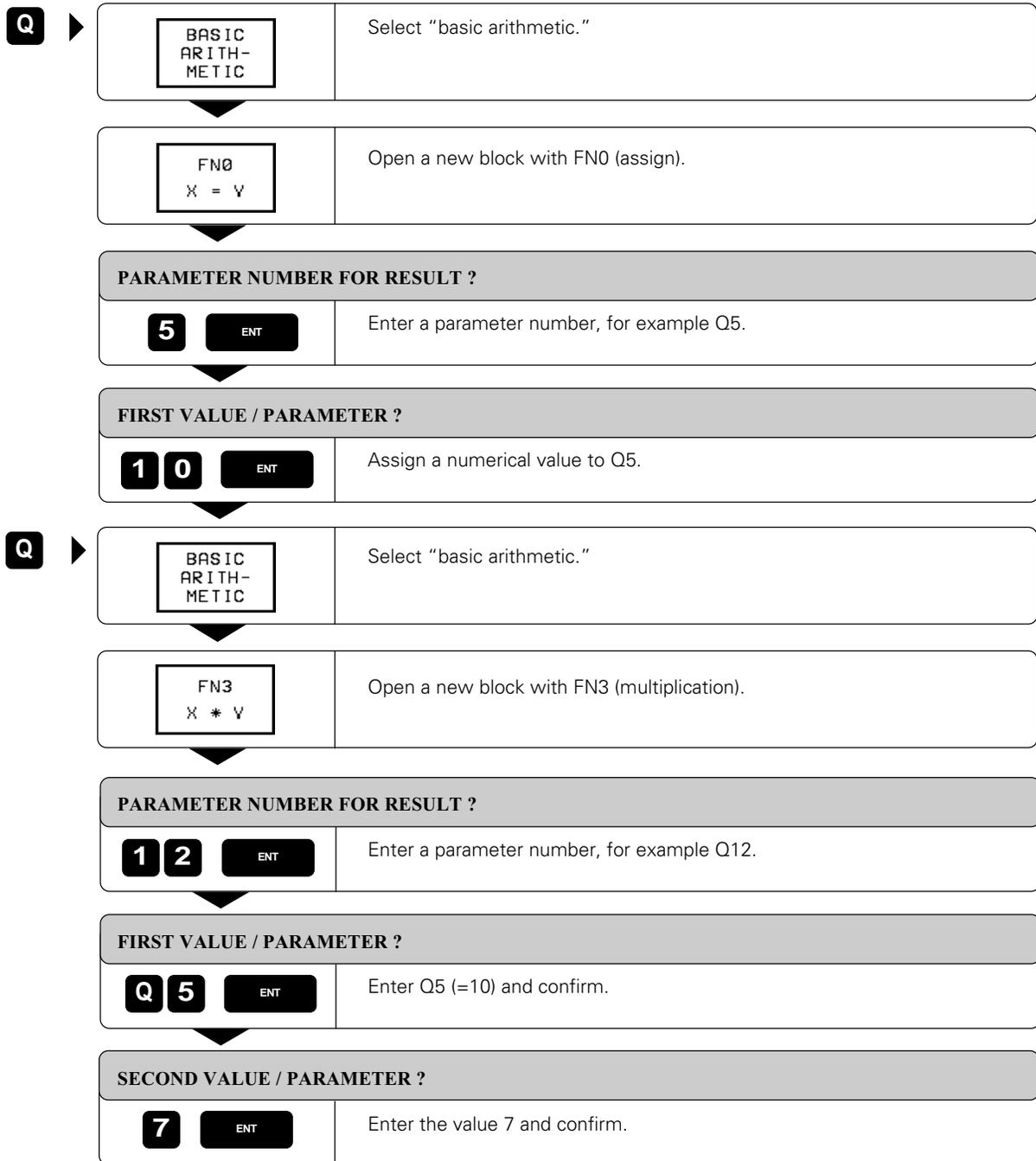
The Q parameters and numerical values in the equations can be entered with positive or negative signs.

To select a mathematical operation:



Programming example for fundamental operations

Assign the value 10 to parameter Q5, and assign the product of Q5 and 7 to Q12.



Resulting NC blocks: FN0: Q5 = +10
 FN3: Q12 = +Q5 * +7

7.3 Trigonometric Functions

Sine, cosine and tangent are terms for the ratios of the sides of right triangles. The TNC can save you a lot of time spent searching in handbooks of trigonometric functions by calculating these functions for you.

For a right triangle:

Sine: $\sin \alpha = a / c$

Cosine: $\cos \alpha = b / c$

Tangent: $\tan \alpha = a / b = \sin \alpha / \cos \alpha$

Where:

- c is the side opposite the right angle
- a is the side opposite the angle α
- b the third side

The angle can be found from the tangent:

$\alpha = \arctan \alpha = \arctan (a / b) = \arctan (\sin \alpha / \cos \alpha)$

Example: $a = 10 \text{ mm}$

$b = 10 \text{ mm}$

$\alpha = \arctan (a / b) = \arctan 1 = 45^\circ$

furthermore: $a^2 + b^2 = c^2$ ($a^2 = a \cdot a$)

$c = \sqrt{a^2 + b^2}$

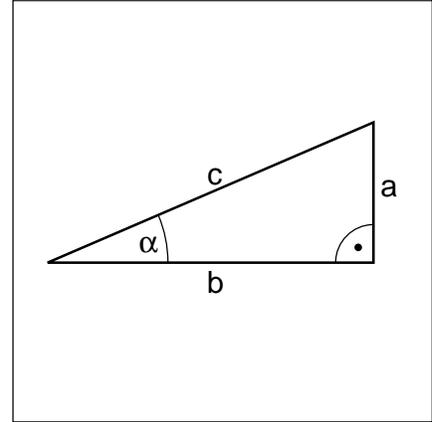


Fig. 7.3: Sides and angles on a right triangle

Press the “trigonometric functions” soft key to call the following options:

FN6 SIN(X)	FN7 COS(X)	FN8 X LEN Y	FN13 X ANG Y				END
---------------	---------------	----------------	-----------------	--	--	--	-----

Overview

	Soft key
FN6: SINE e.g. FN6: Q20 = SIN-Q5 Calculate sine of an angle in degrees (°) and assign it to a parameter	<div style="border: 1px solid black; padding: 5px; text-align: center;"> FN6 SIN(X) </div>
FN7: COSINE e.g. FN7: Q21 = COS-Q5 Calculate cosine of an angle in degrees (°) and assign it to a parameter	<div style="border: 1px solid black; padding: 5px; text-align: center;"> FN7 COS(X) </div>
FN8: ROOT-SUM OF SQUARES e.g. FN8: Q10 = +5 LEN +4 Take the square root of the sum of two squares and assign it to a parameter	<div style="border: 1px solid black; padding: 5px; text-align: center;"> FN8 X LEN Y </div>
FN13: ANGLE e.g. FN13: Q20 = +10 ANG-Q1 Calculate the angle from the arc tangent of two sides or from the sine and cosine of the angle (0° – angle – 360°) and assign it to a parameter	<div style="border: 1px solid black; padding: 5px; text-align: center;"> FN13 X ANG Y </div>

7.4 If-Then Decisions with Q Parameters

The TNC can compare a Q parameter with another Q parameter or with a numerical value for "if-then" decisions.

Jumps

The jump target is specified in the decision block through a label number. If the programmed condition is fulfilled, the TNC continues the program at the specified label. If it is not fulfilled, it continues with the next block.

To jump to another program, enter PGM CALL (see page 6-8) after the block with the target label.

Abbreviations used:

IF If
EQU Equals
NE Not equal
GT Greater than
LT Less than
GOTO Go to

Unconditional jumps

An unconditional jump is programmed by entering a conditional jump whose condition is always met, e.g.:

FN 9: IF+10 EQU+10 GOTO LBL1

Press the "jump" soft key to call the following options:

FN9 IF X EQ Y GOTO	FN10 IF X NE Y GOTO	FN11 IF X GT Y GOTO	FN12 IF X LT Y GOTO				END
--------------------------	---------------------------	---------------------------	---------------------------	--	--	--	-----

Overview

	Soft key
FN9: IF EQUAL, JUMP e.g. FN9: IF +Q1 EQU +Q3 GOTO LBL 5 If the two values or parameters are equal, jump to the given label.	<div style="border: 1px solid black; padding: 5px; width: fit-content; margin: auto;"> FN9 IF X EQ Y GOTO </div>
FN10: IF NOT EQUAL, JUMP e.g. FN10: IF +10 NE -Q5 GOTO LBL 10 If the two values or parameters are unequal, jump to the given label.	<div style="border: 1px solid black; padding: 5px; width: fit-content; margin: auto;"> FN10 IF X NE Y GOTO </div>
FN11: IF GREATER THAN, JUMP e.g. FN11: IF+Q1 GT+10 GOTO LBL 5 If the first value or parameter is greater than the second value or parameter, jump to the given label.	<div style="border: 1px solid black; padding: 5px; width: fit-content; margin: auto;"> FN11 IF X GT Y GOTO </div>
FN12: IF LESS THAN, JUMP e.g. FN12: IF+Q5 LT+0 GOTO LBL 1 If the first value or parameter is less than the second value or parameter, jump to the given label.	<div style="border: 1px solid black; padding: 5px; width: fit-content; margin: auto;"> FN12 IF X LT Y GOTO </div>

Jump example

You want to jump to program 100.H as soon as Q5 becomes negative.

```

.
.
.
5  FN0: Q5 = +10 ..... Assign a value, e.g. +10, to parameter Q5
.
.
.
9  FN 2: Q5 = +Q5 - +12 ..... Make Q5 smaller
10 FN 12: IF +Q5 LT +0 GOTO LBL 5 ..... Jump to label 5, if +Q5 < 0
.
.
.
15 LBL 5 ..... Label 5
16 PGM CALL 100 ..... Jump to program 100.H
.
.
.

```

7.5 Checking and Changing Q Parameters

Q parameters can be checked and – if necessary – changed during a program run or program test.

Preparation:

- If you are in a program run, interrupt it, for example by pressing the machine STOP key and the INTERNAL STOP soft key.
- If you are doing a test run, interrupt it.

To call the Q parameter:

Q ▶	Q <input type="text"/>
e.g. 1 0 ENT	Select the Q parameter, for example Q10.
▼	
Q10 = + 100	
The TNC displays the current value, for example Q10 = 100.	
▼	
e.g. 0 ENT	Change the Q parameter, for example Q10 = 0.

END <input type="checkbox"/>	Leave the Q parameter unchanged.

7.6 Diverse Functions

Press the “diverse function” soft key to call the following options:

FN14 ERROR=	FN15 PRINT	FN19 PLC=					END
----------------	---------------	--------------	--	--	--	--	-----

Displaying error messages

FN14 ERROR=

With the function FN14: ERROR you can call messages that were pre-programmed by the machine tool builder.

If the TNC runs into a block with FN 14 during a program run or test run, it will interrupt the run and display an error message. The program must then be restarted.

Input:

e.g. FN 14: ERROR = 254

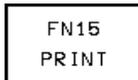
The TNC then displays the text stored under error number 254.

Error number to be entered	Prepared dialog text
0 ... 299	FN 14: ERROR CODE 0 299
300 ... 399	PLC: ERROR 0 ... 99
400 ... 499	CYCLE PARAMETER 0 99



Your machine tool builder may have programmed a dialog text that differs from the above.

Output through an external data interface



The function FN15: PRINT transfers the values of Q parameters and error messages through the data interface, for example to a printer.

- FN15: PRINT with numerical values up to 200
 - 0 to 99: Dialog texts for manufacturers cycles
 - 100 to 199: PLC error messages
 - 200: ETX character

e.g. FN15: PRINT 20
Transfers the corresponding dialog text.

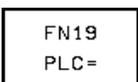
- FN15: PRINT with Q parameter
 - e.g. FN15: PRINT Q20
Transfers the value of the corresponding Q parameter.

You can transfer up to 6 Q parameters and numerical values simultaneously. The TNC separates them with slashes.
e.g. FN15: PRINT 1/Q1/2/Q2



- If you wish to interrupt the part program when FN15 is active, press the CLOSE RS-232-C soft key to close the interface.
- If you wish to transfer values to a PC using FN 15, the TNC will create the file %FN15RUN.A on the PC and the transferred values will be saved there.

Transfer to the PLC



The function FN19: PLC transfers up to two numerical values or Q parameters to the PLC.

Increments and units: 0.1 μm or 0.0001°

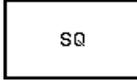
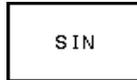
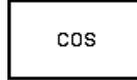
Example FN19: PLC = +10/+Q3

The numerical value 10 means 1 μm or 0.001°.

7.7 Entering Formulas Directly

You can enter mathematical formulas that include several operations either by soft key or directly through the ASCII keyboard. We recommend entering the operations by soft key, since this excludes the possibility of syntax errors.

Overview of functions

Mathematical function	Soft key
Addition e.g. Q10 = Q1 + Q5	
Subtraction e.g. Q25 = Q7 - Q108	
Multiplication e.g. Q12 = 5 * Q5	
Division e.g. Q25 = Q1 / Q2	
Open/Close parentheses e.g. Q12 = Q1 * (Q2 + Q3)	
Square e.g. Q15 = SQ 5	
Square root e.g. Q22 = SQRT 25	
Sine of an angle e.g. Q44 = SIN 45	
Cosine of an angle e.g. Q45 = COS 45	
Tangent of an angle e.g. Q46 = TAN 45	

7.7 Entering Formulas Directly

Arc sine: Inverse of the sine; Determine the angle from the ratio of the opposite side to the hypotenuse e.g. Q10 = ASIN 0.75	ASIN
Arc cosine: Inverse of the cosine; Determine the angle from the ratio of the adjacent side to the hypotenuse e.g. Q11 = ACOS Q	ACOS
Arc tangent: Inverse of the tangent; Determine the angle from the ratio of the opposite to the adjacent side e.g. Q12 = ATAN Q11	ATAN
Powers e.g. Q15 = 3^3	^
π (3.14159)	PI
Natural logarithm (LN) of a number, base 2.7183 e.g. Q15 = LN Q11	LN
Logarithm of a number; base 10 e.g. Q33 = LOG 022	LOG
Exponential function (2.7183 to the power of n) e.g. Q1 = EXP Q12	EXP
Negation (multiplication by -1) e.g. Q2 = NEG Q1	NEG
Dropping of trailing zeros (making an integer) e.g. Q3 = INT Q42	INT
Absolute value e.g. Q4 = ABS Q22	ABS
Dropping the values before the decimal point; fractions e.g. Q5 = FRAC Q23	FRAC

Rules for formulas

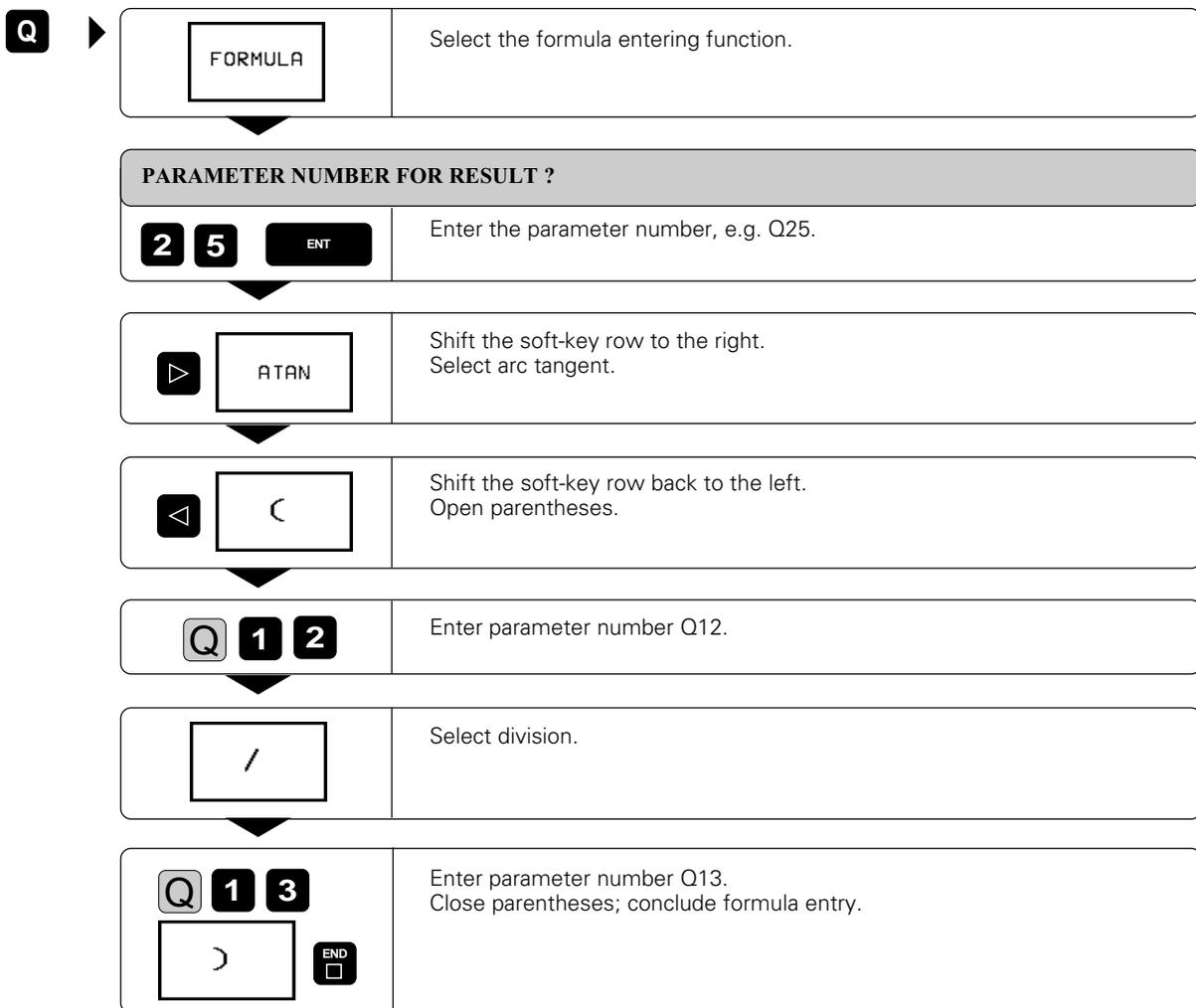
- Higher-level operations are performed first (multiplication and division before addition and subtraction)

e.g. $Q1 = 5 \times 3 + 2 \times 10 = 35 \Rightarrow$ 1st step: $5 \times 3 = 15$
 2nd step: $2 \times 10 = 20$
 3rd step: $15 + 20 = 35$

e.g. $Q2 = \text{SQ } 10 - 3^3 = 73 \Rightarrow$ 1st step: 10 squared = 100
 2nd step: 3 to the power of 3 = 27
 3rd step: $100 - 27 = 73$
- Law of distribution for calculating with parentheses
 $a(b + c) = ab + ac$

Programming example

Calculate an angle with arc tangent as opposite side (Q12) and adjacent side (Q13), then store in Q25.



Resulting NC block: $Q25 = \text{ATAN}(Q12 / Q13)$

7.8 Examples for Exercise

Rectangular pocket with island, corner rounding and tangential approach

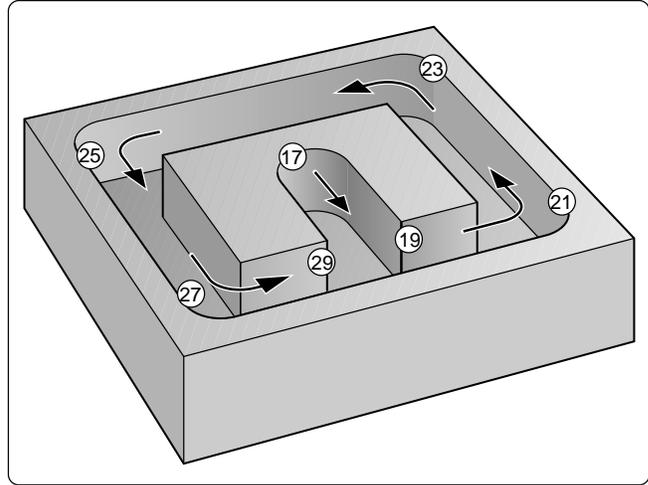
Pocket center coordinates: X = 50 mm (Q1)
Y = 50 mm (Q2)

Pocket length X = 90 mm (Q3)
Pocket width Y = 70 mm (Q4)

Working depth Z = (-)15 mm (-Q5)

Corner radius R R = 10 mm (Q6)

Milling feed rate F = 200 mm/min (Q7)



Part program

```

0 BEGIN PGM QPEXAMP1 MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0 } Begin program, define workpiece blank
3 FN 0: Q1 = +50
4 FN 0: Q2 = +50
5 FN 0: Q3 = +90
6 FN 0: Q4 = +70
7 FN 0: Q5 = +15
8 FN 0: Q6 = +10
9 FN 0: Q7 = +200 } Assign pocket data to the Q parameters
10 TOOL DEF 1 L+0 R+5
11 TOOL CALL 1 Z S1000
12 L Z+100 R0 F MAX M6 } Define the tool and insert it
13 FN4: Q13 = +Q3 DIV+2
14 FN4: Q14 = +Q4 DIV+2 } The length and width of the pocket are halved for the paths of
15 FN4: Q16 = +Q6 DIV+4 ..... Rounding radius for tangential approach
16 FN4: Q17 = +Q7 DIV+2 ..... Feed rate in corners is half the feed rate for linear traverse
17 L X+Q1 Y+Q2 R0 F MAX M3 ..... Pre-position in X and Y (pocket center), spindle on
18 L Z+2 F MAX ..... Pre-position above the workpiece
19 L Z-Q5 FQ7 ..... Move to working depth - Q5 (= -15 mm) with feed rate Q7
(= 100)
20 APPR LN IX+Q13 Y+Q2 LEN+Q14 RL F100 M3 . Approach the pocket
21 L IY+Q14
22 RND RQ6 FQ17
23 L IX-Q3
24 RND RQ6 FQ17
25 L IY-Q4
26 RND RQ6 FQ17
27 L IX+Q3
28 RND RQ6 FQ17
29 L IY+Q14 } Mill the rectangular pocket
30 DEP LN LEN+20 F1000 ..... Retract to pocket center
31 L Z+100 F MAX M2 ..... Retract tool from workpiece
32 END PGM QPEXAMP1 MM

```

Bolt hole circle

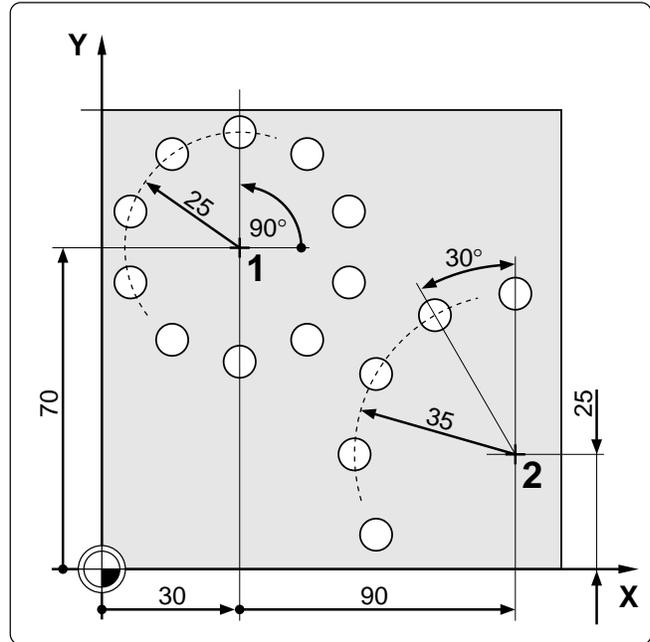
Bore pattern distributed over a full circle:

Entry values are listed below in program blocks 1 - 8.

Movements in the plane are programmed with polar coordinates.

Bore pattern distributed over a circle sector:

Entry values are listed below in lines 20 - 24, Q5, Q7 and Q8 remain the same.

**Part program**

```

0 BEGIN PGM K71 MM ..... Load data for bolt hole circle 1:
1 FN 0: Q1 = + 30 ..... Circle center X coordinate
2 FN 0: Q2 = +70 ..... Circle center Y coordinate
3 FN 0: Q3 = +11 ..... Number of holes
4 FN 0: Q4 = +25 ..... Circle radius
5 FN 0: Q5 = +90 ..... Start angle
6 FN 0: Q6 = +0 ..... Hole angle increment (0: distribute holes over 360°)
7 FN 0: Q7 = +2 ..... Setup clearance
8 FN 0: Q8 = +15 ..... Total hole depth
9 BLK FORM 0.1 Z X+0 Y+0 Z-20
10 BLK FORM 0.2 X+100 Y+100 Z+0
11 TOOL DEF 1 L+0 R+4
12 TOOL CALL 1 Z S2500
13 CYCL DEF 1.0 PECKING ..... Definition of the pecking cycle
14 CYCL DEF 1.1 SET UP +Q7 ..... Setup clearance
15 CYCL DEF 1.2 DEPTH -Q8 ..... Total hole depth according to the load data
16 CYCL DEF 1.3 PECKG +5
17 CYCL DEF 1.4 DWELL 0
18 CYCL DEF 1.5 F250
19 CALL LBL 1 ..... Call bolt hole circle 1, load data for bolt hole circle 2
   (only re-enter changed data):
20 FN 0: Q1 = +90 ..... New circle center X coordinate
21 FN 0: Q2 = +25 ..... New circle center Y coordinate
22 FN 0: Q3 = +5 ..... New number of holes
23 FN 0: Q4 = +35 ..... New circle radius
24 FN 0: Q6 = +30 ..... New hole angle increment (not a full circle, 5
   holes at 30° intervals)
25 CALL LBL 1 ..... Call bolt hole circle 2
26 L Z+200 R0 F MAX M2

```

Continued ...

```

27 LBL 1 ..... Subprogram bolt hole circle
28 FN 0: Q10 = +0 ..... Set the counter for finished holes
29 FN 10: IF +Q6 NE +0 GOTO LBL 10 ..... If the hole angle increment has been entered, jump to LBL 10
30 FN 4: Q6 = +360 DIV +Q3 ..... Calculate the hole angle increment, distribute holes over 360°
31 LBL 10
32 FN 1: Q11 = +Q5 + +Q6 ..... Calculate second hole position from the start angle and hole
    angle increment
33 CC X+Q1 Y+Q2 ..... Set pole at bolt hole circle center
34 LP PR+Q4 PA+Q5 R0 F MAX M3 ..... Move in the plane to 1st hole
35 L Z+Q7 R0 F MAX M99 ..... Move in Z to setup clearance, call cycle
36 FN 1: Q10 = +Q10 + +1 ..... Count finished holes
37 FN 9: IF +Q10 EQU +Q3 GOTO LBL 99 ..... Finished?
38 LBL 2
39 LP PR+Q4 PA+Q11 R0 F MAX M99 ..... Make a second and further holes
40 FN 1: Q10 = +Q10 + +1 ..... Count finished holes
41 FN 1: Q11 = +Q11 + +Q6 ..... Calculate angle for next hole
    (update)
42 FN 12: IF + Q10 LT + Q3 GOTO LBL 2 ..... Not finished?
43 LBL 99
44 L IZ+200 R0 F MAX ..... Retract in Z
45 LBL 0 ..... End of subprogram
46 END PGM K71 MM

```

Ellipse

X coordinate calculation: $X = a \times \cos \alpha$
 Y coordinate calculation: $Y = b \times \sin \alpha$

a, b : Semimajor and semiminor axes of the ellipse

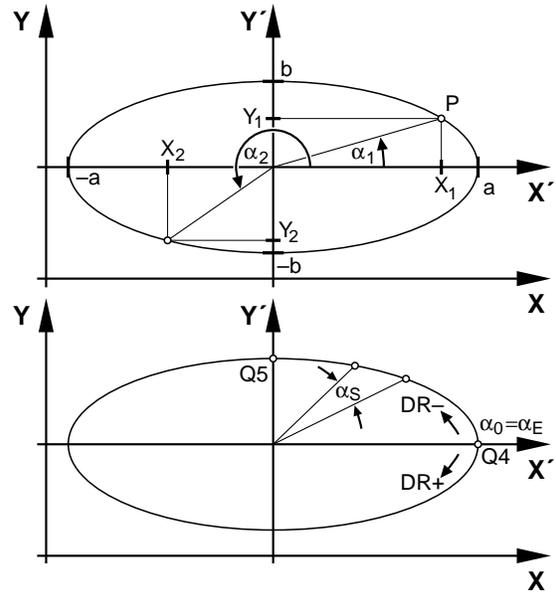
α : Angle between the leading axis and the connecting line from P to the center of the ellipse.

X_0, Y_0 : Center of the ellipse

Process:

The points of the ellipse are calculated and connected by many short lines. The more points that are calculated and the shorter the lines between them, the smoother the curve.

The machining direction can be varied by changing the entries for start and end angles. The input parameters are listed below in blocks 1–12. Calculations are programmed with the FORMULA function.



Part program

```

0 BEGIN PGM K72 MM ..... Load data
1 FN 0: Q1 = +50 ..... X coordinate for center of ellipse
2 FN 0: Q2 = +50 ..... Y coordinate for center of ellipse
3 FN 0: Q3 = +50 ..... Semiaxis in X
4 FN 0: Q4 = +20 ..... Semiaxis in Y
5 FN 0: Q5 = +0 ..... Start angle
6 FN 0: Q6 = +360 ..... End angle
7 FN 0: Q7 = +40 ..... Number of calculating steps
8 FN 0: Q8 = +0 ..... Rotational position
9 FN 0: Q9 = +10 ..... Depth
10 FN 0: Q10 = +100 ..... Plunging feed rate
11 FN 0: Q11 = +350 ..... Milling feed rate
12 FN 0: Q12 = +2 ..... Setup clearance Z
13 BLK FORM 0.1 Z X+0 Y+0 Z-20
14 BLK FORM 0.2 X+100 Y+100 Z+0
15 TOOL DEF 1 L+0 R+2.5
16 TOOL CALL 1 Z S2800
17 L Z+2000 R0 F MAX
18 CALL LBL 10 ..... Call subprogram ellipse
19 L Z+20 R0 F MAX M2 ..... Retract in Z, end of main program
  
```

Continued ...

```

20 LBL 10
21 CYCL DEF 7.0 DATUM SHIFT
22 CYCL DEF 7.1 X+Q1
23 CYCL DEF 7.2 Y+Q2 ..... Shift datum to center of ellipse
24 CYCL DEF 10.0 ROTATION
25 CYCL DEF 10.1 ROT +Q8 ..... Activate rotation, if Q8 is loaded
26 Q35 = (Q6 - Q5) / Q7 ..... Calculate angle increment (end angle to start angle
                               divided by number of steps)
27 Q36 = Q5 ..... Current angle for calculation =
                               set start angle
28 Q37 = 0 ..... Set counter for milled steps
29 Q21 = Q3 * COS Q36 ..... Calculate X coordinate of start point
30 Q22 = Q4 * SIN Q36 ..... Calculate Y coordinate of start point
31 L X+Q21 Y+Q22 R0 F MAX M3 ..... Move to start point in the plane
32 L Z+Q12 R0 F MAX ..... Rapid traverse in Z to setup clearance
33 L Z-Q9 R0 FQ10 ..... Plunge to milling depth at plunging feed rate

34 LBL 1
35 Q36 = Q36 + Q35 ..... Update the angle
36 Q37 = Q37 + 1 ..... Update the counter
37 Q21 = Q3 * COS Q36 ..... Calculate the next X coordinate
38 Q22 = Q4 * SIN Q36 ..... Calculate the next Y coordinate
39 L X+Q21 Y+Q22 R0 FQ11 ..... Move to next point
40 FN 12: IF +Q37 LT +Q7 GOTO LBL 1 ..... Unfinished?

41 CYCL DEF 10.0 ROTATION
42 CYCL DEF 10.1 ROT+0 ..... Reset rotation
43 CYCL DEF 7.0 DATUM SHIFT
44 CYCL DEF 7.1 X+0
45 CYCL DEF 7.2 Y+0 ..... Reset datum shift
46 L Z+Q12 R0 F MAX ..... Move in Z to setup clearance
47 LBL 0 ..... End of subprogram
48 END PGM K72 MM

```

Hemisphere machined with an end mill

Notes on the program:

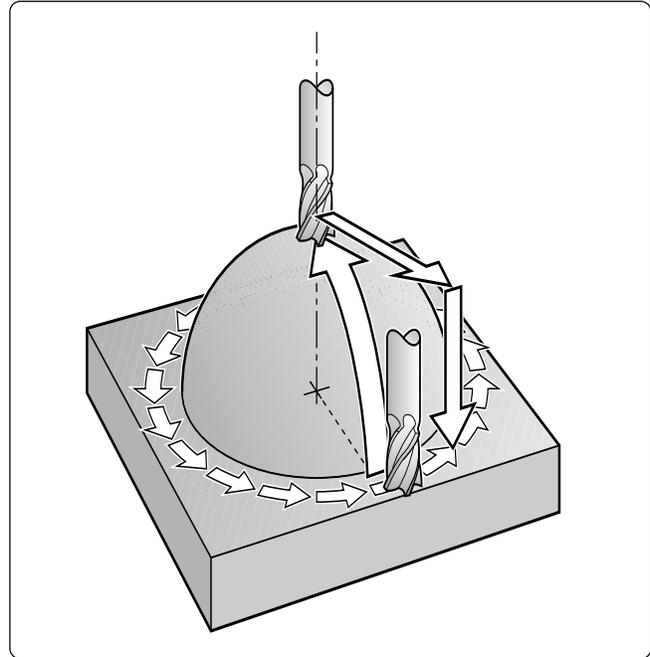
- The tool moves upward in the Z/X plane.
- You can enter an oversize in block 12 (Q12) if you want to machine the contour in several steps.
- The tool radius is automatically compensated with parameter Q108.

The program works with the following quantities:

- | | | |
|---------------------|--------------|-----|
| • Solid angle: | Start angle | Q1 |
| | End angle | Q2 |
| | Increment | Q3 |
| • Sphere radius | | Q4 |
| • Setup clearance | | Q5 |
| • Plane angle: | Start angle | Q6 |
| | End angle | Q7 |
| | Increment | Q8 |
| • Center of sphere: | X coordinate | Q9 |
| | Y coordinate | Q10 |
| • Milling feed rate | | Q11 |
| • Oversize | | Q12 |

The parameters additionally defined in the program have the following meanings:

- Q15: Setup clearance above the sphere
- Q21: Solid angle during machining
- Q24: Distance from center of sphere to tool center
- Q26: Plane angle during machining
- Q108: TNC parameter with tool radius



Part program

```

0 BEGIN PGM QPEXAMP3 MM
1 FN 0: Q1 = + 90
2 FN 0: Q2 = + 0
3 FN 0: Q3 = + 5
4 FN 0: Q4 = + 45
5 FN 0: Q5 = + 2
6 FN 0: Q6 = + 0
7 FN 0: Q7 = + 360
8 FN 0: Q8 = + 5
9 FN 0: Q9 = + 50
10 FN 0: Q10 = + 50
11 FN 0: Q11 = + 500
12 FN 0: Q12 = + 0 ..... Assign the sphere data to the parameters
13 BLK FORM 0.1 Z X+0 Y+0 Z-50
14 BLK FORM 0.2 X+100 Y+100 Z+0
15 TOOL DEF 1 L+0 R+5
16 TOOL CALL 1 Z S1000
17 L Z + 100 R0 FMAX M6 ..... Define the workpiece blank and tool, insert tool
18 CALL LBL 10 ..... Subprogram call
19 L Z + 100 R0 FMAX M2 ..... Retract tool, end program, return to block 1

```

Continued...

```

20 LBL 10
21 FN1: Q15 = + Q5 + + Q4
22 FN0: Q21 = + Q1
23 FN1: Q24 = + Q4 + + Q108
24 FN0: Q26 = + Q6
25 CYCL DEF 7.0 DATUM
26 CYCL DEF 7.1 X + Q9
27 CYCL DEF 7.2 Y + Q10
28 CYCL DEF 7.3 Z - Q4
29 CYCL DEF 10.0 ROTATION
30 CYCL DEF 10.1 ROT + Q6
31 CC X + 0 Y + 0
32 LP PR + Q24 PA + Q6 R0 FQ11 ..... Pre-positioning before machining
33 LBL 1
34 CC Z + 0 X + Q 108
35 L Y + 0 Z + 0 FQ11 ..... Pre-positioning at each arc beginning
36 LBL 2
37 LP PR + Q4 PA + Q21 R0 FQ11
38 FN2: Q21 = + Q21 - + Q3
39 FN11: IF + Q21 GT + Q2 GOTO LBL2
40 LP PR + Q4 PA + Q2
41 L Z + Q15 R0 F1000
42 L X + Q24 R0 FMAX
43 FN1: Q26 = + Q26 + + Q8 ..... Prepare the next rotation increment
44 FN0: Q21 = + Q1 ..... Reset solid angle for machining to the starting value
45 CYCL DEF 10.0 ROTATION
46 CYCL DEF 10.1 ROT + Q26
47 FN12: IF + Q26 LT + Q7 GOTO LBL1
48 FN9: IF + Q26 EQU + Q7 GOTO LBL1
49 CYCL DEF 10.0 ROTATION
50 CYCL DEF 10.1 ROT + 0
51 CYCL DEF 7.0 DATUM
52 CYCL DEF 7.1 X + 0
53 CYCL DEF 7.2 Y + 0
54 CYCL DEF 7.3 Z + 0
55 LBL 0 ..... End of subprogram
56 END PGM QPEXAMP3 MM

```

} Determine starting and calculation values
 } Shift datum to center of sphere
 } Rotation for program start (starting plane angle)
 } Mill the sphere upward until the highest point is reached
 } Mill the highest point on the sphere and retract the tool
 } Rotate the coordinate system around the Z axis until the end plane angle is reached
 } Reset rotation and datum shift

8.1 General Overview

Frequently recurring machining sequences which comprise several working steps are stored in the control memory as standard cycles. Coordinate transformations and other special functions are also provided as standard cycles.

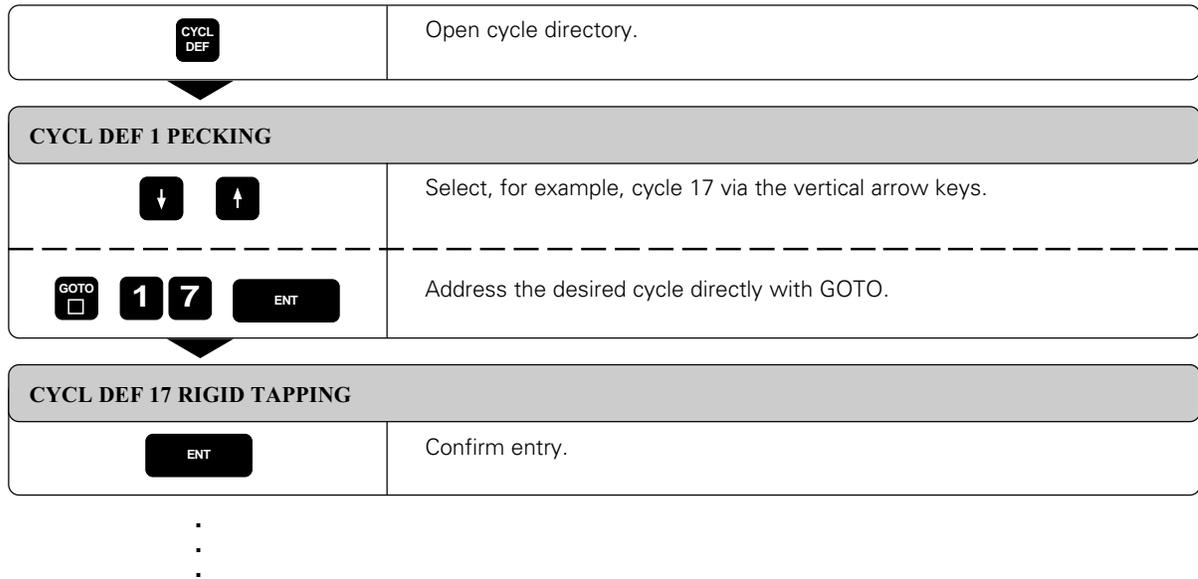
Cycles are subdivided into:

- **Simple fixed cycles**, such as pecking and tapping as well as the milling operations slot milling, rectangular pocket milling and circular pocket milling.
- **SL (Subcontour List) Cycles**, which allow machining of relatively complex contours composed of several overlapping subcontours.
- **SL Cycles** for contour-oriented machining. During rough-out and finishing, the tool follows the contour as defined in the SL cycles. The cutter infeed positions are determined automatically by the control.
- **Coordinate transformation cycles**, which enable datum shift, rotation, mirror image, enlarging and reducing for various contours.
- **Special cycles**, such as dwell time, program call, oriented spindle stop and tilting the working plane.

Programming a cycle

Defining a cycle

Pressing the CYCL DEF key opens the cycle directory. Select the desired cycle and program it in the dialog. The following example illustrates how any cycle can be defined:



⋮

The data for the selected cycle is interrogated by the control:

SETUP CLEARANCE?	
e.g. 2 ENT	Enter setup clearance, e.g. +2 mm.
TOTAL HOLE DEPTH?	
e.g. -/+ 3 0 ENT	Enter total hole depth, e.g. -30 mm.
THREAD PITCH?	
e.g. 0 . 7 5 ENT	Enter thread pitch, e.g. +0.75 mm.

Resulting NC block *17.0 RIGID TAPPING*
 17.1 SET UP +2
 17.2 DEPTH -30
 17.3 PITCH +0.75

Cycle call

The following cycles become effective automatically by being defined in the part program:

- coordinate transformation cycles,
- the dwell time cycle, and
- the SL cycles which determine the contour and the global parameters.

The remaining cycles must be called-up separately. Further information on cycle call is provided in the descriptions of the individual cycles.

If the cycle is to be executed after the block in which it was called-up, program the cycle call

- with CYCL CALL

CYCL CALL	MISCELLANEOUS FUNCTION
e.g. 3 ENT	Cycle call with miscellaneous function M3.

- with miscellaneous function M99.

If the cycle is to be executed after every positioning block, the cycle must be called-up with miscellaneous function M89 (depending on machine parameter MP7440).

The effect of M89 is cancelled with

- M99
- CYCL CALL
- CYCL DEF.



Prerequisites:

The following data must be programmed before a cycle call :

- BLK FORM for graphic display
- Tool call
- Positioning block for starting position X, Y (machining level) with radius compensation R0
- Positioning block for starting position Z (tool axis, safety distance)
- Direction of rotation of the spindle (additional functions M3/M4; exception: cycle 18)
- Cycle definition (CYCLE DEF).

Dimensions in the tool axis

The dimensions for the tool axis are always referenced to the position of the tool at the time of the cycle call and interpreted by the control as incremental dimensions. The incremental key does not have to be pressed. The algebraic sign programmed for depth determines the working direction.



The control assumes that the workpiece is located at clearance height over the workpiece at the beginning of the cycle (except for SL cycles of group II).

Cycles preset by the manufacturer (OEM cycles)



The machine manufacturer can store additional cycles in the control memory. These cycles can be called-up via cycle numbers 68 to 99. See your machine tool manual.

8.2 Simple Fixed Cycles

PECKING (Cycle 1)

Process:

- The tool drills from the starting point to the first pecking depth at the programmed feed rate.
- After reaching the first pecking depth, the tool retracts in rapid traverse FMAX to the starting position and advances again to the first pecking depth, minus the advanced stop distance t (see calculations).
- The tool advances with another infeed at the programmed feed rate.
- Drilling and retracting are performed alternately until the programmed total hole depth is reached.
- After a dwell time at the hole bottom, the tool is retracted to the starting position in rapid traverse FMAX for chip breaking.

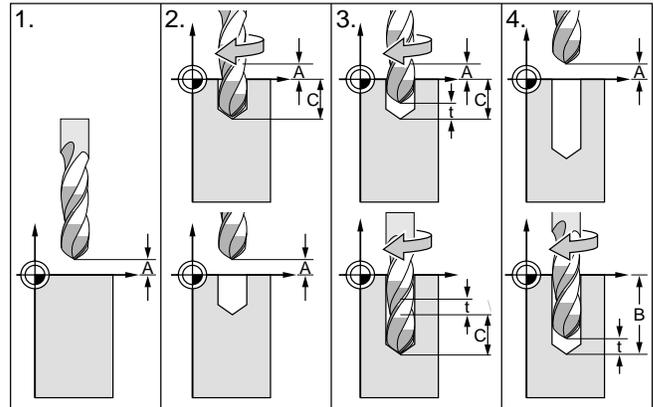


Fig. 8.1: PECKING cycle

Input data

- SETUP CLEARANCE \textcircled{A} :
Distance between tool tip (at starting position) and workpiece surface
- TOTAL HOLE DEPTH \textcircled{B} :
Distance between workpiece surface and bottom of hole (tip of drill taper). The algebraic sign determines the working direction (a negative value means negative working direction).
- PECKING DEPTH \textcircled{C} :
Infeed per cut.
If the TOTAL HOLE DEPTH equals the PECKING DEPTH, the tool will drill to the programmed total hole depth in one operation.
The PECKING DEPTH does not have to be a multiple of the TOTAL HOLE DEPTH.
If the PECKING DEPTH is programmed greater than the TOTAL HOLE DEPTH, the tool only advances to the specified TOTAL HOLE DEPTH.
- DWELL TIME IN SECONDS:
Amount of time the tool remains at the total hole depth for chip breaking.
- FEED RATE F:
Traversing speed of the tool while drilling

Calculations

The advanced stop distance t is automatically calculated by the control:

- At a total hole depth of up to 30 mm: $t = 0.6 \text{ mm}$
- At a total hole depth exceeding 30 mm: $t = \text{total hole depth} / 50$
maximum advanced stop distance: 7 mm

Example: Pecking

Hole coordinates:

① X = 20 mm Y = 30 mm

② X = 80 mm Y = 50 mm

Hole diameter: 6 mm

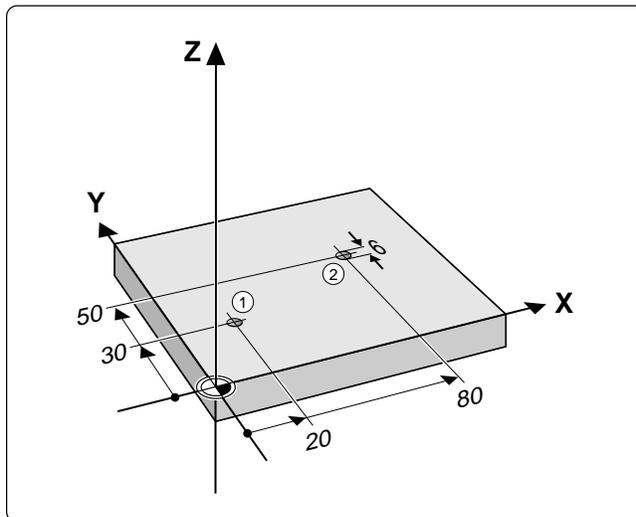
Setup clearance: 2 mm

Total hole depth: 15 mm

Pecking depth: 10 mm

Dwell time: 1 s

Feed rate: 80 mm/min

**PECKING cycle in a part program**

```

0 BEGIN PGM PECKING MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+3
4 TOOL CALL 1 Z S1000
5 CYCL DEF 1.0 PECKING
6 CYCL DEF 1.1 SET UP +2 ..... Setup clearance
7 CYCL DEF 1.2 DEPTH -15 ..... Total hole depth
8 CYCL DEF 1.3 PECKG +10 ..... Pecking depth
9 CYCL DEF 1.4 DWELL 1 ..... Dwell time
10 CYCL DEF 1.5 F 80 ..... Feed rate
11 L Z+100 R0 FMAX M6 ..... Approach tool change position
12 L X+20 Y+30 FMAX M3 ..... Pre-positioning for first hole, spindle ON
13 L Z+2 FMAX M99 ..... Pre-positioning in Z, 1st hole, cycle call
14 L X+80 Y+50 FMAX M99 ..... Approach 2nd hole, cycle call
15 L Z+100 FMAX M2
16 END PGM PECKING MM

```

TAPPING with floating tap holder (Cycle 2)**Process**

- The tread is cut in one pass.
- Once the tool has reached the total hole depth, the direction of spindle rotation is reversed and the tool is retracted to the starting position at the end of the dwell time.
- At the starting position, the direction of spindle rotation is reversed once again.

Required tool

A floating tap holder is required for tapping. It must compensate the tolerances between feed rate and spindle speed during the tapping process.

Input data

- **SETUP CLEARANCE (A):**
Distance between tool tip (at starting position) and workpiece surface.
Standard value: approx. 4 x thread pitch
- **TOTAL HOLE DEPTH (B) (thread length):**
Distance between workpiece surface and end of thread. The algebraic sign determines the working direction (a negative value means negative working direction).
- **DWELL TIME:**
Enter a dwell time between 0 and 0.5 seconds to avoid wedging of the tool when retracted (further information is available from the machine manufacturer).
- **FEED RATE F:**
Traversing speed of the tool during tapping.

Calculations

The feed rate is calculated as follows:

$$F = S \times p$$

F: Feed rate (mm/min)

S: Spindle speed (rpm)

p: Thread pitch (mm)



- When a cycle is being run, the spindle speed override knob is disabled. The feed rate override knob is only active within a limited range (preset by the machine manufacturer).
- For tapping right-hand threads activate the spindle with M3, for left-hand threads use M4.

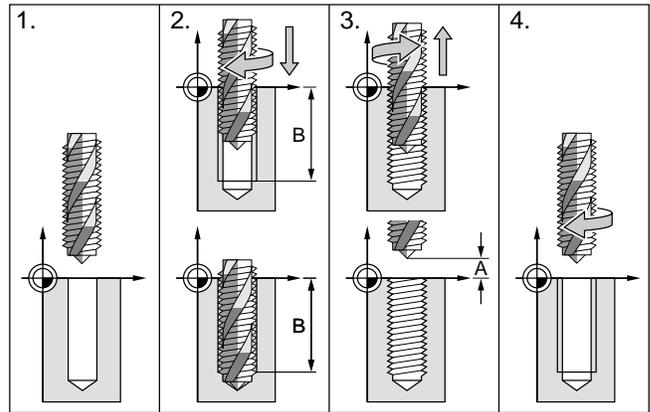


Fig. 8.2: TAPPING cycle

Example: Tapping with a floating tap holder

Cutting an M6 thread at 100 rpm

Tapping coordinates:

X = 50 mm Y = 20 mm

Pitch p = 1 mm

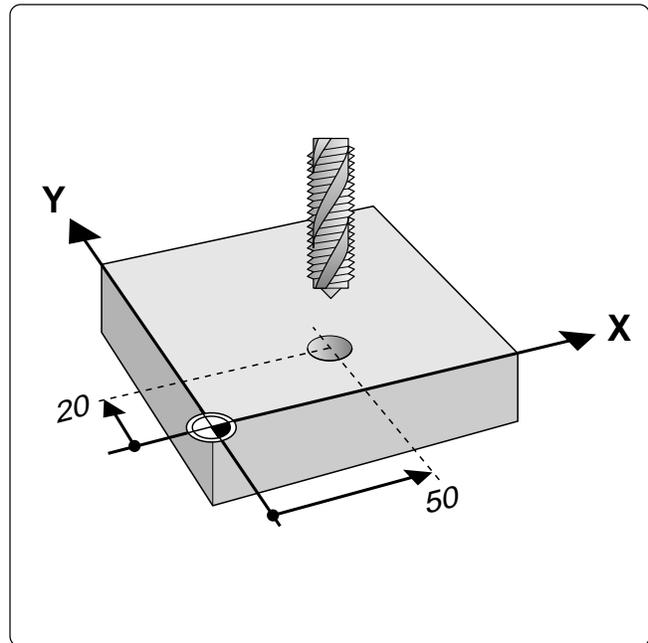
$F = S \times p \Rightarrow F = 100 \cdot 1 = 100 \text{ mm/min}$

Setup clearance: 3 mm

Thread depth: 20 mm

Dwell time: 0.4 s

Feed rate: 100 mm/min

**TAPPING cycle in a part program**

```

0  BEGIN PGM TAPPING MM
1  BLK FORM 0.1 Z X+0 Y+0 Z-20
2  BLK FORM 0.2 X+100 Y+100 Z+0
3  TOOL DEF 1 L+0 R+3
4  TOOL CALL 1 Z S1000
5  CYCL DEF 2.0 TAPPING
6  CYCL DEF 2.1 SET UP +3 ..... Setup clearance
7  CYCL DEF 2.2 DEPTH -20 ..... Thread depth
8  CYCL DEF 2.3 DWELL 0.4 ..... Dwell time
9  CYCL DEF 2.4 F 100 ..... Feed rate
10 L Z+100 R0 F MAX M6 ..... Approach tool change position
11 L X+50 Y+20 F MAX M3 ..... Pre-positioning, spindle on, clockwise
12 L Z+3 F MAX M99 ..... Pre-positioning in Z, cycle call
13 L Z+100 F MAX M2
14 END PGM TAPPING MM

```

RIGID TAPPING (Cycle 17)

The machine and control must be specially prepared by the machine manufacturer to enable rigid tapping.

Process

The thread is cut without a floating tap holder in one or more passes.

Rigid tapping offers the following benefits over tapping with a floating tap holder:

- Higher machining speeds
- Repeated tapping of the same thread; repetitions are made possible via spindle orientation to the 0° position during cycle call (depending on machine parameter 7160; see p.12-12).
- Increased traverse range of the spindle axis due to absence of a floating tap holder



- The TNC calculates the feed rate depending on the rpm. If the rpm override control is used during tapping, the feed rate will be automatically adjusted.
- The feed rate override control is not active.

Input data

- **SETUP CLEARANCE (A):**
Distance between tool tip (at starting position) and workpiece surface.
- **TAPPING DEPTH (B):**
Distance between workpiece surface (beginning of thread) and end of thread. The algebraic sign determines the working direction: a negative value means negative working direction.
- **THREAD PITCH (C):**
The sign differentiates between right-hand and left-hand threads:
+ = right-hand thread
- = left-hand thread

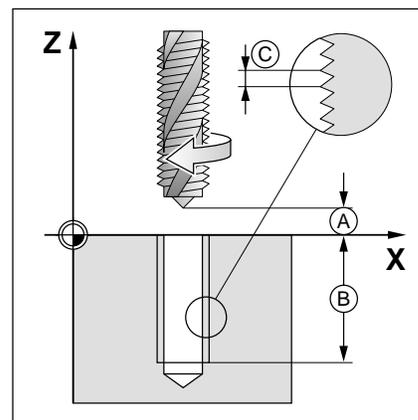


Fig. 8.3: Input data for RIGID TAPPING cycle

THREAD CUTTING (Cycle 18)



The machine and control must be specially prepared by the machine manufacturer to enable thread cutting.

Process

Cycle 18 THREAD CUTTING moves the tool with controlled spindle from the current position at the current rpm to the entered depth. The spindle is stopped at the floor of the hole. Approach and departure moves should be entered separately – preferably in an OEM cycle. Your machine manufacturer can give you more information on this.

Input data:

- DEPTH (A):
Distance between current tool position and end of thread.
The sign of the depth determines the working direction
(– means negative tool axis direction).
- PITCH (B):
The sign determines right-hand and left-hand threads:
+ = Right-hand thread (M3 with negative DEPTH)
– = Left-hand thread (M4 with negative DEPTH)

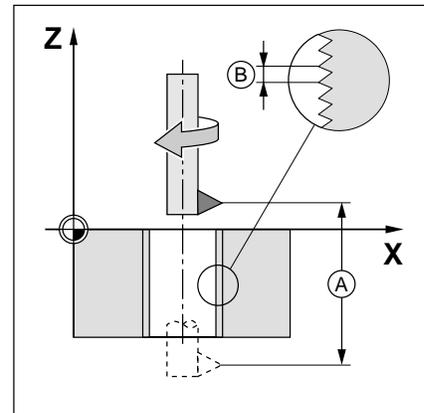


Fig. 8.4: Input data for THREAD CUTTING cycle



- The TNC calculates the feed rate depending on the rpm. If the rpm override control is used during thread cutting, the feed rate will be automatically adjusted.
- The feed rate override control is not active.
- The spindle is turned on and off automatically, so you don't have to program M3/M4 before the cycle call.

Example: Thread cutting with single-point tool

Cut thread M12 upwards in a through hole.

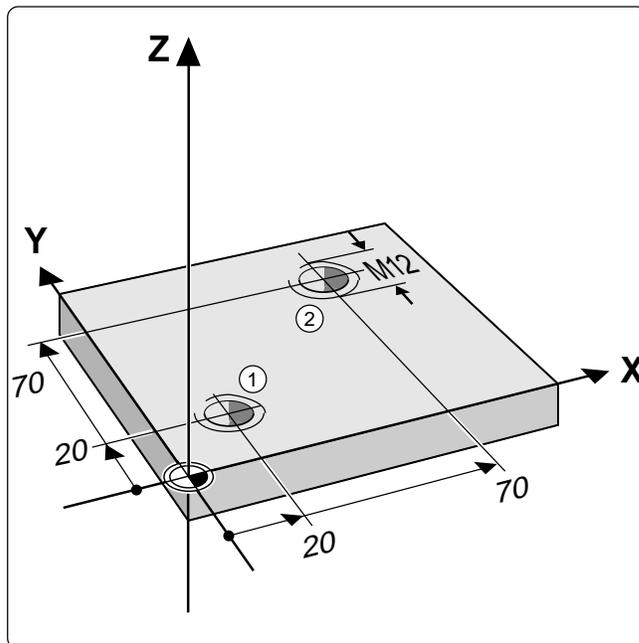
Coordinates of the holes:

X = 20 mm Y = 20 mm
X = 70 mm Y = 70 mm

Workpiece thickness: 20 mm

Pitch p: 1.75 mm
Speed: 100 rpm

Setup clearance above: 5 mm
Setup clearance below: 5 mm

**THREAD CUTTING cycle in a part program**

```

0 BEGIN PGM C18 MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+6
4 TOOL CALL 1 Z S100
5 L Z+50 R0 FMAX
6 CYCL DEF 18.0 THREAD CUTTING
7 CYCL DEF 18.1 DEPTH +30 ..... Thread depth, positive direction
8 CYCL DEF 18.2 PITCH -1.75 ..... Thread pitch (since cutting direction is upwards)
9 L X+20 Y+20 R0 FMAX ..... Move to first hole in plane
10 CALL LBL 1 ..... Call subprogram
11 L X+70 Y+70 R0 FMAX ..... Move to second hole in plane
12 CALL LBL 1 ..... Call subprogram
13 L Z+100 R0 F MAX M2 ..... End of main program
14 LBL 1
15 CYCL DEF 13.0 ORIENTATION
16 CYCL DEF 13.1 ANGLE +0 ..... Orient spindle to 0° to allow repeated cutting
17 L IX-2 R0 F 1000 ..... Offset tool in plane for collision-free plunging (depending on
core diameter)
18 L Z+5 R0 F MAX ..... Pre-position at rapid traverse in tool axis to setup clearance
above workpiece
19 L Z-30 R0 F 1000 ..... Pre-position at rapid traverse in tool axis to starting point
below
20 L IX+2 ..... Move tool in plane to center of hole again
21 CYCL CALL ..... Call cycle
22 LBL 0 ..... End of subprogram
23 END PGM C18 MM

```

SLOT MILLING (Cycle 3)

Process

Roughing process:

- The tool penetrates the workpiece from the starting position, offset by the oversize, then mills in the longitudinal direction of the slot.
 - The oversize is calculated as: $(\text{slot width} - \text{tool diameter}) / 2$.
 - After downfeed at the end of the slot, milling is performed in the opposite direction.
- This process is repeated until the programmed milling depth is reached.

Finishing process:

- The control advances the tool at the bottom of the slot on a tangential arc to the outside contour. The tool subsequently climb mills the contour (with M3).
- At the end of the cycle, the tool is retracted in rapid traverse to the setup clearance. If the number of infeeds was odd, the tool returns to the starting position at the level of the setup clearance in the main plane.

Required tool

This cycle requires a center-cut end mill (ISO 1641). The cutter diameter must be smaller than the slot width and larger than half the slot width. The slot must be parallel to an axis of the current coordinate system.

Input data

- SETUP CLEARANCE (A)
- MILLING DEPTH (B): Slot depth.
The algebraic sign determines the working direction (a negative value means negative working direction).
- PECKING DEPTH (C)
- FEED RATE FOR PECKING:
Traversing speed of the tool during penetration
- FIRST SIDE LENGTH (D):
Slot length, specify the sign to determine the first milling direction
- SECOND SIDE LENGTH (E):
Slot width
- FEED RATE F:
Traversing speed of the tool in the machining plane.

Starting point

At cycle call with **radius compensation R0**, the tool must be positioned:

- at setup clearance over the workpiece surface in the tool axis
- at the center of the slot (second side length) and offset by the tool radius within the slot in the working plane.

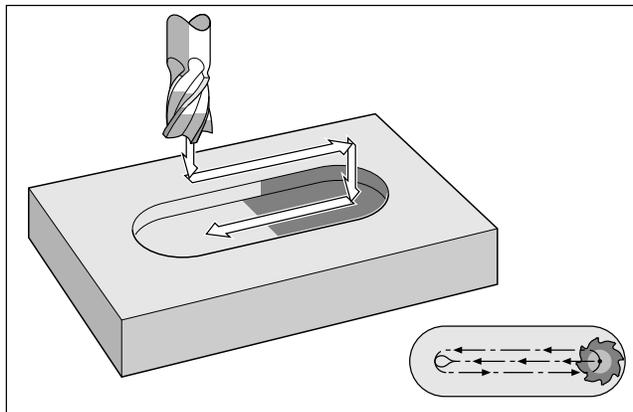


Fig. 8.5: SLOT MILLING cycle

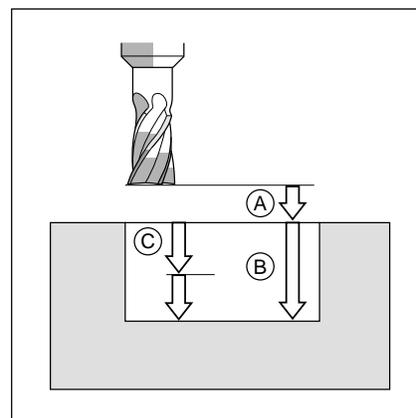


Fig. 8.6: Infeeds and distances for the SLOT MILLING cycle

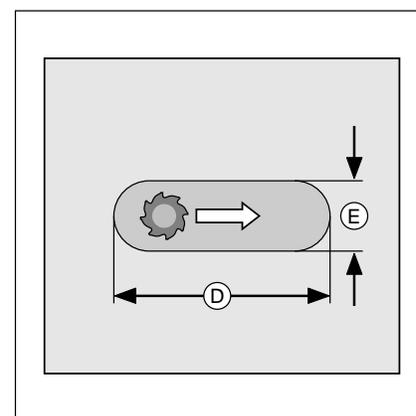


Fig. 8.7: Side lengths of the slot

Example: Slot milling

A 50 mm x 10 mm horizontal slot and an 80 mm x 10 mm vertical slot are to be milled.

The tool radius in the length direction of the slot is taken into account for the starting position.

Starting position slot ①:

X = 76 mm Y = 15 mm

Starting position slot ②:

X = 20 mm Y = 14 mm

SLOT DEPTHS: 15 mm

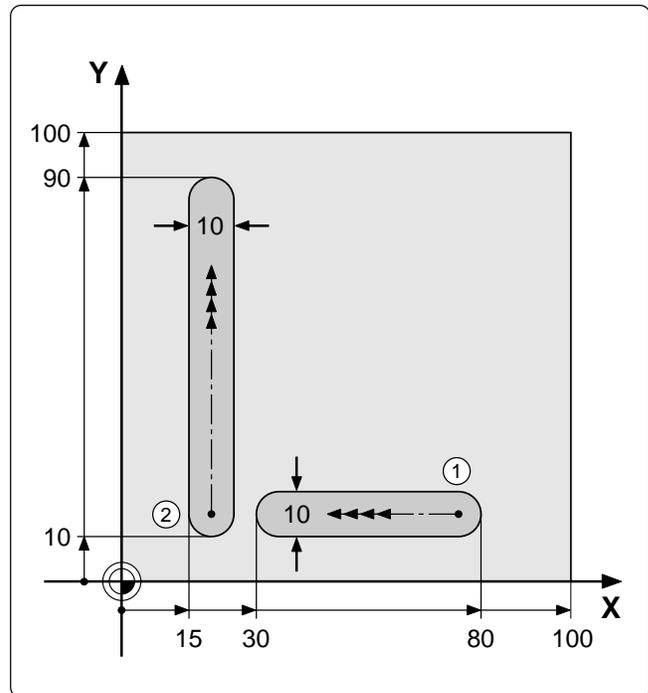
Setup clearances: 2 mm

Milling depths: 15 mm

Pecking depths: 5 mm

Feed rates for pecking: 80 mm/min

	①	②
Slot length	50 mm	80 mm
1st milling direction	-	+
Slot widths:	10 mm	
Feed rates:	120 mm/min	

**SLOT MILLING cycle in a part program**

```

0 BEGIN PGM SLOTS MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+4
4 TOOL CALL 1 Z S1000
5 CYCL DEF 3.0 SLOT MILLING ..... Horizontal slot
6 CYCL DEF 3.1 SET UP -2 ..... Setup clearance
7 CYCL DEF 3.2 DEPTH -15 ..... Milling depth
8 CYCL DEF 3.3 PECKG -5 F80 ..... Pecking depth, feed rate for pecking
9 CYCL DEF 3.4 X-50 ..... Slot length and first milling direction (-)
10 CYCL DEF 3.5 Y+10 ..... Slot width
11 CYCL DEF 3.6 F120 ..... Feed rate
12 L Z+100 R0 F MAX M6
13 L X+76 Y+15 F MAX M3 ..... Approach starting position, spindle on
14 L Z+2 F1000 M99 ..... Pre-positioning Z, cycle call
15 CYCL DEF 3.0 SLOT MILLING ..... Vertical slot
16 CYCL DEF 3.1 SET UP +2 ..... Setup clearance
17 CYCL DEF 3.2 DEPTH -15 ..... Milling depth
18 CYCL DEF 3.3 PECKG -5 F80 ..... Pecking depth, feed rate for pecking
19 CYCL DEF 3.4 Y+80 ..... Slot length and first milling direction (+)
20 CYCL DEF 3.5 X+10 ..... Slot width
21 CYCL DEF 3.6 F120 ..... Feed rate
22 L X+20 Y+14 F MAX ..... Approach starting position
23 CYCL CALL ..... Cycle call
24 L Z+100 F MAX M2
25 END PGM SLOTS MM

```

POCKET MILLING (Cycle 4)

Process

The rectangular pocket milling cycle is a roughing cycle, in which

- the tool penetrates the workpiece at the starting position (pocket center)
- the tool subsequently follows the programmed path at the specified feed rate (see Fig. 8.9)

The cutter begins milling in the positive direction of the axis of the longer side. The cutter always starts in the positive Y direction on square pockets. At the end of the cycle, the tool is retracted to the starting position.

Required tool/limitations

The cycle requires a center-cut end mill (ISO 1641), or pilot drilling at the pocket center. The pocket sides are parallel to the axes of the coordinate system.

Input data

- SETUP CLEARANCE (A)
- MILLING DEPTH (B):
The algebraic sign determines the working direction (a negative value means negative working direction).
- PECKING DEPTH (C)
- FEED RATE FOR PECKING:
Traversing speed of the tool during penetration.
- FIRST SIDE LENGTH (D):
Pocket length, parallel to the first main axis of the machining plane.
- SECOND SIDE LENGTH (E):
Pocket width
The signs of the side lengths are always positive.
- FEED RATE F:
Traversing speed of the tool in the machining plane.
- DIRECTION OF THE MILLING PATH:
DR + : climb milling with M3
DR - : up-cut milling with M3
- ROUNDING-OFF RADIUS:
RADIUS for the pocket corners.
If RADIUS = 0 is entered, the pocket corners will be rounded with the radius of the cutter.

Calculations

The steper factor k is calculated as follows:

$$k = K \times R$$

- K: Overlap factor (preset by the machine manufacturer)
- R: Cutter radius



Because of the roughing process the following condition must be met for the second side length:

$$2nd \text{ SIDE LENGTH} > [(2 * \text{ROUNDING RADIUS}) + \text{steper factor } k]$$

Starting Point

At cycle call with **radius compensation R0**, the tool must be positioned:

- at setup clearance over the workpiece surface in the tool axis
- at the center of the pocket in the working plane

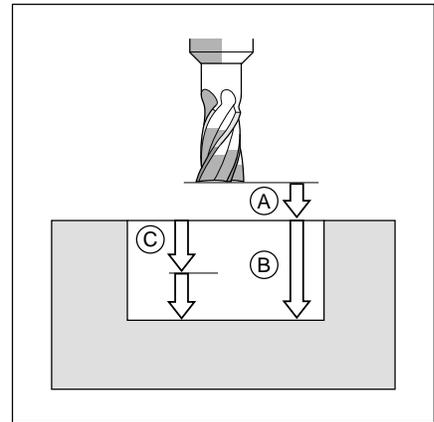


Fig. 8.8: Infeeds and distances for the POCKET MILLING cycle

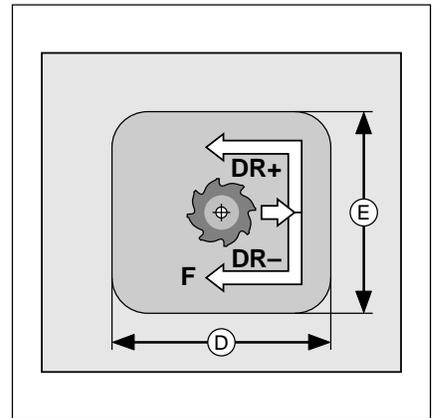


Fig. 8.9: Side lengths of the pocket

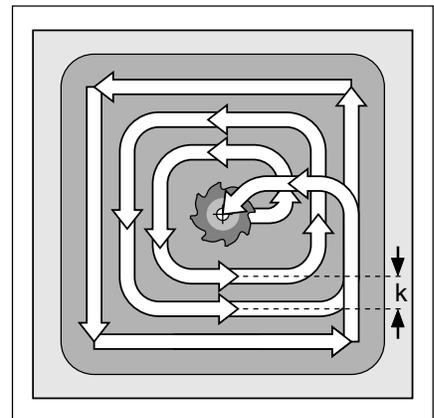


Fig. 8.10: Tool path for roughing-out



Example: Rectangular pocket milling

Pocket center coordinates:

X = 60 mm Y = 35 mm

Setup clearance: 2 mm

Milling depth: 10 mm

Pecking depth: 4 mm

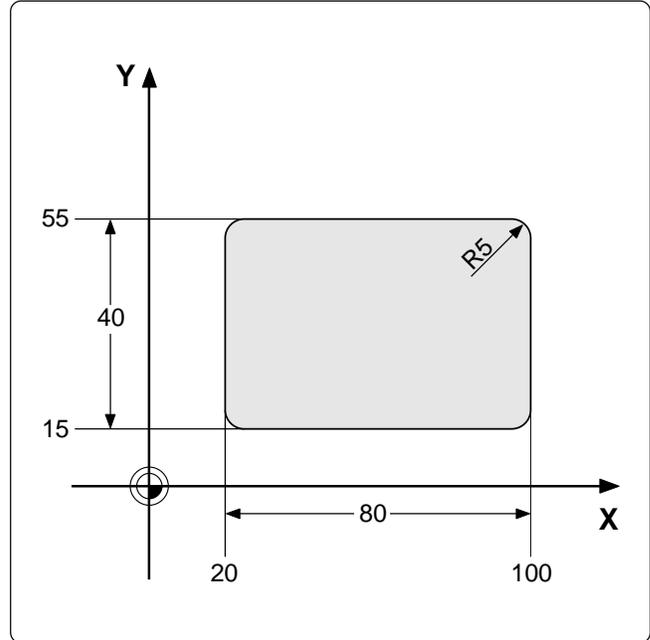
Feed rate for pecking: 80 mm/min

First side length: 80 mm

Second side length: 40 mm

Milling feed rate: 100 mm/min

Direction of cutter path: +

**POCKET MILLING cycle in a part program**

```

0 BEGIN PGM POCKET MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+110 Y+100 Z+0.....Note: BLK FORM has been changed!
3 TOOL DEF 1 L+0 R+5
4 TOOL CALL 1 Z S1000
5 CYCL DEF 4.0 POCKET MILLING
6 CYCL DEF 4.1 SET UP +2 ..... Setup clearance
7 CYCL DEF 4.2 DEPTH -10 ..... Milling depth
8 CYCL DEF 4.3 PECKG +4 F80 ..... Pecking depth and feed rate for pecking
9 CYCL DEF 4.4 X+80 ..... First side length of pocket
10 CYCL DEF 4.5 Y+40 ..... Second side length of pocket
11 CYCL DEF 4.6 F100 DR+ RADIUS 0 ..... Feed rate and direction of cutter path
12 L Z+100 R0 F MAX M6
13 L X+60 Y+35 F MAX M3 ..... Pre-positioning X and Y (pocket center), spindle on
14 L Z+2 F MAX ..... Pre-positioning Z
15 CYCL CALL ..... Cycle call
16 L Z+100 F MAX M2
17 END PGM POCKET MM

```

CIRCULAR POCKET MILLING (Cycle 5)

Process

- Circular pocket milling is a roughing cycle, in which the tool penetrates the workpiece from the starting position (pocket center).
- The cutter subsequently follows a spiral path (shown in Fig. 8.10) at the programmed feed rate. The stepover factor is determined by the value k (see Cycle 4, RECTANGULAR POCKET MILLING: Calculations).
- The process is repeated until the programmed milling depth is reached.
- At the end of the cycle, the tool is retracted to the starting position.

Required tool

The cycle requires a center-cut end mill (ISO 1641), or pilot drilling at the pocket center.

Input data

- SETUP CLEARANCE \textcircled{A}
- MILLING DEPTH \textcircled{B} : pocket depth.
The algebraic sign determines the working direction (a negative value means negative working direction).
- PECKING DEPTH \textcircled{C}
- FEED RATE FOR PECKING:
Traversing speed of the tool during penetration
- CIRCLE RADIUS \textcircled{R} :
Radius of the circular pocket
- FEED RATE F :
Traversing speed of the tool in the machining plane
- DIRECTION OF THE MILLING PATH:
DR + : climb milling with M3
DR - : up-cut milling with M3

Starting Point

At cycle call with **radius compensation R0**, the tool must be positioned:

- at setup clearance over the workpiece surface in the tool axis
- at the center of the pocket in the working plane

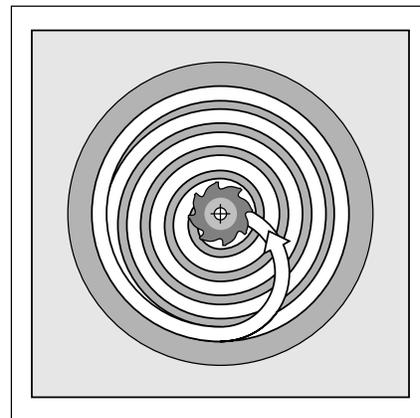


Fig. 8.11: Cutter path for roughing-out

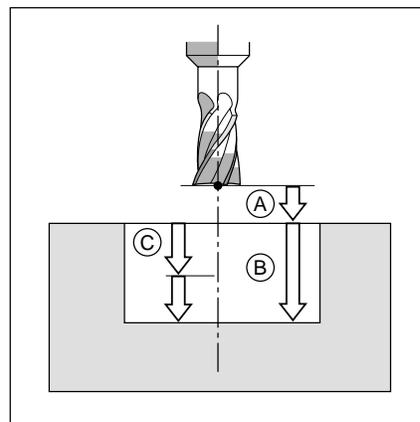


Fig. 8.12: Distances and infeeds for CIRCULAR POCKET MILLING

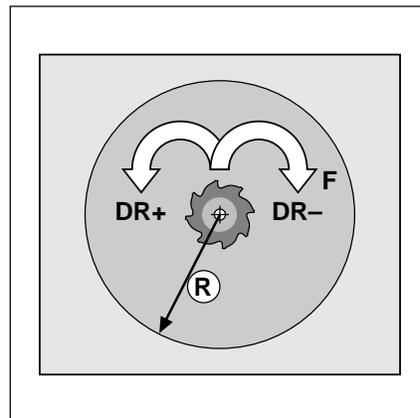


Fig. 8.13: Direction of the cutter path

Example: Milling a circular pocket

Pocket center coordinates:

X = 60 mm Y = 50 mm

Setup clearance: 2 mm

Milling depth: 12 mm

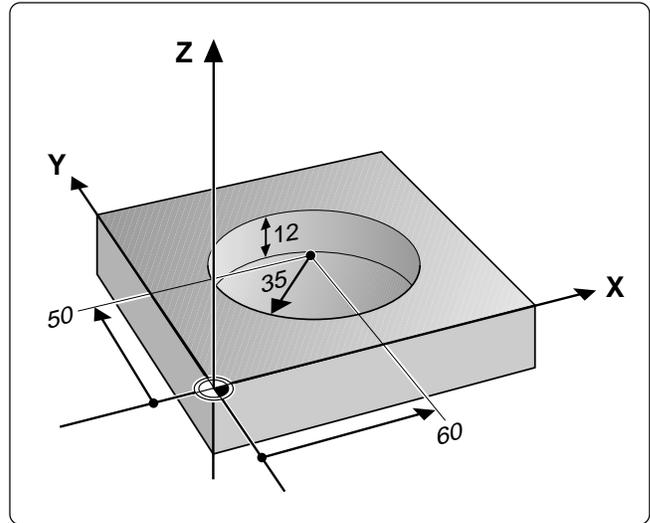
Pecking depth: 6 mm

Feed rate for pecking: 80 mm/min

Circle radius: 35 mm

Milling feed rate: 100 mm/min

Direction of the cutter path: -

**CIRCULAR POCKET MILLING cycle in a part program**

```

0 BEGIN PGM CIRCULAR MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+10
4 TOOL CALL 1 Z S2000
5 CYCL DEF 5.0 CIRCULAR POCKET
6 CYCL DEF 5.1 SET UP +2 ..... Setup clearance
7 CYCL DEF 5.2 DEPTH -12 ..... Milling depth
8 CYCL DEF 5.3 PECKG +6 F80 ..... Pecking depth and feed rate for pecking
9 CYCL DEF 5.4 RADIUS 35 ..... Circle radius
10 CYCL DEF 5.5 F 100 DR- ..... Milling feed rate and direction of cutter path
11 L Z+100 R0 F MAX M6
12 L X+60 Y+50 F MAX M3 ..... Pre-positioning X and Y (pocket center), spindle on
13 L Z+2 F MAX M99 ..... Starting position in Z, cycle call
14 L Z+100 F MAX M2
15 END PGM CIRCULAR MM

```

8.3 SL Cycles (Group I)

SL cycles are highly efficient cycles that allow machining of any required contour. SL cycles have the following characteristics:

- A contour can be composed of several overlapping subcontours. Any islands or pockets can form a subcontour.
- The subcontours are defined in subprograms.
- The control automatically superimposes the subcontours and calculates the points of intersection formed by overlapping.

The term **SL** cycles is derived from the characteristic **S**ubcontour **L**ist of cycle 14, CONTOUR GEOMETRY. Since this is purely a geometry cycle, no intersection data or feed values are defined.

The machining data are specified in the following cycles:

- PILOT DRILLING (cycle 15)
- ROUGH-OUT (cycle 6)
- CONTOUR MILLING (cycle 16)

The SL cycles of group II offer further, contour-oriented machining processes and are described in the following section.

Each subprogram defines whether RL or RR radius compensation applies. The sequence of points determines the direction of rotation in which the contour is to be machined. The control deduces from these data whether the specific subprogram describes a pocket or an island:

- The control recognizes a pocket if the tool path lies inside the contour,
- and an island if the tool path lies outside the contour.



- The machining of the SL contour is determined by MP 7420.
- Please be sure to run a graphic simulation before executing a program to see whether the contours were correctly defined
- Memory is limited for SL cycles. In one SL cycle, for example, 128 straight line blocks can be programmed.
- All coordinate transformations are allowed in programming the subcontours.
- Any words starting with F or M in the subprograms for the subcontours are ignored.

For easier familiarization, the following examples begin with only the rough-out cycle and then proceed progressively to the full range of functions provided by this group of cycles.

Programming parallel axes

Machining operations can also be programmed in parallel axes as SL cycles. (In this case, graphic simulation is not available). The parallel axes must lie in the machining plane.

Input data

Parallel axes are programmed in the first coordinate block (positioning block, CC block) of the first subprogram called in cycle 14 CONTOUR GEOMETRY. Coordinate axes entered subsequently will be ignored.

CONTOUR GEOMETRY (Cycle 14)**Application**

All subprograms that are superimposed to define the contour are listed in cycle 14 CONTOUR GEOMETRY.

Input data

Enter the LABEL numbers of the subprograms. Up to 12 label numbers can be defined.

Activation

Cycle 14 is immediately effective upon definition.

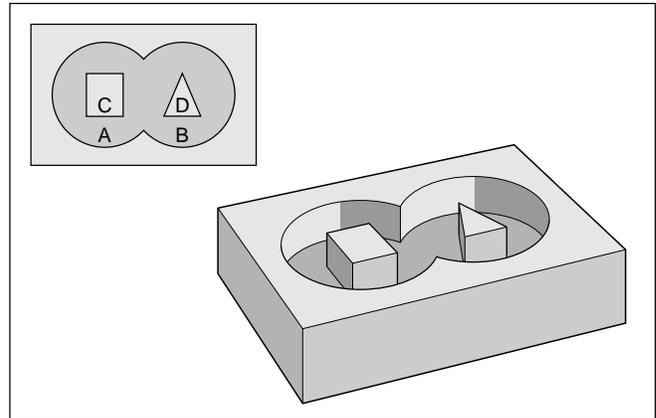


Fig. 8.14: Example of an SL contour: A, B = pockets; C, D = islands

Example:

```

TOOL DEF 3 L+0 R+3.5
TOOL CALL 3 Z S1500 ..... Machining plane perpendicular to Z axis
CYCL DEF 14.0 CONTOUR GEOM.
CYCL DEF 14.1 CONTOUR LABEL 1/2/3
.
.
.
L Z+100 R0 FMAX M2
.
.
.
LBL 1 ..... First contour label of cycle 14 CONTOUR GEOMETRY
L X+0 Y+10 RR F150 M3 ..... Machining in the XY plane
L X+20 Y+10
CC X+50 Y+50

```

ROUGH-OUT (Cycle 6)

Process

Cycle 6 specifies cutting path and partitioning.

- The control positions the tool in the tool axis over the first infeed point, taking the finishing allowance into account.
- The tool then penetrates the workpiece at the programmed feed rate for pecking.

Milling the contour:

- The tool mills the first subcontour at the specified feed rate, taking the finishing allowance into account.
- As soon as the tool returns to the infeed point, it is advanced to the next pecking depth.

This process is repeated until the programmed milling depth is reached.

- Further subcontours are milled in the same manner.

Roughing-out pockets:

- After milling the contour the pocket is roughed-out. The stepover is defined by the tool radius. Islands are jumped over.
- If required, pockets can be cleared with several downfeeds.
- At the end of the cycle, the tool is retracted to the setup clearance in the tool axis. The tool then returns to the starting position in the machining plane at the level of the setup clearance.

Required tool

The cycle requires a center-cut end mill (ISO 1641) if the pocket is not separately pilot drilled or if the tool must repeatedly jump over contours.

Input data

- SETUP CLEARANCE (A)
- MILLING DEPTH (B)
The algebraic sign determines the working direction (a negative value means negative working direction).
- PECKING DEPTH (C)
- FEED RATE FOR PECKING:
Traversing speed of the tool during penetration
- FINISHING ALLOWANCE (D):
Allowance in the machining plane (positive value)
- ROUGH-OUT ANGLE (α):
Feed direction for roughing-out.
The rough-out angle is relative to the angle reference axis and can be set, so that the resulting cuts are as long as possible with few cutting movements.
- FEED RATE F:
Traversing speed of the tool in the machining plane

The machine parameters determine whether

- the contour is milled first and then surface machined, or vice versa
- the contour is milled conventionally or by climb cutting
- all pockets are roughed-out first and then contour-milled over all infeeds (or vice versa), or whether
- contour milling and roughing-out are performed mutually for each infeed

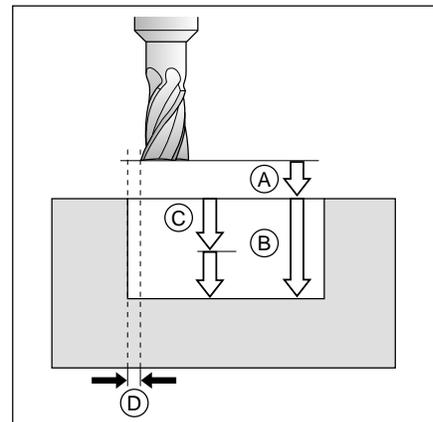


Fig. 8.15: Infeeds and distances of the ROUGH-OUT cycle

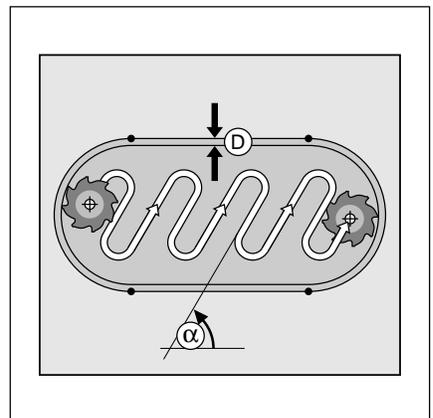


Fig. 8.16: Cutter path for roughing-out

Example: Roughing-out a rectangular pocket

Rectangular pocket with rounded corners

Tool: center-cut end mill (ISO 1641), radius 5 mm

Coordinates of the island corners:

	X	Y
①	70 mm	60 mm
②	15 mm	60 mm
③	15 mm	20 mm
④	70 mm	20 mm

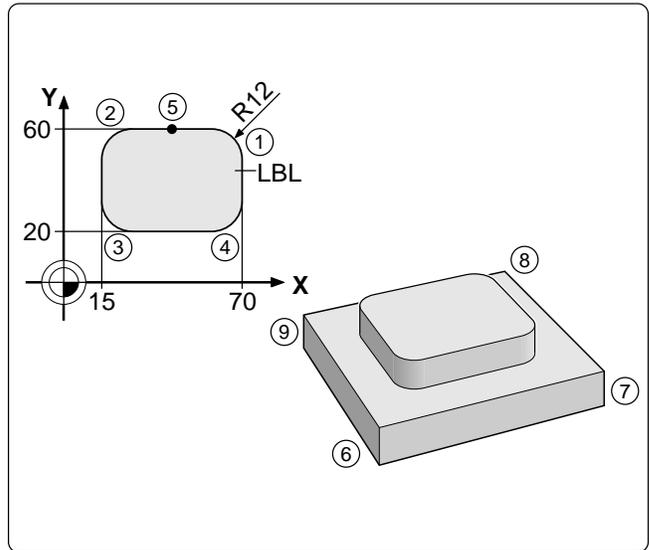
Coordinates of the auxiliary pocket:

	X	Y
⑥	-5 mm	-5 mm
⑦	105 mm	-5 mm
⑧	105 mm	105 mm
⑨	-5 mm	105 mm

Starting point for machining:

⑤ X = 40 mm Y = 60 mm

Setup clearance:	2 mm
Milling depth:	15 mm
Pecking depth:	8 mm
Feed rate for pecking:	100 mm/min
Finishing allowance:	0
Rough-out angle:	0°
Milling feed rate:	500 mm/min



Cycle in a part program

```

0 BEGIN PGM ROUGH MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+3
4 TOOL CALL 1 Z S1000
5 CYCL DEF 14.0 CONTOUR GEOM.
6 CYCL DEF 14.1 CONTOUR LABEL 2/1
7 CYCL DEF 6.0 ROUGH-OUT ..... Cycle definition ROUGH-OUT
8 CYCL DEF 6.1 SET UP +2 DEPTH -15
9 CYCL DEF 6.2 PECKG +8 F100 ALLOW +0
10 CYCL DEF 6.3 ANGLE +0 F500
11 L Z+100 R0 F MAX M6
12 L X+40 Y+50 F MAX M3 ..... Pre-positioning X and Y, spindle on
13 L Z+2 F MAX M99 ..... Pre-positioning Z, cycle call
14 L Z+100 F MAX M2
15 LBL 1
16 L X+40 Y+60 RR
17 L X+15
18 RND R12
19 L Y+20
20 RND R12
21 L X+70
22 RND R12
23 L Y+60
24 RND R12
25 L X+40
26 LBL 0
27 LBL 2
28 L X-5 Y-5 RL
29 L X+105
30 L Y+105
31 L X-5
32 L Y-5
33 LBL 0
34 END PGM ROUGH MM
    
```

Subprogram 1:
Geometry of the island
(From radius compensation RR and counterclockwise machining direction, the control deduces that contour element 1 is an island)

Subprogram 2:
Geometry of the auxiliary pocket:
External limitation of the machined surface
(From radius compensation RL and counter-clockwise machining direction, the control deduces that contour element 2 is a pocket)

Overlapping contours

Pockets and islands can be overlapped to form a new contour. The area of a pocket can thus be enlarged by another pocket or reduced by an island.

Starting position

Machining begins at the starting position of the first pocket listed in cycle 14 CONTOUR GEOMETRY. The starting position should be located as far as possible from the superimposed contours.

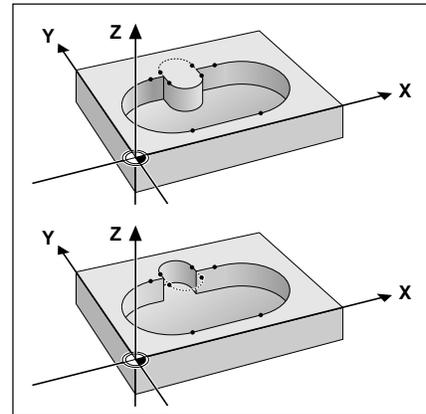


Fig. 8.17: Example for overlapping contours

Example: Overlapping pockets

The machining process starts with the first contour label defined in block 6. The first pocket must begin outside the second pocket.

Inside machining with a center-cut end mill (ISO 1641), tool radius: 3 mm

Coordinates of the circle centers:

- ① X = 35 mm Y = 50 mm
 ② X = 65 mm Y = 50 mm

Circle radii

$$R = 25 \text{ mm}$$

Setup clearance: 2 mm

Milling depth: 10 mm

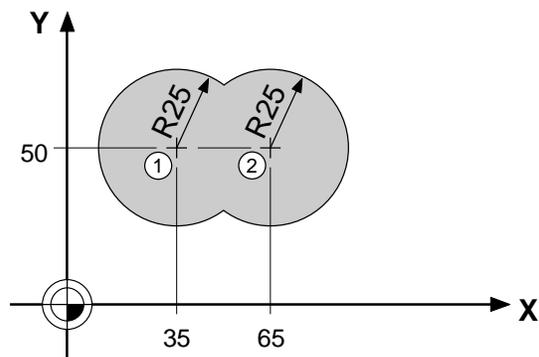
Pecking depth: 5 mm

Feed rate for pecking: 500 mm/min

Finishing allowance: 0

Rough-out angle: 0

Milling feed rate: 500 mm/min



Continued...

Cycle in a part program

```

0 BEGIN PGM OVERL1 MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+3
4 TOOL CALL 1 Z S1000
5 CYCL DEF 14.0 CONTOUR GEOM.
6 CYCL DEF 14.1 CONTOUR LABEL 1/2 ..... "List" of the contour subprograms
7 CYCL DEF 6.0 ROUGH-OUT ..... Cycle definition ROUGH-OUT
8 CYCL DEF 6.1 SET UP +2 DEPTH -10
9 CYCL DEF 6.2 PECKG +5 F500 ALLOW +0
10 CYCL DEF 6.3 ANGLE +0 F500
11 L Z+100 R0 F MAX M6
12 L X+50 Y+50 F MAX M3 ..... Pre-positioning X and Y, spindle on
13 L Z+2 F MAX M99 ..... Setup clearance Z, cycle call
14 L Z+100 F MAX M2 ..... Retract, rapid return to start of program
15 LBL 1
   .
   .
19 LBL 0
20 LBL 2
   .
   .
24 LBL 0
25 END PGM OVERL1 MM
    
```

} Subprograms listed on page 8-23 and 8-24 can be entered in these blocks

Subprograms: Overlapping pockets

The pocket elements A and B overlap.
 The control automatically calculates the points of intersection S1 and S2,
 they do not have to be programmed.
 The pockets are programmed as full circles.

```

15 LBL 1
16 L X+10 Y+50 RL
17 CC X+35 Y+50
18 C X+10 Y+50 DR+
19 LBL 0
20 LBL 2
21 L X+90 Y+50 RL
22 CC X+65 Y+50
23 C X+90 Y+50 DR+
24 LBL 0
25 END PGM OVERL1 MM
    
```

} A Left pocket
 } B Right pocket

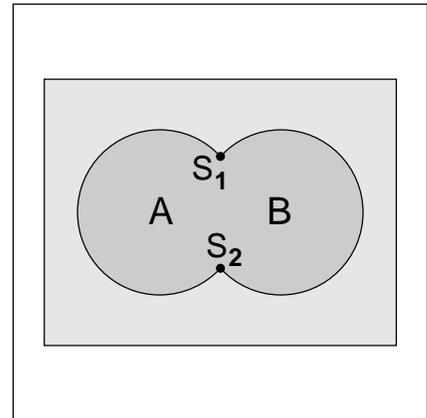


Fig. 8.18: Points of intersection S₁ and S₂ of pockets A and B

Depending on the control setup (machine parameters), machining starts either with the outline or the surface:

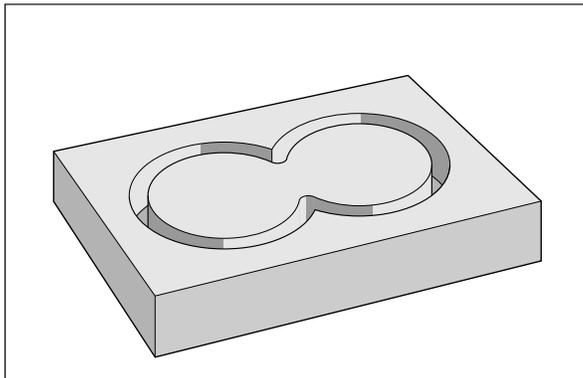


Fig. 8.19: Outline is machined first

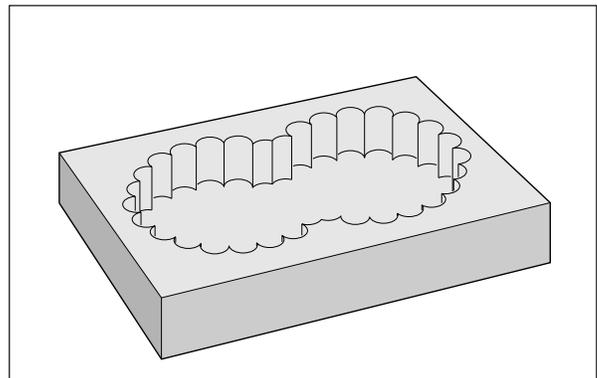


Fig. 8.20: Surface is machined first

Area of inclusion

Both areas (Element A and Element B) are to be machined including the mutually overlapped surface.

- A and B must be pockets.
- The first pocket (in cycle 14) must start outside the second pocket.

```
15 LBL 1
16 L X+10 Y+50 RL
17 CC X+35 Y+50
18 C X+10 Y+50 DR+
19 LBL 0
```

```
20 LBL 2
21 L X+90 Y+50 RL
22 CC X+65 Y+50
23 C X+90 Y+50 DR+
24 LBL 0
```

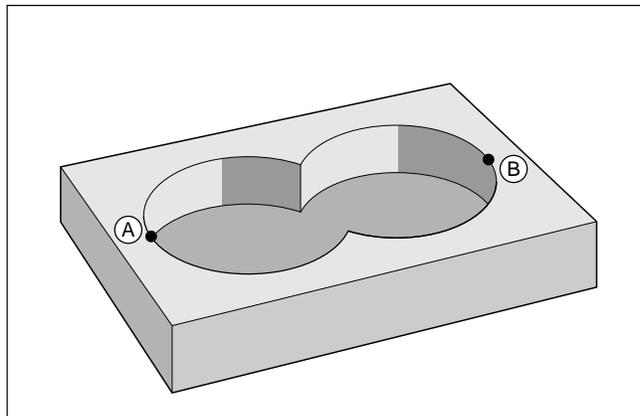


Fig. 8.21: Overlapping pockets: area of inclusion

Area of exclusion

Surface A is to be machined without the portion overlapped by B:

- A must be a pocket and B an island.
- A must start outside of B.

```
15 LBL 1
16 L X+10 Y+50 RL
17 CC X+35 Y+50
18 C X+10 Y+50 DR+
19 LBL 0
```

```
20 LBL 2
21 L X+90 Y+50 RR
22 CC X+65 Y+50
23 C X+90 Y+50 DR+
24 LBL 0
```

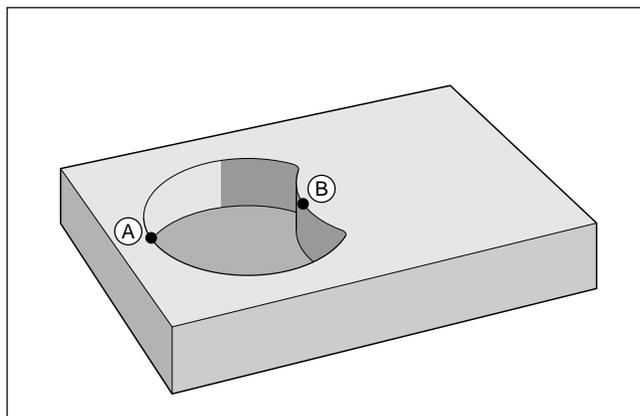


Fig. 8.22: Overlapping pockets: area of exclusion

Area of intersection

Only the area mutually overlapped by A and B is to be machined.

- A and B must be pockets.
- A must start inside B.

```
15 LBL 1
16 L X+60 Y+50 RL
17 CC X+35 Y+50
18 C X+60 Y+50 DR+
19 LBL 0
```

```
20 LBL 2
21 L X+90 Y+50 RL
22 CC X+65 Y+50
23 C X+90 Y+50 DR+
24 LBL 0
```

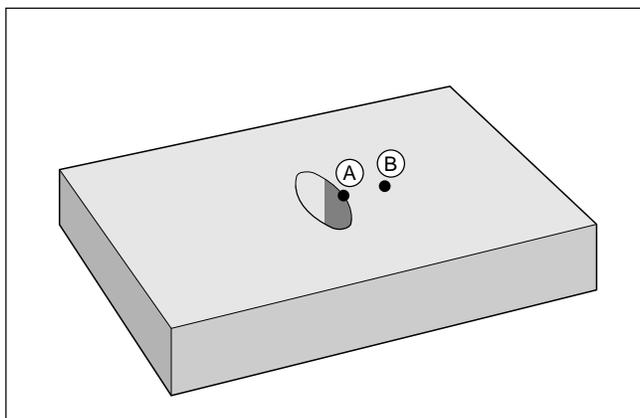


Fig. 8.23: Overlapping pockets: area of intersection



The subprograms are used in the main program on page 8-23.

Subprogram: Overlapping islands

```

0 BEGIN PGM OVERL2 MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+2.5
4 TOOL CALL 1 Z S1000
5 CYCL DEF 14.0 CONTOUR GEOM.
6 CYCL DEF 14.1 CONTOUR LABEL 2/3/1
7 CYCL DEF 6.0 ROUGH-OUT
8 CYCL DEF 6.1 SET UP +2 DEPTH -10
9 CYCL DEF 6.2 PECKG +5 F500 ALLOW +0
10 CYCL DEF 6.3 ANGLE +0 F500
11 L Z+100 R0 F MAX M6
12 L X+50 Y+50 F MAX M3
13 L Z+2 F MAX M99
14 L Z+100 F MAX M2
15 LBL 1
16 L X+5 Y+5 RL
17 L X+95
18 L Y+95
19 L X+5
20 L Y+5
21 LBL 0
22 LBL 2

26 LBL 0
27 LBL 3
  .
  .

31 LBL 0
32 END PGM OVERL2 MM
  .
  .

```

Area of inclusion

Elements A and B are to be left unmachined including the mutually overlapped surface:

- A and B must be islands.
- The first island must start outside the second island.

```

22 LBL 2
23 L X+10 Y+50 RR
24 CC X+35 Y+50
25 C X+10 Y+50 DR+
26 LBL 0
27 LBL 3
28 L X+90 Y+50 RR
29 CC X+65 Y+50
30 C X+90 Y+50 DR+
31 LBL 0
32 END PGM OVERL2 MM

```

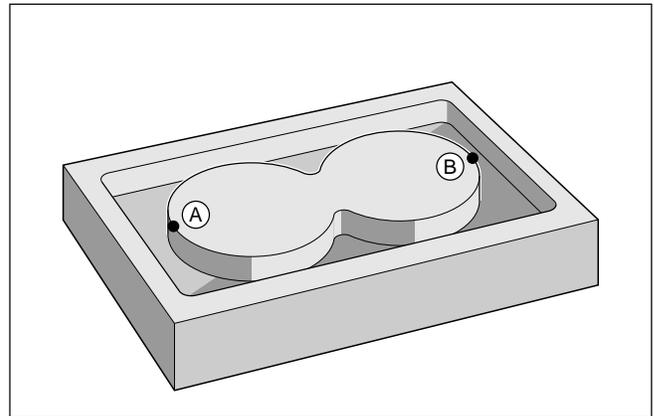


Fig. 8.23: Overlapping islands: area of inclusion



The subprograms and supplements are entered in the main program on page 8-25.

Area of exclusion

Surface A is to be left unmachined without the portion overlapped by B:

- A must be an island and B a pocket.
- B must lie within A.

```

22 LBL 2
23 L X+10 Y+50 RR
24 CC X+35 Y+50
25 C X+10 Y+50 DR+
26 LBL 0
27 LBL 3
28 L X+40 Y+50 RL
29 CC X+65 Y+50
30 C X+40 Y+50 DR+
31 LBL 0
32 END PGM OVERL2 MM

```

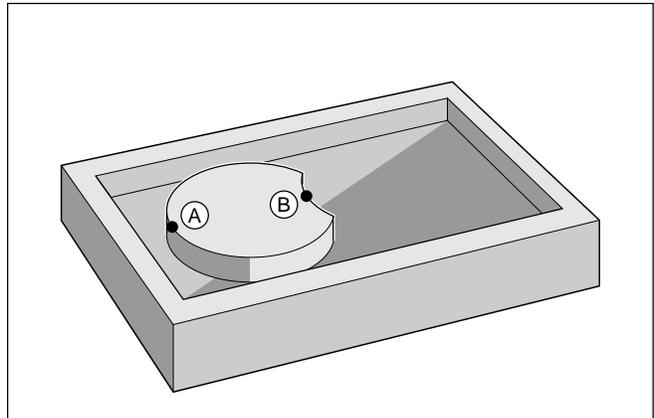


Fig. 8.25: Overlapping islands: area of exclusion

Area of intersection

The area mutually overlapped by A and B is to remain unmachined.

- A and B must be islands.
- A must start within B.

```

22 LBL 2
23 L X+60 Y+50 RR
24 CC X+35 Y+50
25 C X+60 Y+50 DR+
26 LBL 0
27 LBL 3
28 L X+90 Y+50 RR
29 CC X+65 Y+50
30 C X+90 Y+50 DR+
31 LBL 0
32 END PGM OVERL2 MM

```

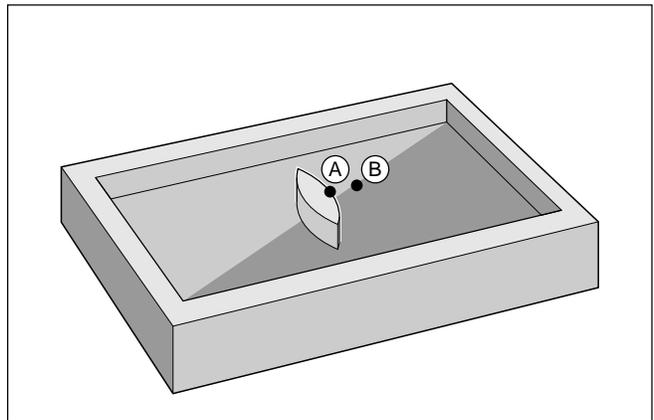


Fig. 8.26: Overlapping islands: area of intersection

Example: Overlapping pockets and islands

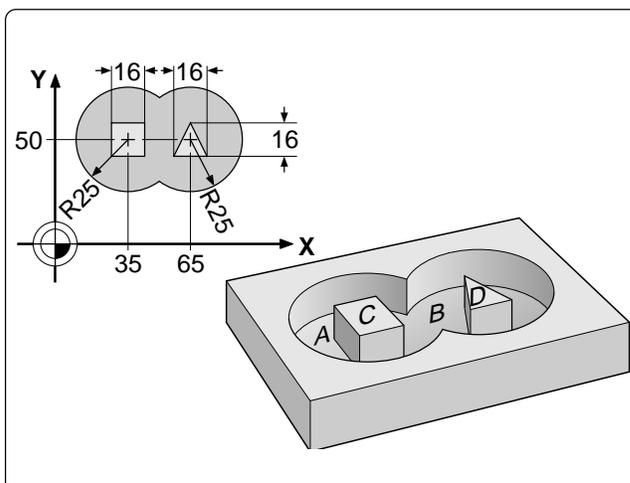
PGM OVERL3 is an expansion of PGM OVERL1 for the inside pockets C and D

Tool: Center-cut end mill (ISO 1641), radius 3 mm

The contour is composed of the elements

A and B, i.e. two overlapping pockets, as well as C and D, i.e. two islands

located inside these pockets.

**Cycle in a part program**

```

0 BEGIN PGM OVERL3 MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+3
4 CYCL DEF 14.0 CONTOUR GEOM.
5 CYCL DEF 14.1 CONTOUR LABEL 1/2/3/4
6 CYCL DEF 6.0 ROUGH-OUT
7 CYCL DEF 6.1 SET UP +2 DEPTH -10
8 CYCL DEF 6.2 PECKG +5 F100 ALLOW +2
9 CYCL DEF 6.3 ANGLE +0 F100
10 TOOL CALL 1 Z S1000
11 L Z+100 R0 F MAX M6
12 L Z+2 R0 F MAX M3
13 CYCL CALL
14 L Z+100 R0 F MAX M2
15 LBL 1
16 L X+10 Y+50 RL
17 CC X+35 Y+50
18 C X+10 Y+50 DR+
19 LBL 0
20 LBL 2
21 L X+90 Y+50 RL
22 CC X+65 Y+5 0
23 C X+90 Y+50 DR+
24 LBL 0

```

Continued...

```
15 LBL 1
  .
  .
  .
19 LBL 0
20 LBL 2
  .
  .
  .
24 LBL 0
25 LBL 3
26 L X+27 Y+42 RL
27 L Y+58
28 L X+43
29 L Y+42
30 L X+27
31 LBL 0
32 LBL 4
33 L X+57 Y+42 RR
34 L X+73
35 L X+65 Y+58
36 L X+57 Y+42
37 LBL 0
38 END PGM OVERL3 MM
```

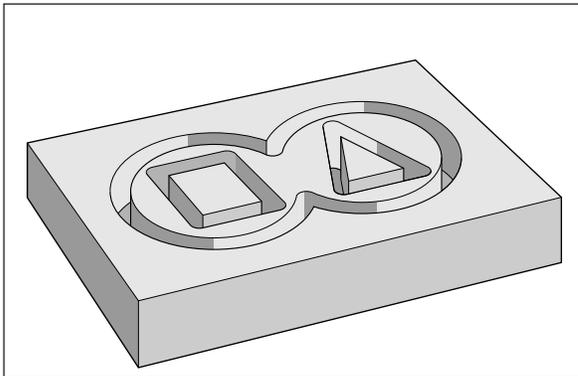


Fig. 8.27: Milling of outline

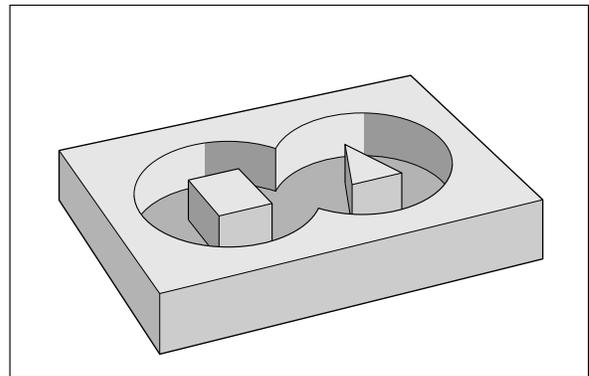


Fig. 8.28: Finished piece

PILOT DRILLING (Cycle 15)**Process**

Pilot drilling of holes for cutter infeed at the starting points of the sub-contours. With SL contours consisting of several overlapping pockets and islands, the cutter infeed point is the starting point of the first subcontour:

- The tool is positioned at setup clearance over the first infeed point.
- The drilling sequence is identical with fixed cycle 1, PECKING.
- Subsequently, the tool is positioned above the second infeed point, and the drilling process is repeated.

Input data

- SETUP CLEARANCE
- TOTAL HOLE DEPTH
- PECKING DEPTH
- FEED RATE F

} identical with cycle 1
PECKING

- FINISHING ALLOWANCE \textcircled{D}

Allowed material for the drilling operation (see Fig. 8.29)

The sum of tool radius and finishing allowance should remain the same for pilot drilling and roughing out.

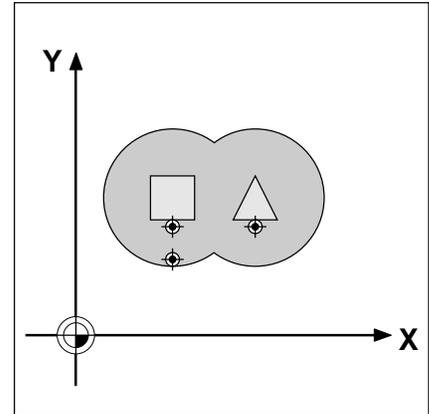


Fig. 8.29: Example of cutter infeed points for PECKING

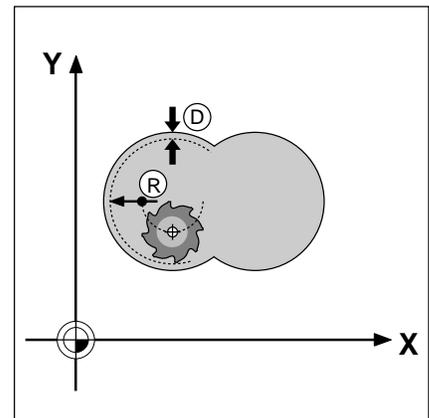


Fig. 8.30: Finishing allowance

CONTOUR MILLING (Cycle 16)

Cycle 16 CONTOUR MILLING is used to finish-mill the contour pocket. The cycle can also be used generally for milling contours.

Process

- The tool is positioned at setup clearance over the first starting point
- Moving at the programmed feed rate, the tool then penetrates to the first pecking depth
- On reaching the first pecking depth, the tool mills the first contour at the programmed feed rate in the specified direction of rotation
- At the infeed point, the control advances the tool to the next pecking depth

The process is repeated until the programmed milling depth is reached. The remaining subcontours are milled in the same manner.

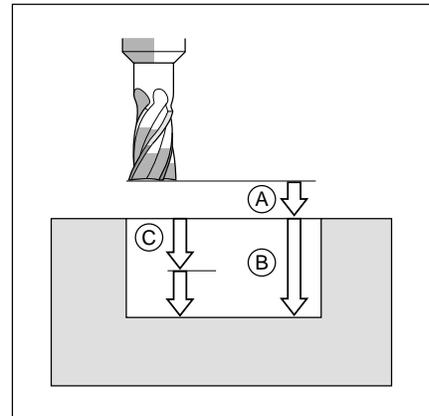


Fig. 8.31: Infeeds and distances for CONTOUR MILLING

Required tool

The cycle requires a center-cut end mill (ISO 1641).

Input data

- SETUP CLEARANCE (A)
- MILLING DEPTH (B)
The algebraic sign determines the working direction (a negative value means negative working direction).
- PECKING DEPTH (C)
- FEED RATE FOR PECKING:
Traversing speed of the tool during penetration
- DIRECTION OF ROTATION FOR CONTOUR MILLING:
For M3 there is DR+: climb milling for pocket and island
DR-: up-cut milling for pocket and island
- FEED RATE F:
Traversing speed of the tool in the machining plane

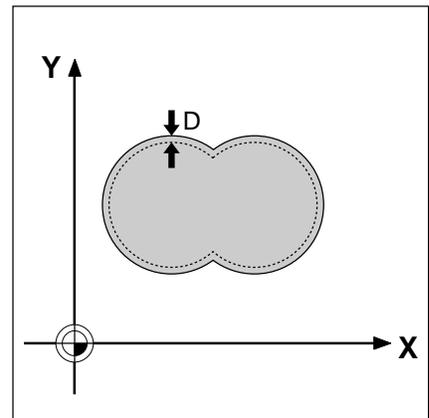


Fig. 8.32: Finishing allowance

The following scheme illustrates the application of the SL cycles pilot drilling, rough-out and contour milling in part programming:

1. List of contour subprograms

CYCL DEF 14.0 CONTOUR GEOM.
No call!

2. Drilling

Define and call the drilling tool
CYCL DEF 15.0 PILOT DRILLING
Pre-positioning
Cycle call!

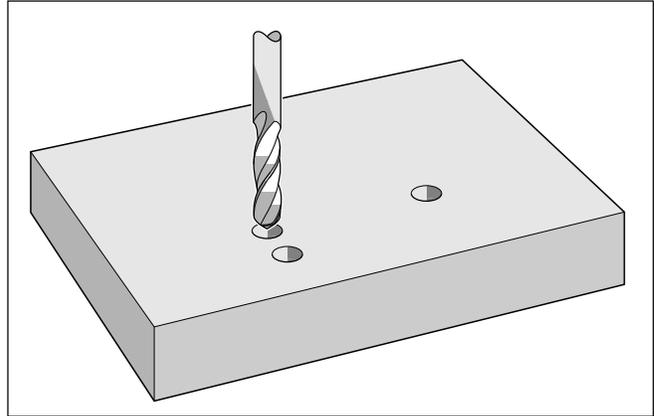


Fig. 8.33: PILOT DRILLING cycle

3. Rough-out

Define and call rough milling tool
CYCL DEF 6.0 ROUGH-OUT
Pre-positioning
Cycle call!

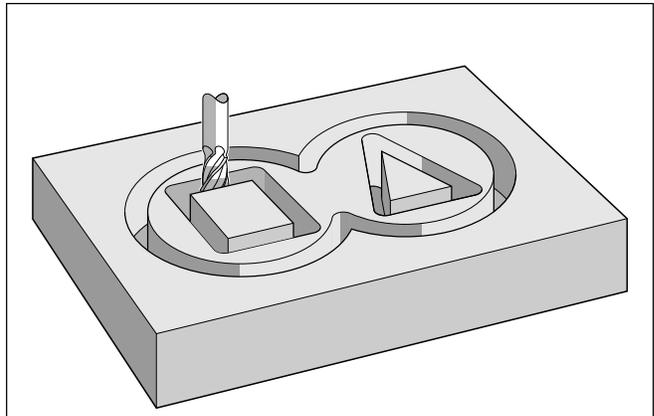


Fig. 8.34: ROUGH-OUT cycle

4. Finishing

Define and call finish milling tool
CYCL DEF 16.0 CONTOUR MILLING
Pre-positioning
Cycle call!

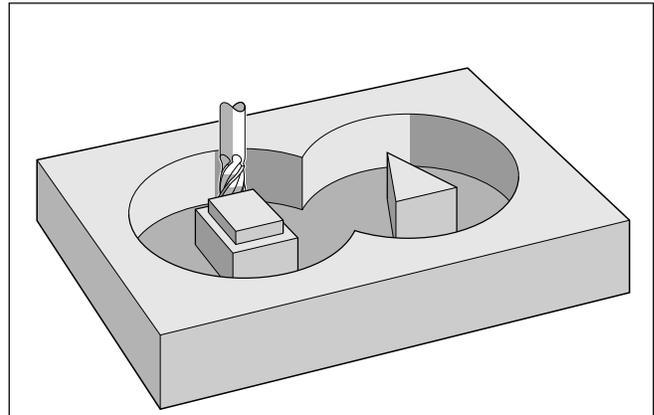


Fig. 8.35: CONTOUR MILLING cycle

5. Contour subprograms

STOP M02
Subprograms for the subcontours

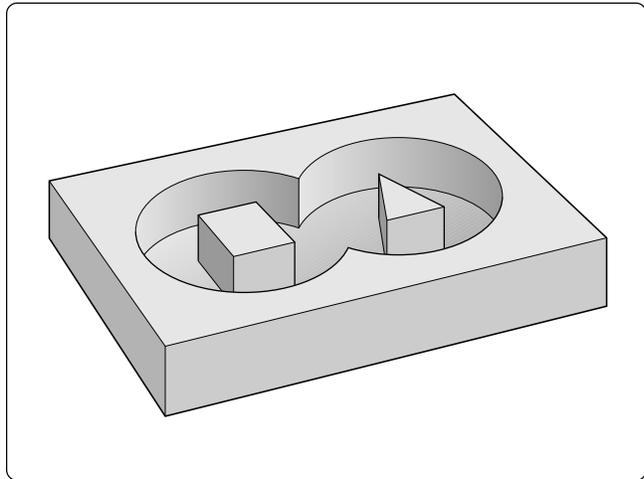
Example: Overlapping pockets with islands

Inside machining with pilot drilling,
roughing-out and finishing.

PGM OVERL4 builds on OVERL3:

The main program section is expanded by the
cycle definitions and calls for pilot drilling and
finishing.

The contour subprograms 1 to 4 are identical to
the ones in PGM OVERL3 (see pages 8-27 and
8-28) and are to be added after block 39.



```

0 BEGIN PGM OVERL4 MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+2.2 ..... Drill
4 TOOL DEF 2 L+0 R+3 ..... Rough mill
5 TOOL DEF 3 L+0 R+2.5 ..... Finish mill
6 CYCL DEF 14.0 CONTOUR GEOM.
7 CYCL DEF 14.1 CONTOUR LABEL 1/2/3/4
8 CALL LBL 10
9 STOP M6
10 TOOL CALL 1 Z S 2500
11 CYCL DEF 15.0 PILOT DRILL ..... Pilot drill
12 CYCL DEF 15.1 SET UP +2 DEPTH -10
13 CYCL DEF 15.2 PECKG +5 F500 ALLOW +2
14 L Z+2 R0 F MAX
15 CYCL CALL M3
16 CALL LBL 10
17 STOP M6
18 TOOL CALL 2 Z S 1750
19 CYCL DEF 6.0 ROUGH-OUT ..... Rough-out
20 CYCL DEF 6.1 SET UP +2 DEPTH -10
21 CYCL DEF 6.2 PECKG +5 F100 ALLOW +2
22 CYCL DEF 6.3 ANGLE +0 F500
23 L Z+2 R0 F MAX
24 CYCL CALL M3
25 CALL LBL 10
26 STOP M6
27 TOOL CALL 3 Z S 2500
28 CYCL DEF 16.0 CONTOUR MILLING ..... Finish mill
29 CYCL DEF 16.1 SET UP +2 DEPTH -10
30 CYCL DEF 16.2 PECKG +5 F100 DR- F500
31 L Z+2 R0 F MAX
32 CYCL CALL M3
33 CALL LBL 10
34 L Z+20 R0 FMAX M2 ..... Retract and return
35 LBL 10
36 TOOL CALL 0 Z ..... Tool change
37 L Z+100 R0 F MAX
38 L X-20 Y-20 R0 F MAX
39 LBL 0
Block 40 onwards: add the subprograms listed on pages 8-27 and 8-28
63 END PGM OVERL4 MM

```

8.4 SL Cycles (Group II)

The SL cycles included in group II allow **contour-oriented** machining of complex contours to achieve a particularly high degree of surface finish.

These cycles differ from those featured in group I in that:

- Before the cycle starts, the TNC automatically positions the tool to the setup clearance.
- Each level of infeed depth is milled without interruptions since the cutter traverses around islands instead of over them.
- The radius of "inside corners" can be programmed - the tool keeps moving to prevent surface blemishes at inside corners (this applies for the outermost pass during roughing and side finishing).
- The contour is approached in a tangential arc for side finishing.
- For floor finishing, the tool again approaches the workpiece in a tangential arc (for tool axis Z, for example, the arc may be in the Z/X plane).
- The contour is machined throughout in either climb or up-cut milling.
- MP 7420 is replaced by DIRECTION OF ROTATION Q9.

The machining data, such as milling depth, finishing allowance and setup clearance, are entered as CONTOUR DATA in cycle 20.

There are four cycles for contour-oriented machining:

- PILOT DRILLING (cycle 21)
- ROUGH-OUT (cycle 22)
- FLOOR FINISHING (cycle 23)
- SIDE FINISHING (cycle 24)

CONTOUR DATA (Cycle 20)

Application

Machining data for the subprograms describing the subcontours are entered in cycle 20. They are valid for the cycles 21 to 24.

Input data

- MILLING DEPTH Q1:
Distance between workpiece surface and pocket floor.
- PATH OVERLAP FACTOR Q2:
 $Q2 * \text{tool radius} = \text{stepover factor } k$.
- ALLOWANCE FOR SIDE Q3:
Finishing allowance in the working plane.
- ALLOWANCE FOR FLOOR Q4:
Finishing allowance in the tool axis.
- WORKPIECE SURFACE COORDINATES Q5:
Absolute coordinates of the workpiece surface referenced to the workpiece datum.
- SETUP CLEARANCE Q6:
Distance between the tool tip and the workpiece surface.
- CLEARANCE HEIGHT Q7:
Absolute height at which the tool cannot collide with the workpiece (for intermediate positioning and retraction at the end of the cycle).
- ROUNDING RADIUS Q8:
Inside "corner" rounding radius.
- DIRECTION OF ROTATION Q9:
Direction of rotation for pockets
clockwise (Q9 = -1 up-cut milling for pocket and island)
counterclockwise (Q9 = +1 climb milling for pocket and island).

The sign for milling depth Q1 determines the working direction (negative sign means negative working direction).

Activation

Cycle 20 is immediately effective upon definition.

The machining parameters can be checked during a program interruption and can be overwritten, if required.

If the SL cycles are used in Q parameter programs, the cycle parameters Q1 to Q14 must not be used as program parameters.

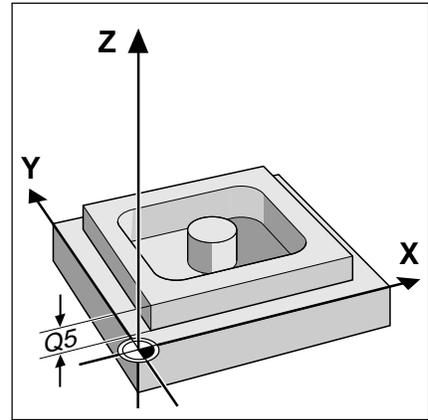


Fig. 8.36: Workpiece surface coordinates Q5

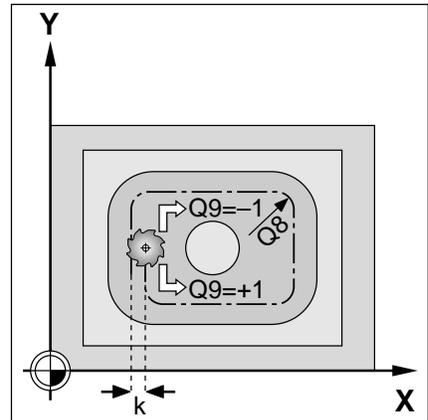


Fig. 8.37: Direction of rotation Q9 and stepover factor k

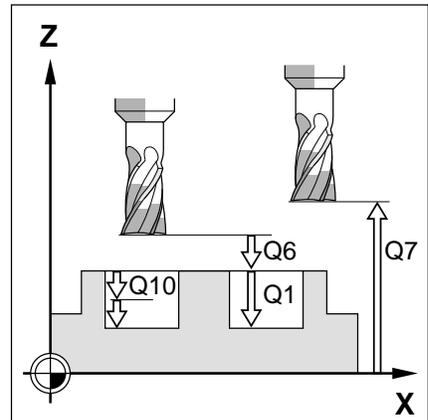


Fig. 8.38: Distance and infeed parameters



PILOT DRILLING (Cycle 21)

Process

Similar to cycle 1 PECKING

Application

Cycle 21 is for PILOT DRILLING of the cutter infeed points. It accounts for the ALLOWANCE FOR SIDE and the ALLOWANCE FOR FLOOR as well as the radius of the rough-out tool. The cutter infeed points serve also as starting points for roughing.

Input data

- PECKING DEPTH Q10:
Dimension by which the tool drills in each infeed (negative sign for negative working direction)
- FEED RATE FOR PECKING Q11:
Traversing speed of the tool in mm/min during drilling
- ROUGH MILL Q13:
Tool number of the rough mill

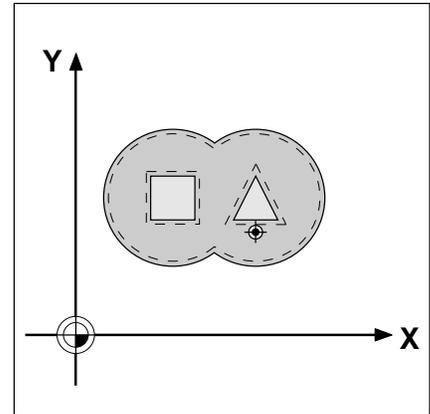


Fig. 8.39: Possible infeed point for PILOT DRILLING

ROUGH-OUT (Cycle 22)**Process**

- The control positions the tool over the cutter infeed point
- The ALLOWANCE FOR SIDE is taken into account.
- After reaching the first pecking depth, the tool mills the contour in an outward direction at the programmed feed rate Q12.
- First the island contours (C/D in Fig. 8.39) are rough-milled until the pocket contour (A/B) is approached.
- Then the pocket contour is rough-milled and the tool is retracted to the CLEARANCE HEIGHT.

Input data

- PECKING DEPTH Q10:
Dimension by which the tool is plunged in each infeed (negative sign for negative working direction)
- FEED RATE FOR PECKING Q11:
Traversing speed of the tool in mm/min during penetration
- FEED RATE FOR MILLING Q12:
Traversing speed of the tool in mm/min while milling

Required tool

The cycle requires a center-cut end mill (ISO 1641).

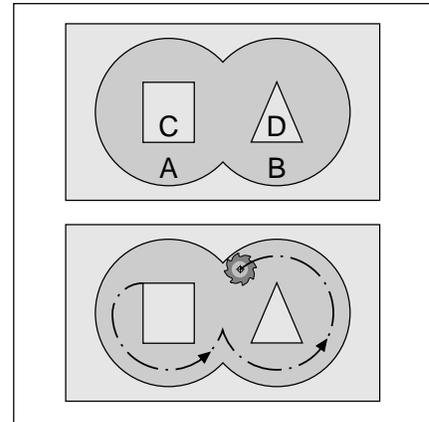


Fig. 8.40: Cutter path for ROUGH-OUT:
A, B = pockets; C, D = islands

FLOOR FINISHING (Cycle 23)**Process**

The function of cycle 23 FLOOR FINISHING is similar to cycle 22 ROUGH-OUT. The tool approaches the machining plane in a vertically tangential arc.

Input data

- FEED RATE FOR PECKING Q11:
Traversing speed of the tool during penetration
- FEED RATE FOR MILLING Q12:
Traversing speed in the machining plane

SIDE FINISHING (Cycle 24)

Process

The subcontours are approached and departed on a tangential arc. Each subcontour is finish-milled separately.

Input data

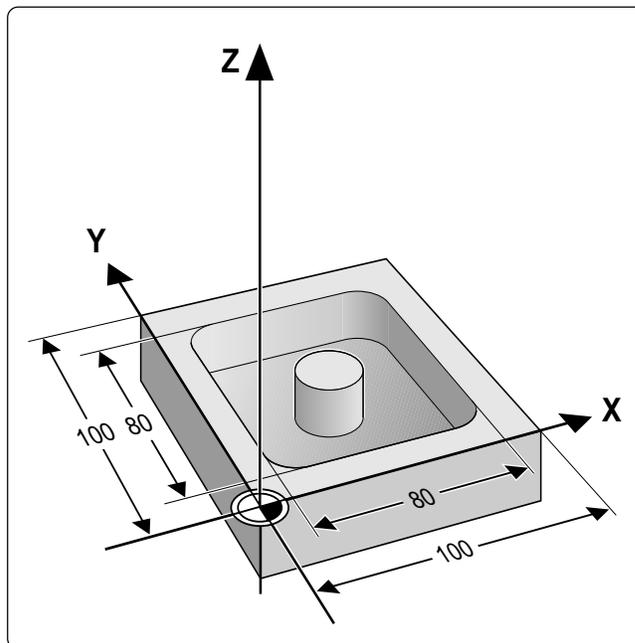
- DIRECTION OF ROTATION Q9:
direction of the cutter path;
+1: clockwise
-1: counterclockwise
- PECKING DEPTH Q10:
Dimension by which the tool plunges in each infeed.
- FEED RATE FOR PECKING Q11:
Traversing speed during penetration
- FEED RATE FOR MILLING Q12:
Traversing speed for milling
- ALLOWANCE FOR SIDE Q14:
Enter the allowed material for several finish-milling operations.
If Q14 = 0 is entered, the remaining finishing allowance will be cleared.

Prerequisites

- The ALLOWANCE FOR SIDE (Q14) and the radius of the finish mill together must be smaller than the ALLOWANCE FOR SIDE (Q3, cycle 20) and the radius of the rough mill. The above mentioned calculation also applies if you run cycle 24 without previously running cycle 22 ROUGH-OUT; in this case, enter 0 for the radius of the clearing tool.

Example: Rectangular pocket with round island

The input parameters are labeled by plain language comments.



Continued...

```

0 BEGIN PGM SLTWO MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+3
4 TOOL DEF 2 L+0 R+2.5
5 TOOL DEF 3 L+0 R+2.5
6 CYCL DEF 14.0 CONTOUR GEOM.
7 CYCL DEF 14.1 CONTOUR LABEL 1/2
8 CYCL DEF 20.0 CONTOUR-DATA
  Q1 = -15 ; MILLING DEPTH
  Q2 = 1 ; TOOL PATH OVERLAP
  Q3 = +1 ; ALLOWANCE FOR SIDE
  Q4 = +1 ; ALLOWANCE FOR FLOOR
  Q5 = 0 ; WORKPIECE COORD
  Q6 = +2 ; SETUP CLEARANCE
  Q7 = +50 ; CLEARANCE HEIGHT
  Q8 = +0.1 ; ROUNDING RADIUS
  Q9 = +1 ; DIRECTION OF ROTATION
9 CALL LBL 10 ..... Tool change
10 TOOL CALL 1 Z S1000
11 CYCL DEF 21.0 PILOT DRILL
  Q10 = +10 ; PECKING DEPTH
  Q11 = 100 ; FEED RATE FOR PECKING
  Q13 = 2 ; ROUGH-OUT TOOL
12 CYCL CALL M3 ..... Cycle call PILOT DRILLING
13 CALL LBL 10 ..... Tool change
14 TOOL CALL 2 Z S1000
15 CYCL DEF 22.0 ROUGH-OUT
  Q10 = +10 ; PECKING DEPTH
  Q11 = 100 ; FEED RATE FOR PECKING
  Q12 = 500 ; FEED RATE FOR MILLING
16 CYCL CALL M3 ..... Cycle call: CONTOUR PAR. ROUGH-OUT
17 CALL LBL 10 ..... Tool change
18 TOOL CALL 3 Z S2000
19 CYCL DEF 23.0 FLOOR FINISHING
  Q11 = 80 ; FEED RATE PECKING
  Q12 = 250 ; FEED RATE FOR MILLING
20 CYCL CALL M3 ..... Cycle call: FLOOR FINISHING
21 CYCL DEF 24.0 SIDE FINISHING
  Q9 = +1 ; ROTATING DIRECTION
  Q10 = +5 ; PECKING DEPTH
  Q11 = 100 ; FEED RATE PECKING
  Q12 = 240 ; FEED RATE FOR MILLING
  Q14 = 0 ; ALLOWANCE FOR SIDE
22 CYCL CALL M3 ..... Cycle call: SIDE FINISHING
23 L Z+100 R0 FMAX M2
24 LBL 10 ..... Subprogram for tool change
25 TOOL CALL 0 Z
26 L Z+100 R0 FMAX
27 L X-20 Y-20 FMAX M6
28 LBL 0
29 LBL 1
30 L X+10 Y+50 RR
31 L Y+90
32 L X+90
33 L Y+10
34 L X+10
35 L Y+50
36 LBL 0
37 LBL 2
38 CC X+50 Y+50
39 L X+35 Y+50 RL
40 C X+35 Y+50 DR-
41 LBL 0
42 END PGM SLTWO MM

```

Definition of contour subprogram numbers

Definition of parameters valid for cycles 21 to 24

Cycle definition: PILOT DRILLING

Cycle definition: CONTOUR PAR. ROUGH-OUT

Cycle definition: FLOOR FINISHING

Cycle definition: SIDE FINISHING

Contour subprogram "Rectangular pocket"

Contour subprogram "Round island"

CONTOUR TRAIN (Cycle 25)

Process

This cycle – in combination with cycle 14 CONTOUR GEOM. – facilitates the machining of “open” contours, where the contour does not end at its starting point.

Cycle 25 CONTOUR TRAIN offers considerable advantages over machining an open contour using positioning blocks:

- The control monitors the operation to prevent undercuts or surface blemishes. Please be sure run a graphic simulation of the contour before execution!
- If the radius of the selected tool is too large, the corners of the contour may have to be reworked.
- The contour can be machined throughout by up-cut or by climb cutting. The type of milling even remains effective when the contours are mirrored.
- The tool can be traversed back and forth for milling in several infeeds: this results in faster machining.
- Allowance values can be entered in order to perform repeated rough-milling and finish milling operations.

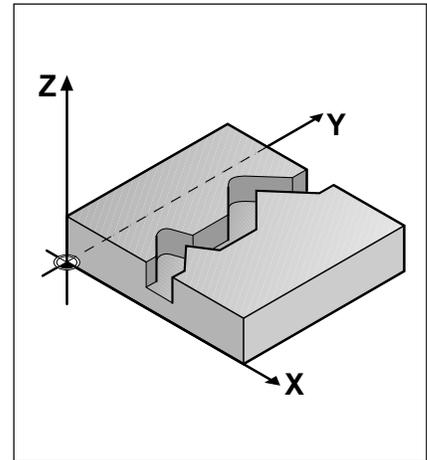


Fig. 8.41: Example of an “open contour”



Cycle 25 CONTOUR TRAIN should not be used for closed contours. With closed contours, the starting point and the end point of the contour must not be located in a contour corner.

Input data

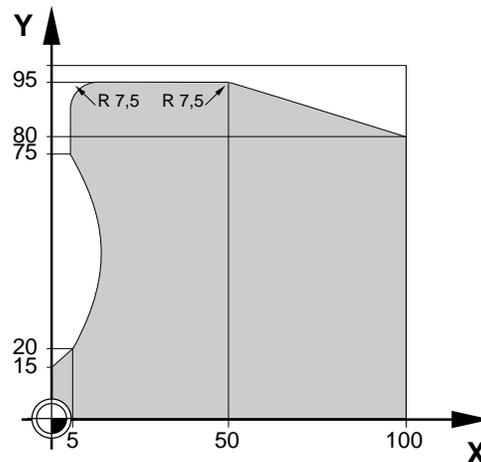
- MILLING DEPTH Q1:
Distance between workpiece surface and contour floor. The algebraic sign determines the working direction (a negative value means negative working direction).
- ALLOWANCE FOR SIDE Q3:
Finishing allowance in the machining plane
- WORKPIECE SURFACE COORDINATES Q5:
Absolute coordinates of the workpiece surface referenced to the workpiece datum
- CLEARANCE HEIGHT Q7:
Absolute height at which the tool cannot collide with the workpiece – Position for tool retraction at the end of the cycle
- PECKING DEPTH Q10:
Dimension by which the tool is plunged in each infeed
- FEED RATE FOR PECKING Q11:
Traversing speed of the tool in the tool axis
- FEED RATE FOR MILLING Q12:
Traversing speed of the tool in the machining plane
- CLIMB OR UP-CUT Q15:
Climb milling: Input value = +1
Conventional up-cut milling: Input value = -1
To enable up-cut milling and climb milling alternately in several infeeds:
Input value = 0



- If you are using cycle 25 CONTOUR TRAIN, only the first label of cycle 14 CONTOUR GEOM. will be executed.
- Positions that are programmed in incremental dimensions immediately after cycle 25 are referenced to the position of the tool at the end of the cycle.
- The subprograms can contain up to 128 contour elements each.
- Cycle 20 CONTOUR DATA is not required.

Example:

Climb milling. The input parameters are labeled in the program by plain language comments.

**Cycle in a part program**

```

0  BEGIN PGM CONTRN MM
1  BLK FORM 0.1 Z X+0 Y+0 Z-20
2  BLK FORM 0.2 X+100 Y+100 Z+0 ..... Define blank form
3  TOOL DEF 1 L+0 R+10 ..... Define the tool
4  TOOL CALL 1 Z S1750 ..... Call the tool

5  CYCL DEF 14.0 CONTOUR GEOM.
6  CYCL DEF 14.1 CONTOUR LABEL 1 ..... Define the contour subprogram

7  CYCL DEF 25.0 CONTOUR TRAIN
   Q1=-12      ;MILLING DEPTH
   Q3=+0      ;ALLOWANCE FOR SIDE
   Q5=+0      ;WORKPIECE SURFACE COORD
   Q7=+20     ;CLEARANCE HEIGHT
   Q10=+2     ;PECKING DEPTH
   Q11=100    ;FEED RATE FOR PECKING
   Q12=200    ;FEED RATE FOR MILLING
   Q15=+1     ;CLIMB OR UP-CUT ..... Choose type of milling

8  L Z+100 R0 F MAX M3
9  CYCL CALL ..... Call cycle
10 L Z+100 R0 F MAX M2 ..... Retract tool, end of main program

11 LBL 1 ..... Begin the contour subprogram
12 L X+0 Y+15 RL
13 L X+5 Y+20
14 CT X+5 Y+75 ..... Describe the contour to be machined
15 L Y+95
16 RND R7.5
17 L X+50
18 RND R7.5
19 L X+100 Y+80
20 LBL 0 ..... End of subprogram
21 END PGM CONTRN MM

```

CYLINDER SURFACE (Cycle 27)

The machine tool and the TNC must be prepared by the machine tool manufacturer for the use of cycle 27

Process

This cycle enables you to program a contour in two dimensions and then machine it on a cylindrical surface.

The contour is described in a subprogram identified in cycle 14 (CONTOUR GEOM.).

The subprogram contains coordinates in a rotary axis and in its parallel axis. The rotary axis C, for example, has Z as its parallel axis. The path functions L, CHF, CR, RND are available for programming.

The dimensions in the rotary axis can be entered as desired either in degrees or in mm (inch). You can select the desired dimension type in the cycle definition.

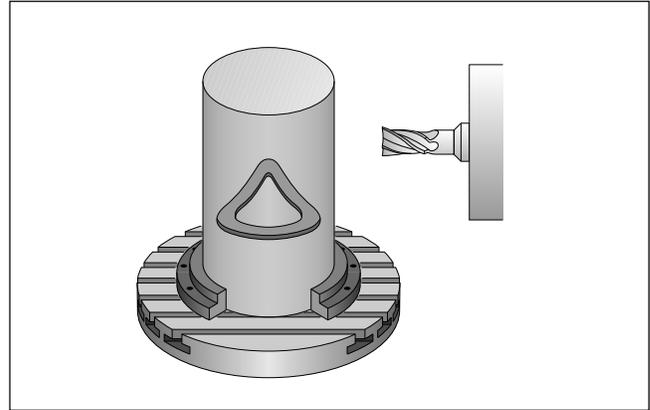


Fig. 8.42: Contour on a cylindrical surface

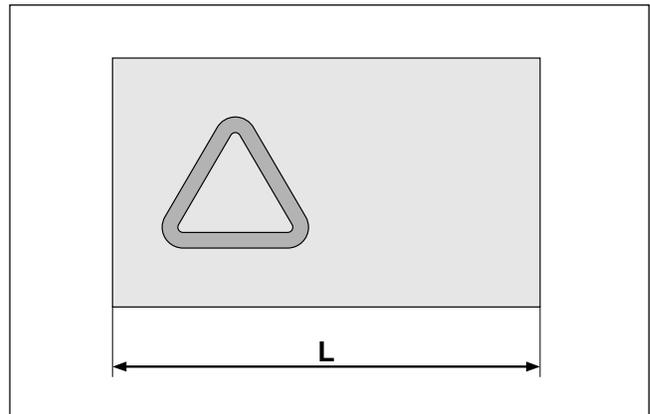


Fig. 8.43: The unrolled surface of the cylinder:
 $L = \text{Diameter of cylinder} * 3.14$



Cycle 27 CYLINDER SURFACE should not be used for closed contours. The beginning and the end of a closed contour should not fall at the same corner point.

Input data

- MILLING DEPTH Q1:
Distance between the cylindrical surface and the floor of the contour.
- ALLOWANCE FOR SIDE Q3:
Finishing allowance in the plane of the unrolled cylindrical surface.
This allowance is effective in the direction of the radius compensation.
- SETUP CLEARANCE Q6:
Distance between the tool tip and the cylinder surface.
- PECKING DEPTH Q10:
Dimension by which the tool advances in each infeed.
- FEED RATE FOR PECKING Q11:
Feed rate for traversing in the tool axis.
- FEED RATE FOR MILLING Q12:
Feed rate for traversing in the working plane.
- RADIUS Q16:
Radius of the cylinder on which the contour is to be machined.
- DIMENSION TYPE (ANG/LIN) Q17:
The dimensions for the rotary axis of the subprogram are given either in degrees (0) or in mm/inch (1).

Prerequisites

- The cycle requires a center-cut end mill (ISO 1641).
- The cylinder must be set up centered on the rotary table.
- The tool axis must be perpendicular to the rotary table axis. If this is not the case, an error message will result.

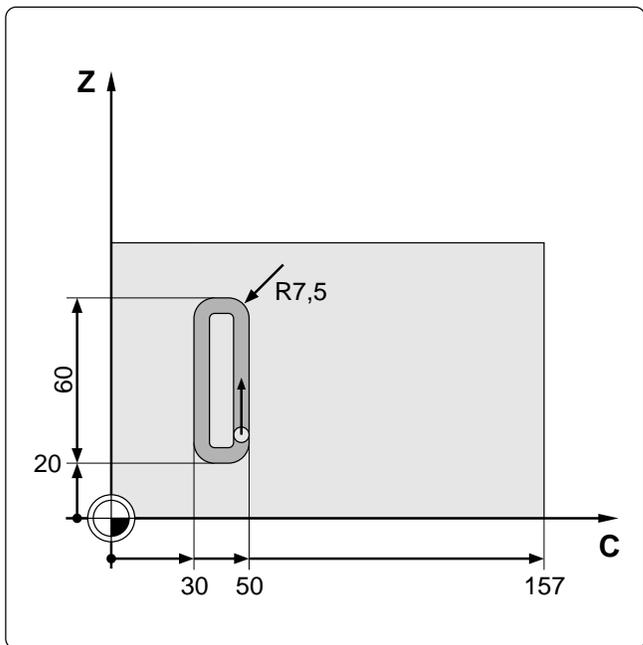
Example:

Rectangular channel on a cylindrical surface

Channel width 20 mm
 Channel height 60 mm
 Depth 7.5 mm
 Cylinder diameter 50 mm

Length of programming plane =
 Circumference of the cylinder:
 $3.14 \times 50 \text{ mm} = 157 \text{ mm}$

Dimensional data for the rotary axis in mm
 (Q17 = 1).



Cycle in a part program

```

0 BEGIN PGM CYLSURF MM
1 TOOL DEF 1 L+0 R+3.5
2 TOOL CALL 1 Y S2000 DL+0.5 ..... Call the tool, tool axis is Y
3 L Y+200 R0 F MAX
4 CYCL DEF 14.0 CONTOUR GEOM.
5 CYCL DEF 14.1 CONTOUR LABEL 1 ..... Define number of the subprogram for the plane
   contour
6 CYCL DEF 27.0 CYLINDER SURFACE ..... Define the cycle CYLINDER SURFACE
   Q1=-7.5 ;MILLING DEPTH
   Q3=+0 ;ALLOWANCE FOR SIDE
   Q6=+2 ;SETUP CLEARANCE
   Q10=+4 ;PECKING DEPTH
   Q11=100 ;FEED RATE FOR PECKING
   Q12=250 ;FEED RATE FOR MILLING
   Q16=+25 ;RADIUS
   Q17=1 ;DIMENSION TYPE (ANG/LIN)
7 L C+0 R0 F MAX M3 ..... Pre-position the rotary axis
8 CYCL CALL ..... Call the cycle
9 L Y+200 R0 F MAX M2 ..... Retract, end of main program

10 LBL 1
11 L C+40 Z+20 RL ..... Starting position C 40 mm
12 L C+50 Z+20
13 RND R7.5
14 L IZ+60
15 RND R7.5
16 L IC-20
17 RND R7.5
18 L Z+20
19 RND R7.5
20 L C+40
21 LBL 0 ..... End of subprogram
22 END PGM CYLSURF MM
    
```

8.5 Cycles for Coordinate Transformations

Once a contour has been programmed, it can be positioned on the workpiece at various locations and in different sizes through coordinate transformations. The following cycles can be used:

- DATUM SHIFT (cycle 7)
- MIRROR IMAGE (cycle 8)
- ROTATION (cycle 10)
- SCALING (cycle 11)

The original contour must be marked in the part program as a subprogram or a program section.

Activation of coordinate transformations

A coordinate transformation becomes effective as soon as it is defined. It remains active until changed or cancelled.

To cancel a coordinate transformation

- Define cycles for basic behavior with a new value, such as scaling factor 1
- Execute a miscellaneous function M02, M30, or with the block END PGM (depending on machine parameters)
- Select a new program

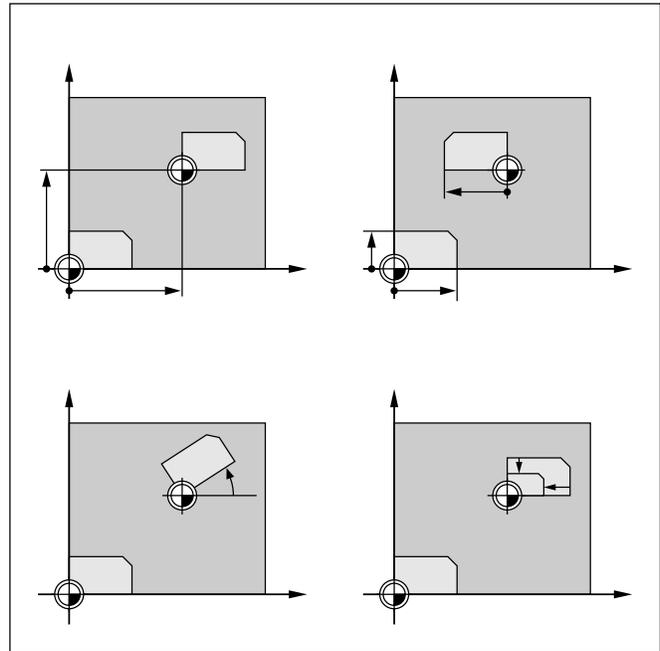


Fig. 8.44: Examples of coordinate transformations

DATUM SHIFT (Cycle 7)

Application

With the aid of the datum shift, machining operations can be repeated at various locations on the workpiece.

Activation

After cycle definition of the DATUM SHIFT, all coordinate data are based on the new datum. The datum shift is displayed in the additional status area.

Input data

For a datum shift, you need only enter the coordinates of the new datum (zero point). Absolute values are referenced to the manually set workpiece datum. Incremental values are referenced to the datum which was last valid; this can be a datum which has already been shifted.

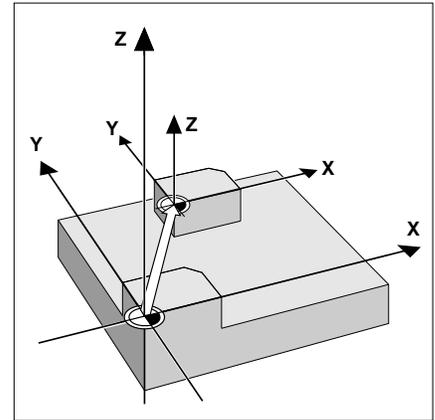


Fig. 8.45: Activation of datum shift

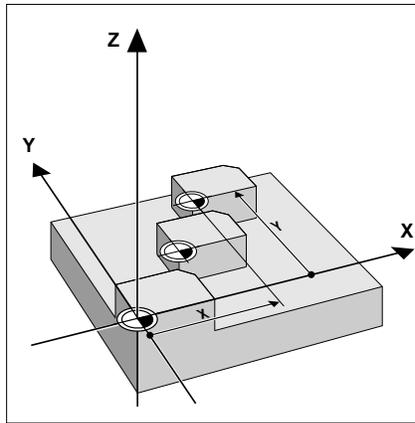


Fig. 8.46: Datum shift, absolute

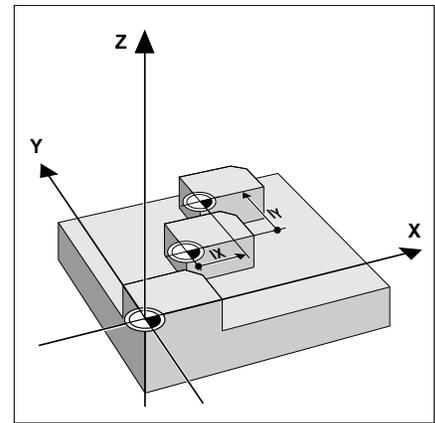


Fig. 8.47: Datum shift, incremental

Cancellation

A datum shift is cancelled by entry of the datum shift coordinates $X=0$, $Y=0$ and $Z=0$.



When combining transformations, the datum shift must be programmed before the other transformations.

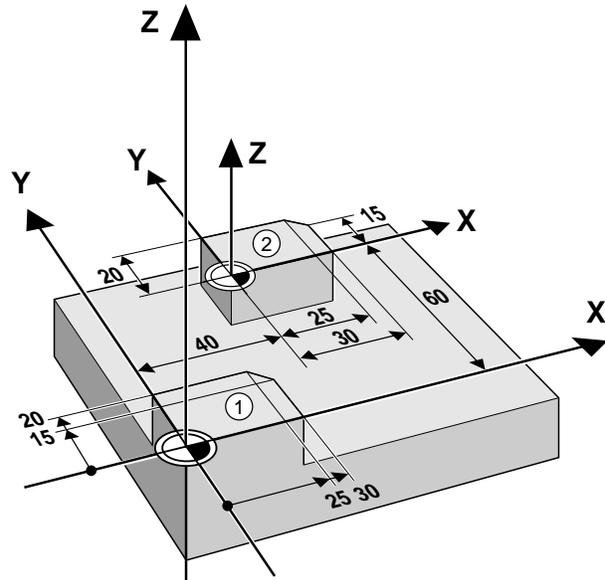
Graphics

If you program a new BLK FORM after a datum shift, MP 7310 (see page 12-10) determines whether the BLK FORM is referenced to the current datum or the original datum. Referencing a new BLK FORM to the current datum enables you to display each part in a program in which several parts are machined.

Example: Datum shift

A machining sequence in the form of a sub-program is to be executed twice:

- a) once, referenced to the specified datum ① X+0/Y+0 and
- b) a second time, referenced to the shifted datum ② X+40/Y+60.

**Cycle in a part program**

```

0 BEGIN PGM DATUM MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+4
4 TOOL CALL 1 Z S1000
5 L Z+100 R0 F MAX
6 CALL LBL 1 ..... Without datum shift
7 CYCL DEF 7.0 DATUM SHIFT
8 CYCL DEF 7.1 X+40
9 CYCL DEF 7.2 Y+60
10 CALL LBL 1 ..... With datum shift
11 CYCL DEF 7.0 DATUM SHIFT ..... Cancellation of datum shift
12 CYCL DEF 7.1 X+0
13 CYCL DEF 7.2 Y+0
14 L Z+100 R0 F MAX M2
15 LBL 1
  .
  .
  .
  LBL 0
  END PGM DATUM MM

```

Subprogram:

```

LBL 1
APPR LT X+0 Y+0 Z-5 LEN10 RL F100 M3
L Y+20
L X+25
L X+30 Y+15
L Y+0
L X+0
DEP LT LEN 20
L Z+2 F MAX
LBL 0

```

Depending on the transformations, the subprogram is added in the program at the following positions (NC blocks):

	LBL 1	LBL 0
Datum shift	block 15	block 27
Mirror image, rotation, scaling	block 19	block 31

DATUM SHIFT: Datum points from datum tables (Cycle 7)**Application**

Datum tables are applied for

- frequently recurring machining sequences at various locations on the workpiece
- frequent use of the same datum shift

The datum points from datum tables are only effective with absolute coordinate values.

Within a program, datum points can either be programmed directly in cycle definition or called from a datum table.

Input

Enter the number of the datum from the datum table or a Q parameter number. If you enter a Q parameter number, the TNC activates the datum number found in the Q parameter.

Cancellation

- A datum shift to the coordinates X=0; Y=0 etc. is called from a datum table.
- The datum shift is executed directly via cycle definition (see page 8-45).

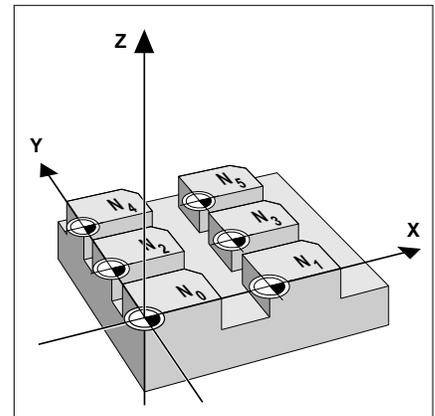


Fig. 8.48: Examples of similar datum shifts

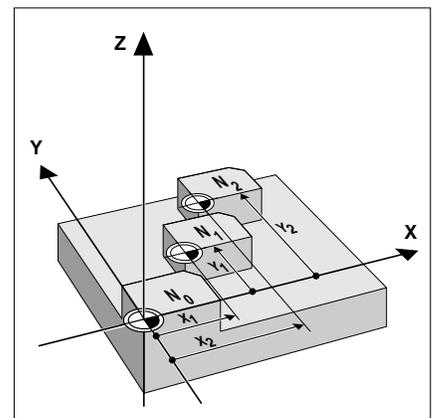
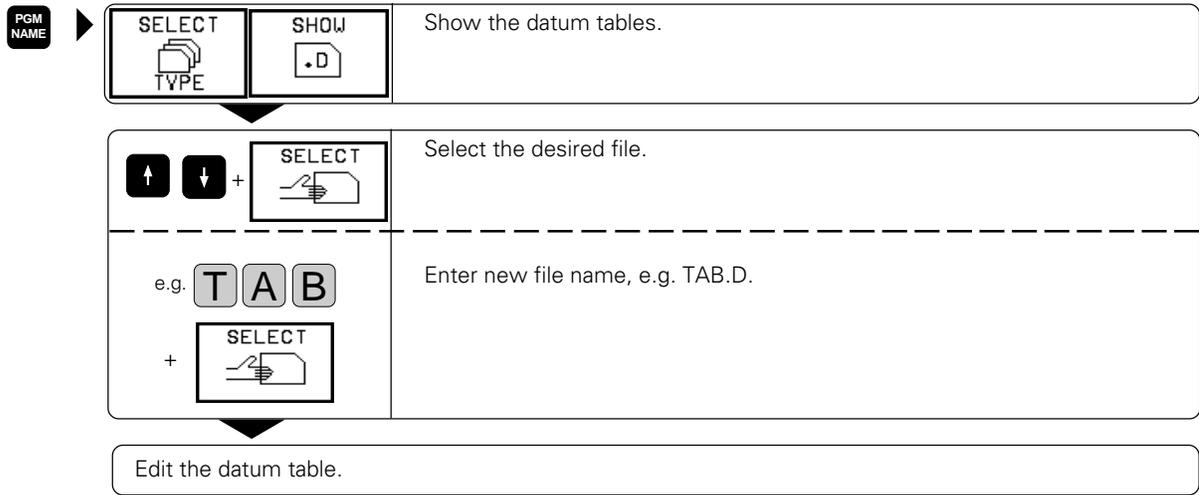


Fig. 8.49: Only absolute datum shifts are possible from a datum table

Editing a datum table

Datum tables are edited in the PROGRAMMING AND EDITING mode of operation:



The soft-key row comprises the following functions for editing:

BEGIN TABLE	END TABLE	PAGE ↓	PAGE ↑	INSERT LINE	DELETE LINE	NEXT LINE	
-------------	-----------	-----------	-----------	-------------	-------------	-----------	--

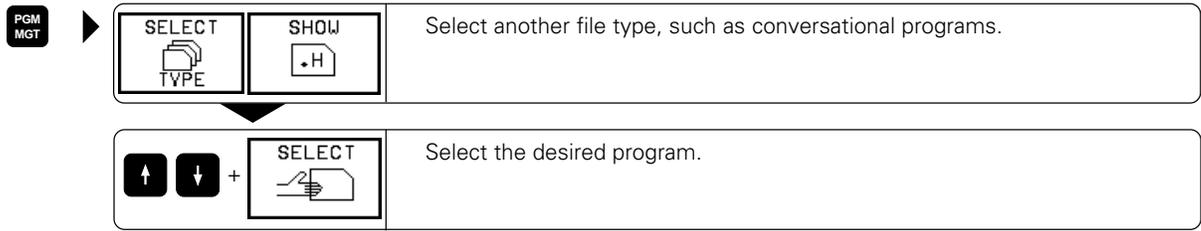
Function	Soft key
• Jump to beginning of the datum table	BEGIN TABLE
• Jump to end of the datum table	END TABLE
• Page up/down	PAGE ↑ / PAGE ↓
• Insert line	INSERT LINE
• Delete line	DELETE LINE
• Enter line, jump to beginning of next line	NEXT LINE



- Lines can only be inserted at the end of the file.
- When opening a new datum table, be sure to select the correct dimensions (mm/inch).
- Datums from a datum table can be referenced either to the current datum or to the machine datum. The desired setting is made in MP 7475 (see page 12-12).



To leave the datum table:



MIRROR IMAGE (Cycle 8)

Application

This cycle makes it possible to machine the mirror image of a contour in the machining plane.

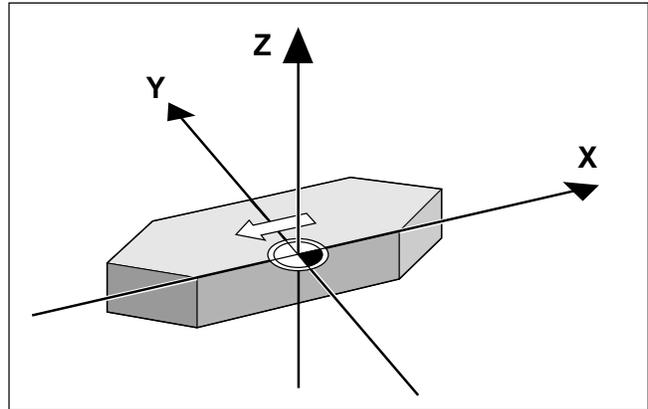


Fig. 8.50: MIRRORING a contour

Activation

The mirror image cycle is active immediately upon definition. The mirrored axis is indicated in the additional status display.

- If one axis is mirrored, the machining direction of the tool is reversed (except in fixed cycles).
- If two axes are mirrored, the machining direction remains the same.

The mirror image depends on the location of the datum:

- The datum is located on the contour to be mirrored: the part simply "flips over."
- The datum is located outside the contour to be mirrored: the part also "jumps" to another location.

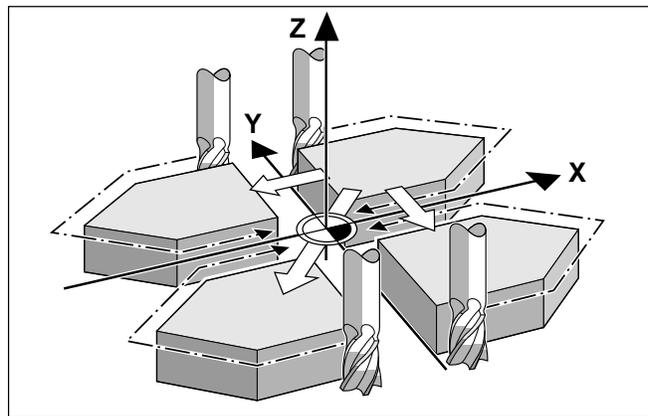


Fig. 8.51: Repeated mirroring, machining direction

Input data

You enter the axes that you wish to mirror. The tool axis cannot be mirrored.

Cancellation

The MIRROR IMAGE cycle is cancelled by answering the dialog query with NO ENT.

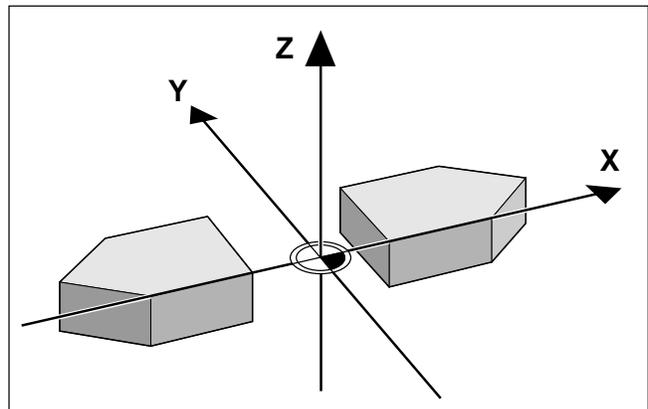
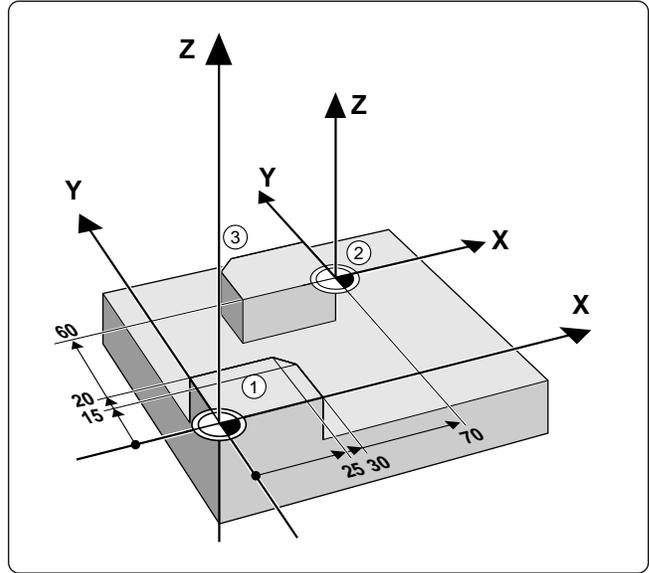


Fig. 8.52: Datum is located outside the contour to be mirrored

Example: Mirror image

A program section (subprogram 1) is to be executed once – as originally programmed – at position X+0/Y+0 ①, and then mirrored once in X ③ at position X+70/Y+60 ②.



Cycle MIRROR IMAGE in a part program

```

0 BEGIN PGM MIRROR MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+4
4 TOOL CALL 1 Z S1000
5 L Z+100 R0 F MAX
6 CALL LBL 1 ..... Not mirrored ①; mirrored execution: sequence
7 CYCL DEF 7.0 DATUM SHIFT ..... 1. Datum shift ②
8 CYCL DEF 7.1 X+70
9 CYCL DEF 7.2 Y+60
10 CYCL DEF 8.0 MIRROR IMAGE ..... 2. Mirror image ③
11 CYCL DEF 8.1 X
12 CALL LBL 1 ..... 3. Subprogram call
13 CYCL DEF 8.0 MIRROR IMAGE ..... Cancel mirror image
14 CYCL DEF 8.1
15 CYCL DEF 7.0 DATUM SHIFT ..... Cancel datum shift
16 CYCL DEF 7.1 X+0
17 CYCL DEF 7.2 Y+0

18 L Z+100 R0 F MAX M2
19 LBL 1
   .
   .
   .
   LBL 0
   END PGM MIRROR MM
    
```

} The subprogram is identical with the subprogram on page 8-47

ROTATION (Cycle 10)

Application

The coordinate system can be rotated about the active datum in the machining plane within a program.

Activation

Rotation becomes active as soon as it is defined. You must move all axes in the working plane so that the compensation is applied to all axes. This cycle is also effective in the operating mode POSITIONING WITH MANUAL DATA INPUT. An active radius compensation is cancelled by the ROTATION cycle and thus must be reprogrammed.

Reference axis for the rotation angle:

- X/Y plane X axis
- Y/Z plane Y axis
- Z/X plane Z axis

The active rotation angle is displayed in the additional status display.

Input data

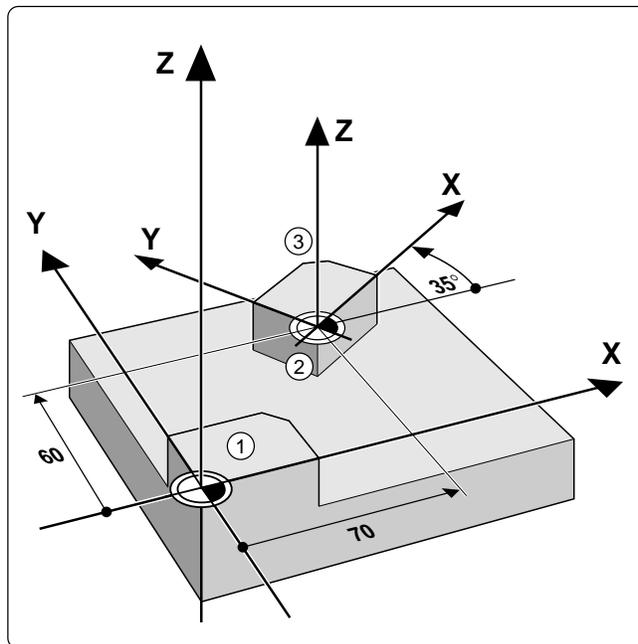
The rotation angle is entered in degrees (°).
Input range: -360° to $+360^\circ$ (absolute or incremental)

Cancellation

Rotation is cancelled by entering a rotation angle of 0° .

Example: Rotation

A contour (subprogram 1) is to be executed once – as originally programmed – referenced to the datum X+0/Y+0, and then rotated by 35° and referenced to position X+70 Y+60.



Continued...

Cycle in a part program

```

0 BEGIN PGM ROTATE MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+5
4 TOOL CALL 1 Z S1000
5 L Z+100 R0 F MAX
6 CALL LBL 1 ..... Not-rotated execution ①
7 CYCL DEF 7.0 DATUM SHIFT ..... Rotated execution. Sequence:
8 CYCL DEF 7.1 X+70
9 CYCL DEF 7.2 Y+60 ..... 1. Datum shift ②
10 CYCL DEF 10.0 ROTATION ..... 2. Rotation ③
11 CYCL DEF 10.1 ROT +35
12 CALL LBL 1 ..... 3. Subprogram call
13 CYCL DEF 10.0 ROTATION ..... Cancel rotation
14 CYCL DEF 10.1 ROT 0
15 CYCL DEF 7.0 DATUM SHIFT ..... Cancel datum shift
16 CYCL DEF 7.1 X+0
17 CYCL DEF 7.2 Y+0
18 L Z+100 R0 F MAX M2
19 LBL 1
   .
   .
   .
   LBL 0
   END PGM ROTATE MM

```

The corresponding subprogram (see page 8-47) is programmed after M2.

SCALING FACTOR (Cycle 11)**Application**

Contours can be enlarged or reduced in size within a program, allowing you to program shrinkage and oversize allowances.

Activation

The scaling factor is effective immediately upon cycle definition.

The scaling factor can be applied

- in the machining plane, or on all three main axes at the same time (depending on MP7410)
- to the dimensions in cycles
- to parallel axes U, V, W

Input data

The cycle is defined by entering the scaling factor SCL. The control multiplies the coordinates and radii by the SCL factor (as described under "Activation" above).

Enlargement: SCL factor greater than 1 (maximum: 99.999999)

Reduction: SCL factor less than 1 (minimum: 0.000001)

Cancellation

To cancel a scaling factor, enter a factor of 1 in the SCALING FACTOR cycle.

Prerequisite

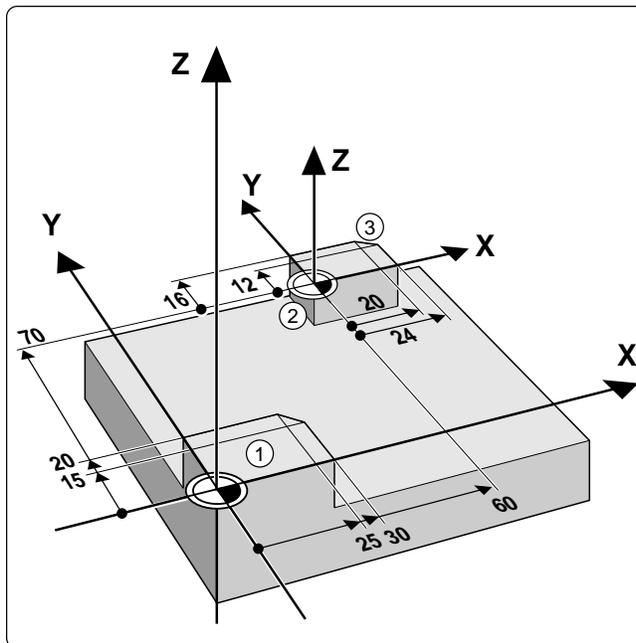
It is advisable to set the datum to an edge or a corner of the contour before enlarging or reducing the contour.



Scaling factors can also be entered for axis-specific scaling (see cycle 26).

Example: Scaling factor

A contour (subprogram 1) is to be executed – as originally programmed– at the manually set datum $X+0/Y+0$, and then referenced to position $X+60/Y+70$ and executed with the scaling factor 0.8.

**SCALING cycle in a part program**

```

0 BEGIN PGM DIMENS MM
1 BLK FORM 0.1 Z X+0 Y+0 Z-20
2 BLK FORM 0.2 X+100 Y+100 Z+0
3 TOOL DEF 1 L+0 R+5
4 TOOL CALL 1 Z S1000
5 L Z+100 R0 F MAX
6 CALL LBL 1 ..... Execution with original size ①
7 CYCL DEF 7.0 DATUM SHIFT ..... Execution with scaling factor. Sequence:
8 CYCL DEF 7.1 X+60
9 CYCL DEF 7.2 Y+70 ..... 1. Datum shift ②
10 CYCL DEF 11.0 SCALING ..... 2. Define scaling factor ③
11 CYCL DEF 11.1 SCL 0.8
12 CALL LBL 1 ..... 3. Call subprogram (scaling factor active)
13 CYCL DEF 11.0 SCALING ..... Cancel transformations
14 CYCL DEF 11.1 SCL 1
15 CYCL DEF 7.0 DATUM SHIFT
16 CYCL DEF 7.1 X+0
17 CYCL DEF 7.2 Y+0
18 L Z+100 R0 F MAX M2
19 LBL 1
    .
    .
    .
    LBL 0
    END PGM DIMENS MM

```

The corresponding subprogram (see page 8-47) is programmed after M2.

AXIS-SPECIFIC SCALING (Cycle 26)

Application

Each coordinate axis can be programmed with its own axis-specific scaling factor. In addition, the coordinates of a center can be programmed for all scaling factors. The size of the contour is enlarged or reduced with reference to the center, and not necessarily – as in cycle 11 SCALING FACTOR – with reference to the active datum.

Activation

The cycle becomes effective immediately upon definition in part programming.

Input data

- **AXIS AND SCALING FACTOR:**
Coordinate axis/axes as well as factor(s) involved in enlarging or reducing the size of a contour by axis-specific scaling. The factor is entered as a positive value of up to 99.999 999
- **CENTER COORDINATES:**
Center of the axis-specific enlarging or reducing cycle

Coordinate axes are selected using the soft keys.

Cancellation

The scaling factor is cancelled by entering factor 1 for the same axis.

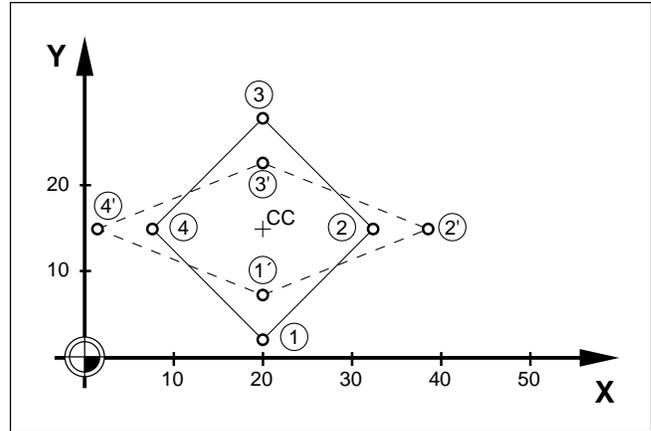


Fig. 8.53 Axis-specific scaling factor, center coordinates in the symmetry center of the contour

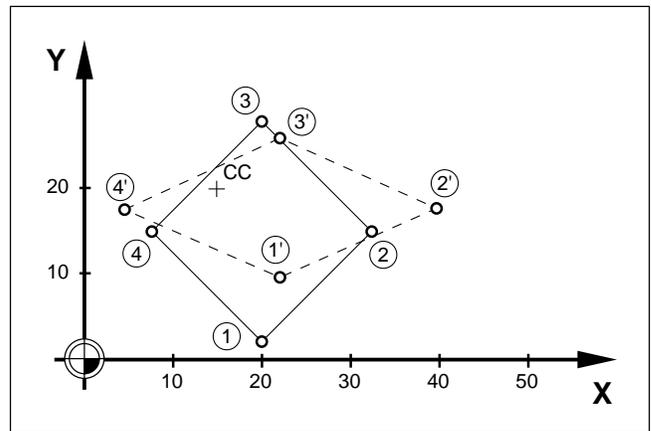


Fig. 8.54 Axis-specific scaling factor, center coordinates determined arbitrarily



Coordinate axes sharing coordinates for arcs must be enlarged or reduced by the same scaling factor.

Example:

Axis-specific scaling factors in the machining plane

Preset: Quadrangle (see Fig. 8.53)

Corner 1: X = 20 mm Y = 2.5mm
 Corner 2: X = 32.5mm Y = 15 mm
 Corner 3: X = 20 mm Y = 27.5mm
 Corner 4: X = 7.5mm Y = 15 mm

- Enlarge X axis by factor 1.4
- Reduce Y axis by factor 0.6
- Center at CCX = 15 mm CCY = 20 mm

NC blocks:

CYCL DEF 26.0 AXIS-SPEC. SCALING
CYCL DEF 26.1 X1.4 Y0.6 CCX+15 CCY+20

8.6 Other Cycles

DWELL TIME (Cycle 9)

Application

Within a running program, the execution of the next block is delayed by the programmed dwell time.

The dwell time can be used for chip breaking, for example.

Activation

The cycle becomes effective immediately upon definition. Modal conditions such as spindle rotation are not affected.

Input data

The dwell time is entered in seconds.

Input range: 0 to 30 000 seconds (approx. 8.3 hours) in increments of 0.001 second.

PROGRAM CALL (Cycle 12)

Application and activation

Routines that are programmed by the user, such as special drilling cycles, curve milling or geometrical modules, can be written as main programs and then called for use like fixed cycles.

Input data

Enter the file name of the program to be called.

The program is called-up via

- CYCL CALL (separate block) or
- M99 (blockwise) or
- M89 (modally).

Example: Program call

A callable program 50 is to be called into a program via cycle call.

Part program

·
·
·

```
CYCL DEF 12.0 PGM CALL ..... Definition:
CYCL DEF 12.1 PGM 50 ..... "Program 50 is a cycle"
L X+20 Y+50 FMAX M99 ..... Call-up of program 50
```

·
·
·

ORIENTED SPINDLE STOP (Cycle 13)

Application

The control can address the machine tool spindle as a 6th axis and turn it to a certain angular position. Oriented spindle stops are required for

- Tool changing systems with a defined tool change position
- Orientation of the transmitter/receiver window of the TS 511 3D touch probe system from HEIDENHAIN

Activation

The angle of orientation defined in the cycle is positioned by entering M19. If M19 is executed without a cycle definition, the machine tool spindle will be oriented to an angle which has been set in the machine parameters.

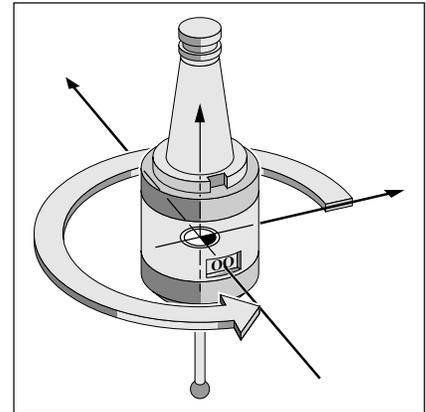


Fig. 8.55: Oriented spindle stop



Apart from cycle 13, oriented spindle stops can also be programmed in the machine parameters.

Prerequisite

The machine must be set up for this cycle.

Input data

Angle of orientation (according to the reference axis of the machining plane)

Input range: 0 to 360°.

Input resolution: 0.1°.

WORKING PLANE (Cycle 19) (not for TNC 407)

The functions for tilting the working plane are adapted to the TNC and the machine by the machine manufacturer.

The TNC supports machine tools with swivel heads (the tool is tilted) and/or tilting tables (the workpiece is tilted).

The program is written as usual in a main plane, such as the X/Y plane, but is executed in a plane that is tilted relative to the main plane.

Typical applications:

- Oblique holes
- Contours in an oblique plane

There are two ways to tilt the working plane:

- 3D ROT soft key in the MANUAL OPERATION and ELECTRONIC HANDWHEEL operation modes (see page 2-9)
- Cycle 19 WORKING PLANE in the part program

The TNC functions for tilting the working plane are coordinate transformations. The transformed tool axis (i.e., as calculated by the TNC) always remains parallel to the actual tool axis (the axis being positioned). The working plane is always perpendicular to the direction of the tool axis.

When tilting the working plane, the TNC differentiates between two machine types:

- Machines with tilting tables
- Machines with swivel heads

For machines with tilting tables:

- You must bring the **workpiece** into the desired position for machining by positioning the tilting table, for example with an L block.
- The position of the transformed tool axis does **not** change in relation to the machine-based coordinate system. Thus for example if you rotate the swivel table – and therefore the workpiece – by 90°, **the coordinate system does not rotate**. If you press the Z+ axis direction button in the MANUAL OPERATION mode, the tool moves in Z+ direction.
- In calculating the transformed coordinate system the TNC considers only the mechanically influenced offsets of the particular tilting table (the so-called "translational" components).

For machines with swivel heads:

- You must bring the **tool** into the desired position for machining by positioning the swivel head, for example with an L block.
- The position of the transformed tool axis (like the position of the tool) **changes** in relation to the machine-based coordinate system. Thus for example if you rotate the swivel head – and therefore the tool – in the B axis by +90°, **the coordinate system rotates also**. If you press the Z+ axis direction button in the MANUAL OPERATION mode, the tool moves in X+ direction of the machine-based coordinate system.
- In calculating the transformed coordinate system the TNC considers both the mechanically influenced offsets of the particular swivel head (the so-called "translational" components) **and** the offsets caused by tilting of the tool (3D tool length compensation).

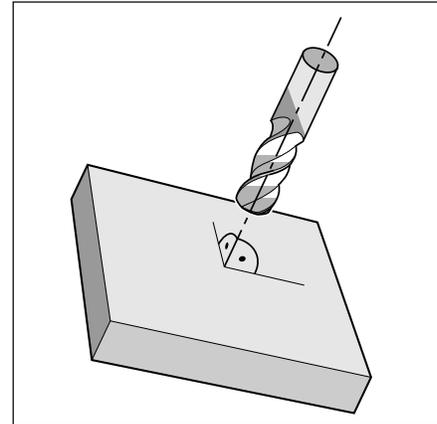


Fig. 8.56: Pre-positioning the tool perpendicular to tilted plane

Start of activation

Cycle 19 becomes effective as soon as it is defined in the part program. If the function TILTING PROGRAM RUN is activated in MANUAL mode (see page 2-11), the angle value entered in this menu will be overwritten by cycle 19.

Input data

ROTARY AXIS AND ANGLE:
Rotated axis with tilt angle.
Axes A, B and C are programmed with soft keys.



Entry of an angular axis and the associated angle in cycle 19 does not result in movement of the axis. You must move the axis to the corresponding angle, for example with an L block.

Cancellation

Define the cycle again, entering NO ENT for all data.

Position angular axis

To machine in a tilted plane, the corresponding angular axis is positioned to the required angle conventionally—normally with an L block.

NC blocks

<i>L Z+100 R0 FMAX</i>	
<i>L X+25 Y+10 R0 FMAX</i>	
<i>L A+15 R0 F1000</i>	Position the angular axis
<i>CYCL DEF 19.0 WORKING PLANE</i>	
<i>CYCL DEF 19.1 A+15</i>	Define angle for calculation of compensation
<i>L Z+80 R0 FMAX</i>	Activate compensation, Z axis
<i>L X-7.5 Y-10 R0 FMAX</i>	Activate compensation, X/Y axis

Position display in a tilted system

Upon activation of cycle 19 the displayed positions (ACTL. and NOML.) and the datum are referenced to the tilted coordinate system. The positions displayed immediately after cycle definition may not be the same as the coordinates of the last programmed position before cycle 19.

As soon as you move an axis in a tilted system, the compensation for this specific axis is activated. You must move all axes to activate compensation for all axes.

Work space monitoring

In the tilted coordinate system, the TNC checks for limit switches only in the axes which are moved. An error message will be output if necessary.

Combining different coordinate transformation cycles

If you combine different types of coordinate transformation cycles, be sure that the working plane is tilted in relationship to the active datum. If you shift the datum *before* activating cycle 19, the machine-based coordinate system will be shifted. If you shift the datum *after* activating cycle 19, the tilted coordinate system will be shifted. The cycles must be cancelled in the reverse order they were activated in.

Example:

1. Activate datum shift
2. Active tilted working plane
3. Activate rotation
- .
- .
- Machining
- .
- .
1. Cancel rotation
2. Cancel tilted working plane
3. Cancel datum shift

Automatic measuring in the tilted system

The cycle TCH PROBE 1.0 REF. PLANE (see page 9-21) can be used to measure workpieces in the tilted system. The results of the measurement are stored in Q parameters and are available for further processing such as output to a printer.

Guide for working with cycle 19 WORKING PLANE

1. Write the program

- Define the tool (unless TOOL.T is active).
- Call the tool.
- Retract the tool so that during tilting no collision between the tool and the workpiece can occur (fixtures).
- Position angular axes with an L block to the corresponding angle value.
- Activate a datum shift if desired.
- Define cycle 19 WORKING PLANE; enter angle values of the angular axes.
- Move all main axes (X, Y, Z) to activate the compensation.
- Program the machining sequence as if it were performed in the non-tilted plane.
- Cancel cycle 19 WORKING PLANE; enter NO ENT for all angular axes.
- Reset datum shift (if one was active).
- Position angular axes in the 0° position if required.

2. Insert the tool

3. Preparations in the operating mode POSITIONING WITH MANUAL DATA INPUT

Position the angular axis or axes for setting the datum to the corresponding angle value. The angle value is in relation to the datum you chose on the workpiece.

4. Preparations in the operating mode MANUAL OPERATION

Set the function for tilting the working plane to ACTIVE with the soft key 3D ROT for the operating mode MANUAL OPERATION; enter the angle value of the angular axes into the menu (see page 2-11).



The entered angle values must correspond to the actual position of the angular axis or axes, otherwise the TNC will calculate an incorrect datum.

5. Datum setting

- Manually, by touching with the tool as in the non-tilted system (see page 2-7)
- Controlled, with a HEIDENHAIN 3D touch probe (see page 9-11)

6. Start part program in the operating mode PROGRAM RUN FULL SEQUENCE

7. Operating mode MANUAL OPERATION

Set the function for tilting the working plane to INACTIVE with the soft key 3D ROT. Enter angle value 0° into the menu for all angular axes (see page 2-11)

9.1 General Information on Touch Probes

The TNC provides touch probe functions for application of a HEIDENHAIN touch probe. Typical applications for the touch probe systems are automatic datum setting, full-automatic tool measurement and digitizing 3D surfaces. The following 3D touch probe systems are available:

- TM 110 measuring touch probe for quick digitizing (not on TNC 407)
- TS 120 triggering touch probe for cost-effective digitizing
- TS 511 triggering touch probe for machines with automatic tool changers
- TT 110 table-top touch probe for tool measurement

TM 110 measuring touch probe (not on TNC 407)

The TM 110 measuring touch probe was developed primarily for applications that require frequent digitizing. The TM 110 touch probe enables you to reach digitizing speeds up to 3000 mm/min.

The TNC uses the incremental measuring systems of the touch probe to calculate the position of the ball tip relative to the tool holder. The digitizing software integrated in the TNC then generates a program containing straight line blocks in HEIDENHAIN format from the measured data. This program is output through the data interface and stored in a PC. You can subsequently use the HEIDENHAIN evaluation software SUSA for processing the digitized data, such as calculating male/female transformations, tool paths for tool radii and tool shapes that differ from the shape of the probe stylus tip.

You can also use the TM 110 touch probe – in combination with the TNC's touch probe cycles – for easy datum setting or workpiece measurement.

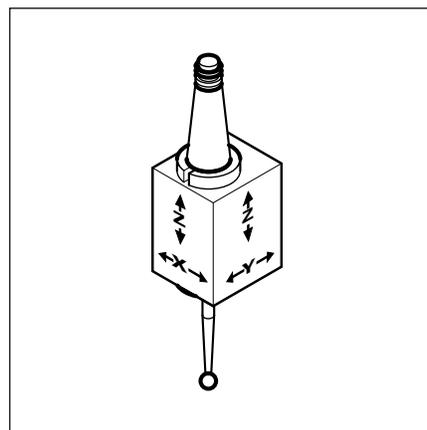


Fig. 9.1 TM 110 measuring touch probe

TS 120 triggering touch probe

The TS 120 triggering touch probe is a cost-effective alternative for applications where digitizing is not frequently required. The TS 120 touch probe provides digitizing speeds up to 300 mm/min (at a probe point interval of 0.5 mm).

The principle of a triggering touch probe is based on an electrical triggering signal that is generated as soon as the stylus is deflected. The touch probe transmits the signal to the TNC through the connecting cable. Within fractions of a second the TNC calculates the actual position of the touch probe from the machine's position encoders and stores the position data. It then generates a program containing straight line blocks in HEIDENHAIN format from the measured data. This program is output through the data interface and stored in a PC. You can subsequently use the HEIDENHAIN evaluation software SUSA for processing the digitized data, such as calculating male/female transformations, tool paths for tool radii and tool shapes that differ from the shape of the probe stylus tip.

You can also use the TM 110 touch probe – in combination with the TNC's touch probe cycles – for easy datum setting or workpiece measurement.



Fig. 9.2 TS 120 triggering touch probe

TS 511 triggering touch probe

The TS 511 triggering touch probe features infrared transmission of the triggering signal to the TNC. This makes it highly convenient for use on machines with automatic tool changers. Functioning of the TS 511 touch probe is based on the same principle as the TS 120 touch probe.

You can also use the TS 511 touch probe – in combination with the TNC's touch probe cycles – for easy datum setting or workpiece measurement.



Fig. 9.3 TS 511 triggering touch probe

TT 110 touch probe for tool measurement

The TT 110 touch probe is a triggering 3D touch probe system for measuring and checking tools. The measured data can be stored in the central tool file (depending on machine parameter MP 6507).

As with the TS 120 and TS 511 touch probes, the triggering signal is generated by a highly dependable, friction-free optoelectronic switch.

The TT 110 is generally mounted on the machine table. The exact position within the REF system is defined in the TNC with machine parameters.

Due to its rugged construction and high system of protection (IP 67) it is not affected by coolants and swarf.

The TT 110 can be used with three cycles in which you can measure tool length and radius automatically with active or inactive spindle rotation.



Fig. 9.4 TT 110 tool touch probe

9.2 Touch Probe Cycles in the MANUAL and ELECTRONIC HANDWHEEL Operating Modes



- The TNC must be specially prepared by the machine manufacturer for the use of a 3D touch probe.
- If measurements are to be carried out during program run, be sure that the tool data (length, radius, axis) either can be used from the calibrated data or from the last TOOL CALL block (selected with MP7411; see page 12-11).
- If you are working alternately with triggering and measuring test probes, be sure that
 - the correct touch probe is selected with MP 6200 (see page 12-4)
 - the measuring test probe and the triggering test probe are never connected to the control at the same time. The TNC cannot tell which probe is actually in the spindle.

After you press the machine START button, the touch probe begins executing the selected probe function. The machine manufacturer sets the feed rate F at which the probe approaches the workpiece in machine parameters. When the 3D touch probe contacts the workpiece, it

- transmits a signal to the TNC:
 - the coordinates of the probed position are stored
- stops moving
- returns to its starting position at rapid traverse.

If the stylus is not deflected within the distance defined in MP6130 (TS 120/TS 511) or MP6330 (TM 110), the TNC displays an error message.

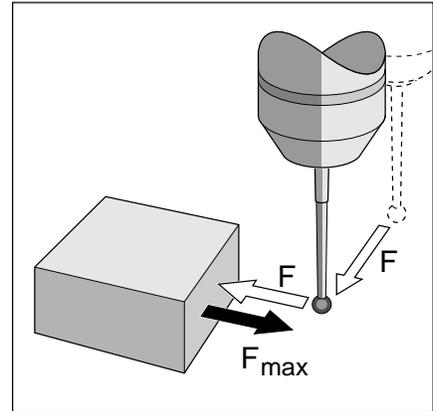


Fig. 9.5: Feed rates during probing

To select the touch probe functions:

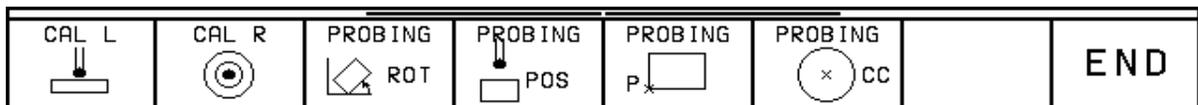
▶ **MANUAL OPERATION**

or

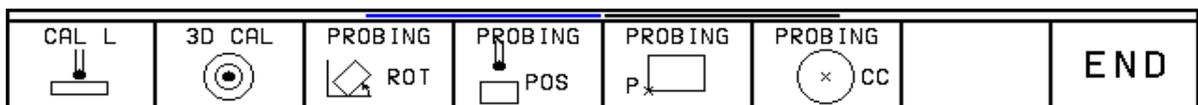
▶ **ELECTRONIC HANDWHEEL**

TOUCH PROBE	Select the touch probe functions.
------------------------	-----------------------------------

If you are working with the TS 120 or TS 511 touch probe systems, the following soft key row will appear on the TNC screen:



With the measuring touch probe, this soft key row will appear:



Calibrating the TS 120/TS 511 touch probes

The touch probe must be calibrated

- for commissioning
- when the stylus breaks
- when the stylus is changed
- when the probe feed rate is changed
- in case of irregularities, such as those resulting from machine heating.

During calibration, the TNC finds the effective length of the stylus and the effective radius of the ball tip. To calibrate the 3D touch probe, clamp a ring gauge with known height and known internal radius to the machine table.

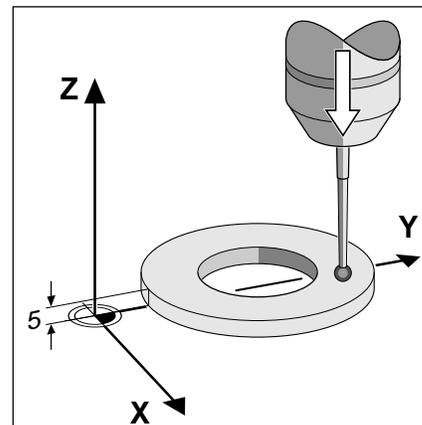


Fig. 9.6: Calibrating the touch probe length

To calibrate the effective length:

Set the datum in the tool axis such that for the machine tool table, Z=0.

	Select the calibration function for the touch probe length.
MANUAL OPERATION Z+ Z-	
TOOL AXIS = Z	
e.g. Z e.g. 5	If necessary, enter the tool axis, here Z. Move the highlight to DATUM. Enter the height of the ring gauge, here 5 mm.
Move the touch probe to a position just above the ring gauge.	
or	If necessary, change the displayed traverse direction.
	3D touch probe contacts the upper surface of the ring gauge.

To calibrate the effective radius:

Position the ball tip in the bore hole of the ring gauge.

Compensating center misalignment

After the touch probe is inserted it normally needs to be aligned exactly with the spindle axis. This misalignment is measured with this calibration function and is automatically compensated electronically.

For this operation the 3D touch probe is rotated by 180°. The rotation is initiated by a miscellaneous function that is set by the machine tool builder in the machine parameter MP6160.

The center misalignment is measured after the effective ball tip radius is calibrated.

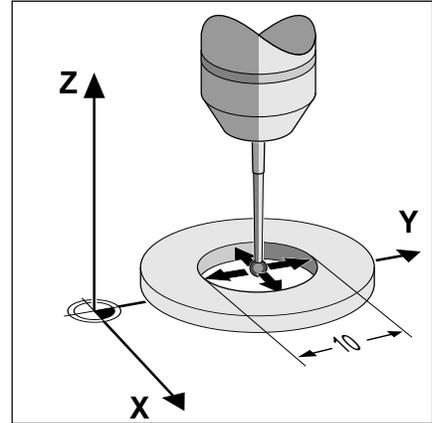
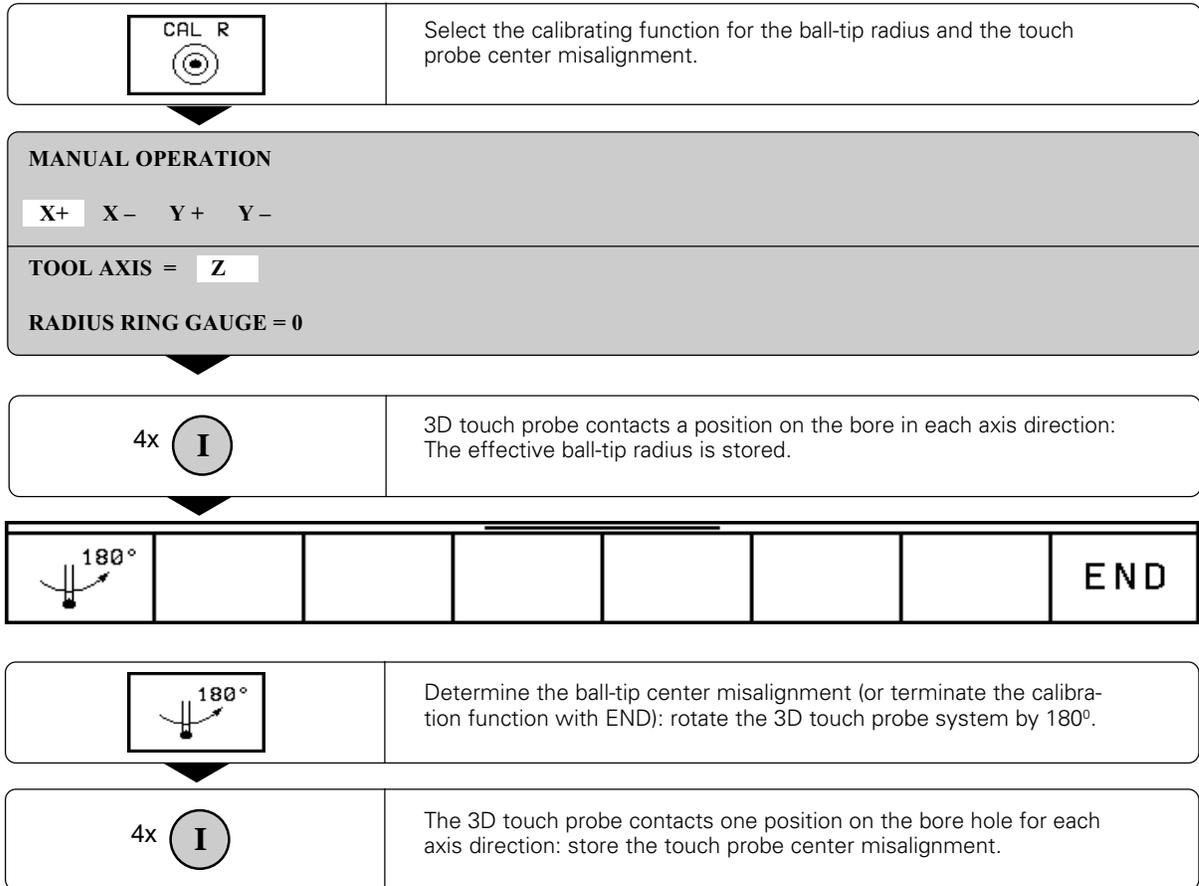


Fig. 9.7: Calibrating the touch probe radius and determining center misalignment



Displaying calibration values

The effective length and radius of the 3D touch probe and the value of center misalignment are stored in the TNC for use whenever the touch probe is needed again. You can display the values on the screen by pressing the soft keys CAL L and CAL R.

MANUAL OPERATION				PROGRAMMING AND EDITING	
X+	X-	Y+	Y-		
TOOL AXIS = <input checked="" type="checkbox"/> Z RADIUS RING GAUGE = 25 EFFECT.PROBE RADIUS = 3,9996 EFFECTIVE LENGTH = +12,7836 STYLUS TIP CENTER OFFSET X = +0,0051 STYLUS TIP CENTER OFFSET Y = +0,0009					
ACTL.	X	+25,3684	Y	-250,3600	
	<input checked="" type="checkbox"/> Z	-25,0000	B	+331,0000	
	C	+12,5000			
T			<input checked="" type="checkbox"/> 0	M	5/9
					END

Fig. 9.8: Menu for touch probe radius and center misalignment

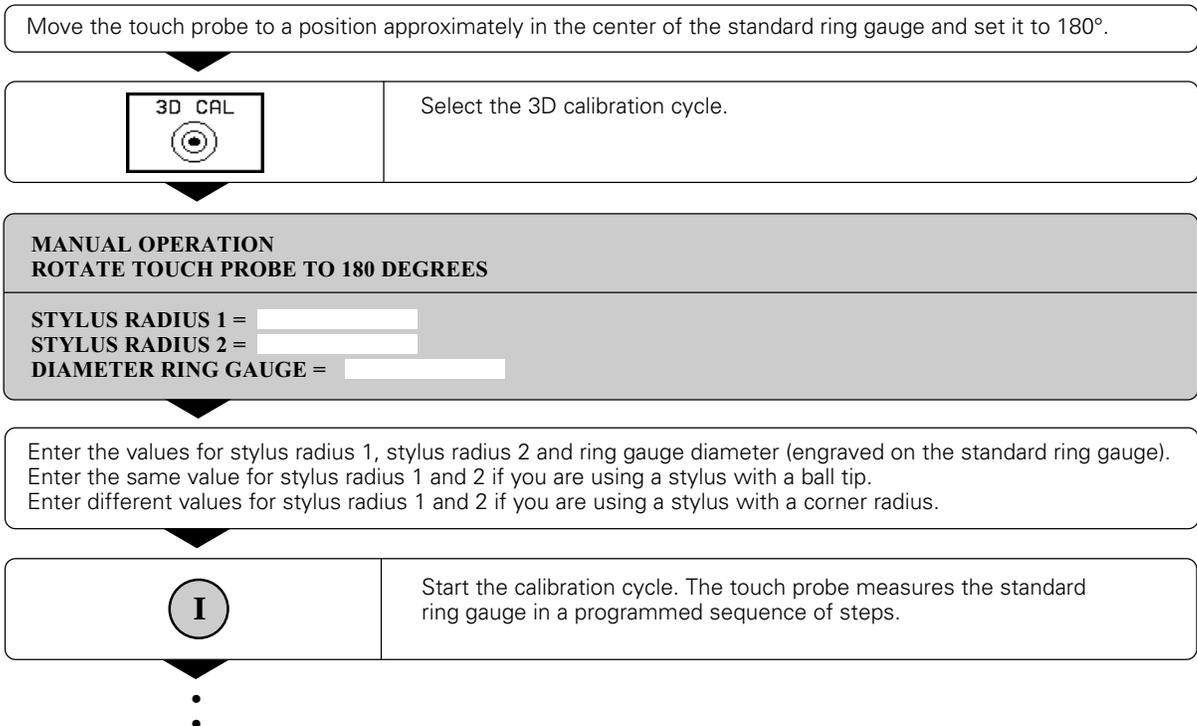
Calibrating the measuring touch probe



- If the error message STYLUS ALREADY IN CONTACT appears, select the menu for 3D calibration and press the soft key RESET 3D.
- The measuring touch probe must be calibrated after every power interruption and every change in the touch probe tool-parameter.
- The effective length is calibrated in the same way as with the triggering touch probes. You must also enter tool radius R2 (corner radius).
- With MP6321 (see page 12-5) you can set whether the TNC calibrates the measuring touch probe with or without automatic probing to find the stylus center.

The TNC calibrates the touch probe in a 3D calibration cycle which full-automatically measures a standard ring gauge (supplied with the touch probe). The standard ring gauge is fixed to the machine table with fixing clamps.

From the data measured during calibration, the TNC calculates the spring rate of the touch probe, the stylus deflection and the stylus center misalignment. At the end of the calibration cycle, these values are automatically stored in the input menu.





**MANUAL OPERATION
ROTATE TOUCH PROBE TO 0 DEGREES**

Rotate the touch probe to 0° in the manual mode of operation.



Start the calibration cycle once again to determine center misalignment. The touch probe again measures the standard ring gauge in a programmed sequence of steps.

Displaying calibration values

The compensation factors and force ratios are stored in the TNC for use whenever the TM 110 is needed again. You can display the values on the screen by pressing the 3D CAL soft key.

MANUAL OPERATION		PROGRAMMING AND EDITING	
ROTATE TOUCH PROB TO 180 DEG			
PROBE TIP RADIUS 1 = 3 PROBE TIP RADIUS 2 = 3 RING GAUGE DIAMETER = 50 COMPENSATION FACTOR X:1 COMPENSATION FACTOR Y:12,4998 COMPENSATION FACTOR Z:1 SPRING FORCE RATIO FX/FZ:1 SPRING FORCE RATIO FY/FZ:0			
ACTL. X +1235,0000 Y +456,0000 Z +48,0000 B +12,0000 <input checked="" type="checkbox"/> +102,0000			
T		F 0 M 5/9	
		RESET 3D END	

Fig. 9.9: Menu for 3D calibration and center misalignment



Compensating workpiece misalignment

The TNC electronically compensates misalignment by computing a "basic rotation". You set the rotation angle to the desired angle with respect to the reference axis in the working plane (see page 1-13).

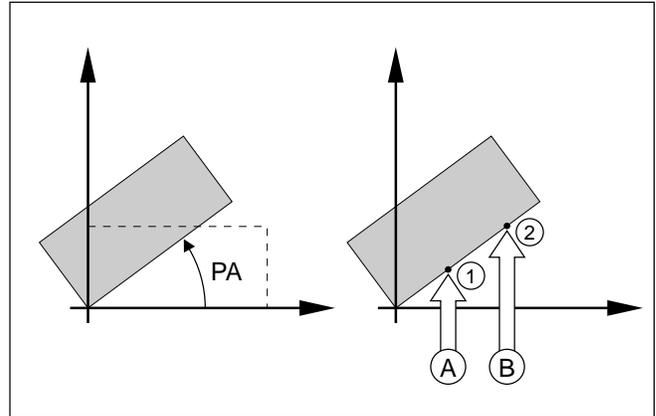
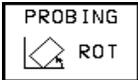


Fig. 9.10: Basic rotation of a workpiece, probing procedure for compensation (right); The dash line is the nominal position; the angle PA is being compensated.



- Select the probe direction perpendicular to the angle reference axis when measuring workpiece misalignment.
- To ensure that the basic rotation is calculated correctly during program run, program both coordinates of the working plane in the first positioning block.

	Press the PROBING ROT soft key.
ROTATION ANGLE = <input style="width: 50px;" type="text"/>	
e.g. 0 ENT	Enter the nominal value of the ROTATION ANGLE.
Move the ball tip to a starting position (A) near the first touch point (1) .	
X+ X- Y+ Y-	
 or 	Select the probe direction (perpendicular to the angle reference axis).
	Probe the workpiece.
Move the ball tip to a starting position (B) near the second touch point (2) .	
	Probe the workpiece.

A basic rotation is kept in non-volatile storage and is effective for all subsequent program runs and graphic simulation.

Displaying a basic rotation

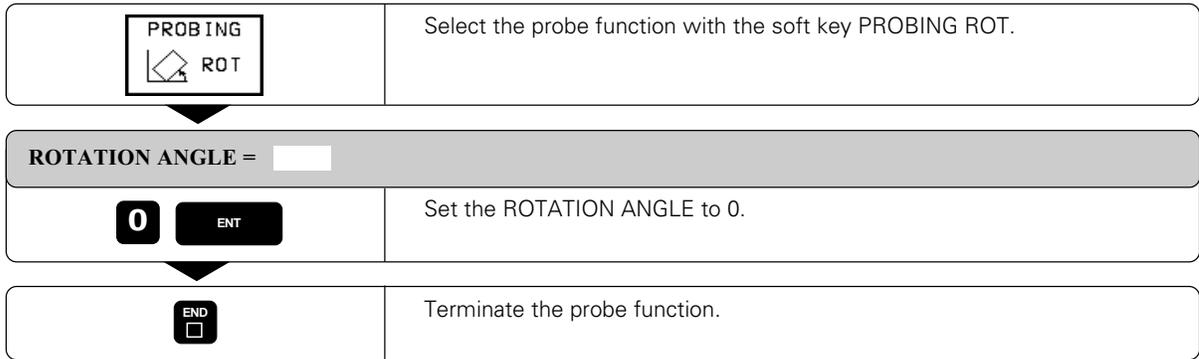
The angle of the basic rotation appears after ROTATION ANGLE whenever PROBING ROT is selected. It is also shown in the additional status display (see page 1-26) under ROTATION.

In the status display a symbol is shown for a basic rotation whenever the TNC is moving the axes according to a basic rotation.

MANUAL OPERATION				PROGRAMMING AND EDITING	
X+	X-	Y+	Y-		
ROTATION ANGLE = +12,5					
ACTL. X +25,3684 Y -250,3600					
	Z	-25,0000	B	+331,0000	
	C	+12,5000			
T			F 0	M	5/9
					END

Fig. 9.11: Displaying the angle of an active basic rotation

To cancel a basic rotation:



Setting the datum with a 3D touch probe

The following functions are available for setting the datum on an aligned workpiece:

- Datum setting in any axis with PROBING POS
- Defining a corner as datum with PROBING P
- Setting the datum at a circle center with PROBING CC

To set the datum in an axis:

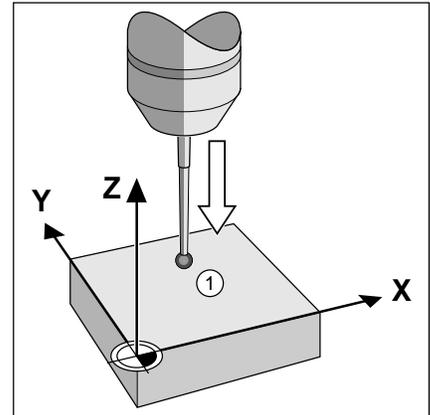
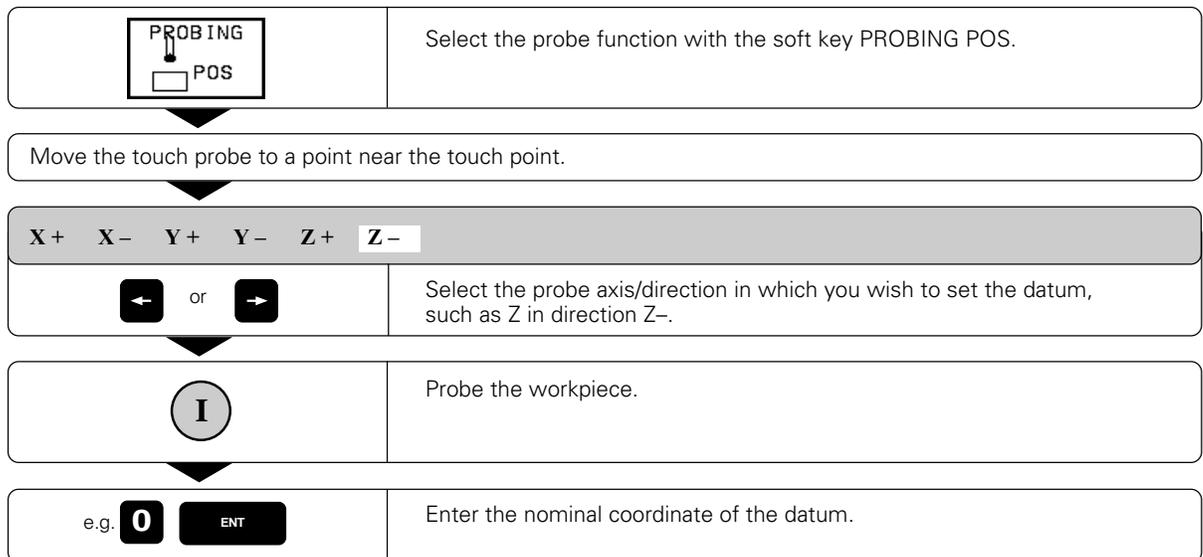


Fig. 9.12: Probing for the datum in the Z axis



Corner as datum

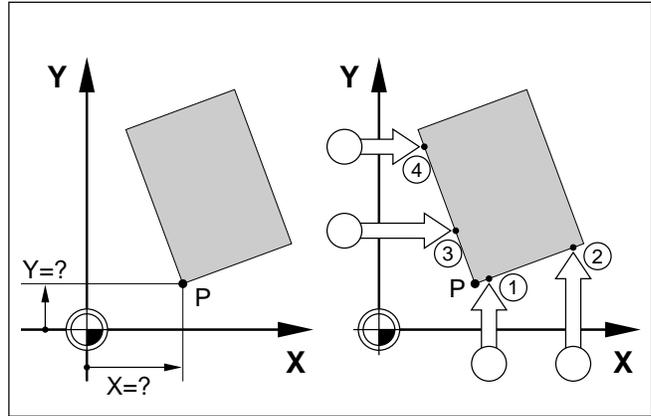


Fig. 9.13: Probing procedure for finding the coordinates of the corner P

	Select the probe function with the soft key PROBING P.
---	--

To use the points that were already probed for a basic rotation:

TOUCH POINTS OF BASIC ROTATION ?	
	Transfer the touch point coordinates to memory.

Move the touch probe to a starting position near the first touch point of the side that was not probed for basic rotation.

X+ X- Y+ Y-	
 or 	Select the probe direction.

	Probe the workpiece.
---	----------------------

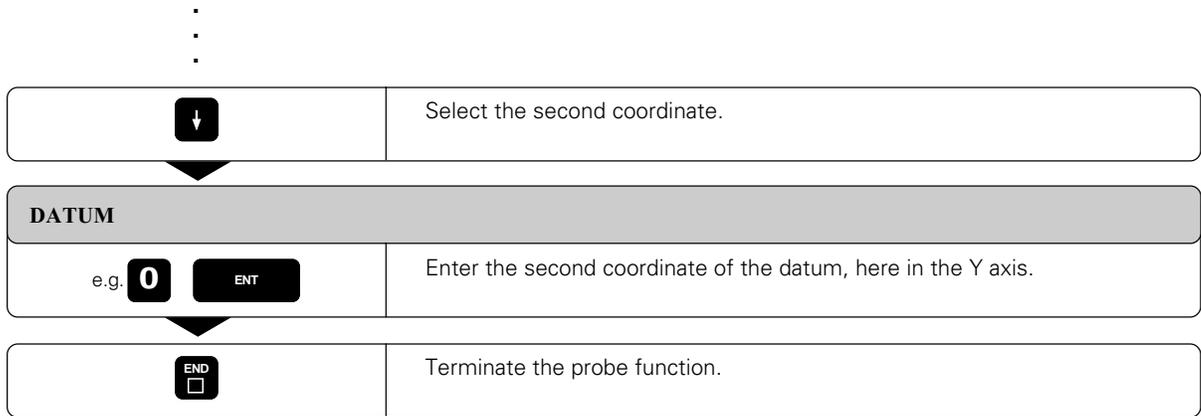
Move the touch probe to a starting position near the second touch point on the same side.

	Probe the workpiece.
---	----------------------

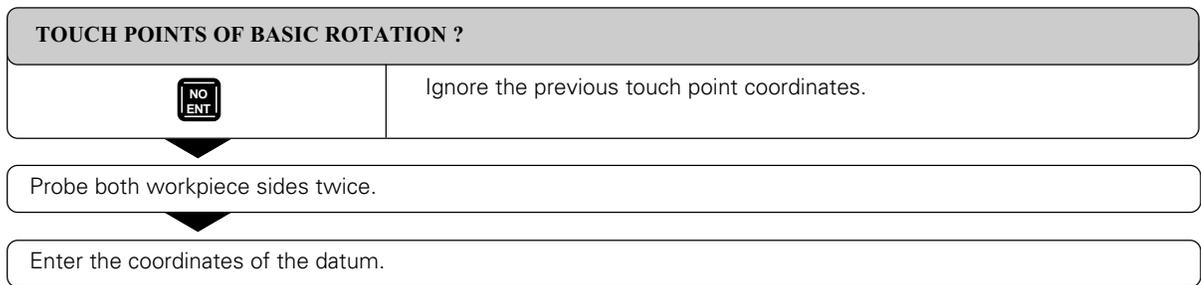
DATUM	
e.g.  	Enter the first coordinate of the datum point, here for the X axis.

⋮





If you do not wish to use the points that were already probed for a basic rotation:



Circle center as datum

With this function you can set the datum at the center of bore holes, circular pockets, cylinders, journals, circular islands etc.

	Select the probe function with the soft key PROBING CC.
---	---

Inside circle

The TNC automatically probes the inside wall in all four coordinate axis directions.

For incomplete circles (circular arcs) you can choose the appropriate probing directions.

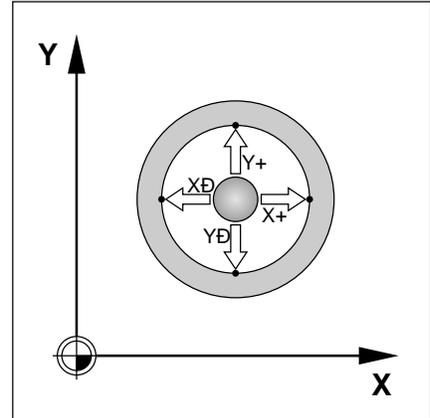
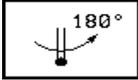
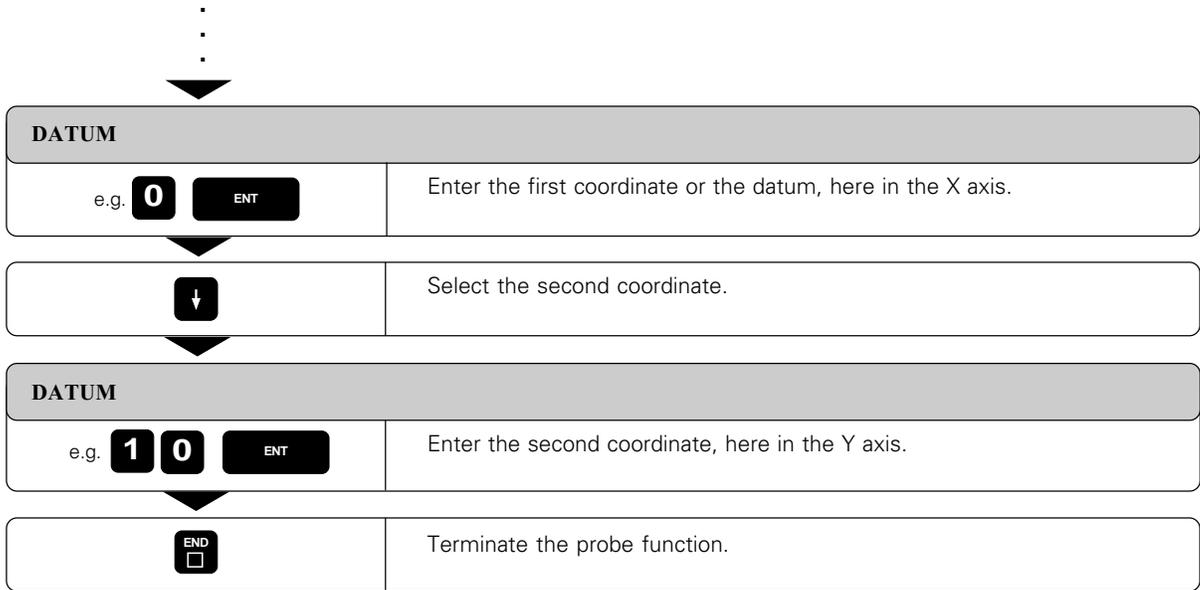


Fig. 9.14: Probing an inside cylindrical surface to find the center

Move the touch probe to a position approximately in the center of the circle.	
<div style="border: 1px solid black; padding: 2px; display: inline-block;"> X+ X- Y+ Y- </div> 4 x 	The probe touches 4 points on the inside of the circle.
 4 x 	To compensate any ball-tip center offset, press the soft key to rotate the touch probe by 180 degrees, and probe the 4 points on the inside cylinder surface again. (This operation is possible only on machines with spindle orientation, defined in MP6160).
	No probing from opposite spindle orientations.





Outside circle

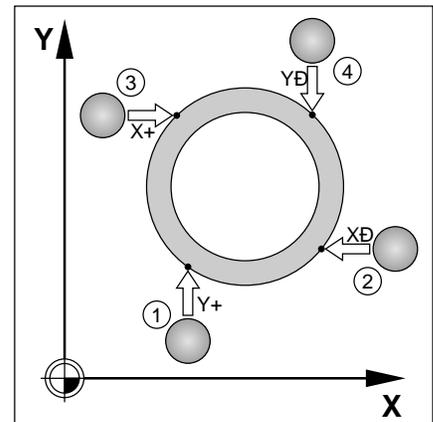
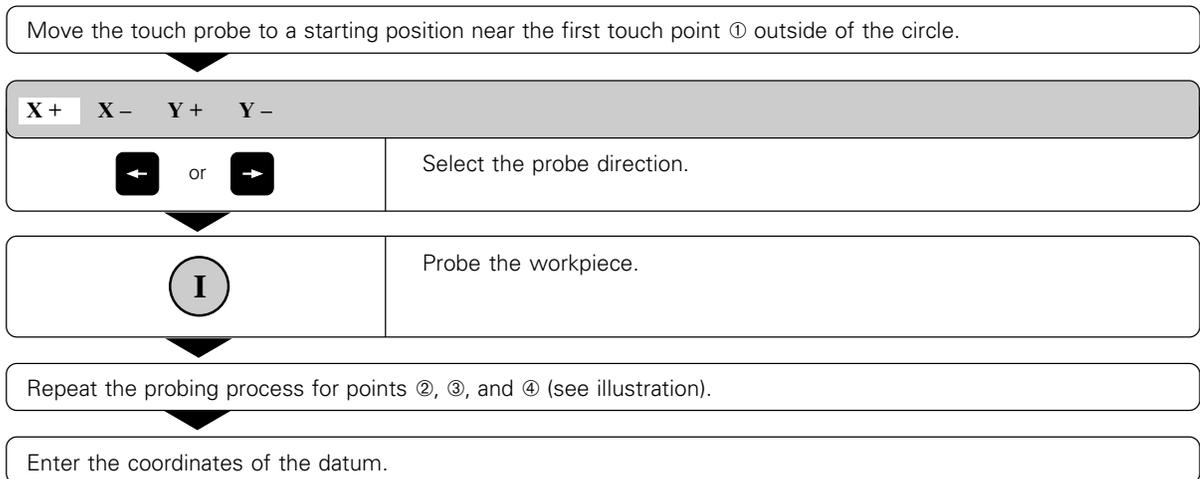


Fig. 9.15: Probing an outside cylindrical surface to find the center



After the probing procedure is complete the TNC displays the coordinates of the circle center and the circle radius PR.

Setting datum points over holes

A second soft-key row provides soft keys for using holes to set datums.

The touch probe is used in the same way as in the function "circle center as datum – inside circle" (see page 9-14). You pre-position it in the approximate center of a hole, then press the machine START button to automatically probe four points in the hole.

Move the touch probe to the next hole and have the TNC repeat the probing procedure until all the holes have been probed to set datums.

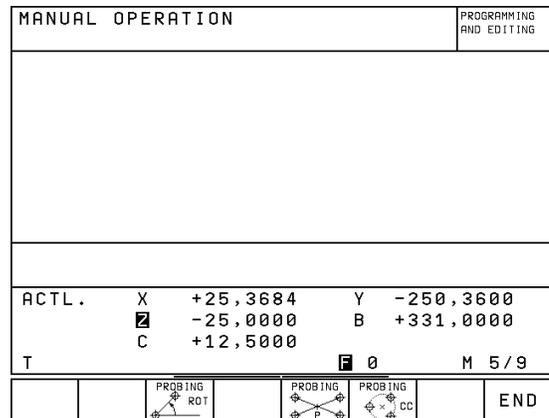


Fig. 9.16: Second soft key row to TOUCH PROBE

Function	Soft key
<ul style="list-style-type: none"> • Basic rotation from 2 holes: The TNC measures the angle between the line connecting the centers of two holes and a nominal angular position (angle reference axis). 	
<ul style="list-style-type: none"> • Datum from 4 holes: The TNC calculates the intersection of the line connecting the first two probed holes with the line connecting the last two probed holes. If a basic rotation was already made from the first two holes, these holes need not be probed again. 	
<ul style="list-style-type: none"> • Circle center from 3 holes: The TNC calculates a circle that intersects the centers of all three holes and finds the center. 	

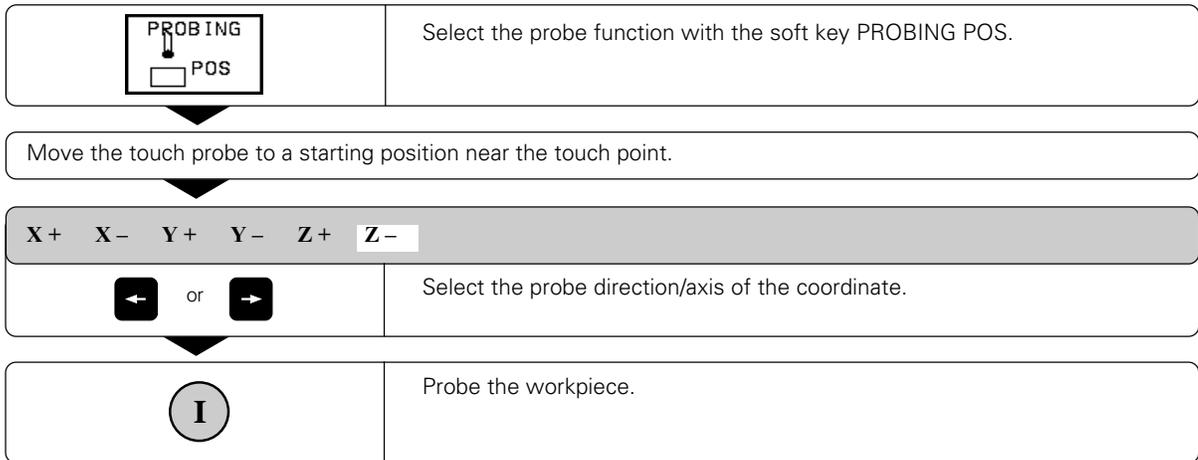


9.3 Measuring the Workpiece with a 3D Touch Probe

With a 3D touch probe you can determine

- position coordinates, and from them,
- dimensions and angles on the workpiece.

To find the coordinates of a position on an aligned workpiece



The TNC shows the coordinates of the touch point as DATUM.

To find the coordinates of a corner in the working plane

Find the coordinates of the corner point as described under "Corner as datum." The TNC displays the coordinates of the probed corner as DATUM.

Measuring workpiece dimensions

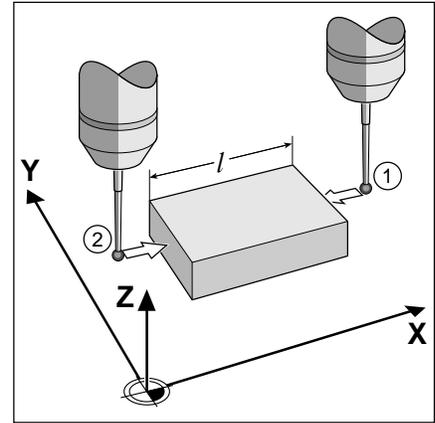
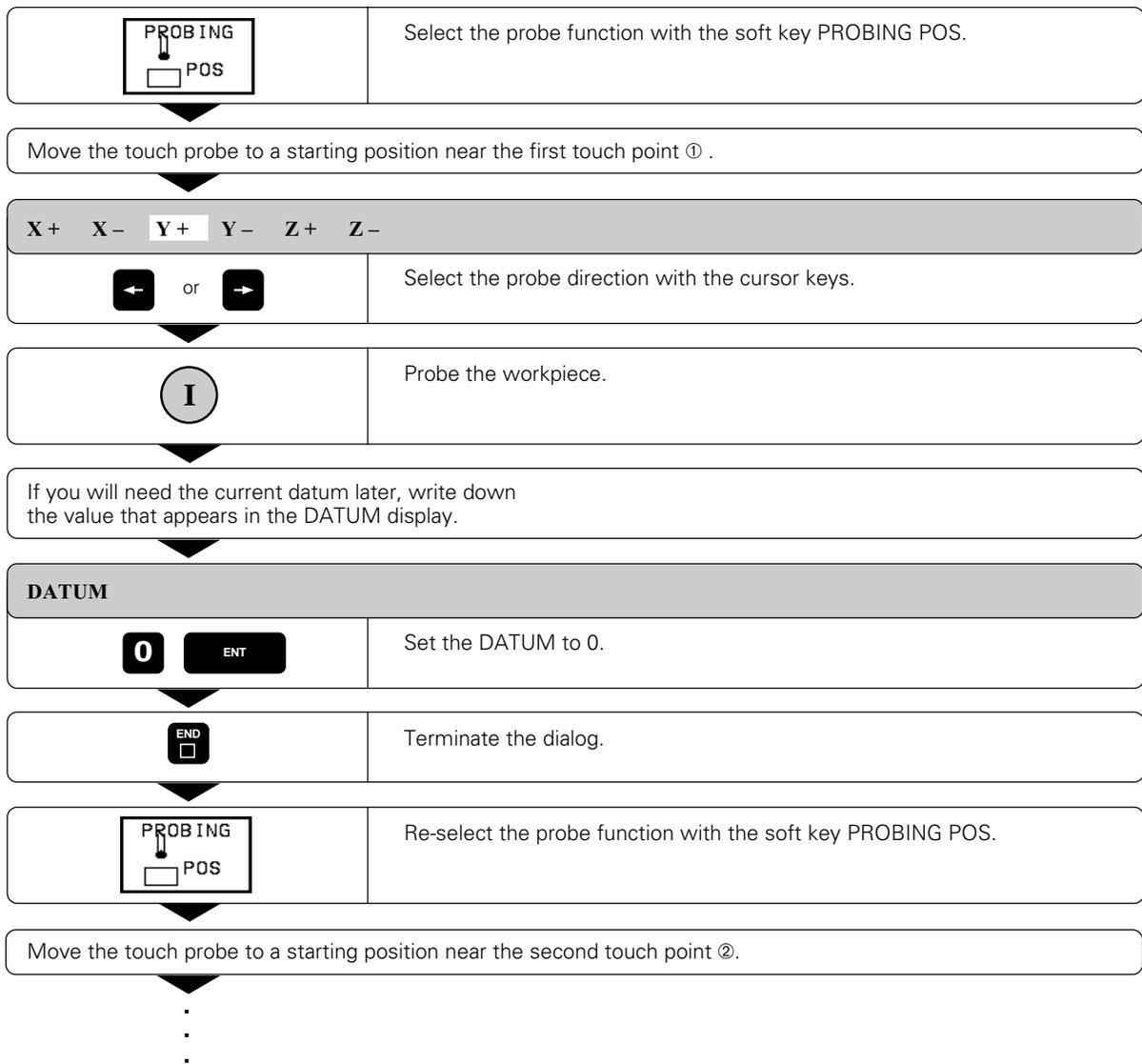
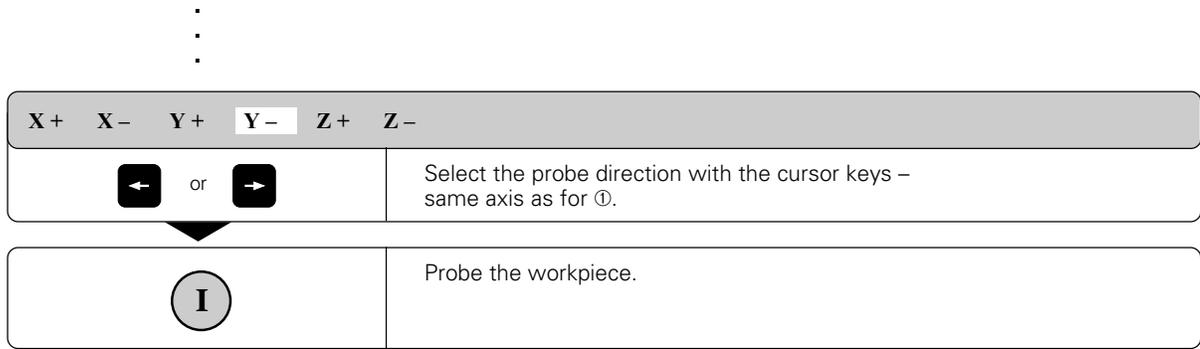


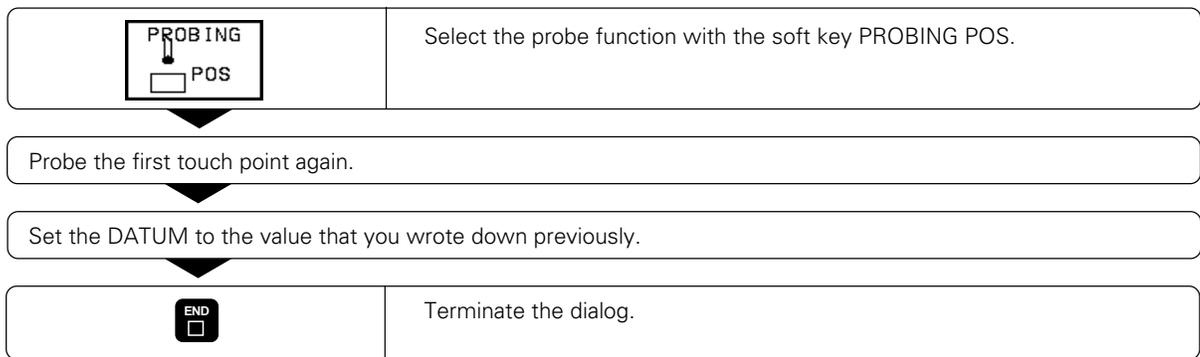
Fig. 9.17: Measuring lengths with the 3D touch probe system





The value displayed as DATUM is the distance between the two points on the coordinate axis.

To return to the datum that was active before the length measurement:



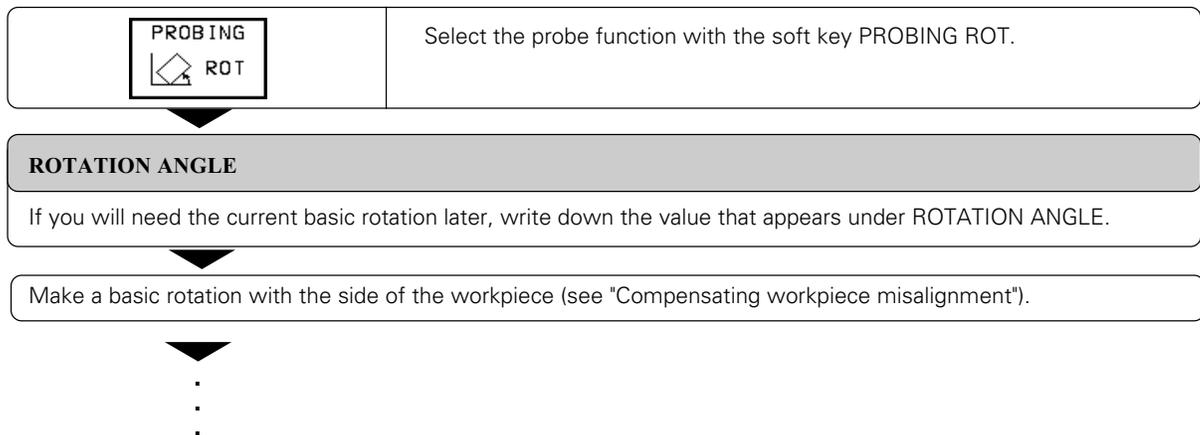
Measuring angles

You can also use the 3D touch probe system to measure angles in the working plane. You can measure

- the angle between the angle reference axis and a workpiece side, or
- the angle between two sides.

The measured angle is displayed as a value of maximum 90°.

To find the angle between the angle reference axis and a side of the workpiece:



⋮

	The angle between the angle reference axis and the side of the workpiece appears as the ROTATION ANGLE.
---	---

Cancel the basic rotation.

To restore the previous basic rotation:
Set the ROTATION ANGLE to the value that you wrote down previously.

To measure the angle between two sides of a workpiece:

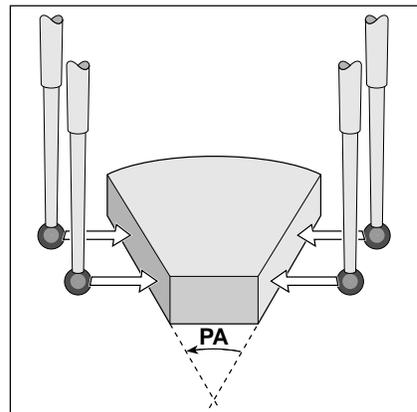


Fig. 9.18: Measuring the angle between two workpiece sides

	Select the probe function with the PROBING ROT soft key.
---	--

ROTATION ANGLE

If you will need the current basic rotation later, write down the value that appears under ROTATION ANGLE.

Make a basic rotation for the first side (see "Compensating workpiece misalignment").

Probe the second side as for a basic rotation, but do not set the ROTATION ANGLE to zero!

	The angle PA between the two sides appears under ROTATION ANGLE.
---	--

Cancel the basic rotation.

To restore the previous basic rotation:
Set the ROTATION ANGLE to the value that you wrote down previously.



Measuring with a 3D touch probe during program run

The 3D touch probe can measure positions on the workpiece during a program run (even if the working plane is tilted).

Applications:

- Measure differences in the height of cast surfaces
- Tolerance checking during machining

To program the use of a touch probe, press the TOUCH PROBE key. You pre-position the probe to automatically probe the desired position. The coordinate measured for the probe point is stored under a Q parameter.

The TNC interrupts the probing process if the probe stylus is not deflected within a certain range (selectable via machine parameter).

Upon contact, the position coordinates of the probe are stored in the parameters Q115 to Q119. The stylus length and radius are not included in these values.

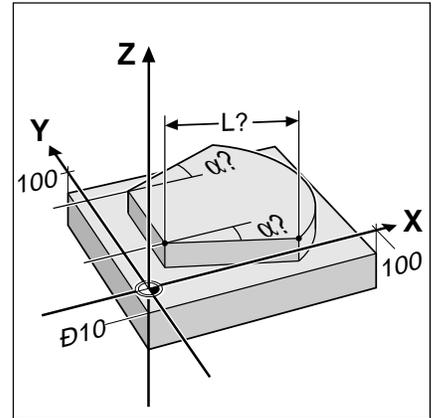


Fig. 9.19: Dimensions to be measured



- Pre-position the touch probe manually where you can be sure that it will not collide with the workpiece.
- Be sure to use the tool data (length, radius, axis) either from the calibrated data or from the last TOOL CALL block. The selection is set by machine parameter MP 7411 (see page 12-11).

To program the use of a touch probe:

TOUCH PROBE	TCH PROBE 0: REF. PLANE
ENT	Select the touch probe function.
PARAMETER NUMBER FOR RESULT ?	
e.g. 5 ENT	Enter the number of the Q parameter to which the coordinate should be assigned, for example Q5.
PROBING AXIS/PROBING DIRECTION ?	
e.g. X	Enter the probing axis for the coordinate, for example X.
e.g. +/- ENT	Select and confirm the probing direction.
POSITION VALUE ?	
e.g. X 5	Enter all coordinates of the nominal pre-positioning point values, for example X = 5 mm, Y = 0, Z = -5 mm.
e.g. Y 0	
e.g. Z +/- 5	
ENT	Conclude input.

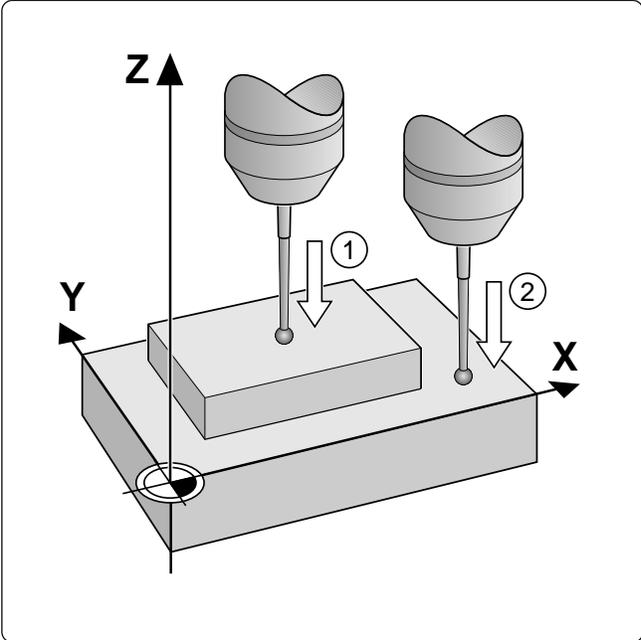
Resulting NC blocks:
TCH PROBE 0.0 REF. PLANE Q5 X-
TCH PROBE 0.1 X+5 Y+0 Z-5

Example: Measuring the height of an island on a workpiece

Coordinates for pre-positioning the 3D touch probe

Touch point 1: X = + 20 mm (Q11)
 Y = 50 mm (Q12)
 Z = 10 mm (Q13)

Touch point 2: X = + 50 mm (Q21)
 Y = 10 mm (Q22)
 Z = 0 mm (Q23)



Part program:

```

0 BEGIN PGM ISLAND MM
1 FN0: Q11 = + 20
2 FN0: Q12 = + 50
3 FN0: Q13 = + 10
4 FN0: Q21 = + 50
5 FN0: Q22 = + 10
6 FN0: Q23 = + 0
7 TOOL CALL 0 Z
8 L Z+100 R0 FMAX M6 ..... Insert the touch probe
9 TCH PROBE 0.0 REF. PLANE Q10 Z-
10 TCH PROBE 0.1 X+Q11 Y+Q12 Z+Q13 ..... The Z coordinate probed in the negative direction is stored in
    Q10 (1st point)
11 L X+Q21 Y+Q22 ..... Auxiliary point for second pre-positioning
12 TCH PROBE 0.0 REF. PLANE Q20 Z-
13 TCH PROBE 0.1 X+Q21 Y+Q22 Z+Q23 ..... The Z coordinate probed in the negative direction is stored in
    Q20 (2nd point)
14 FN2: Q1 = Q20-Q10 ..... Measure the height of the island and assign to Q1
15 STOP ..... Q1 can be checked after the program run has been stopped
    (see page 7-14)
16 L Z+100 R0 FMAX M2
17 END PGM ISLAND MM ..... Retract the tool and end the program
    
```



9.4 Digitizing with a Measuring Touch Probe (Optional; not on TNC 407)

The digitizing option enables you to reduce a three dimensional part model into discrete digital information by scanning it with the TM 110 measuring 3D touch probe.

The following components are required for digitizing:

- Measuring touch probe
- The "Digitizing option" software module in the TNC
- External data storage:
PC (IBM or compatible) with HEIDENHAIN TNC.EXE data transfer software
- SUSA evaluation software from HEIDENHAIN for further processing of the data digitized in the MEANDER cycle.

The measuring touch probe provides five digitizing cycles:

- TCH PROBE 5.0 RANGE
- TCH PROBE 15.0 RANGE (TABLE)
- TCH PROBE 16.0 MEANDER
- TCH PROBE 17.0 CONTOUR LINES
- TCH PROBE 18.0 LINE



- The TNC and the machine tool must be readied by the machine tool builder for the use of a measuring touch probe.
- The touch probe must be calibrated before digitizing (see page 9-7).
- If you are working alternately with triggering and measuring touch probe systems, ensure that
 - you have selected the correct touch probe in MP 6200 (see page 12-4)
 - the measuring and triggering touch probes are never connected to the TNC at the same time. The TNC cannot determine which of the touch probes is actually inserted in the spindle.

Principle

The touch probe scans a 3D surface point for point in a selectable grid at the scanning speed programmed in the scanning cycle. You can enter a scanning speed of up to 3000 mm/min.

The TNC transmits the digitized positions as straight-line blocks in HEIDENHAIN format. The interface function PRINT (see page 11-6) determines where the blocks are stored:

- Program memory of the TNC
- External storage via RS-232 interface
- External storage via RS-422 interface



- Digitizing cycles are programmed only for the main axes X, Y and Z and for the rotary axes A, B, and C.
- Coordinate transformations or a basic rotation must not be active during digitizing.
- The TNC outputs the BLK FORM as part of the surface data file, enlarging the blank form defined in the RANGE cycle by twice the value from MP 6310 (see page 12-5).
- Choose the highest possible data transfer speed for the transfer of the digitized data to the PC. Where the probe point intervals are very small, the TNC will reduce the speed accordingly so that the data may be transferred.

Defining the digitizing range

The TM 110 touch probe provides two cycles for defining the digitizing range. Cycle 5 RANGE defines a cuboid range within which the touch probe scans the contour. With cycle 15 RANGE (TABLE) you can select a contour point table in which the shape of the digitizing range is defined as a polygon.

Defining a cuboid digitizing range

The digitizing range is programmed – similar to defining the workpiece blank – by entering the MIN and MAX point coordinates of the three main axes X, Y and Z.

Input

- PGM NAME DIGITIZING DATA?
Name of the file in which the digitized data is to be stored
- TCH PROBE AXIS ?
Enter the touch probe axis
- MIN. POINT RANGE
Lowest coordinates in the range to be digitized
- MAX. POINT RANGE
Highest coordinates in the range to be digitized
- CLEARANCE HEIGHT
Position in the probe axis at which the stylus cannot collide with the model

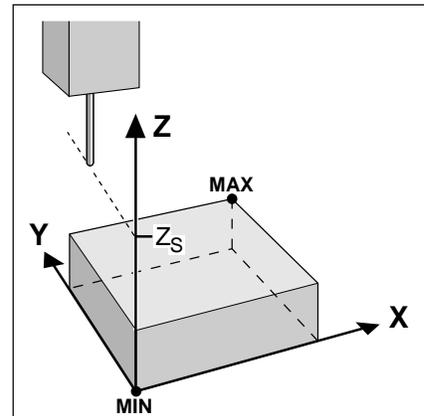


Fig. 9.20: Clearance height and cuboid digitizing range

To program TCH PROBE 5.0:

TOUCH PROBE	TCH PROBE: 0 REF. PLANE				
	<table border="1"> <tr> <td style="text-align: center;">GOTO □</td> <td style="text-align: center; font-size: 24pt;">5</td> <td style="text-align: center;">ENT</td> <td>Select digitizing cycle 5: RANGE.</td> </tr> </table>	GOTO □	5	ENT	Select digitizing cycle 5: RANGE.
	GOTO □	5	ENT	Select digitizing cycle 5: RANGE.	
	TCH PROBE: 5 RANGE				
	<table border="1"> <tr> <td style="text-align: center;">ENT</td> <td>Confirm your selection.</td> </tr> </table>	ENT	Confirm your selection.		
	ENT	Confirm your selection.			
	PGM NAME DIGITIZING DATA?				
Enter the name of the file in which the digitizing data should be stored.					
TCH PROBE AXIS?					
<table border="1"> <tr> <td>e.g. Z</td> <td>Enter the touch probe axis.</td> </tr> </table>	e.g. Z	Enter the touch probe axis.			
e.g. Z	Enter the touch probe axis.				
MIN. POINT RANGE?					
<table border="1"> <tr> <td>e.g. 0 ENT</td> <td rowspan="3">Enter in sequence the X, Y and Z coordinates of the range MIN point.</td> </tr> <tr> <td>0 ENT</td> </tr> <tr> <td>0 ENT</td> </tr> </table>	e.g. 0 ENT	Enter in sequence the X, Y and Z coordinates of the range MIN point.	0 ENT	0 ENT	
e.g. 0 ENT	Enter in sequence the X, Y and Z coordinates of the range MIN point.				
0 ENT					
0 ENT					
MAX. POINT RANGE?					
<table border="1"> <tr> <td>e.g. 1 0 ENT</td> <td rowspan="3">Enter in sequence the X, Y and Z coordinates of the range MAX point.</td> </tr> <tr> <td>e.g. 1 0 ENT</td> </tr> <tr> <td>e.g. 2 0 ENT</td> </tr> </table>	e.g. 1 0 ENT	Enter in sequence the X, Y and Z coordinates of the range MAX point.	e.g. 1 0 ENT	e.g. 2 0 ENT	
e.g. 1 0 ENT	Enter in sequence the X, Y and Z coordinates of the range MAX point.				
e.g. 1 0 ENT					
e.g. 2 0 ENT					
CLEARANCE HEIGHT?					
<table border="1"> <tr> <td>e.g. 1 0 0</td> <td rowspan="2">Enter the clearance height for the touch probe.</td> </tr> <tr> <td style="text-align: center;">ENT</td> </tr> </table>	e.g. 1 0 0	Enter the clearance height for the touch probe.	ENT		
e.g. 1 0 0	Enter the clearance height for the touch probe.				
ENT					

Resulting NC blocks:

```
TCH PROBE 5.0 RANGE
TCH PROBE 5.1 PGM NAME: DATA
TCH PROBE 5.2 Z X+0 Y+0 Z+0
TCH PROBE 5.3 X+10 Y+10 Z+20
TCH PROBE 5.4 HEIGHT: + 100
```

Defining the digitizing range in a specific shape

The digitizing range is defined by a contour point table generated in the POSITIONING WITH MDI mode of operation (see page 5-75). You can either transfer the individual points by teach-in programming or move the touch probe around the model manually and have the TNC generate them automatically.

Input

- PGM NAME DIGITIZING DATA ?
Name of the file in which the digitized data is to be stored
- TCH PROBE AXIS ?
Enter the touch probe axis
- PGM NAME RANGE DATA ?
Enter the name of the point table in which you have defined the range
- MIN. POINT TCH PROBE AXIS ?
Lowest probe axis coordinate in the DIGITIZING range
- MAX. POINT TCH PROBE AXIS ?
Highest probe axis coordinate in the DIGITIZING range
- CLEARANCE HEIGHT ?
Position in the probe axis at which the stylus cannot collide with the model

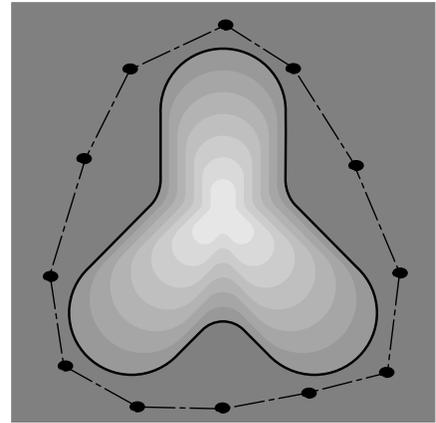


Fig. 9.21: Defining the digitizing range by connecting contour points

To program TCH PROBE 15.0:

TOUCH PROBE	TCH PROBE: 0 REF. PLANE				
	<table border="1"> <tr> <td style="text-align: center;">GOTO</td> <td style="text-align: center;">1 5</td> <td style="text-align: center;">ENT</td> </tr> </table>	GOTO	1 5	ENT	Select digitizing cycle 15 RANGE (TABLE).
	GOTO	1 5	ENT		
	TCH PROBE: 15 RANGE (TABLE)				
	<table border="1"> <tr> <td style="text-align: center;">ENT</td> </tr> </table>	ENT	Confirm your selection.		
ENT					
PGM NAME DIGITIZING DATA?	Enter the name of the file in which the digitizing data should be stored.				
TCH PROBE AXIS?	Enter the touch probe axis.				
e.g. <table border="1"><tr><td style="text-align: center;">Z</td></tr></table>	Z				
Z					
PGM NAME RANGE DATA ?	Enter the name of the contour point table in which the range is defined.				
⋮					

⋮

MIN. POINT TCH PROBE AXIS ?	
e.g. 0 ENT	Enter the MIN point coordinate in the probe axis.
MAX. POINT TCH PROBE AXIS ?	
e.g. 1 0 ENT	Enter the MAX point coordinate in the probe axis.
CLEARANCE HEIGHT?	
e.g. 1 0 0 ENT	Enter the clearance height for the touch probe.

Resulting NC blocks:

```
TCH PROBE 15.0 RANGE
TCH PROBE 15.1 PGM DIGIT.: DATA
TCH PROBE 15.2 Z PGM RANGE: TAB1
TCH PROBE 15.3 MIN: +0 MAX: +10
HEIGHT: + 100
```

Line-by-line digitizing with cycle 16 MEANDER

The MEANDER cycle scans and digitizes a 3D contour in a back-and-forth series of parallel lines. This process is particularly useful for digitizing relatively flat surfaces. The HEIDENHAIN evaluation software SUSA can only process data resulting from digitizing in the MEANDER cycle.

In cycle 16 MEANDER, the touch probe moves in the positive direction of the axis entered under DIRECTION. When the touch probe reaches the MAX coordinate on this axis, it moves by the line spacing (L.SPAC) in the positive direction of the other axis in the working plane (i.e. in the column direction). It then moves back in the negative line direction, and at the other end moves again by the programmed L.SPAC. This process repeats itself until the entire range has been scanned.

Once the entire range is scanned, the touch probe returns to the CLEARANCE HEIGHT.

By entering a scanning angle you can select the most efficient direction for scanning asymmetric ranges, in which the lines to be scanned are as long as possible.

Starting position

- Coordinates from cycle 5 RANGE or cycle 15 RANGE (TABLE):
X and Y coordinates of the MIN point
Z coordinate = CLEARANCE HEIGHT
- Automatically move to the starting position:
first in Z to CLEARANCE HEIGHT, then in X and Y

Contour approach

The touch probe moves in the negative Z direction toward the model. When it makes contact, the TNC stores position coordinates.

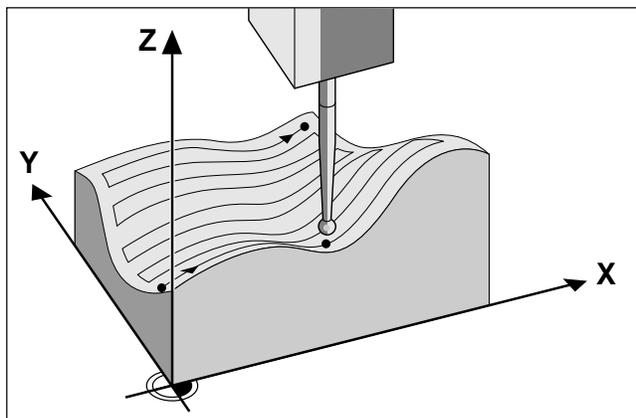
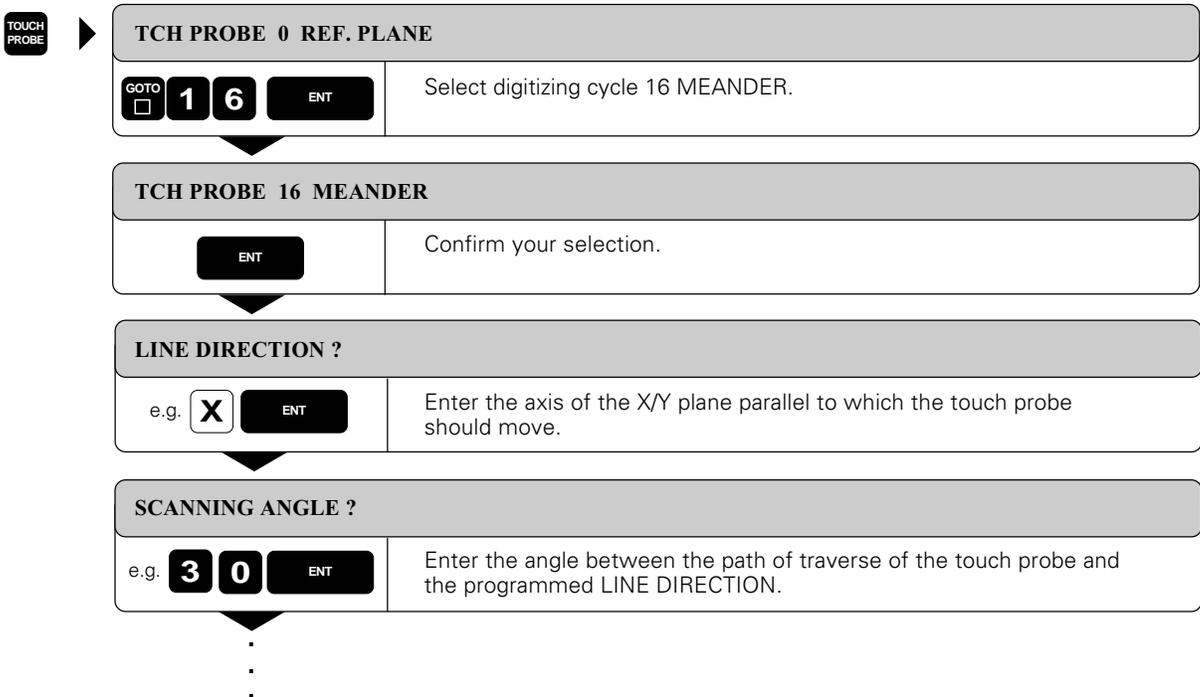


Fig. 9.22: Digitizing a 3D contour with the MEANDER cycle

Input data

- **LINE DIRECTION**
Coordinate axis in whose positive direction the touch probe moves from the first contour point.
- **SCANNING ANGLE**
Traversing direction of the touch probe referenced to the LINE DIRECTION.
Input range: -90° to +90°
- **FEED RATE F**
Enter the digitizing speed.
Input range: 1 to 3000 mm/min
The greater the digitizing speed, the less accurate the data resulting from digitizing will be.
- **MIN. LINE SPACING**
If you enter an input value that is smaller than the programmed LINE SPACING the TNC decreases the spacing between the scanned lines to the programmed minimum for digitizing steep sections of a contour. This ensures that the density of digitized positions remains constant even if complex surface structures are scanned.
Input range: 0 to 20 mm
- **LINE SPACING**
The offset by which the probe moves at the end of each line before scanning the next line.
Input range: 0 to 20 mm
- **MAX. PROBE POINT INTERVAL**
Maximum spacing between consecutive digitized positions. The TNC also accounts for important points that define the contour of the model, for example at inside corners.
Input range: 0.02 to 20 mm
- **TOLERANCE**
The TNC only stores digitized positions whose distance from a straight line defined by the last two probe points exceeds the programmed tolerance. This way a high density of digitized positions is output for contours with sharply curved surfaces while as few positions as possible are stored for contours with flat surfaces. The input value 0 means that the digitized positions are output in the programmed probe point interval.
Input range: 0 to 0.9999 mm

To program TCH PROBE 16.0:



⋮

FEED RATE ? F=	
e.g. 1 0 0 0 <div style="text-align: center; margin-top: 5px;">ENT</div>	Enter the digitizing speed, for example 1000 mm/min.
▼	
MIN. LINE SPACING ?	
e.g. 0 . 2 <div style="text-align: center; margin-top: 5px;">ENT</div>	Enter the minimum spacing between lines, for example 0.2 mm.
▼	
LINE SPACING ?	
e.g. 0 . 5 <div style="text-align: center; margin-top: 5px;">ENT</div>	Enter the maximum spacing between lines, for example 0.5 mm.
▼	
MAX. PROBE POINT INTERVAL ?	
e.g. 0 . 5 <div style="text-align: center; margin-top: 5px;">ENT</div>	Enter the maximum probe point interval, for example 0.5 mm.
▼	
TOLERANCE ?	
e.g. 0 . 1 <div style="text-align: center; margin-top: 5px;">ENT</div>	Enter the diameter of the tubular tolerance zone, for example 0.1 mm.

Resulting NC blocks:

```

TCH PROBE 16.0 MEANDER
TCH PROBE 16.1 DIRECTN: X
  ANGLE
TCH PROBE 16.2 F1000 MIN.L.SPAC: 0.2
  L.SPAC: 0.5 PP.INT: 0.5 TOL: 0.1
  
```



Before cycle 16: MEANDER, the program must have a range defined in cycle 5: RANGE or cycle 15: RANGE (TABLE).

Contour line digitizing with cycle 17 CONTOUR LINES

The CONTOUR LINES cycle scans a 3D contour by circling around the model in a series of upwardly successive levels. This cycle is particularly useful for digitizing steep contours, such as the gating of injection molding dies, or for digitizing a single contour line, such as the contour of a cam disk.

The touch probe starts scanning in the direction that you entered as STARTING PROBE AXIS AND DIRECTION at a **constant level**. When the touch probe has orbited the form and has returned to the first probe point, it then moves in the positive or negative direction of the probe axis by the LINE SPACING. The process repeats itself for the rest of the range.

Once the entire range is scanned, the touch probe returns to the CLEARANCE HEIGHT and the programmed starting position.

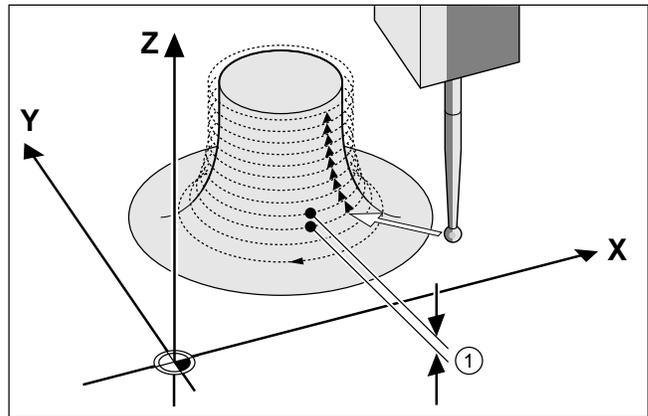


Fig. 9.23 Digitizing a 3D contour with the CONTOUR LINES cycle

Limits of the scanning range

- In the touch probe axis:
The defined RANGE must be lower than the highest point of the 3D model by at least the radius of the probe tip.
- In the plane perpendicular to the touch probe:
The defined RANGE must be larger than the 3D model by at least the radius of the probe tip.

Starting position

- Z coordinate of the MIN point from cycle 5 RANGE or cycle 15 RANGE (TABLE), if the LINE SPACING is entered as a positive value, or Z coordinate of the MAX POINT if the LINE SPACING was entered as a negative value.
- Define X and Y coordinates in the CONTOUR LINES cycle
- Automatically approach the starting point:
first in Z to the CLEARANCE HEIGHT, then in X and Y

Contour approach

The touch probe moves toward the surface in the programmed direction. When it makes contact, the TNC stores position coordinates.

Input data

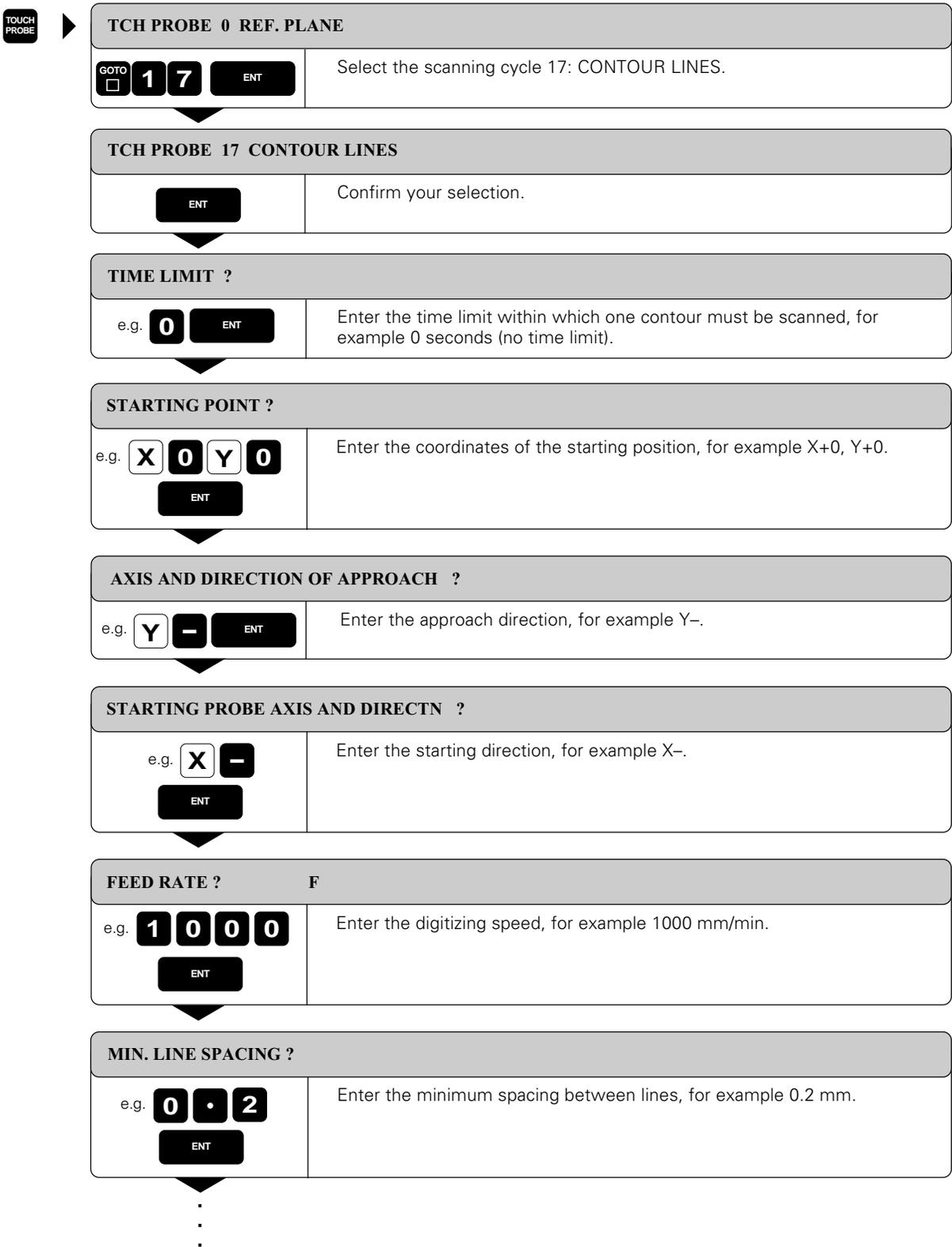
- **TIME LIMIT**
Time within which the touch probe must have orbited the model and reached the first touch point. You can define a maximum distance from the end point to the starting point with machine parameter MP 6390 (see page 12-5). If the entered time limit is exceeded, the TNC interrupts the digitizing cycle.
Input range: 0 to 7200 seconds
The input value 0 means there is no time limit.
- **STARTING POINT**
Coordinates of the starting position in the plane perpendicular to the probe axis.
- **AXIS AND DIRECTION OF APPROACH**
Coordinate axis and direction in which the probe approaches the model.
- **STARTING PROBE AXIS AND DIRECTION**
Coordinate axis and direction in which the probe begins scanning the model. Defining the direction at the same time determines whether the subsequent machining operation is performed by up-cut or climb milling.
- **FEED RATE F**
Enter the digitizing speed.
Input range: 1 to 3000 mm/min
The greater the digitizing speed, the less accurate the data resulting from digitizing will be.
- **MIN. LINE SPACING**
If you enter an input value that is smaller than the programmed LINE SPACING the TNC decreases the spacing between the scanned lines to the programmed minimum for digitizing steep sections of a contour. This ensures that the density of digitized positions remains constant even if complex surface structures are scanned.
Input range: 0 to 20 mm
- **LINE SPACING AND DIRECTION**
The offset by which the probe moves to start a new contour line after completing the previous one.
Input range: -20 to +20 mm



If you only want to digitize one contour line, then enter the value 0 for both MIN. LINE SPACING and LINE SPACING

- **MAX. PROBE POINT INTERVAL**
Maximum spacing between consecutive digitized positions. The TNC also accounts for important points that define the contour of the model, for example at inside corners.
Input range: 0.02 to 20 mm
- **TOLERANCE**
The TNC only stores digitized positions whose distance from a straight line defined by the last two probe points exceeds the programmed tolerance. This way a high density of digitized positions is output for contours with sharply curved surfaces while as few positions as possible are stored for contours with flat surfaces. The input value 0 means that the digitized positions are output in the programmed probe point interval.
Input range: 0 to 0.9999 mm

To program TCH PROBE 7.0:



⋮

LINE SPACING AND DIRECTION ?	
e.g. 0 . 5 <div style="text-align: center; margin-top: 5px;">ENT</div>	Enter the maximum line spacing, for example +0.5 mm. The algebraic sign determines the direction in which the probe moves to start the next contour line.
▼	
MAX. PROBE POINT INTERVAL ?	
e.g. 0 . 5 <div style="text-align: center; margin-top: 5px;">ENT</div>	Enter the maximum probe point interval, for example 0.5 mm.
▼	
TOLERANCE ?	
e.g. 0 . 1 <div style="text-align: center; margin-top: 5px;">ENT</div>	Enter the diameter of the tubular tolerance zone, for example 0.1 mm.

Resulting NC blocks:

```

TCH PROBE 17.0 CONTOUR LINES
TCH PROBE 17.1 TIME: 0 X+0 Y+0
TCH PROBE 17.2 ORDER: Y- / X-
TCH PROBE 17.3 F1000
  MIN.L.SPAC: 0.2 L.SPAC: 0.5
  PP.INT: 0.5 TOL: 0.1
  
```



Before cycle 17: CONTOUR LINES, the program must have a range defined in cycle 5: RANGE or cycle 15: RANGE (TABLE).

Line-by-line digitizing with cycle 18 LINE

The LINE cycle scans and digitizes a 3D contour in a series of parallel lines. This process is mainly used for digitizing with a rotary axis (see page 9-39).

In cycle 18 LINE, the touch probe moves in the positive direction of the axis entered under DIRECTION. When the touch probe reaches the MAX coordinate on this axis, it returns to CLEARANCE HEIGHT. It then moves at rapid traverse back to the beginning of the next line and from there in the negative Z direction to the HEIGHT FOR FEED RATE DECREASE. From this point it continues moving at the probing feed rate until it contacts the 3D contour. This process repeats itself until the entire range has been scanned.

Once the entire range is scanned, the touch probe returns to the CLEARANCE HEIGHT.

Starting position

- Coordinates from cycle 5 RANGE or cycle 15 RANGE (TABLE):
X and Y coordinates of the MIN point
Z coordinate = CLEARANCE HEIGHT
- Automatically move to the starting position:
first in Z to CLEARANCE HEIGHT, then in X and Y

Contour approach

The touch probe moves in the negative Z direction toward the model. When it makes contact, the TNC stores position coordinates.

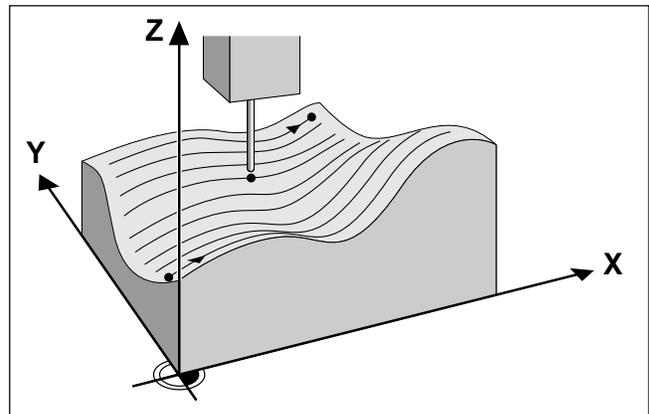


Fig. 9.24 Digitizing a 3D contour line by line

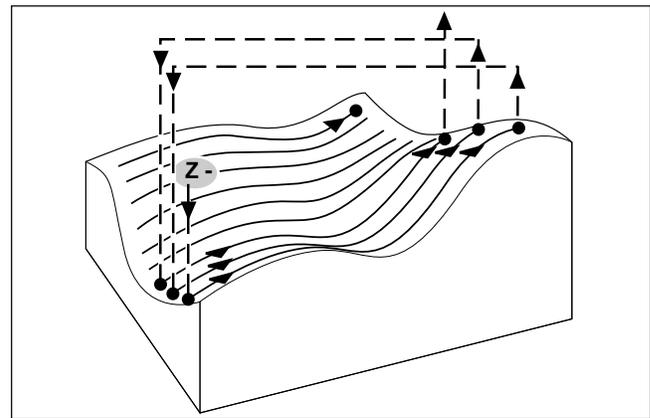
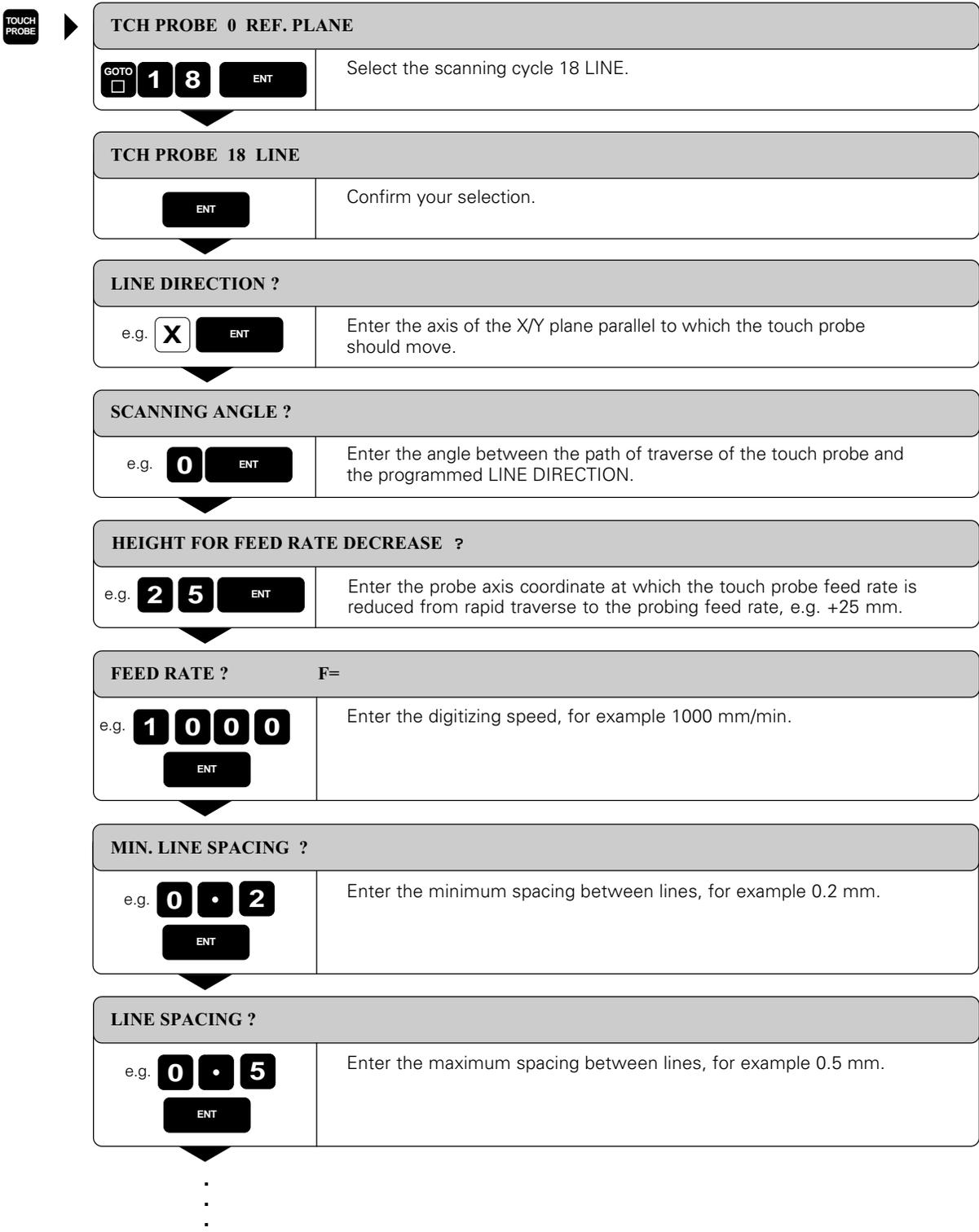


Fig. 9.25 Paths of traverse of the touch probe in the LINE cycle

Input data

- **LINE DIRECTION**
Coordinate axis of the X/Y plane parallel to which the touch probe scans the model. The digitizing direction at the same time defines whether the subsequent machining operation is performed by up-cut or climb milling.
- **SCANNING ANGLE**
Traversing direction of the touch probe referenced to the LINE DIRECTION. By combining LINE DIRECTION and SCANNING ANGLE you can set the digitizing direction as desired.
Input range: -90° to $+90^{\circ}$
- **HEIGHT FOR FEED RATE DECREASE**
Z coordinate at which the touch probe feed rate is reduced from rapid traverse to the probing feed rate at the beginning of each line.
Input range: -99999.9999 to $+99999.9999$
- **FEED RATE F**
Enter the digitizing speed.
Input range: 1 to 3000 mm/min
The greater the digitizing speed, the less accurate the data resulting from digitizing will be.
- **MIN. LINE SPACING**
If you enter an input value that is smaller than the programmed LINE SPACING the TNC decreases the spacing between the scanned lines to the programmed minimum for digitizing steep sections of a contour. This ensures that the density of digitized positions remains constant even if complex surface structures are scanned.
Input range: 0 to 20 mm
- **LINE SPACING**
The offset by which the probe moves at the end of each line before scanning the next line.
Input range: 0 to 20 mm
- **MAX. PROBE POINT INTERVAL**
Maximum spacing between consecutive digitized positions.
Input range: 0.02 to 20 m
- **TOLERANCE**
The TNC only stores digitized positions whose distance from a straight line defined by the last two probe points exceeds the programmed tolerance. This way a high density of digitized positions is output for contours with sharply curved surfaces while as few positions as possible are stored for contours with flat surfaces. The input value 0 means that the digitized positions are output in the programmed probe point interval.
Input range: 0 to 0.9999 mm

To program TCH PROBE 18.0:



⋮

MAX. PROBE POINT DISTANCE ?	
e.g. 0 · 5 <div style="text-align: center; margin-top: 5px;">ENT</div>	Enter the maximum probe point interval, for example 0.5 mm.

TOLERANCE ?	
e.g. 0 · 1 <div style="text-align: center; margin-top: 5px;">ENT</div>	Enter the diameter of the tubular tolerance zone, e.g. 0.1 mm.

Resulting NC blocks:

```
TCH PROBE 18.0 LINE
TCH PROBE 18.1 DIRECTN: X
  ANGLE: 0 HEIGHT: 25
TCH PROBE 18.2 F1000
  MIN.L.SPAC: 0.2 L.SPAC: 0.5
  PP.INT: 0.5 TOL: 0.1
```



Before cycle 18: LINE, the program must have a range defined in cycle 5: RANGE or cycle 15: RANGE (TABLE).

Digitizing with a rotary axis

The digitizing feature supports rotary axes with cycle 18 LINE. The rotary axis must be defined as a column axis.

Digitized data

The digitized data contains position information in the axes that are identified in the RANGE cycle. A BLK FORM is not generated, since rotary axes cannot be graphically simulated.



The display mode of the rotary axis (i.e. whether the display reduces the values to below 360° or not) must agree for digitizing and for milling .

LINE cycle with a rotary axis

If you enter a linear axis (e.g. X) in the input parameter LINE DIRECTION the TNC moves the rotary axis (e.g. A) entered in the RANGE cycle by the line spacing L.SPAC as soon as it reaches the end of the line.

Example NC blocks:

```
TCH PROBE 5.0 RANGE
TCH PROBE 5.1 PGMNAME: DATRND
TCH PROBE 5.2 Z X+0 A+0 Z+0
TCH PROBE 5.3 X+85 A+270 Z+25
TCH PROBE 5.4 HEIGHT: 50
```

```
TCH PROBE 18.0 LINE
TCH PROBE 18.1 DIRECTN: X
  ANGLE: 0 HEIGHT: 25
TCH PROBE 18.2 F1000
  MIN.L.SPAC: 0.2 L.SPAC: 0.5
  PP.INT: 0.5 TOL: 0.1
```

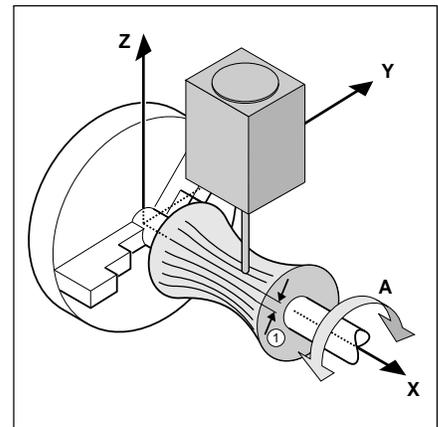


Fig. 9.26: Line by line digitizing with a rotary axis, line direction X, column direction A; ① : L.SPAC

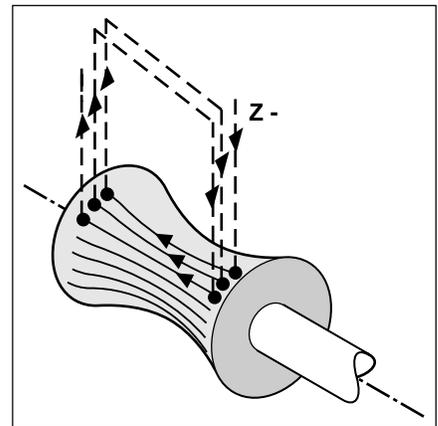


Fig. 9.27: Paths of traverse of the touch probe during line-by-line digitizing in a rotary axis

9.5 Digitizing with the TS 120 Touch Probe (Optional)

The digitizing option enables you to reduce a three-dimensional part model into discrete digital information by scanning it with the TS 120 triggering 3D touch probe.

The following components are required for digitizing:

- The TS 120 triggering touch probe
- The "Digitizing option" software module in the TNC
- External data storage:
PC (IBM or compatible) with HEIDENHAIN TNC.EXE data transfer software
- SUSA evaluation software from HEIDENHAIN for further processing of the data digitized in the MEANDER cycle.

The TS 120 triggering touch probe provides four digitizing cycles:

- TCH PROBE 5.0 RANGE
- TCH PROBE 6.0 MEANDER
- TCH PROBE 7.0 CONTOUR LINES
- TCH PROBE 8.0 LINE



- The TNC and the machine tool must be readied by the machine tool builder for the use of a TS 120 touch probe.
- The touch probe must be calibrated before digitizing (see page 9-5).
- If you are working alternately with triggering and measuring touch probe systems, ensure that
 - you have selected the correct touch probe in MP 6200 (see page 12-4)
 - the measuring and triggering touch probes are never connected to the TNC at the same time. The TNC cannot determine which of the touch probes is actually inserted in the spindle.

Principle

The touch probe scans a 3D surface point for point in a selectable grid. The scanning speeds vary from 200 to 800 mm/min (when PP.INT = 1 mm).

The TNC transmits the digitized positions as straight-line blocks in HEIDENHAIN format. The interface function PRINT (see page 11-6) determines where the blocks are stored:

- Program memory of the TNC
- External storage via RS-232 interface
- External storage via RS-422 interface



- Digitizing cycles are programmed only for the main axes X, Y and Z and for the rotary axes A, B, and C.
- Coordinate transformations or a basic rotation must not be active during digitizing.

Defining the digitizing range

The digitizing range is defined in cycle 5 RANGE. The model to be scanned must lie within this range. The range is programmed – similar to defining the workpiece blank – by entering the MIN and MAX point coordinates of the three main axes X, Y and Z.

Input

- PGM NAME DIGITIZING DATA?
Name of the file in which the digitized data is to be stored
- TCH PROBE AXIS ?
Enter the touch probe axis
- MIN. POINT RANGE
Lowest coordinates in the range to be digitized
- MAX. POINT RANGE
Highest coordinates in the range to be digitized
- CLEARANCE HEIGHT
Position in the probe axis at which the stylus cannot collide with the model

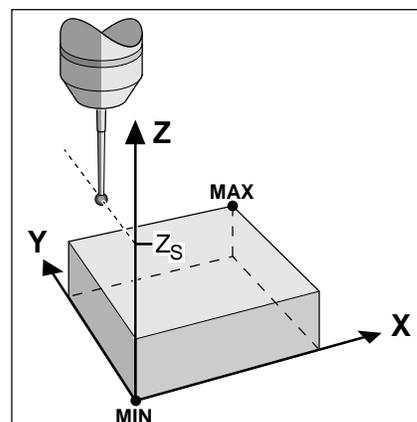


Fig. 9.28: Clearance height and digitizing range

To program TCH PROBE 5.0:

	TCH PROBE: 0 REF. PLANE	
	 5 	Select digitizing cycle 5: RANGE.
TCH PROBE: 5 RANGE		
		Confirm your selection.
PGM NAME DIGITIZING DATA?		
Enter the name of the file in which the digitizing data should be stored.		
TCH PROBE AXIS?		
e.g. 	Enter the touch probe axis.	
MIN. POINT RANGE?		
e.g.  	Enter in sequence the X, Y and Z coordinates of the range MIN point.	
 		
 		
MAX. POINT RANGE?		
e.g.   	Enter in sequence the X, Y and Z coordinates of the range MAX point.	
e.g.   		
e.g.   		
CLEARANCE HEIGHT?		
e.g.   	Enter the clearance height for the touch probe.	
		

Resulting NC blocks:

```
TCH PROBE 5.0 RANGE
TCH PROBE 5.1 PGM NAME: DATA
TCH PROBE 5.2 Z X+0 Y+0 Z+0
TCH PROBE 5.3 X+10 Y+10 Z+20
TCH PROBE 5.4 HEIGHT: + 100
```

Line-by-line digitizing with cycle 6 MEANDER

The MEANDER cycle scans and digitizes a 3D contour in a back-and-forth series of parallel lines. This process is particularly useful for digitizing relatively flat surfaces. The HEIDENHAIN evaluation software SUSA can only process data resulting from digitizing in the MEANDER cycle.

In cycle 6 MEANDER, the touch probe moves in the positive direction of the axis entered under DIRECTION. When the touch probe reaches the MAX coordinate on this axis, it moves by the line spacing (L.SPAC) in the positive direction of the other axis in the working plane (i.e. in the column direction). It then moves back in the negative line direction, and at the other end moves again by the programmed L.SPAC. This process repeats itself until the entire range has been scanned.

Once the entire range is scanned, the touch probe returns to the CLEARANCE HEIGHT.

Starting position

- Coordinates from the RANGE cycle:
X and Y coordinates of the MIN point
Z coordinate = CLEARANCE HEIGHT
- Automatically move to the starting position:
first in Z to CLEARANCE HEIGHT, then in X and Y

Contour approach

The touch probe moves in the negative Z direction toward the model. When it makes contact, the TNC stores position coordinates.

Input data

- LINE DIRECTION
Coordinate axis in whose positive direction the touch probe moves from the first contour point.
- LIMIT IN NORMAL LINES DIRECTION
Distance by which the touch probe lifts off the model surface after each deflection of the stylus during scanning.
Input range: 0 to 5 mm
Recommended input value: Enter an input value between half the PROBE POINT INTERVAL and the PROBE POINT INTERVAL. The smaller the ball tip radius, the larger the LIMIT IN NORMAL LINES DIRECTION should be programmed.
- LINE SPACING
The offset by which the probe moves at the end of each line before scanning the next line.
Input range: 0 to 5 mm
- MAX. PROBE POINT INTERVAL
Maximum spacing between consecutive digitized positions.
Input range: 0.02 to 5 mm

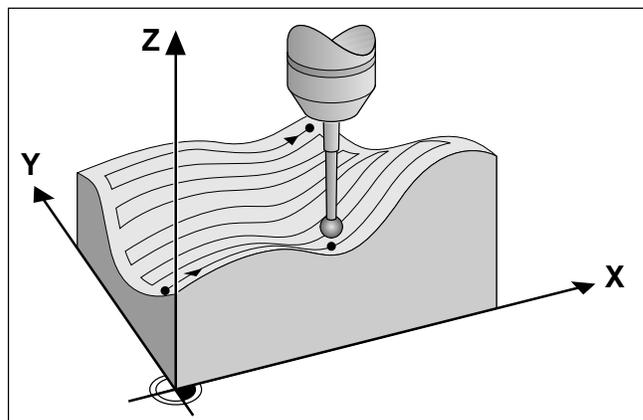


Fig. 9.29: Digitizing a 3D contour with the MEANDER cycle

To program TCH PROBE 6.0:

TOUCH PROBE	▶	TCH PROBE: 0 REF. PLANE
	<input type="button" value="GOTO"/> <input type="button" value="6"/> <input type="button" value="ENT"/>	Select the digitizing cycle 6 MEANDER.
	▼	TCH PROBE: 6 MEANDER
	<input type="button" value="ENT"/>	Confirm your selection.
	▼	LINE DIRECTION?
	e.g. <input type="button" value="X"/> <input type="button" value="ENT"/>	Enter the line direction, for example X.
▼	LIMIT IN NORMAL LINES DIRECTION?	
e.g. <input type="button" value="0"/> <input type="button" value="."/> <input type="button" value="5"/>	Enter the distance of travel by which the probe lifts off the surface during scanning, for example 0.5 mm.	
<input type="button" value="ENT"/>		
▼	LINE SPACING?	
e.g. <input type="button" value="0"/> <input type="button" value="."/> <input type="button" value="2"/>	Enter the desired spacing between lines, for example 0.2 mm.	
<input type="button" value="ENT"/>		
▼	MAX. PROBE POINT INTERVAL?	
e.g. <input type="button" value="0"/> <input type="button" value="."/> <input type="button" value="5"/>	Enter the maximum probe point interval, for example 0.5 mm.	
<input type="button" value="ENT"/>		

Resulting NC blocks:

```
TCH PROBE 6.0 MEANDER
TCH PROBE 6.1 DIRECTN: X
TCH PROBE 6.2 TRAVEL: 0.5 L.SPAC: 0.2
PP.INT: 0.5
```



Before cycle 6: MEANDER, the program must have a range defined in digitizing cycle 5: RANGE.

Contour line digitizing with cycle 7 CONTOUR LINES

The CONTOUR LINES cycle scans a 3D contour by circling around the model in a series of upwardly successive levels. This cycle is particularly useful for digitizing steep contours, such as the gating of injection molding dies, or for digitizing a single contour line, such as the contour of a cam disk.

The touch probe starts scanning in the direction that you entered as STARTING PROBE AXIS AND DIRECTION at a **constant level**. When the touch probe has orbited the form and has returned to the first probe point, it then moves in the positive or negative direction of the probe axis by the LINE SPACING. The process repeats itself for the rest of the range.

Once the entire range is scanned, the touch probe returns to the CLEARANCE HEIGHT and the programmed starting position.

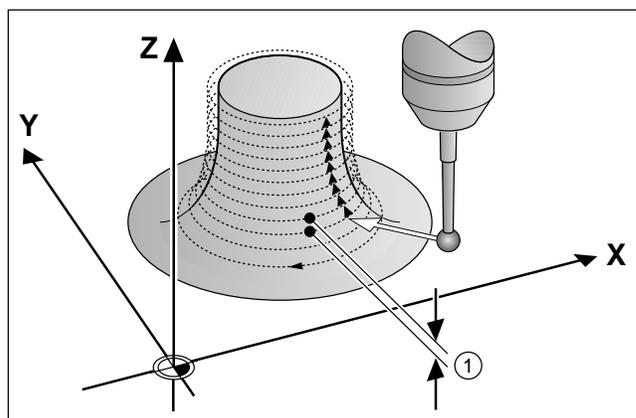


Fig. 9.30: Digitizing with the CONTOUR LINES cycle; ① = L.SPAC

Limits of the scanning range

- In the touch probe axis:
The defined RANGE must be lower than the highest point of the 3D model by at least the radius of the probe tip.
- In the plane perpendicular to the touch probe:
The defined RANGE must be larger than the 3D model by at least the radius of the probe tip.

Starting position

- Z coordinate of the MIN point from the RANGE cycle, if the LINE SPACING is entered as a positive value, or Z coordinate of the MAX POINT if the LINE SPACING was entered as a negative value.
- Define X and Y coordinates in the CONTOUR LINES cycle
- Automatically approach the starting point:
first in Z to the CLEARANCE HEIGHT, then in X and Y

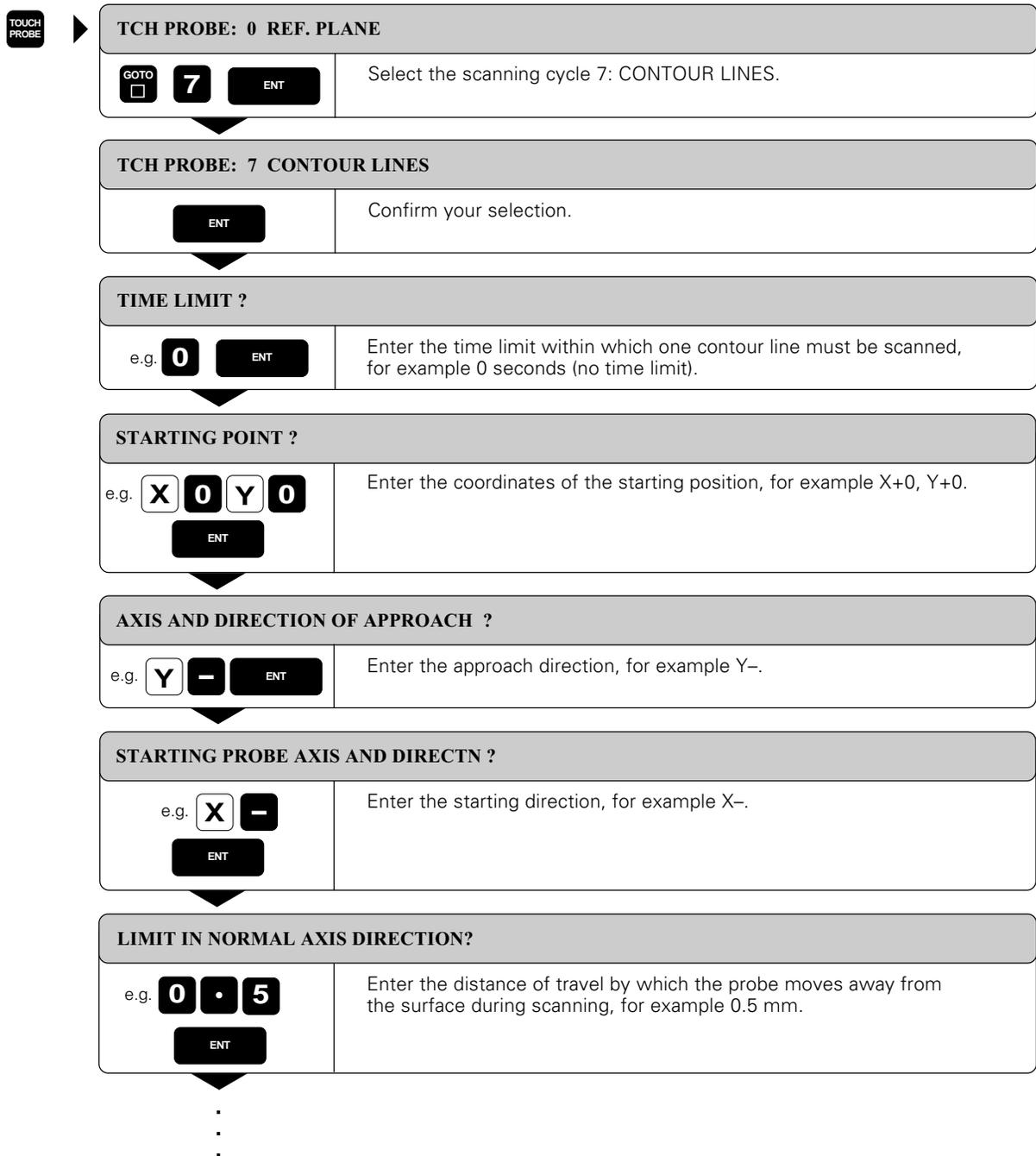
Contour approach

The touch probe moves toward the surface in the programmed direction. When it makes contact, the TNC stores position coordinates.

Input data

- **TIME LIMIT**
Time within which the touch probe must have orbited the model and reached the first touch point to within one fourth of the programmed probe point interval. If the entered time limit is exceeded, the TNC interrupts the digitizing cycle.
Input range: 0 to 7200 seconds
The input value 0 means there is no time limit.
- **STARTING POINT**
Coordinates of the starting position in the plane perpendicular to the probe axis.
- **AXIS AND DIRECTION OF APPROACH**
Coordinate axis and direction in which the probe approaches the model.
- **STARTING PROBE AXIS AND DIRECTION**
Coordinate axis and direction in which the probe begins scanning the model. Defining the direction at the same time determines whether the subsequent machining operation is performed by up-cut or climb milling.
- **LIMIT IN NORMAL LINES DIRECTION**
Distance by which the touch probe moves away from the model surface after each deflection of the stylus during scanning.
Input range: 0 to 5 mm
Recommended input value: Enter an input value between half the PROBE POINT INTERVAL and the PROBE POINT INTERVAL. The smaller the ball tip radius, the larger the LIMIT IN NORMAL LINES DIRECTION should be programmed.
- **LINE SPACING AND DIRECTION**
The offset by which the probe moves to start a new contour line after completing the previous one. The algebraic sign sets the direction.
Input range: -5 to +5 mm
- **MAX. PROBE POINT INTERVAL**
Maximum distance between digitized positions.
Input range: 0.02 to 5 mm

To program TCH PROBE 7.0:



⋮

LINE SPACING AND DIRECTION ?	
e.g. 0 . 2 <div style="text-align: center; margin-top: 5px;">ENT</div>	Enter the line spacing, for example +0.2 mm. The algebraic sign determines the direction in which the probe moves to start the next contour line.

MAX. PROBE POINT INTERVAL?	
e.g. 0 . 5 <div style="text-align: center; margin-top: 5px;">ENT</div>	Enter the maximum probe point interval, for example 0.5 mm

Resulting NC blocks:

```
TCH PROBE 7.0 CONTOUR LINES
TCH PROBE 7.1 TIME: 0 X+0 Y+0
TCH PROBE 7.2 ORDER: Y- / X-
TCH PROBE 7.3 TRAVEL: 0.5 L.SPAC: +0.2
PP.INT: 0.5
```



Before cycle 7: CONTOUR LINES, the program must have a range defined in digitizing cycle 5: RANGE.

The TNC generates an NC part program from the digitized data. The program name is entered in the scanning cycle RANGE.

During program execution, the tool radius determines the shape of the machined contour.

When the tool radius equals the effective probe tip radius

The program can be run without any changes. The model that has been scanned is reproduced.

When the tool radius does not equal the effective probe tip radius

The machined part is either smaller or larger than the model.

Line-by-line digitizing with cycle 8 LINE

The LINE cycle scans and digitizes a 3D contour in a series of parallel lines. This process is particularly useful for digitizing relatively flat surfaces which are to be machined without prior evaluation of the data resulting from digitizing.

In cycle 8 LINE, the touch probe moves in the positive or negative direction of the axis entered under DIRECTION. When the touch probe reaches the MAX coordinate on this axis, it returns to CLEARANCE HEIGHT. It then moves at rapid traverse back to the beginning of the next line and from there in the negative Z direction to the HEIGHT FOR FEED RATE DECREASE. From this point it continues moving at the probing feed rate until it contacts the 3D contour. This process repeats itself until the entire range has been scanned.

Once the entire range is scanned, the touch probe returns to the CLEARANCE HEIGHT.

Starting position

- Positive or negative MAX point coordinates in the programmed LINE DIRECTION (depending on the digitizing direction)
- MIN point coordinates from cycle 5 RANGE of the programmed column
- Z coordinate = CLEARANCE HEIGHT

Contour approach

The touch probe moves in the negative Z direction toward the model. When it makes contact, the TNC stores position coordinates.

Input data

- LINE DIRECTION
Coordinate axis of the X/Y plane parallel to which the touch probe scans the model. The algebraic sign determines the starting point and the direction in which the touch probe begins scanning the model. The digitizing direction at the same time defines whether the subsequent machining operation is performed by up-cut or climb milling.
- HEIGHT FOR FEED RATE DECREASE
Z coordinate at which the touch probe feed rate is reduced from rapid traverse to the probing feed rate at the beginning of each line.
Input range: -99999.9999 to +99999.9999
- LIMIT IN NORMAL LINES DIRECTION
Distance by which the touch probe lifts off the model surface after each deflection of the stylus during scanning.
Input range: 0 to 5 mm
Recommended input value: Enter an input value between half the PROBE POINT INTERVAL and the PROBE POINT INTERVAL. The smaller the ball tip radius, the larger the LIMIT IN NORMAL LINES DIRECTION should be programmed.
- LINE SPACING
The offset by which the probe moves at the end of each line before scanning the next line.
Input range: 0 to 5 mm
- MAX. PROBE POINT INTERVAL
Maximum spacing between consecutive digitized positions.
Input range: 0.02 to 5 mm

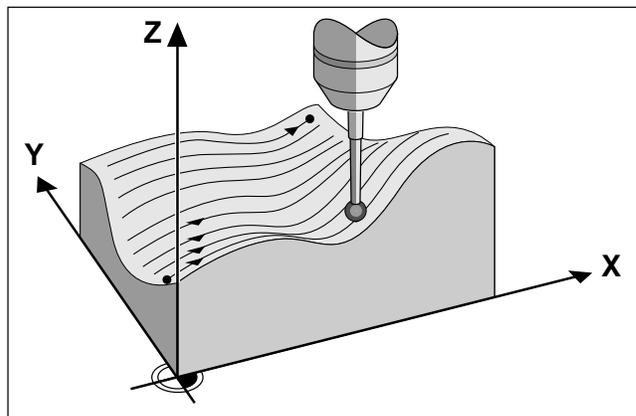


Fig. 9.31 Digitizing a 3D contour with the LINE cycle

To program TCH PROBE 8.0:

	TCH PROBE: 0 REF. PLANE	
	 8 	Select the scanning cycle 8 LINE.
	TCH PROBE: 8 LINE	
		Confirm your selection.
	LINE DIRECTION ?	
	e.g.   	Enter the line direction, for example -X.
	HEIGHT FOR FEED RATE DECREASE ?	
e.g. 1 2 	Enter the probe axis coordinate at which the probing feed rate is reduced from rapid traverse to the probing feed rate, e.g. +12 mm.	
LIMIT IN NORMAL LINES DIRECTION?		
e.g. 0 . 5 	Enter the distance of travel by which the probe lifts off the surface during scanning, for example 0.5 mm.	
LINE SPACING?		
e.g. 0 . 2 	Enter the desired spacing between lines, for example 0.2 mm.	
MAX. PROBE POINT INTERVAL?		
e.g. 0 . 5 	Enter the maximum probe point interval, for example 0.5 mm.	

Resulting NC blocks:

```
TCH PROBE 8.0 LINE
TCH PROBE 8.1 DIRECTN: X-
TCH PROBE 8.2 TRAVEL: 0.5 L.SPAC: 0.2
PP.INT: 0.5
```



Before cycle 8: LINE, the program must have a range defined in digitizing cycle 5: RANGE.

Digitizing with a rotary axis

The digitizing feature supports rotary axes with the cycles MEANDER (cycle 6), LINE (cycle 8) or CONTOUR LINE (cycle 7). Regardless of the digitizing cycle used, the corresponding rotary axis must be entered in the RANGE cycle. The TNC interprets the rotary axis input as values in degrees.

Digitized data

The digitized data contains position information in the axes that are identified in the RANGE cycle. A BLK FORM is not generated, since rotary axes cannot be graphically simulated.



The display mode of the rotary axis (i.e. whether the display reduces the values to below 360° or not) must agree for digitizing and for milling .

MEANDER cycle with a rotary axis

If you enter a linear axis in the input parameter LINE DIRECTION the TNC moves the rotary axis entered in the RANGE cycle by the line spacing L.SPAC as soon as it reaches the end of the line. If the line direction is the linear axis X, and L.SPAC is in A, then the touch probe oscillates in the Z/X plane.

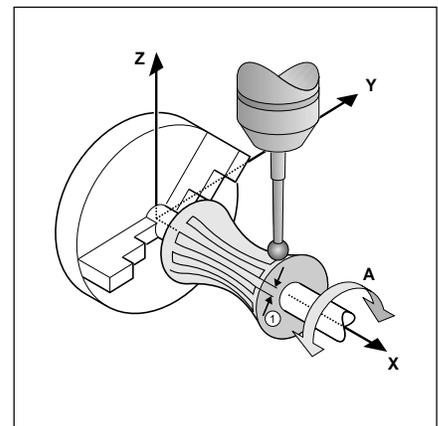


Fig. 9.32: Line-by-line digitizing with a rotary axis, line direction X; ① : L.SPAC

If you define the line direction as a rotary axis, the TNC moves the linear axis entered in the RANGE cycle by the line spacing L.SPAC as soon as it reaches the end of the line. If the line direction is the rotary axis A, and L.SPAC is in the linear axis X, then the touch probe oscillates in the Z/A plane.

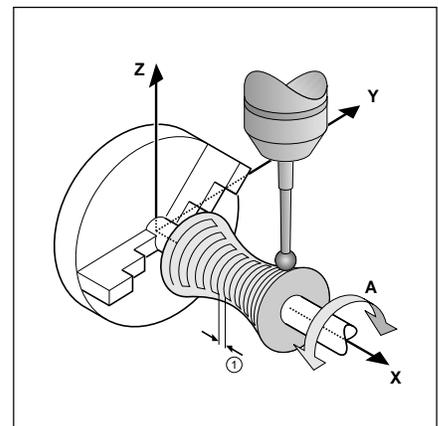


Fig. 9.33: Line-by-line digitizing with a rotary axis, line direction A; ① : L.SPAC

Example NC program blocks:

```
TCH PROBE 5.0 RANGE
TCH PROBE 5.1 PGMNAME: DATRND
TCH PROBE 5.2 Z X+0 A+0 Z+0
TCH PROBE 5.3 X+85 A+270 Z+65
TCH PROBE 5.4 HEIGHT: 50

TCH PROBE 6.0 MEANDER
TCH PROBE 6.1 DIRECTN: A Defines the A axis as line direction
                      (see Fig. 9.7)
TCH PROBE 6.2 TRAVEL: 0.3 L.SPAC: 0.5 PP.INT: 0.5
```

CONTOUR LINES cycle with a rotary axis

Define the starting point in a linear axis and in a rotary axis. Define also the order and direction of axis approach. If the starting point lies in the X and C axes, then the touch probe oscillates in the X/C plane. This method also works well for machines that have only two linear axes (e.g. Z/X) and one rotary axis (e.g. C).

Example NC program blocks:

```
TCH PROBE 5.0 RANGE
TCH PROBE 5.1 PGMNAME: DATH
TCH PROBE 5.2 Z X-50 C+0 Z+0
TCH PROBE 5.3 X+50 C+360 Z+85
TCH PROBE 5.4 HEIGHT: 50

TCH PROBE 7.0 CONTOUR LINES
TCH PROBE 7.1 TIME: 250 X+80 C+0
TCH PROBE 7.2 ORDER: X-/C+
TCH PROBE 7.3 TRAVEL 0.3 L.SPAC: -0.5 PP.INT: 0.5
```

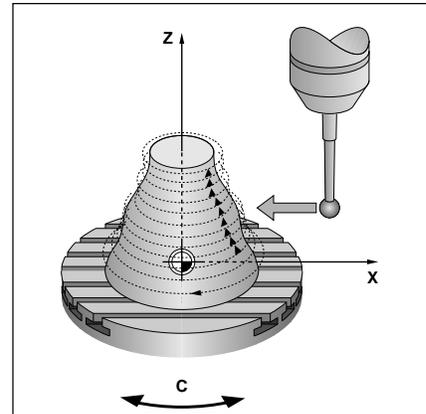


Fig. 9.34: Line-by-line digitizing with a rotary axis, line direction C;
① : L.SPAC



The direction of rotation defined behind ORDER is valid for all levels (lines). This ensures that the workpiece is then machined consistently either in up-cut or in climb milling.

9.6 Using Digitized Data in a Part Program

Program example with digitized data from the CONTOUR LINES cycle

```

0 BEGIN PGM DATA MM ..... Program name DATA.H is entered in the RANGE cycle
1 BLK FORM 0.1 Z X-40 Y-20 Z+0
2 BLK FORM 0.2 X+40 Y+40 Z+7
3 L Z+40 FMAX ..... Move to clearance height
4 L X+0 Y-25 FMAX ..... Starting point in X, Y
5 L Z+7 ..... Starting height Z depending on the sign of the line spacing
6 L X+2.005 Y-12.561 ..... 1st digitized position
7 L X+2.025 Y-12.375 ..... 2nd digitized position

L X+2.005 Y-12.560 ..... A contour line has been completed: probe has returned to the
                           1st digitized position

L Z+0.5 X+0 Y-10.423 ..... 1st digitized position at the height of the new line

L X+2.005 Y-12.558 ..... Last digitized position

L X+0 Y-25 FMAX ..... Back to starting point in X, Y
L Z+40 FMAX ..... Back to clearance height
END PGM DATA MM ..... Program end

```

Note:

- The feed rate of the touch probe system for approaching the starting point and departing the end point is set in machine parameters for the touch probe.
- Program length is limited only by the capacity of the external storage device.
- The touch probe scans the contour up to the next contour line.
- The TNC automatically marks the program beginning and end for data transfer.

Executing a part program from digitized data

The surface data program is called from another program containing the following data:

- Tool radius and length
- Feed rate of tool
- Radius compensation
- Spindle axis and rpm
- Miscellaneous function for spindle ON

The program must contain the following five lines:

```
0 BEGIN PGM NAME MM ..... Any name
1 TOOL DEF 1 L+30 R+4 ..... Tool data
2 TOOL CALL 1 Z S1000 ..... Tool axis and spindle speed in rpm
3 L R0 F500 M3 ..... No tool radius compensation, milling feed rate, spindle ON
4 CALL PGM EXT: DATA ..... Program call for digitized data from an external storage device
5 END PGM NAME MM
```



At the end of the surface data program from the CONTOUR LINES cycle the tool is returned to the programmed starting point.

9.7 Measuring Tools with the TT 110 Touch Probe



The TNC and the machine tool must be set up by the machine tool builder for use of the TT 110. Tool measurement is possible with the TT 110 only on machines with controlled spindle (spindle orientation).

In conjunction with the TNC's tool measurement cycles, the TT 110 enables you to measure tools automatically. The compensation values for tool length and radius can be stored in the central tool file TOOL.T and are accounted for in the next tool call. The following types of tool measurement are provided:

- Tool measurement while the tool is at standstill
- Tool measurement while the tool is rotating
- Measurement of individual tool teeth

The tool measurement cycles are defined in the PROGRAMMING AND EDITING mode of operation and are executed in a program run mode of operation. The following cycles are available:

- TCH PROBE 30.0 TT CALIBRATE
- TCH PROBE 31.0 TOOL LENGTH
- TCH PROBE 32.0 TOOL RADIUS



- The measuring cycles can only be used when the central tool file TOOL.T is active.
- Before working with the measuring cycles, you must first enter all the required data into the central tool file (see page 4-11) and call the tool to be measured.

Setting the machine parameters

For measuring a stationary tool, the TNC uses the probing feed rate from MP6520 (see page 12-6).

When measuring a rotating tool, the TNC automatically calculates the spindle speed and probing feed rate. The spindle speed is calculated as follows:

$$n = \frac{MP6570}{2 \cdot \pi \cdot r \cdot 0.001}$$

where

$n =$	Spindle speed [rpm]
$MP6570 =$	Maximum permissible surface cuttingspeed [m/min]
$r =$	Active tool radius [mm]

The probe feed rate is calculated from:

$$v = \text{Measuring tolerance} \cdot n$$

where

$v =$	Probing feed rate [mm/min]
Measuring tolerance =	Measuring tolerance [mm], depending on MP6507
$n =$	Spindle speed [rpm]

MP6507 selects the method of calculating the probing feed rate (see also page 12-6):

MP6507=0: The measuring tolerance remains constant — regardless of the tool radius. On very large tools, however, the probing feed rate then approaches zero. The smaller the maximum surface cutting speed (MP6570), and the smaller the permissible tolerance (MP6510), the earlier this effect becomes noticeable.

9.7 Measuring Tools with the TT 110 Touch Probe

MP6507=1: The measuring tolerance increases with increasing tool radius. This ensures that a probing feed rate is maintained even for large tool radii. The TNC changes the measuring tolerance according to the following table:

Tool radius	Measuring tolerance
Up to 30 mm	MP6510
30 to 60 mm	2 • MP6510
60 to 90 mm	3 • MP6510
90 to 120 mm	4 • MP6510

MP6507=2: The probing feed rate remains constant, however the measuring error grows in linear proportion to any increase in tool radius:

$$\text{Measuring tolerance} = \frac{r \cdot \text{MP6510}}{5 \text{ [mm]}}$$

where $r =$ Tool radius [mm]
 MP6510 = Maximum permissible measuring error

Displaying the results of measuring

With the STATUS TOOL PROBE soft key you can show the results of tool measurement in the additional status display (in the machine operating modes). Measured values that have exceeded the permissible wear tolerance are indicated with an asterisk (*).

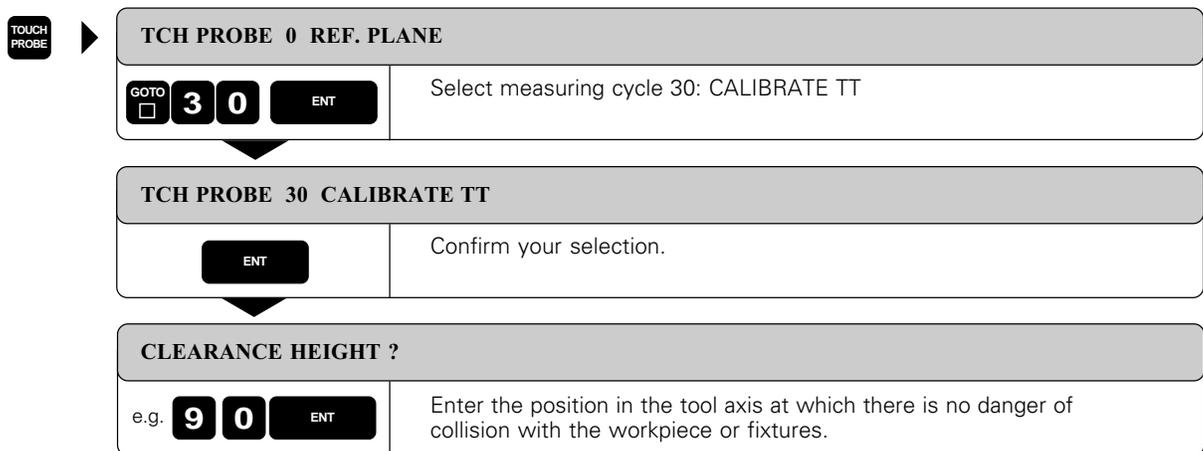
Calibrating the TT 110 touch probe



- Before calibrating the touch probe, you must enter the exact length and radius of the calibrating tool into the tool table TOOL.T.
- In addition, you must define the position of the TT 110 within the machine working space by setting the machine parameters MP 6580.0 to MP 6580.2 (see page 12-6).
- If you change one of the machine parameters 6580.0 to 6580.2, you must recalibrate the TT 110.

The TT 110 is calibrated automatically with the measuring cycle TCH PROBE 30. The TNC automatically finds the center offset of the calibration gauge. After the calibration cycle is half complete, the TNC rotates the spindle by 180°. Use an exactly cylindrical part, for example a cylindrical pin, as calibration gauge. The measured calibration values are stored in the TNC and automatically included in subsequent tool measurements.

To program TCH PROBE 30.0:



Resulting NC blocks:

```
TOOL CALL 1 Z
TCH PROBE 30.0 CALIBRATE TT
TCH PROBE 30.1 HEIGHT: +90
```

Measuring the tool length



Before measuring a tool for the first time, you must enter the approximate radius, the approximate length, the number of teeth, and the cutting direction into tool table TOOL.T (see page 4-11).

The tool length is measured with the cycle TCH PROBE 31 TOOL LENGTH. Depending on the selected input parameters you can measure the length of a tool by one of the following methods:

- Measurement while the tool is rotating.
This method can be used if the tool diameter is larger than the diameter of the measuring surface of the TT 110.
- Measurement while the tool is at standstill.
This method can be used if the tool diameter is smaller than the diameter of the measuring surface of the TT 110. Used for drills or spherical cutters.
- Measurement of the individual teeth of the tool while it is at standstill.
This method can be used if the tool diameter is larger than the diameter of the measuring surface of the TT 110.

Measuring cycle for measuring a tool during rotation

The TNC determines the longest tooth of a rotating tool by positioning the tool to be measured at an offset to the center of the touch probe system and then moving it towards the measuring surface until it contacts the surface. The offset is programmed in the tool table (see page 4-12).

Measuring cycle for measuring a tool during standstill (e.g. for drills)

The TNC positions the tool to be measured over the center of the measuring surface. It then moves the tool towards the measuring surface of the TT 110. For this measurement the **TOOL OFFSET: RADIUS (TT-R-OFFS)** in the tool table must be entered as 0.

Measuring cycle for measuring single teeth

The TNC pre-positions the tool to be measured to a position at the side of the touch probe head. The distance from the tip of the tool to the upper edge of the touch probe head is defined in MP 6530. In the tool table you can define an additional offset under **TOOL OFFSET: LENGTH (TT-L-OFFS)**. The tool is then probed radially during rotation to determine the starting angle for measuring the single teeth.

With the aid of oriented spindle stops, the TNC then measures the length of each tooth. To activate this function program TCH PROBE 31 = 1 for CUTTER MEASUREMENT.

Input data

- MEASURE TOOL=0 / CHECK TOOL=1
Select whether the tool is to be measured for the first time or whether a tool that has already been measured is to be inspected. If the tool is being measured for the first time, the tool length L in the central tool file TOOL.T is overwritten by the delta value DL = 0. If you wish to inspect a tool, the TNC compares the measured length with the tool length L that is stored in TOOL.T. It then calculates the positive or negative deviation from the stored value and enters it into TOOL.T as the delta value DL. The deviation can also be used for Q parameter Q115 (see page 12-18). If the delta value is greater than the permissible tool length tolerance for wear or breakage, the TNC will lock the tool (status L in TOOL.T).
- CLEARANCE HEIGHT
Position in the tool axis in which there is no danger of collision with the workpiece or fixtures.
- CUTTER MEASUREMENT 0=NO / 1=YES
Here you can choose measurement of single teeth.

NC program blocks for measuring a rotating tool for the first time:

```
TOOL CALL 12 Z
TCH PROBE 31.0 TOOL LENGTH
TCH PROBE 31.1 CHECK: 0
TCH PROBE 31.2 HEIGHT: +120
TCH PROBE 31.3
  CUTTER MEASUREMENT: 0
```

NC program blocks for inspecting single teeth:

```
TOOL CALL 12 Z
TCH PROBE 31.0 TOOL LENGTH
TCH PROBE 31.1 CHECK: 1
TCH PROBE 31.2 HEIGHT: +120
TCH PROBE 31.3
  CUTTER MEASUREMENT: 1
```

Measuring the tool radius



Before measuring a tool for the first time, you must enter the following data on the tool into tool table TOOL.T (see page 4-11): the approximate radius, the approximate length, the number of cutting edges and the cutting direction.

The tool radius is measured with the cycle TCH PROBE 32 TOOL RADIUS. Depending on the selected input parameters you can determine the radius of a tool by:

- Measuring the tool during rotation
- Measuring the tool during rotation and subsequently measuring the single cutting edges.

Measuring cycle

The TNC pre-positions the tool to be measured at a position to side of the touch probe head. The distance from the tip of the milling tool to the upper edge of the touch probe head is defined in MP 6530. In the tool table you can define an additional offset under **TOOL OFFSET: LENGTH (TT: L-OFFS)** (if you want to measure a spherical cutter for example).

The tool is then probed radially during rotation.

If you have programmed a subsequent measurement of the single cutting edges, the TNC measures the radius of each cutting edge with the aid of oriented spindle stops.

Input data

- MEASURE TOOL=0 / CHECK TOOL=1
Select whether a tool is to be measured for the first time or whether a tool that has already been measured is to be checked. If a tool is measured for the first time the tool radius R in the central tool file TOOL.T is overwritten by the delta value DR = 0. If you wish to check a tool, the TNC compares the measured radius with the tool radius R that is stored in TOOL.T. It then calculates the positive or negative deviation from the stored value and enters it into TOOL.T as the delta value DR. The deviation can also be used for Q parameter Q116 (see page 12-18). If the delta value is greater than the permissible tool radius tolerance for breakage or wear, the TNC will lock the tool (status L in TOOL.T).
- CLEARANCE HEIGHT
Position in the tool axis in which there is no danger of collision with the workpiece or clamping devices.
- CUTTER MEASUREMENT 0=NO / 1=YES
Determine whether or not the single cutting edges should be measured.

NC program blocks for measuring a rotating tool for the first time:

```
TOOL CALL 12 Z
TCH PROBE 32.0 TOOL RADIUS
TCH PROBE 32.1 CHECK: 0
TCH PROBE 32.2 HEIGHT: +120
TCH PROBE 32.3
  CUTTER MEASUREMENT: 0
```

NC program blocks for checking single cutting edges:

```
TOOL CALL 12 Z
TCH PROBE 32.0 TOOL RADIUS
TCH PROBE 32.1 CHECK: 1
TCH PROBE 32.2 HEIGHT: +120
TCH PROBE 32.3
  CUTTER MEASUREMENT: 1
```

The TNC features two interfaces for data transfer between the TNC and other units.

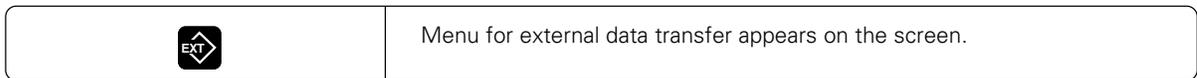
Applications:

- Blockwise transfer (DNC mode)
 - Reading files into the TNC
 - Transferring files from the TNC to external data storage
 - Printing files
 - Remote operation of the TNC
- ...and other applications

The two interfaces can be used simultaneously.

10.1 Menu for External Data Transfer

To select external data transfer:



The TNC screen is divided vertically into two halves:

Active interface (RS-232 or RS-422)

Interface mode (FE1, FE2, ME, EXT1, EXT2); Listed file type

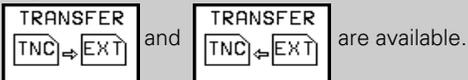
MANUAL OPERATION		PROGRAMMING AND EDITING					
TNC#			RS232/FE1#				
FILE NAME	BYTE	STATUS	FILE NAME	SECTORS	STATUS		
79153	.H	1100	\$MDI	.H	1		
FRESADOR	.H	462	1	.H	1		
TAB1	.T	1470	10	.H	1		
TOOL	.T	1470	1111	.H	1		
ERFG	.I	74	115	.H	1		
PAL1	.P	756	123	.H	1		
PAL2	.P	756	123456	.H	1		
DD25LP	.D	462	200	.H	2		
SK50	.D	462	22742602	.H	9		
1	.A	218	300	.H	1		
11V	.A	696	3500	.H	1		
2	.A	190	3501	.H	1		
57 FILE(S) 150016 BYTES VACANT			46 FILE(S) 680 SECTORS VACANT				
PAGE	PAGE	TRANSFER	TRANSFER	TRANSFER	SELECT	WINDOW	END
↑	↓	TNC → EXT	TNC ↔ EXT	TNC ? EXT	TYPE	≡	

Files in the TNC

Files (if any) in external storage



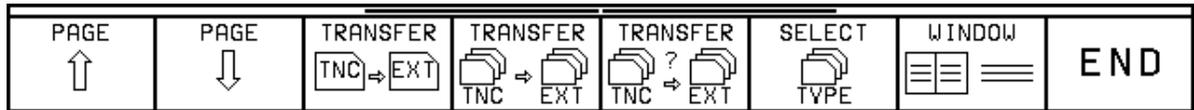
If you select the data transfer function from a tool table or pocket table, only the functions



10.2 Selecting and Transferring Files

The data transfer functions are provided in a soft-key row.

Soft-key row in the PROGRAMMING AND EDITING mode of operation:



Selecting a file

Use the arrow keys to select the desired file. The PAGE soft keys are for scrolling up and down in the file directory. The SELECT TYPE soft key has the same function as described earlier (see page 1-32).

Transferring files

Transferring files from the TNC to an external unit

The highlight is on a file that is stored in the TNC.

Function	Soft key
<ul style="list-style-type: none"> • Transfer selected file 	
<ul style="list-style-type: none"> • Transfer all files 	
<ul style="list-style-type: none"> • Select files consecutively for individual transfer. To transfer press ENT, otherwise NO ENT 	

Selecting the file type

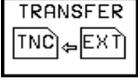
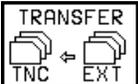
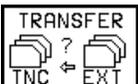
Use the SELECT TYPE soft key to select other types of files.

Select screen layout

Use the WINDOW soft key to select or deselect a split screen. The single screen mode can be selected both for TNC files and for externally stored files. If the highlight is at left, only TNC files are displayed. If the highlight is at right, only externally stored files are displayed.

Transferring files from an external device to the TNC

Use the cursor key to move the highlight to a file that is stored in the external device.

Function	Key
<ul style="list-style-type: none"> • Transfer the selected file 	
<ul style="list-style-type: none"> • Transfer all files 	
<ul style="list-style-type: none"> • Select files consecutively for individual transfer. To transfer, press ENT, otherwise NO ENT 	

Interrupt transfer

You can interrupt data transfer by pressing the END key or the END soft key.



- If the TNC recognizes erroneously transferred program blocks, it will mark them with ERROR =. These blocks must then be corrected in the PROGRAMMING AND EDITING mode.
- If you want to transfer files between two TNCs, start transmission from the receiving TNC.

Blockwise transfer

The menu to the right is for blockwise transfer (see page 3-11). First select as usual the name of the file to be transferred blockwise. Then start data transfer with the SELECT soft key.

PROGRAM RUN FULL SEQUENCE	TEST RUN	
	FILE NAME = END[] .H	
RS232/FE1: *.H		
FILE NAME	.H	SECTORS STATUS
SMDI	.H	1
1	.H	1
10	.H	1
1111	.H	1
115	.H	1
123	.H	1
123456	.H	1
200	.H	2
22742602	.H	9
300	.H	1
3500	.H	1
3501	.H	1
46 FILE(S) 680 SECTORS VACANT		
PAGE ↑	PAGE ↓	SELECT [Hand icon]
		SELECT TYPE [Hand icon]
		END

Fig. 10.1: Menu for blockwise transfer



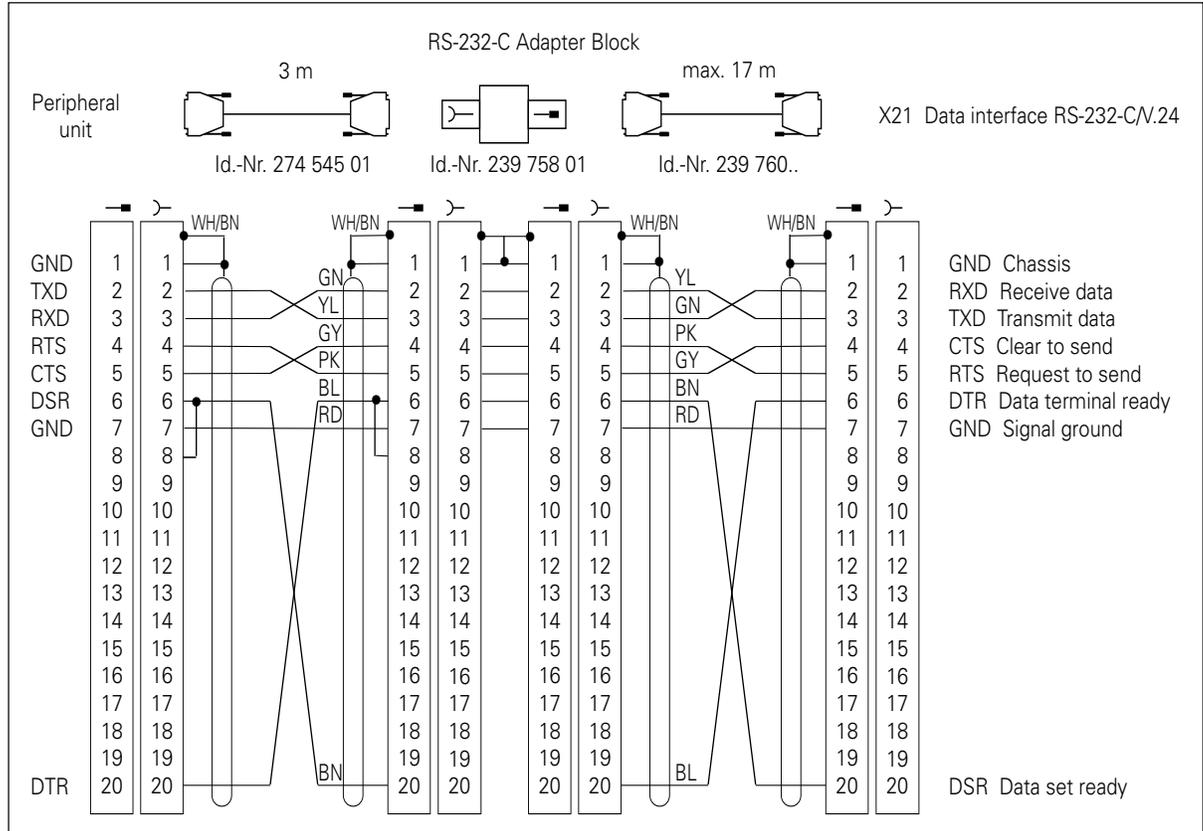
When aborting blockwise transfer, you may have to reset the interface with the CLOSE RS-232-C soft key.



10.3 Pin Layout and Connecting Cable for the Data Interfaces

RS-232-C/V.24 Interface

HEIDENHAIN devices



Non-HEIDENHAIN devices

The connector pin layout on a non-HEIDENHAIN device may be quite different from that on a HEIDENHAIN device. This depends on the unit and the type of data transfer. Fig. 10.3 shows the connector pin layout on the adapter block.

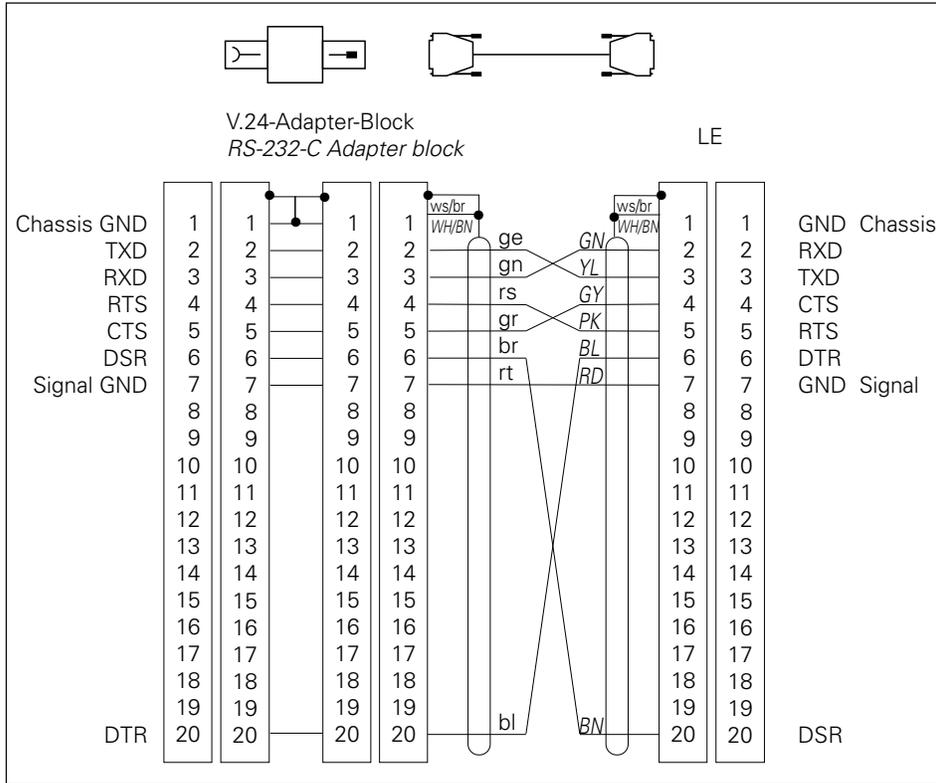


Fig. 10.3: Connecting a non-HEIDENHAIN device to the RS-232-C/V.24 interface



RS-422/V.11 Interface

Only non-HEIDENHAIN devices are connected to the RS-422 interface.

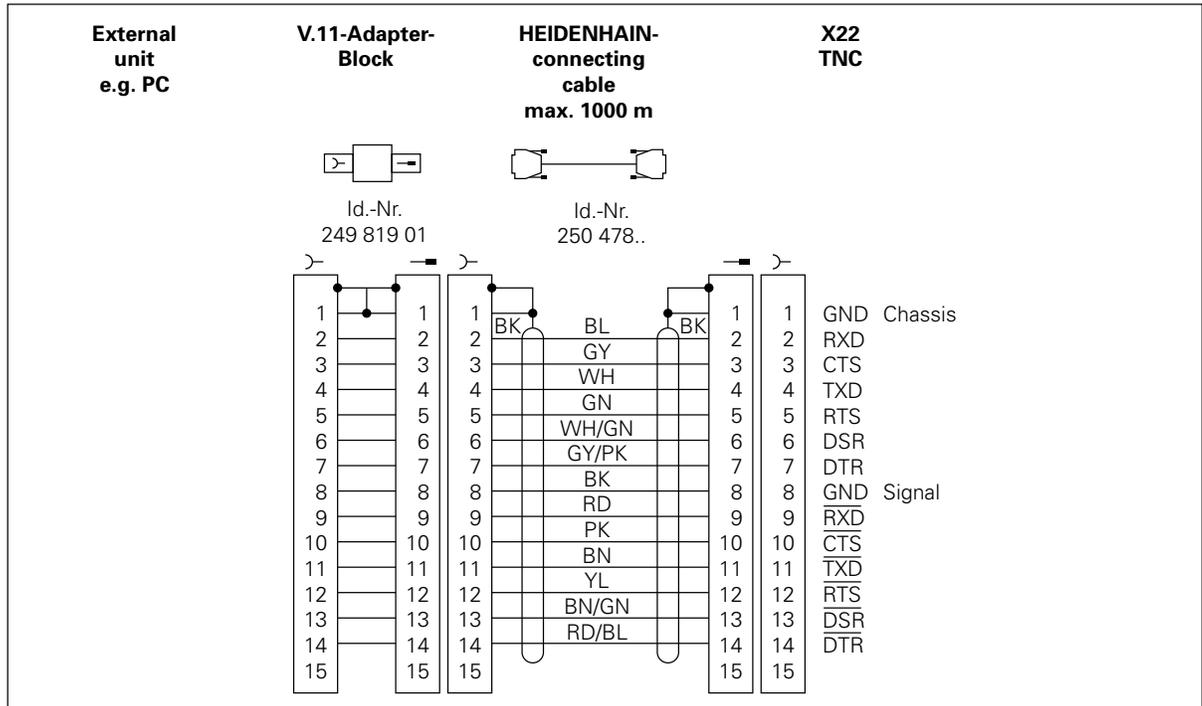


Fig. 10.4: Pin layout of the RS-422/V.11 interface



The pin layouts on the TNC logic unit (X22) and on the adapter block are identical.

10.4 Preparing the Devices for Data Transfer

HEIDENHAIN devices

HEIDENHAIN devices (FE floppy disk unit and ME magnetic tape unit) are adapted to the TNC. They can be used for data transfer without further adjustments.

Example: FE 401 floppy disk unit

- Connect the power cable to the FE
- Connect the FE and TNC with the data transfer cable
- Switch on the FE
- Insert a floppy disk into the upper drive
- If necessary: format the disk
- Set the interface (see page 11-4)
- Transfer the data



- The memory capacity of a floppy disk is given in sectors.
- The baud rate can be selected at the FE 401 floppy disk unit.

Non-HEIDENHAIN devices

The TNC and non-HEIDENHAIN devices must be adapted to each other.

Adjusting a non-HEIDENHAIN DEVICE to the TNC

- PC: Adapt the software
- Printer: Adjust the switches (DIP switches)

Adjusting the TNC to a non-HEIDENHAIN device

Set the user parameters:

- 5020.0 to 5210.0 for EXT1
- 5020.1 to 5210.1 for EXT2

The two settings can be adjusted, for example, to a PC (e.g. EXT1) or to a printer (EXT2).

The MOD functions provide additional displays and input possibilities. The available MOD functions depend on the selected operating mode.

Available functions and displays in the PROGRAMMING AND EDITING mode of operation:

- NC software number display
- PLC software number display
- Code number input
- Setting the data interface
- Machine-specific user parameters
- HELP files, if provided

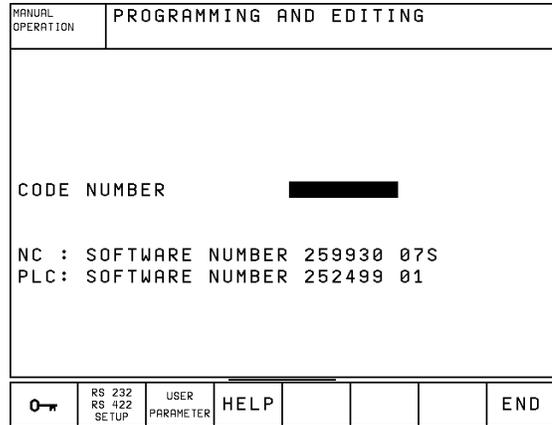


Fig. 11.1: MOD functions in the PROGRAMMING AND EDITING mode

In the TEST RUN mode of operation:

- NC software number display
- PLC software number display
- Code number entry
- Interface setup
- Graphic display of the workpiece blank in the working area of the machine
- Machine-specific user parameters
- HELP files, if provided

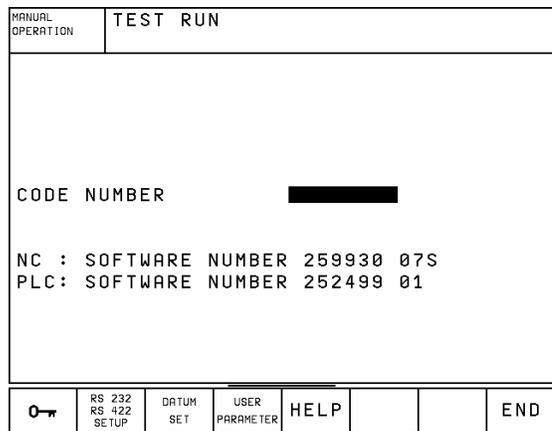


Fig. 11.2: MOD functions in the TEST RUN mode

In all other modes:

- NC software number display
- PLC software number display
- Display of code digits for installed options
- Position display selection
- Selecting the unit of measure (mm or inch)
- Selecting the programming language
- Select axes for actual position capture
- Setting limits of traverse
- Display of datums
- HELP files, if provided

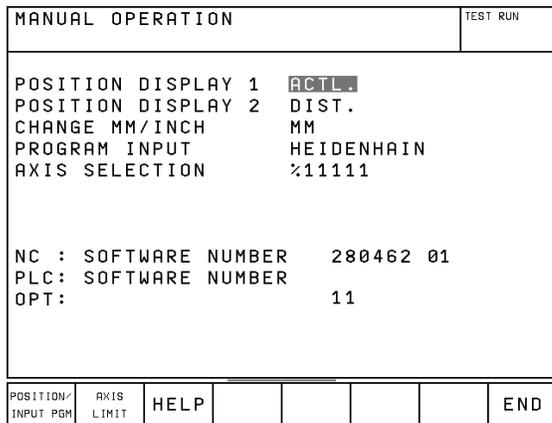


Fig. 11.3: MOD functions in a machine operating mode



11.4 Setting the External Data Interfaces

Press the soft key marked RS 232- / RS 422 - SETUP to call a menu for setting the external data interfaces.

- MODE OF OP. - for the type of external storage device: FE1, FE2, ME, EXT1, EXT2, LSV2
- BAUD RATE - sets the data transfer speed at 110 to 38400 baud
- ASSIGN - Assigns either the RS-232 or the RS-422 interface to the modes
- PRINT - Outputs digitized data through RS-232, RS-422 or FILE

Setting the RS-232 interface

The mode of operation and baud rates for the RS-232 interface are entered in the upper left of the screen.

Setting the RS-422 interface

The mode of operation and baud rates for the RS-422 interface are entered in the upper right of the screen.

Selecting the OPERATING MODE

External device	OPERATING MODE
HEIDENHAIN floppy disk units • FE 401 B • FE 401 from program number 230 626 03	FE 1 FE 1
HEIDENHAIN FE 401 floppy disk unit up to program number 230 626 02 PC with HEIDENHAIN data transfer software TNC.EXE	FE 2 FE 2
HEIDENHAIN ME 101 magnetic tape unit (no longer in production)	ME
Non-HEIDENHAIN units such as a printers, tape punchers, PCs without TNC.EXE	EXT 1 EXT 2
PC with HEIDENHAIN software TNC REMOTE for remote operation of the TNC	LSV 2



The HEIDENHAIN ME 101 magnetic tape unit (ME mode of operation) can only be used in the TNC mode of operation PROGRAMMING AND EDITING.

Downward compatibility

For programs that are transferred through the external data interface, the resolution of the numerical data can be set to 0.1 µm or 1 µm.

The 1 µm setting transfers the data with only 3 places after the decimal point in the metric system (4 places in the inch system).

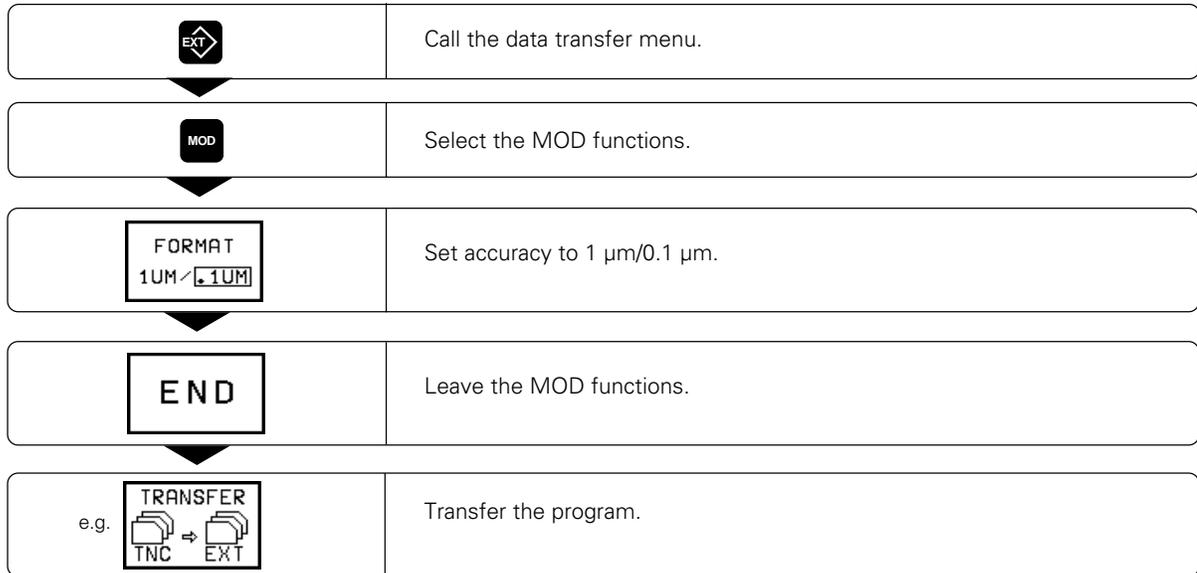
This feature ensures the downward compatibility of the TNC 425 to earlier software versions and other TNCs.

Input

To select the accuracy of the transferred data, go to the PROGRAMMING AND EDITING mode of operation:

MANUAL OPERATION	PROGRAMMING AND EDITING	
	RS232 INTERFACE	RS422 INTERFACE
	MODE OF OP.: FE 1	MODE OF OP.: FE 1
	BAUD RATE	BAUD RATE
	FE : 9600	FE : 9600
	EXT1 : 9600	EXT1 : 9600
	EXT2 : 9600	EXT2 : 9600
	LSV2 : 38400	LSV2 : 110
	ASSIGN :	
	PROGRAMMING: RS232	PRINT : RS232
	PROGRAM RUN: RS232	PRINT-TEST : RS232
	TEST RUN : RS232	
RS 232 RS 422 SETUP	FORMAT 1UM / 0.1UM	END

Fig. 11.4: The FORMAT 1 µm / 0.1 µm soft key ensures downward compatibility



Setting the baud rate

The baud rate (data transfer speed) is selectable between 110 and 38400 baud.



- The baud rate of the ME 101 is 2400 baud.
- You cannot transfer through an interface with 19200 baud and another interface with 38 400 baud at the same time.

ASSIGN

This function determines which interface (RS-232 or RS-422) is used for external data transfer in the listed TNC modes of operation.

PRINT and PRINT-TEST

The PRINT and PRINT-TEST functions set the destination for the transferred data.

Applications:

- Transferring values with the Q parameter function FN15
- Transferring digitized surface data

The TNC mode of operation determines whether the PRINT or PRINT-TEST function is used:

TNC mode of operation	Transfer function
PROGRAM RUN, SINGLE BLOCK	PRINT
PROGRAM RUN, FULL SEQUENCE	PRINT
TEST RUN	PRINT-TEST

PRINT and PRINT-TEST can be set as follows:

Function	Setting
Transfer data via RS-232	RS-232
Transfer data via RS-422	RS-422
Save data to a file in the TNC	FILE
Do not save data	(vacant)

Files in the TNC (FILE setting)

Data	Mode of operation	File name
Digitized data	PROGRAM RUN	Set as in the RANGE cycle
Values with FN15	PROGRAM RUN	% FN15RUN.A
Values with FN15	TEST RUN	%FN15SIM.A

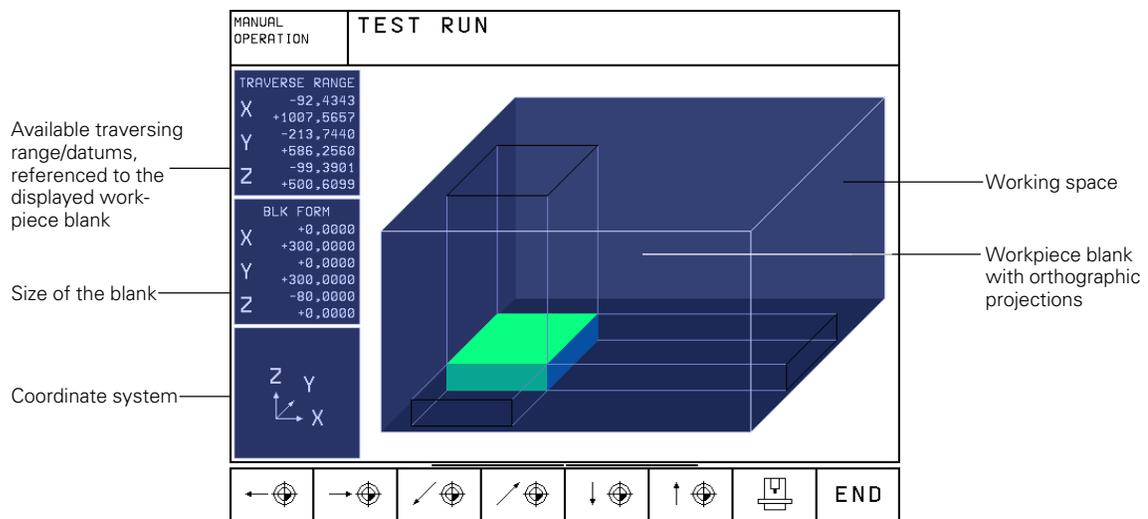
To change a setting, type it into the highlight and confirm by pressing ENT.

11.5 Machine-Specific User Parameters

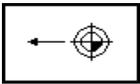
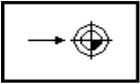
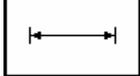
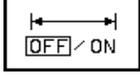
The machine tool builder can assign functions to up to 16 user parameters. You will find more detailed information on user parameters in your machine operating manual.

11.6 Showing the Workpiece in the Working Space

The DATUM SET soft key enables you to graphically check the position of the workpiece blank in the machine's working space and to activate the work space monitoring in the TEST RUN mode of operation.



Overview of functions

Function	Soft key
Move workpiece blank to the left or right (graphically)	 
Move the workpiece blank forward or backward (graphically)	 
Move the workpiece blank downward or upward (graphically)	 
Show workpiece blank referenced to the set datum	
Shift the soft-key row	 or 
Show the entire traversing range referenced to the workpiece blank	
Show the machine datum in the working space	M91 
Show a position determined by the machine tool builder (e.g. tool change position) in the working space	M92 
Show the workpiece datum in the working space	
Disable (OFF) or enable (ON) work space monitoring during test run	

11.7 Selecting Position Display Types

The positions indicated in Fig. 11.4 are:

- Starting position (A)
- Target position of the tool (Z)
- Workpiece datum (W)
- Machine datum (M)

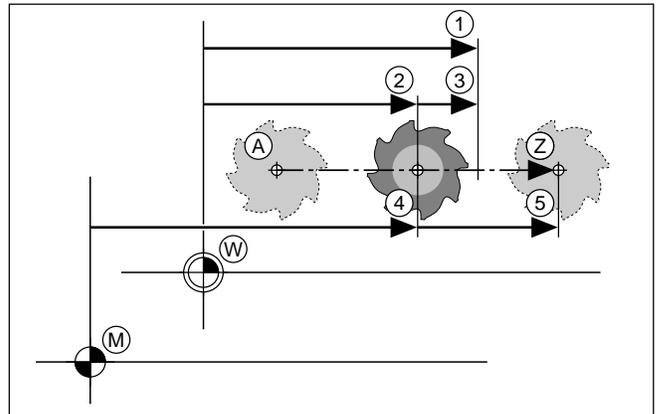


Fig. 11.6: Characteristic positions on the workpiece and scale

The TNC position display can show the following types of information:

- Nominal position: the value presently commanded by the TNC ① NOML.
- Actual position: the position at which the tool is presently located ② ACTL.
- Servo lag: the difference between nominal and actual positions ③ LAG
- Reference position: the actual position as referenced to the machine datum ④ REF
- Distance remaining to the programmed position: the difference between actual and target positions ⑤ DIST.
- Deflection of the TM 110 measuring touch probe system DEFL.

The POSITION DISPLAY mod function (see Fig. 11.6) permits different types of position information for the status display and the additional status display:

- The upper selection determines the position display in the status display.
- The lower selection determines the position display in the additional status display.

11.8 Selecting the Unit of Measure

This MOD function determines whether coordinates are displayed in millimeters (metric system) or inches.

- To select the metric unit system (e.g., X = 15.789 mm), set the CHANGE MM/INCH function to MM.
The value is displayed with 3 digits after the decimal point.
- To select the inch system (e.g., X = 0.6216 inch), set the CHANGE MM/INCH function to INCH.
The value is displayed with 4 digits after the decimal point.

11.9 Selecting the Programming Language for \$MDI

The PROGRAM INPUT mod function lets you decide whether to program the \$MDI file in HEIDENHAIN conversational dialog or in G-codes according to ISO.

- To program the \$MDI.H file in conversational dialog, set the PROGRAM INPUT function to HEIDENHAIN.
- To program the \$MDI.I file according to ISO, set the PROGRAM INPUT function to ISO.

11.10 Selecting the Axes for Generating L Blocks

The AXIS SELECTION input field enables you to define the current tool position coordinates that are transferred to an L block. To generate a separate L block, press the ACTUAL POSITION CAPTURE soft key (see page 4-30). On the TNC 407, up to 3 coordinates can be transferred; on the TNC 415 B and TNC 425 controls, you can transfer up to 5 coordinates. The axes are selected by bit-oriented definition, similar to programming the machine parameters.

AXIS SELECTION	%11111	Transfer the X, Y, Z, IV, and V axes
AXIS SELECTION	%01111	Transfer the X, Y, Z, and IV axes
AXIS SELECTION	%00111	Transfer the X, Y, and Z axes
AXIS SELECTION	%00011	Transfer the X and Y axes
AXIS SELECTION	%00001	Transfer the X axis



11.11 Setting Limits to Axis Traverse, Datum Display

The AXIS LIMIT mod function allows you to set limits to axis traverse within the machine's actual working envelope.

Possible application:
to protect an indexing fixture against tool collision.

The maximum range of traverse of the machine tool is defined by software limit switch. This range can be additionally limited through the AXIS LIMIT mod function. With this function you can enter the maximum and minimum traverse positions for each axis, referenced to the machine datum.

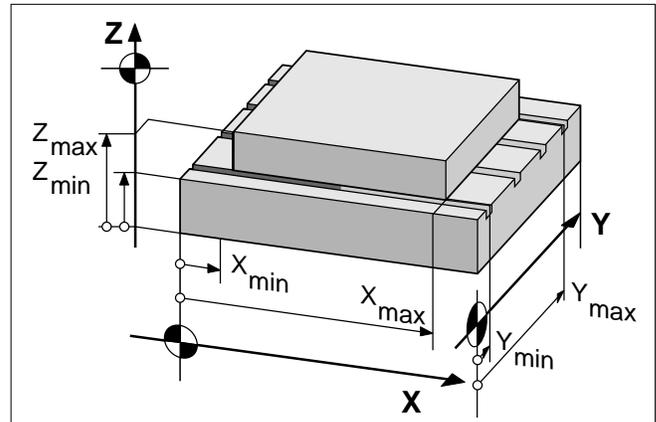


Fig. 11.7: Orienting traverse limits to the workpiece

Working without additional traverse limits

To allow a machine axis to use its full range of traverse in a certain axis, enter the maximum traverse of the TNC (+/- 99 999 mm) as AXIS LIMIT.

To find and enter the maximum traverse

Set the POSITION DISPLAY mod function to REF.	
Move the spindle to the positive and negative end positions of the X, Y and Z axes.	
Write down the values, including the algebraic sign.	
MOD	Select the MOD functions.
AXIS LIMIT	Enter the values that you wrote down as LIMITS in the corresponding axes.
END	Exit the MOD functions.



- The tool radius is not automatically compensated in the axis traverse limit values.
- The traverse range limits and software limit switches become active as soon as the reference points are passed over.

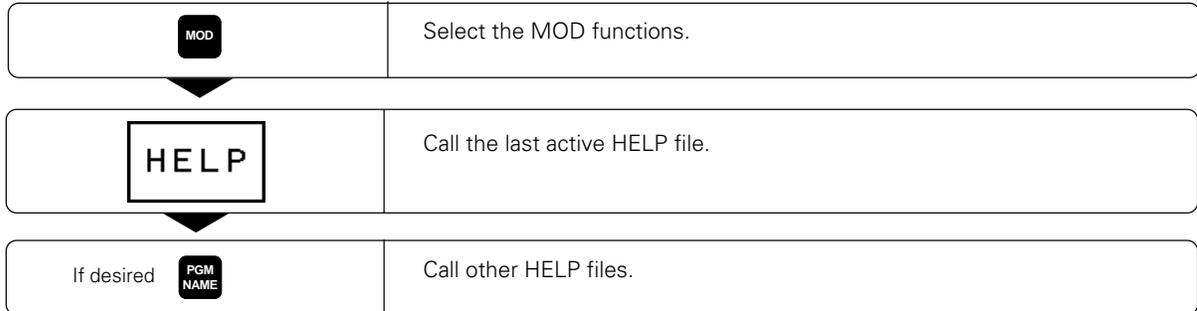
Datum display

The values shown at the lower left are the manually set datums referenced to the machine datum. They cannot be changed in the menu.

11.12 Calling HELP files

Help files are a way to find information quickly that you would otherwise have to search for in a manual. Help files can aid you in situations in which you need clear instructions before proceeding in your work, for example to retract the tool after an interruption in power. The miscellaneous functions may also be explained in a help file. Help files are not provided on every machine. Your machine tool builder can provide you with further information on this feature.

To call help files:



PROGRAMMING AND EDITING						PROGRAMMING AND EDITING
FILE: TOOLCHANGER LINE: 1 COLUMN: 1 INSERT						
COMMANDS FOR THE TOOL CHANGER !!!						
#0001 CHAIN FORWARD						
#0002 CHAIN BACKWARD						
[END]						
ACTL .	<input checked="" type="checkbox"/>	+25,3684	Y	-250,3600		
		Z -25,0000	B	+331,0000		
		C +12,5000				
T			<input type="checkbox"/>	0	M	5/9
<input type="checkbox"/> INSERT OVERWRITE	MOVE WORD >>	MOVE WORD <<	PAGE ↓	PAGE ↑	BEGIN TEXT	END TEXT FIND

Fig. 11.8: HELP file in a machine operating mode



12.1 General User Parameters

General user parameters are machine parameters affecting TNC settings that the user may want to change to adapt to his needs. Some examples of user parameters are:

- Dialog language
- Interface behavior
- Traversing speeds
- Sequence of machining
- Effect of the overrides

Input possibilities for machine parameters

Machine parameters can be programmed as

- Decimal numbers:
Simply enter the numbers
- Pure binary numbers:
Enter a % (percent sign) before the number
- Hexadecimal numbers:
Enter a \$ (dollar sign) before the number

Example:

Instead of the decimal number 27, you can enter the binary number % 11011 or the hexadecimal number \$1B.

The individual machine parameters can be entered in the different numerical systems.

Some machine parameters have more than one function. The input value of such parameters is the sum of the individual values. For these machine parameters the individual values are preceded by a plus sign (+).

Selecting general user parameters

General users parameters are selected with the code number 123 in the MOD functions.



The MOD functions also include machine specific user parameters (USER PARAMETERS).

External data transfer

Adapt TNC interfaces EXT1 (5020.0) and EXT2 (5020.1) to external device

MP5020.x 7 data bits (ASCII code, 8th bit = parity): **+0**
 8 data bits (ASCII code, 9th bit = parity): **+1**
 Block check character (BCC) any: **+0**
 Block check character (BCC) control character not allowed: **+2**
 Transmission stop through RTS active: **+4**
 Transmission stop through RTS not active: **+0**
 Transmission stop through DC3 active: **+8**
 Transmission stop through DC3 not active: **+0**
 Character parity even: **+0**
 Character parity odd: **+16**
 Character parity not desired: **+0**
 Character parity desired: **+32**
 1½ stop bits: **+0**
 2 stop bits: **+64**
 1 stop bits: **+128**
 1 stop bits: **+192**

Example:

Adapt TNC interface EXT2 (MP 5020.1) to external non-HEIDENHAIN device with the following setting:
 8 data bits, any BCC, transmission stop through DC3, even character parity, character parity desired, 2 stop bits
 Input value: 1+0+8+0+32+64 = 105 (input value for MP 5020.1)

Interface type for EXT1 (5030.0) and EXT2 (5030.1)

MP5030.x Standard transfer: **0**
 Interface for blockwise transfer: **1**

Data transfer over EXT1 (xxxx.0) and EXT2 (xxxx.1)

MP5200.x	Start of text STX:	Decimal value for ASCII character (0 to 127)
MP5201.x	End of text ETX	
MP5202.x	Data input (1st character) H	
MP5203.x	Data input (2nd character) E	
MP5204.x	Data output (1st character) H	
MP5205.x	Data output (2nd character) A	
MP5206.x	Start of header SOH	
MP5207.x	End of transmission block ETB	
MP5208.x	Positive acknowledgement ACK	
MP5209.x	Negative acknowledgement NAK	
MP5210.x	End of transmission EOT	

3D touch probes and digitizing	
Type of touch probe	
MP6200	Triggering touch probe: 0 Measuring touch probe: 1
Type of transmission	
MP6010	Cable transmission: 0 Infrared transmission: 1
Probe feed rate for TS 120/TS 511	
MP6120	80 to 3000 [mm/min]
Maximum traverse to first probe point	
MP6130	0 to 99 999.9999 [mm]
Safety clearance to probe point during automatic measurement	
MP6140	0 to 99 999.9999 [mm]
Rapid traverse for probing with TS 120/TS 511	
MP6150	1 to 300 000 [mm/min]
Measure center misalignment of stylus for calibration of TT 120/TS 511	
MP6160	No 180° rotation of 3D touch probe during calibration: 0 M function for 180° rotation of touch probe during calibration: 1 to 88
Lubrication of touch probe axis during digitizing with TS 120	
MP6220	Traverse in the touch probe axis at end of line: 0 to 99 999.9999 [mm]
Lubrication of touch probe axis during digitizing with TS 120	
MP6221	Lubricate after: 0 to 65 535 [sec]



3D touch probes and digitizing	
MP6300	Reserved
Infeed of TM measuring touch probe stylus	
MP6310	0.1 to 2.0000 [mm] (recommended: 1 mm)
Measure center misalignment during calibration of measuring touch probe	
MP6321	Measure center misalignment: 0 Do not measure center misalignment: 1
Assignment of touch probe axis to machine axis for measuring touch probe	
	The touch probe axes must be correctly assigned to the machine axes, otherwise there is danger of stylus breakage.
MP6322.0	Machine axis X is parallel to Touch probe axis X: 0 Touch probe axis Y: 1 Touch probe axis Z: 2
MP6322.1	Machine axis Y is parallel to Touch probe axis X: 0 Touch probe axis Y: 1 Touch probe axis Z: 2
MP6322.2	Machine axis Z is parallel to Touch probe axis X: 0 Touch probe axis Y: 1 Touch probe axis Z: 2
Maximum stylus deflection for measuring touch probe	
MP6330	0.1 to 4.0000 [mm]
Feed rate for positioning of measuring touch probe to MIN point and moving to the contour	
MP6350	10 to 3000 [mm/min]
Probe feed rate for measuring touch probe	
MP6360	10 to 3000 [mm/min]
Rapid traverse in probing cycle for measuring touch probe	
MP6361	10 to 3000 [mm/min]
Feed rate reduction if stylus of measuring touch probe is deflected laterally	
	The TNC reduces the feed rate according to a preset characteristic. The minimum feed rate is 10% of the programmed digitizing feed rate.
MP6362	Feed rate reduction not active: 0 Feed rate reduction active: 1
Target window for digitizing in contour lines with measuring touch probe	
	With contour line digitizing, the end points of the individual contour lines are not exactly the same as the starting points. With machine parameter MP 6390 you can define a square target window within which the end point must lie after the touch probe has orbited the model. The input value is half the side length of the target window.
MP6390	0.1 to 4.0000 [mm]

3D touch probes and digitizing	
Probing direction for measuring the radius with TT 110	
MP6505	Positive probing direction in the angle reference axis (0° axis): 0 Positive probing direction in the +90° axis: 1 Negative probing direction in the angle reference axis (0° axis): 2 Negative probing direction in the +90° axis: 3
Probe feed rate for second measurement with TT 110, stylus shape, corrections in TOOL.T	
MP6507	Calculate probe feed rate for second measurement w/ TT 110, with constant tolerance: +0 Calculate probe feed rate for second measurement w/ TT 110, with variable tolerance: +1 Constant probe feed rate for second measurement with TT 110: +2 TT 110 with cylindrical stylus: +0 TT 110 with cubic stylus: +64 Automatically send measuring results to TOOL.T: +0 Do not correct TOOL.T: +128
Maximum permissible error when measuring rotating tool with TT 110	
	Required for calculation of the probe feed rate in connection with MP6570.
MP6510	0.001 to 0.999 [mm] (recommended: 0.005 mm)
Probe feed rate for TT 110 for stationary tool	
MP6520	10 to 3000 [mm/min]
Radius measurement with TT 110: Distance from lower edge of tool to upper edge of stylus	
	The entered value is added to the value entered under TT: L-OFFS in the tool table
MP6530	0.0001 to 9999.9999 [mm]
Clearance zone around TT 110 for pre-positioning	
MP6540	0.0001 to 9999.9999 [mm]
Rapid traverse for TT 110 in probe cycle	
MP6550	10 to 10 000 [mm/min]
M function for spindle orientation when measuring single cutting edges with TT 110	
MP6560	0 to 88
Permissible rotational speed at circumference of milling tool when measuring rotating tools	
MP6570	40.000 to 120.0000 [m/min]
REF coordinates of stylus center of TT 110	
MP6580.0	X axis: -99 999.9999 to 99 999.9999 [mm]
MP6580.1	Y axis: -99 999.9999 to 99 999.9999 [mm]
MP6580.2	Z axis: -99 999.9999 to 99 999.9999 [mm]

TNC displays, TNC editor

Programming station

MP7210 TNC with machine: **0**
 TNC as programming station with active PLC: **1**
 TNC as programming station with inactive PLC: **2**

Acknowledgement of POWER INTERRUPTED message

MP7212 Acknowledge with key: **0**
 Automatic acknowledgment: **1**

Block number increment for ISO programming

MP7220 **0 to 150**

Maximum length of file names

MP7222 8 characters: **0**
 12 characters: **1**
 16 characters: **2**

Inhibit file management for certain file types



If you inhibit the file types of existing files, those files will be deleted!

MP7224.0 No files inhibited: **+0**
 Inhibit HEIDENHAIN programs: **+1**
 Inhibit ISO programs: **+2**
 Inhibit tool tables: **+4**
 Inhibit datum tables: **+8**
 Inhibit pallet tables: **+16**
 Inhibit text files: **+32**
 Inhibit PNT table: **+128**

Inhibit editor for certain file types

MP7224.1 Do not inhibit editor: **+0**
 Inhibit editor for HEIDENHAIN programs: **+1**
 Inhibit editor for ISO programs: **+2**
 Inhibit editor for tool tables: **+4**
 Inhibit editor for datum tables: **+8**
 Inhibit editor for pallet tables: **+16**
 Inhibit editor for text files: **+32**
 Inhibit editor for PNT table: **+128**

TNC displays, TNC editor	
Configuration of pallet files	
MP7226.0	Pallet files not active: 0 Number of pallets per pallet file: 1 to 255
Configuration of datum tables	
MP7226.1	Datum tables not active: 0 Number of datums per datum table: 1 to 255
Dialog language	
MP7230	German: 0 English: 1
Protect OEM cycles in TNC program memory	
MP7240	Protect OEM programs: 0 Do not protect OEM programs: 1
Configuration of tool tables	
MP7260	Not active: 0 Number of tools per tool table: 1 to 254
Configuration of tool pocket tables	
MP7261	Not active: 0 Number of pockets per pocket table: 1 to 254
Configuration of tool tables; column number in the tool table for (do not execute: 0)	
MP7266.0	Tool name — NAME: 0 to 24
MP7266.1	Tool length — L: 0 to 24
MP7266.2	Tool radius — R: 0 to 24
MP7266.3	Tool radius — R2: 0 to 24
MP7266.4	Oversize length — DL: 0 to 24
MP7266.5	Oversize radius — DR: 0 to 24
MP7266.6	Oversize radius2 — DR2: 0 to 24
MP7266.7	Tool locked — TL: 0 to 24
MP7266.8	Replacement tool — RT: 0 to 24
MP7266.9	Maximum tool life — TIME1: 0 to 24
MP7266.10	Max. tool life with TOOL CALL — TIME2: 0 to 24
MP7266.11	Current in-service time — CUR. TIME: 0 to 24
MP7266.12	Comment — DOC: 0 to 24
MP7266.13	Number of teeth — CUT.: 0 to 24
MP7266.14	Tolerance for wear in tool length — LTOL: 0 to 24
MP7266.15	Tolerance for wear tool radius — RTOL: 0 to 24
MP7266.16	Cutting direction — DIRECT.: 0 to 24
MP7266.17	PLC status — PLC: 0 to 24
MP7266.18	Offset of the tool in the tool axis additional to MP6530 — TT:L-OFFS: 0 to 24
MP7266.19	Tool offset from stylus center — TT:R-OFFS: 0 to 24
MP7266.20	Tolerance for breakage in tool length — LBREAK.: 0 to 24
MP7266.21	Tolerance for breakage in tool radius— RBREAK: 0 to 24



TNC displays, TNC editor	
Configuration of tool pocket table; column number in the tool table for (do not execute: 0)	
MP7267.0	Tool number – T: 0 to 5
MP7267.1	Special tool – ST: 0 to 5
MP7267.2	Fixed pocket – F: 0 to 5
MP7267.3	Pocket locked – L: 0 to 5
MP7267.4	PLC – Status – PLC: 0 to 5
MANUAL OPERATION: Display of feed rate	
MP7270	Display feed rate F only if a machine axis direction button depressed: 0 Display feed rate F even if no machine axis direction button depressed (feed rate of "slowest" axis): 1
Decimal character	
MP7280	Comma: 0 Point: 1
Position display in the tool axis	
MP7285	Display referenced to tool datum: 0 Display referenced to tool face: 1
Display step for the X axis	
MP7290.0	0.1 mm: 0 0.05 mm: 1 0.01 mm: 2 0.005 mm: 3 0.001 mm: 4 0.0005 mm: 5 0.0001 mm: 6
Display step for the Y axis	
MP7290.1	0.1 mm: 0 0.05 mm: 1 0.01 mm: 2 0.005 mm: 3 0.001 mm: 4 0.0005 mm: 5 0.0001 mm: 6
Display step for the Z axis	
MP7290.2	0.1 mm: 0 0.05 mm: 1 0.01 mm: 2 0.005 mm: 3 0.001 mm: 4 0.0005 mm: 5 0.0001 mm: 6

TNC displays, TNC editor	
Display step for axis IV	
MP7290.3	0.1 mm: 0 0.05 mm: 1 0.01 mm: 2 0.005 mm: 3 0.001 mm: 4 0.0005 mm: 5 0.0001 mm: 6
Display step for axis V	
MP7290.3	0.1 mm: 0 0.05 mm: 1 0.01 mm: 2 0.005 mm: 3 0.001 mm: 4 0.0005 mm: 5 0.0001 mm: 6
Inhibit datum setting	
MP7295	Do not inhibit datum setting: +0 Inhibit datum setting in the X axis: +1 Inhibit datum setting in the Y axis: +2 Inhibit datum setting in the Z axis: +4 Inhibit datum setting in axis IV: +8 Inhibit datum setting in axis V: +16
Inhibit datum setting with orange axis keys	
MP7296	Do not inhibit datum setting: 0 Inhibit datum setting with orange axis keys: 1
Reset status display, Q parameters and tool data	
MP7300	Reset everything when a program is selected: 0 Reset everything when a program is selected and with M02, M30, END PGM: 1 Only reset status display and tool data when a program is selected: 2 Only reset status display and tool data when a program is selected and with M02, M30, END PGM: 3 Reset status display and Q parameters when a program is selected: 4 Reset status display and Q parameters when a program is selected and with M02, M30, END PGM: 5 Reset status display when a program is selected: 6 Reset status display when a program is selected and with M02, M30, END PGM: 7
Graphic display mode	
MP7310	Projection in three planes according to ISO 6433, projection method 1: +0 Projection in three planes according to ISO 6433, projection method 2: +1 Do not rotate coordinate system for graphic display: +0 Rotate coordinate system for graphic display by 90°: +2 Display new BLK FORM with cycle 7 DATUM SHIFT referenced to old datum: +0 Display new BLK FORM with cycle 7 DATUM SHIFT referenced to new datum: +4 Do not display cursor position during projection in three planes: +0 Display cursor position during projection in three planes: +8

TNC displays, TNC editor	
Graphic simulation without programmed tool axis: Tool radius	
MP7315	0 to 99 999.9999 [mm]
Graphic simulation without programmed tool axis: Penetration depth	
MP7316	0 to 99 999.9999 [mm]
Graphic simulation without programmed tool axis: M function for start	
MP7317.0	0 to 88 (0: function inactive)
Graphic simulation without programmed tool axis: M function for end	
MP7317.1	0 to 88 (0: function inactive)
Size of program memory for blockwise transfer	
MP7228.0	Minimum memory to be used: 1 to 1024 [kilobytes]
MP7228.1	Maximum memory to be used: 1 to 1024 [kilobytes]
Effect of cycle 11 SCALING FACTOR	
MP7410	Scaling factor effective in 3 axes: 0 Scaling factor effective only in working plane: 1
Tool compensation data in probe cycle TOUCH PROBE 0	
MP7411	Current tool data are overwritten by calibrated data from 3D touch probe: 0 Current tool data are retained: 1

Machining and program run	
Cycle 17: Oriented spindle stop at beginning of cycle	
MP7160	Perform spindle orientation: 0 Do not perform spindle orientation: 1
Cycle 6 ROUGH-OUT: Define behavior	
MP7420	Mill channel around contour in clockwise direction for islands and counterclockwise direction for pockets: +0 Mill channel around contour in clockwise direction for pockets and counterclockwise direction for islands: +1 First mill the channel, then rough-out: +0 First rough-out, then mill the channel: +2 Merge compensated contours: +0 Merge uncompensated contours: +4 Complete one process for all infeeds before switching to the other process: +0 Mill the channel and rough-out for each infeed depth before continuing to the next depth: +8
Overlap factor for cycle 4 POCKET MILLING and cycle 5 CIRCULAR POCKET	
MP7430	0.1 to 1.414
Circular path tolerance (permissible distance of end point from perfect circle)	
MP7431	0.0001 to 0.016 [mm]
Behavior of various M functions	
MP7440	Stop program run with M06: +0 Do not stop program run with M06: +1 No cycle call with M89: +0 Modal cycle call with M89: +2 Stop program run with M functions: +0 Do not stop program run with M functions: +4 Kv factors no switchable with M105 and M106: +0 Kv factors switchable with M105 and M106: +8 Feed rate reduction in tool axis with M103 F.. not active: +0 Feed rate reduction in tool axis with M103 F.. active: +16
	The Kv factors are set by the machine manufacturer. He can provide more information.
Angle of change in direction still traversed at constant contouring speed (corner with R0, inside corner also radius-compensated)	
	Valid for operation with servo lag and feed forward control
MP7460	0.0000 to 179.9999 [°]
Reference for datums from datum table	
MP7475	Referenced to workpiece datum: 0 Referenced to machine datum: 1

Electronic handwheels**Handwheel type**

MP7640 Machine without handwheel: **0**
HR 330 with additional keys– the keys for traverse direction and rapid traverse on the handwheel are evaluated by the NC: **1**
HR 130 without additional keys: **2**
HR 330 with additional keys– the keys for traverse direction and rapid traverse on the handwheel are evaluated by the PLC: **3**
HR 332 with 12 additional keys: **4**
Multi-axis handwheel with additional keys: **5**

Setting the interpolation factor

MP7641 Interpolation factor is entered from the keyboard: **0**
Interpolation factor is set by the PLC: **1**

Functions set by the machine tool builder for the handwheel

MP 7645.0 0 to 255
MP 7645.1 0 to 255
MP 7645.2 0 to 255
MP 7645.3 0 to 255
MP 7645.4 0 to 255
MP 7645.5 0 to 255
MP 7645.6 0 to 255
MP 7645.7 0 to 255

12.2 Miscellaneous Functions (M Functions)

Miscellaneous functions with predetermined effect

M	Function	Effective at block start	Effective at block end	Page
M00	Stop program run/Spindle STOP/Coolant OFF		•	3-5
M02	Stop program run/Spindle STOP/Coolant OFF/ Clear status display (depending on machine parameter)/Go to block 1		•	3-5
M03	Spindle ON clockwise	•		
M04	Spindle ON counterclockwise	•		
M05	Spindle STOP		•	
M06	Tool change/Stop program run (depending on machine parameter)/ Spindle STOP		•	3-5
M08	Coolant ON	•		
M09	Coolant OFF		•	
M13	Spindle ON clockwise/Coolant ON	•		
M14	Spindle ON counterclockwise/Coolant OFF	•		
M30	Same function as M02		•	3-5
M89	Vacant miscellaneous function or Cycle call, modally effective (depending on machine parameter)	•	•	8-3
M90	Constant contouring speed at corners (effective only in lag mode)	•		5-62
M91	Within the positioning block: Coordinates are referenced to machine zero	•		5-65
M92	Within the positioning block: Coordinates are referenced to position defined by machine builder, such as tool change position	•		5-65
M93	<i>Reserved</i>	•		
M94	Reduce display of rotary axis to value less than 360°	•		5-70
M95	<i>Reserved</i>		•	
M96	<i>Reserved</i>		•	
M97	Machine small contour steps		•	5-63
M98	Completely machine open contours		•	5-64
M99	Blockwise cycle call		•	8-3

Miscellaneous functions with predetermined effect

M	Function	Effective at block start	Effective at block end	Page
M101	Automatic tool change with sister tool if maximum tool age has expired	•		4-15
M102	Reset M101		•	4-15
M103	Reduce feed rate during plunging to factor F (percentage)	•		5-66
M105	Machining with first Kv factor	•		
M106	Machining with second Kv factor	•		
M107	Suppress error message for replacement tools with oversize	•		4-15
M108	Reset M107		•	
M109	Constant contouring speed at tool cutting edge on circular arcs (increase and decrease feed rate)	•		5-67
M110	Constant contouring speed at circular arcs (feed rate decrease only)	•		5-67
M111	Reset M109/M110		•	5-67
M112	Automatic insertion of rounding arcs at non-tangential straight-line transitions; Enter Tolerance T and Limit Angle A for contour deviation	•		5-67
M113	Reset M112		•	
M114	Automatic compensation of machine geometry during operation with tilting axes	•		5-69
M115	Reset M114		•	
M116	Feed rate for angular axes in mm/min	•		5-69
M118	Superimpose handwheel positioning during program run	•		5-70
M124	Ignore points for calculating the rounding arc with M112	•		5-70
M126	Move rotary axes by shortest path	•		5-68
M127	Reset M126	•		5-68
M200	Output programmed voltage directly through S analog (laser cutting)	•		5-71
M201	Output voltage as a function of distance through S analog (laser cutting)	•		5-71
M202	Output voltage as a function of speed through S analog (laser cutting)	•		5-71
M203	Output voltage as a function of time through S analog (ramp, laser cutting)	•		5-72
M204	Output voltage as a function of time through S analog (pulse, laser cutting)	•		5-72



The miscellaneous functions M105 and M106 are defined and enabled by the machine builder. Please contact your machine builder for more information.

Vacant miscellaneous functions

The vacant miscellaneous functions are used by the machine-tool builder for machine-specific functions. You will find a description of these functions in the operating manual for your machine tool.

Effect of vacant miscellaneous functions

M	Function	Effective at	
		start of block	end of block
M01			•
M07		•	
M10			•
M11		•	
M12			•
M15		•	
M16		•	
M17		•	
M18		•	
M19			•
M20		•	
M21		•	
M22		•	
M23		•	
M24		•	
M25		•	
M26		•	
M27		•	
M28		•	
M29		•	
M31		•	
M32			•
M32			•
M34			•
M35			•
M36		•	
M37		•	
M38		•	
M39		•	
M40		•	
M41		•	
M42		•	
M43		•	
M44		•	
M45		•	
M46		•	
M47		•	
M48		•	
M49		•	

M	Function	Effective at	
		start of block	end of block
M50		•	
M51		•	
M52			•
M53			•
M54			•
M55		•	
M56		•	
M57		•	
M58		•	
M59		•	
M60			•
M61		•	
M62		•	
M63			•
M64			•
M65			•
M66			•
M67			•
M68			•
M69			•
M70			•
M71		•	
M72		•	
M73		•	
M74		•	
M75		•	
M76		•	
M77		•	
M78		•	
M79		•	
M80		•	
M81		•	
M82		•	
M83		•	
M84		•	
M85		•	
M86		•	
M87		•	
M88		•	



12.3 Pre-assigned Q Parameters

The Q parameters Q100 to Q113 are assigned values by the TNC. These values include:

- Values from the PLC
- Tool and spindle data
- Data on operating status etc.

Values from the PLC: Q100 to Q107

The TNC uses the parameters Q100 to Q107 to transfer values from the PLC to an NC program.

Tool radius: Q108

The current value of the tool radius is assigned to Q108.

Tool axis: Q109

The value of the Q parameter Q109 depends on the current tool axis.

Tool axis	Parameter value
No tool axis defined	Q109 = -1
Z axis	Q109 = 2
Y axis	Q109 = 1
X axis	Q109 = 0

Spindle status: Q110

The value of the parameter Q110 depends on the last programmed M function.

M function	Parameter value
No spindle status defined	Q110= -1
M03: Spindle ON, clockwise	Q110= 0
M04: Spindle ON, counterclockwise	Q110= 1
M05 after M03	Q110= 2
M05 after M04	Q110= 3

Coolant on/off: Q111

M function	Parameter value
M08: Coolant on	Q111 = 1
M09: Coolant off	Q111 = 0

Overlap factor: Q112

The overlap factor for pocket milling (MP 7430) is assigned to Q112.

Units of measure for dimensions in the part program: Q113

The value of the parameter Q113 specifies whether the highest-level NC program (for nesting with PGM CALL) is programmed in millimeters or inches.

Dimensions in the main program	Parameter value
Metric system (millimeters)	Q113 = 0
Inch system (inches)	Q113 = 1

Tool length: Q114

The current value for tool length is assigned to Q114.

Coordinates after probing during program run

The parameters Q115 to Q119 contain the coordinates of the spindle position at the time of contact during a programmed measurement with the 3D touch probe. The length and radius of the probe tip are not compensated in these coordinates.

Coordinate axis	Parameter
X axis	Q115
Y axis	Q116
Z axis	Q117
IVth axis	Q118
Vth axis	Q119

Actual-nominal deviation during automatic tool measurement with the TT 110 touch probe

Actual-nominal deviation	Parameter
Tool length	Q115
Tool radius	Q116

12.4 Features, Specifications and Accessories

Brief description

Contouring control with digital speed control
for machines with up to 5 axes and oriented spindle stop

Components

Logic unit, keyboard, color VDU with soft keys

Data interfaces

RS-232-C / V.24
RS-422 / V.11

Expanded data interface with LSV-2 protocol for remote operation
of the TNC through the data interface with HEIDENHAIN software
TNC REMOTE

Simultaneous axis control for contour elements

- Straight lines up to 5 axes
(TNC 407: 3 axes; export versions TNC 415 F, TNC 425 E: 4 axes)
- Circles up to 3 axes (with tilted working plane)
- Helices 3 axes

"Look Ahead"

- Defined rounding of discontinuous contour transitions (e.g. for 3D surfaces)
- Collision prevention with the SL cycle for open contours
- Geometry pre-calculation for feed rate adaptation

Background programming

Editing one part program while the TNC runs another
(on TNC 407 without graphics)

Graphics

Interactive programming graphics
Test run graphics
Simultaneous program run graphics (not with TNC 407)

File types

- HEIDENHAIN conversational and ISO programming
- Tool tables, datum tables, pallet files
- Text and system files

Program memory

- Battery buffered for up to 100 files
- Capacity 256 kilobytes (TNC 407: 128 kilobytes)

Tool definitions

- Up to 254 tools in the program or in tables

Programmable functions

Contour elements

Straight line, chamfer, circular arc, circle center, circle radius, tangentially connecting circular arc, corner rounding, straight lines and circular arcs for approaching and departing a contour

Free contour programming

For all contour elements not dimensioned for conventional NC programming

Three-dimensional radius compensation (not TNC 407)

For changing tool data without having to recalculate the part program

Program jumps

Subprogram, program section repetition, main program as subprogram

Fixed cycles

Peck drilling, tapping (also with synchronized spindle), thread cutting, rectangular and circular pocket milling, slot milling, milling pockets and islands from a list of subcontour elements, cylindrical surface interpolation

Coordinate transformations

Datum shift, mirroring, rotation, scaling factor, tilting the working plane (not TNC 407)

3D touch probe applications

Touch probe functions for setting datums and for automatic workpiece measurement

Digitizing 3D surfaces with the optional TM 110 touch probe (not on TNC 407)

Digitizing 3D surfaces with the optional TM 120 touch probe

Automatic tool measurement with the TT 110 touch probe

Mathematical functions

Basic arithmetic (+, -, x, ÷)

Trigonometry (sin, cos, tan, arcsin, arcos, arctan)

Square roots (\sqrt{a}) and root sum of squares ($\sqrt{a^2 + b^2}$)

Squaring (SQ)

Powers (^)

π

Logarithms

Exponential functions

Negation (NEG)

Forming an integer (INT)

Forming an absolute number (ABS)

Dropping the values before the decimal point (FRAC)

Logical comparisons (greater than, less than, equal, not equal)

TNC Specifications

Block execution time	4 ms/block TNC 407: 25 ms/block
Control loop cycle time	TNC 425: Contouring interpolation : 3 ms Fine interpolation : 0.6 ms (speed) TNC 415 B: Contouring interpolation : 3 ms Fine interpolation : 0.6 ms (contour) TNC 407: 6 ms
Data transfer rate	Maximum 38 400 baud
Ambient temperature	0° C to 45° C (operation) -30° C to 70° C (storage)
Traverse	Maximum ± 100 m (± 2540 in.)
Traversing speed	Maximum 300 m/min (11 810 ipm)
Spindle speed	Maximum 99 999 rpm
Input range	Minimum 0.1 µm (0.000 01 in.) or 0.0001° TNC 407, TNC 415 F, TNC 425 E: 1 µm Maximum 99 999.999 mm (3937 inches) or 99 999.999°

Accessories**FE 401 floppy disk unit**

Description	Portable table-top unit
Applications	All TNC contouring controls as well as TNC 131, TNC 135
Data interfaces	2 interfaces RS-232-C/V.24
Data transfer rate	<ul style="list-style-type: none"> • TNC : 2400 to 38 400 baud • PRT : 110 to 9600 baud
Disk drives	Separate drive for copying, capacity 795 kilobytes (approx. 25,000 blocks), up to 256 files
Floppy disks	3.5 inch, DS DD, 135 TPI

TS 120 and TS 511 triggering 3D touch probes

Description	Touch probe system with ruby tip and stylus with rated break point, standard shank for spindle insertion
Transmission and interface	TS 120: Cable transmission, integrated interface TS 511: Infrared transmission, separate transmitting and receiving units
Spindle insertion	TS 120: manual TS 511: automatic
Probing reproducibility	Better than 1 μm (0.000 04 in.)
Probing speed	Maximum 3 m/min (118 ipm)

TT 110 triggering 3D touch probe

Description	Touch probe system with hardened, stainless-steel probing element (steel plate), class of protection: IP 67
Interface	Connected to TNC via 5 V supply
Installation	Fixed installation within the machine working space
Probing speed	Maximum 3 m/min (118 ipm)

Electronic handwheels

HR 130	<ul style="list-style-type: none"> • Integrable unit
HR 150	<ul style="list-style-type: none"> • Fixed-axis handwheel for the HRA 110 adapter
HR 330	<ul style="list-style-type: none"> • Portable version, transmission via cable. Includes axis address keys, rapid traverse key, safety switch, emergency stop button.
HR 410	<ul style="list-style-type: none"> • Portable version, transmission via cable. Includes axis address keys, 3 feed rate keys, 3 keys for arbitrary machine functions, safety switch, emergency stop button.

12.5 TNC Messages

The TNC automatically generates error messages when it detects problems such as

- Incorrect data input
- Logical errors in the program
- Contour elements that are impossible to machine
- Incorrect use of the touch probe system

An error message containing a program block number was caused by an error in that block or in the preceding block. To clear a TNC error message, first correct the error and then press the CE key.

Some of the more frequent TNC error messages are explained in the following list.

TNC messages during programming

ENTRY VALUE INCORRECT

- Enter a correct LBL number.
- Note the input limits.

EXT. IN-/OUTPUT NOT READY

Correctly connect the external device.

FURTHER PROGRAM ENTRY IMPOSSIBLE

Erase some old files to make room for new ones.

JUMP TO LABEL 0 NOT PERMITTED

Do not program CALL LBL 0.

LABEL NUMBER ALLOCATED

A given label number can only be entered once in a program.

PROTECTED PGM !

Cancel edit protection if you wish to edit the program.

TNC messages during test run and program run

ANGLE REFERENCE MISSING

- Complete your definition of the arc and its end points.
- Define the polar coordinate angle correctly.

ARITHMETICAL ERROR

You have calculated with illegal values.

- Define values within the range limits
- Choose probe positions for the 3D touch probe that are farther apart
- You are using the TT to measure individual teeth on a tool that, according to the tool table, has 0 teeth. Enter the correct number of teeth.
- Run the TCH PROBE 30 cycle (calibrating the TT) before measuring the tool length or radius.
- All calculations must be mathematically possible

AXIS DOUBLE PROGRAMMED

Each axis can have only one value for position coordinates.

BLK FORM DEFINITION INCORRECT

- Program the MIN and MAX points according to the instructions.
- Choose a ratio of sides less than 200:1.

CALIBRATE TOUCH PROBE

The machine parameters for the touch probe were changed. Recalibrate the touch probe.

CHAMFER NOT PERMITTED

A chamfer block must be located between two straight line blocks with identical radius compensation.

CIRCLE CENTER UNDEFINED

- Define a circle center with the CC key.
- Define a pole with the CC key.

CIRCLE END POS. INCORRECT

- Enter complete information for connecting circle.
- Enter end points that lie on the circular path.

CYCL INCOMPLETE

- Define the cycles with all data in the proper sequence.
- Do not call the coordinate transformation cycles.
- Define a cycle before calling it.
- Enter a pecking depth other than 0.

EXCESSIVE SUBPROGRAMMING

- Conclude subprograms with LBL0
- Program a LBL CALL for subprograms without repetitions (REP).
- Program a LBL CALL for program section repetitions to include the repetitions (REP).
- Subprograms cannot call themselves.
- Subprograms cannot be nested in more than eight levels.
- Main programs cannot be nested as subprograms in more than four levels.

FEED RATE IS MISSING

- Enter the feed rate for the positioning block.
- Enter FMAX in each sentence.

GROSS POSITIONING ERROR

The TNC monitors positions and movements. If the actual position deviates excessively from the nominal position, this blinking error message is displayed. Press the END key for a few seconds to acknowledge the error message (warm start).

KEY NON-FUNCTIONAL

This message always appears when you press a key that is not needed for the current dialog.

LABEL NUMBER NOT ALLOCATED

Call only label numbers that have been set.

NO EDITING OF RUNNING PROGRAM

A program cannot be edited while it is being transmitted or executed.

PATH OFFSET WRONGLY ENDED

Do not cancel tool radius compensation in a block with a circular path.

PATH OFFSET WRONGLY STARTED

- Use the same radius compensation before and after an RND and CHF block
- Do not begin tool radius compensation in a block with a circular path

PGM-SECTION CANNOT BE SHOWN

- Enter a smaller tool radius.
- 4D and 5D movements cannot be graphically simulated.
- Enter a tool axis for simulation that is the same as the axis in the BLK FORM.

PLANE WRONGLY DEFINED

- Do not change the tool axis while a basic rotation is active.
- Define the main axes for circular arcs correctly.
- Define both main axes for CC.

PROBE SYSTEM NOT READY

- Orient the transmitting/receiving window of the TS 511 to the receiving unit.
- Check whether the touch probe is ready for operation.

PROGRAM-START UNDEFINED

- Begin the program at a TOOL DEF block.
- Do not resume an interrupted program at a block with a tangential arc or if a previously defined pole is needed.

RADIUS COMPENSATION UNDEFINED

Enter a radius compensation RR or RL in the first subprogram to cycle 14 CONTOUR GEOM.

ROUNDING OFF NOT PERMITTED

Enter tangentially connecting circles and rounding circles correctly.

ROUNDING RADIUS TOO LARGE

Rounding arcs must fit between contour elements.

SCALING FACTOR NOT PERMITTED

Enter identical scaling factors for coordinate axes in the plane of the circle.

SELECTED BLOCK NOT ADDRESSED

Before a test run or program run, you must enter GOTO 0.

STYLUS ALREADY IN CONTACT

Before probing, pre-position the stylus where it is not touching the workpiece surface.

TOOL LIFE EXPIRED

TIME1 or TIME2 of TOOL.T has been exceeded with no replacement tool defined in the tool table.

TOOL RADIUS TOO LARGE

Enter a tool radius that

- lies within the given limits
- permits the contour elements to be calculated and machined.

TOUCH POINT INACCESSIBLE

- Pre-position the 3D touch probe to a point nearer the model.
- The TT110 is in a position different from that entered in the corresponding machine parameters .

WRONG AXIS PROGRAMMED

- Do not attempt to program locked axes.
- Program a rectangular pocket or slot in the working plane.
- Do not mirror rotary axes.
- Enter a positive chamfer length.

WRONG RPM

Program a spindle speed within the permissible range.

WRONG SIGN PROGRAMMED

Enter the correct sign for the cycle parameter.

TNC messages during digitizing**AXIS DOUBLE PROGRAMMED**

Program two different axes for the coordinates of the starting point (CONTOUR LINES cycle).

EXCHANGE TOUCH PROBE BATTERY

Change the battery in the probe head (TS 511).
This message is output when the digitizing probe reaches the end of a line.

FAULTY RANGE DATA

- Enter MIN coordinates that are smaller than their MAX coordinates.
- Define the RANGE within the limits through software limit switches.
- Define the RANGE for the MEANDER and CONTOUR LINES cycles.

MIRRORING NOT PERMITTED

Reset all coordinate transformations before digitizing.

PLANE WRONGLY DEFINED

Define the starting position coordinates (CONTOUR LINES cycle) in axes different from the stylus axis.

PROBE SYSTEM NOT READY

- Orient the transmission/reception window of the TS 511 towards the transceiver
- Check whether the touch probe system is ready for operation.
- Touch probe cannot be retracted
- Measuring touch probe: one or more axes of the measuring touch probe are defective. Contact your service agency.

RANGE EXCEEDED

Enter a RANGE that includes the entire 3D surface to be scanned.

ROTATION NOT PERMITTED

Reset all coordinate transformations before digitizing.

SCALING FACTOR NOT PERMITTED

Reset all coordinate transformations before digitizing.

START POSITION INCORRECT

Program the starting point coordinates for the CONTOUR LINES cycle within the RANGE.

STYLUS ALREADY IN CONTACT

Pre-position the touch probe so that the stylus cannot be deflected outside the RANGE.

TIME LIMIT EXCEEDED

Enter a TIME LIMIT that is appropriate to the 3D surface to be scanned (CONTOUR LINES cycle).

TOO MANY POINTS

You can define up to 893 points in the PNT file; scan the digitizing range again and, if necessary, program a larger probe point interval.

TOUCH POINT INACCESSIBLE

- The stylus must not be deflected before it reaches the RANGE.
- The stylus must be deflected somewhere within the RANGE.

WRONG AXIS PROGRAMMED

- Enter calibrated touch probe axis in the RANGE cycle.
- Enter the correct rotary axis in the RANGE cycle.
- Do not program the same axes twice in the RANGE cycle.

Sequence of Program Steps

Milling an outside contour

Program step	Key	Section in manual
1 Open or select program Entries: Program name Unit of measurement in program Blank form for graphic displays		4.6
2 Define tool(s) Entries: Tool number Tool length Tool radius		4.2
3 Call tool data Entries: Tool number Spindle axis Spindle speed		4.2
4 Tool change Entries: Coordinates of tool change position Radius compensation Feed rate (rapid traverse) Miscellaneous function (tool change)		e.g. 5.4
5 Approach starting position Entries: Coordinates of the starting position Radius compensation (R0) Feed rate (rapid traverse) Miscellaneous function (spindle ON clockwise)		5.2/5.4
6 Approach contour Entries: Coordinates of the first contour point Coordinate of the (first) working depth Radius compensation for machining Machining feed rate		5.2
7 Machining to last contour point Entries: Enter all required data for each contour element		5 to 8
8 Depart contour Entries: Information on end position Feed rate (rapid traverse) Miscellaneous function (spindle STOP, return)		5.2
9 End of program		

M	Effect of M function	Effective at start of block	Effective at end of block	Page
M00	STOP program run/Spindle STOP/Coolant OFF		•	3-5
M02	STOP program run/Spindle STOP/Coolant OFF/Clear status display (depending on machine parameter)/Go to block 1		•	3-5
M03	Spindle ON clockwise	•		
M04	Spindle ON counterclockwise	•		
M05	Spindle STOP		•	
M06	Tool change/Stop program run (depending on machine parameter)/Spindle STOP		•	3-5
M08	Coolant ON	•		
M09	Coolant OFF		•	
M13	Spindle ON clockwise/coolant ON	•		
M14	Spindle ON counterclockwise/coolant ON	•		
M30	Same as M02		•	3-5
M89	Vacant miscellaneous function or Cycle call, modally effective (depending on machine parameter)	•	•	8-3
M90	Constant contouring speed at corners (effective only in lag mode)	•		5-62
M91	Within the positioning block: Coordinates are referenced to machine zero	•		5-65
M92	Within the positioning block: Coordinates are referenced to position defined by machine builder, such as tool change position	•		5-65
M93	Reserved	•		
M94	Reduce display of rotary axis to value less than 360°	•		5-70
M95	Reserved		•	
M96	Reserved		•	
M97	Machine small contour steps		•	5-63
M98	Completely machine open contours		•	5-64
M99	Blockwise cycle call		•	8-3
M101	Automatic tool change with replacement tool if maximum tool life has expired	•		4-15
M102	Reset M101		•	4-15
M103	Reduce feed rate during plunging to factor F (percentage)	•		5-66
M105	Machining with first Kv factor	•		
M106	Machining with second Kv factor	•		
M107	Suppress error message for replacement tools with oversize	•		4-15
M108	Reset M107		•	
M109	Constant contouring speed at tool cutting edge on circular arcs (increase and decrease feed rate)	•		5-67
M110	Constant contouring speed at tool cutting edge on circular arcs (feed rate decrease only)	•		5-67
M111	Reset M109/M110		•	5-67
M112	Automatic insertion of rounding arcs at non-tangential straight-line transitions; Enter Tolerance T for contour deviation	•		5-67
M113	Reset M112		•	
M114	Automatic compensation of machine geometry during operation with tilting axes	•		5-69
M115	Reset M114		•	
M116	Feed rate for angular axes in mm/min	•		5-69
M118	Superimpose handwheel positioning during program run	•		5-70
M124	Ignore points for calculating rounding arc with M112	•		5-68
M126	Shorter-path traverse of rotary axes	•		5-68
M127	Reset M126		•	5-68
M200	Laser cutting: Output programmed voltage directly	•		5-71
M201	Laser cutting: Output voltage as function of distance	•		5-71
M202	Laser cutting: Output voltage as function of speed	•		5-71
M203	Laser cutting: Output voltage as function of time (ramp)	•		5-72
M204	Laser cutting: Output voltage as function of time (pulse)	•		5-72



Miscellaneous functions M105 and M106 are defined and enabled by the machine tool builder. Please contact the machine tool builder for more information.

